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# EVALUATION OF A NOVEL MYOELECTRIC TRAINING DEVICE

A thesis submitted in partial fulfillment of the requirements for the degree of Master of Science in Biomedical Engineering at Virginia Commonwealth University.

by

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B.S. in Mechanical Engineering, University of Virginia, May 2012

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### **Acknowledgements**

I would like to thank my advisor, Dr. Peter Pidcoe, for all the guidance and advice in assisting me throughout the course of my graduate career at Virginia Commonwealth University. I would also like to thank my advising committee members, Dr. Paul Wetzel and Dr. Dianne Pawluk. To my colleagues in the Biomechanics research lab, thank you for your support and input in helping me complete my research project. I would like to extend a heartfelt thank you to my friends and family, both old and new, who have helped me along the way and always made themselves available in times of need. To my dear friend Jehovah and my loving parents, thank you for supporting and providing for me. Without you, none of this would be possible. You're the real MVPs.

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### **List of Abbreviations**

BNC = British Naval Connector

D = Digital

EMG = Electromyography

GEE = Generalized Estimated Equations

MVC = Maximum Voluntary Contraction

NASA TLX = National Aeronautics and Space Administration Task Load Index

PL = Proportional Linear

PNL = Proportional Non-Linear

PWM = Pulse Width Modulation

RMS = Root Mean Square

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## **Abstract**

### **EVALUATION OF A NOVEL MYOELECTRIC TRAINING DEVICE**

By Joshua Arenas, B.S. Mechanical Engineering

A thesis submitted in partial fulfillment of the requirements for the degree of Master of Science in Biomedical Engineering at Virginia Commonwealth University.

Virginia Commonwealth University, 2015

Director: Peter Pidcoe, PT, DPT, PhD, Associate Professor, Department of Physical Therapy  
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Recent technological developments have implemented the use of proportional control in prosthetic hands, giving rise to the importance of appropriate myoelectric control. EMG models in the past have assumed a linear proportionality to simplify the EMG-force relationships. However, it has been shown that a non-linear EMG-force relationship may be a more effective model. This study focused on evaluating three different control algorithms for a novel myoelectric training device, consisting of a toy car controlled by EMG signals from the distal muscles in the arm. Sixteen healthy adult subjects (5 male and 11 female) with an average age of 23.6 years ( $SD = 2.7$ ) were asked to drive the car through a slalom course. Completion times as well as number of errors (wall hits, cone hits, and reversals) were recorded to evaluate performance. The NASA TLX was administered to evaluate psychometrics such as mental demand, physical demand, frustration, and overall workload. The average total errors per trial on the final day of testing using the linear proportional algorithm was found to be statistically significantly ( $p < 0.05$ ) lower than digital and non-linear proportional. The average course

completion time per trial and overall workload using the non-linear proportional algorithm was found to be statistically significantly ( $p < 0.05$ ) lower than digital and linear proportional. These results suggest that a non-linear algorithm would be most appropriate for myoelectric control in prosthetic hands.

## **Chapter 1: Introduction**

Losing a limb severely changes a person's everyday life and functionality (27). Sadly, thousands each year lose limbs and have to cope with this loss. The majority of limb loss is due to congenital deficiencies. Congenital upper limb deficiency is most common and has been suggested that 75% of all congenital, unilateral upper-extremity amputees will be missing their left arm below the elbow (13). There have also been studies that project there to be 3.6 million amputations by the year 2050 (28). With such an increase in limb loss, the need for functional prostheses to replace these limbs is at an all-time high.

### **1.1 Prosthetics**

The history of prosthetics dates back to the ancient Egyptians. These prostheses didn't hold much value other than cosmetic appearance and were made out of leather and wood. Over the years, different materials were put into use to make the prosthetics more durable. Metals, such as bronze, were used in conjunction with the leather and wood materials of old. In the 1800's, an improvement in functionality was seen as wooden legs were outfitted with catgut tendons to allow the foot to plantar and dorsiflex (26). As technology improved, prostheses became more advanced and more functional than their predecessors. The first powered prostheses appeared in 1915 and were pneumatically controlled. The growth of electronics resulted in the development of the first myoelectric prostheses in the 1940's. As electronic developments continued (such as the creation of the transistor), a Swedish research group created the SVEN hand in the 1960's. This was one of the first myoelectric hand prostheses that was multifunctional and has been used extensively in research (4).

Myoelectric prostheses are advanced prostheses, where movement of the artificial limb is controlled through the measurement of the electrical signal associated with muscle activation. Many of the commercial artificial limbs available today use surface electrodes to sense the electrical activity of the user's muscles. Surgery is sometimes required to bring the muscle nerves closer to the skin which improves the signal strength of the muscle and makes it easier for the prosthesis to sense. Studies have shown that myoelectric prostheses provide a higher grasping force, increased functional performance, and greater range of motion over conventional prostheses (e.g. cable prosthesis system). Users also preferred a myoelectric prosthesis because it looked more natural and it provided them with higher self-esteem (24, 27).

## **1.2 Control Algorithms**

The most commonly used control scheme for myoelectric prostheses is the direct control scheme. Direct myoelectric control schemes map a single EMG control signal to a single control variable, such as motor speed. Several commercial devices, such as the Ottobock System Electric Hand use this type of control scheme. These devices have only one function, which is to open and close the hand. Pattern based control schemes are currently being developed to allow for more functionality of hand prostheses, including multiple grasps and increased articulation (22). Although devices that employ direct myoelectric control schemes are limited, they do increase the functional capability of the user. In the past, these devices implemented digital control (on/off) to operate the opening and closing of the hand. Today, many of these devices use proportional control to vary the speed of the opening and closing of the hand as well as the grasping force, which is more physiologic than digital control and gives users a variety of objects they can handle with their prosthesis (23, 29).

It has been suggested since the 1950's, that in order to obtain a graded response from the myoelectric prosthesis, some form of proportional control would need to be implemented (2). Proportional control allows the user to perform small, precise movements as well as rapid, coarse movements. Since proportional control is currently available as a feature from all manufacturers of commercial myoelectric prostheses, appropriate myoelectric control has become increasingly important (3, 11). EMG models in the past have assumed a linear proportionality to simplify the EMG-force relationships. However, it has been shown that a non-linear EMG-force relationship may be a more effective model. Below is an equation that models the non-linear EMG-force relationship of the extrinsic muscles in the finger.  $EMG_N$  represents the non-linearly normalized EMG signal,  $F_m$  represents max force,  $EMG_L$  represents the EMG signal linearly normalized to 100% of maximum, and  $C$  is a constant to describe the non-linear curvature. A range of values was found for this constant depending on the type of filter as well as activation condition (flexion or extension) (17).

$$EMG_N = F_m \frac{e^{(-0.001EMG_L C)} - 1}{e^{(-0.001F_m C)} - 1}$$

Before an amputee can obtain a myoelectric prosthesis, they need to complete a training phase that allows them to develop the skills necessary for controlling these types of prostheses (25, 9). This includes having to learn how to produce a specific myoelectric signal to control each function of the prosthetic (3). Often times, training systems are used that do not hold the attention of the user. With so many advancements being made to increase the functionality of myoelectric prosthetics, it is important that these training systems not only engage the user, but also be affordable, portable, and adaptable to conventional state of the art control schemes (7). In order to solve this problem, a novel myoelectric training device was developed and evaluated.

The device utilized a toy car controlled by an EMG system, with the goal to keep users better engaged during the necessary training phase. Initial testing showed that users were engaged when using the training system and thought it was “fun to use.” However, limitations of the system included that it was not portable and only used a digital control algorithm (5).

### 1.3 Focus of Study

The overall goal of this research is to evaluate three different man-machine interface algorithms linking EMG to external device control. It is hoped that this understanding may lead to increased usability and an increased prosthesis acceptance rate (11). This study will follow the same concept of the training system mentioned in the previous section and utilize a toy car controlled through an EMG system to hold the user’s attention. The system will use a dual site, three-state control scheme, which is



**Figure 1:** EMG Training System

a direct control scheme that is used in many commercially available myoelectric prostheses (18, 19). However, this version of the training system will be capable of proportional control, unlike the previous version, which was solely controlled digitally. Two separate proportional control algorithms will be implemented: a linear proportional control and a non-linear proportional control based off the exponential equation mentioned previously.

## 1.4 Specific Aims

With modifications to the previous myoelectric training device, this study will test three hypotheses:

*Hypothesis 1:* A man-machine control interface that more closely mimics the EMG-muscle force generation relationship will provide more functional control.

Specific aim 1(a): To compare the performance between day 1 and day 2 of EMG controlled steering and direction of a remote controlled car in a predefined course by measuring course completion time and cumulative errors.

Specific aim 1(b): To compare performance metrics with 3 different control algorithms; (1) digital, (2) proportional linear, and (3) proportional non-linear.

*Hypothesis 2:* A man-machine control interface that more closely mimics the EMG-muscle force generation relationship will appear more natural, have the quickest acclimation time, result in the least frustration, and have the least overall workload for the user.

Specific aim 2a: To test the user's mental demand level using the NASA TLX.

Specific aim 2b: To test the user's physical demand level using the NASA TLX.

Specific aim 2c: To test the user's frustration level using the NASA TLX.

Specific aim 2d: To test the user's overall workload level using the NASA TLX.

Specific aim 2e: To evaluate the rate of learning for each algorithm by comparing the exponential regression for completion time, total errors, and overall workload of the three control algorithms.

*Hypothesis 3:* Subject capacity to learn, as elucidated by errors committed per unit time, will impact which control algorithm will produce the best results.

Specific Aim 3a: To see if high-capacity vs. low-capacity learning impacts the rate at which each algorithm can be mastered.



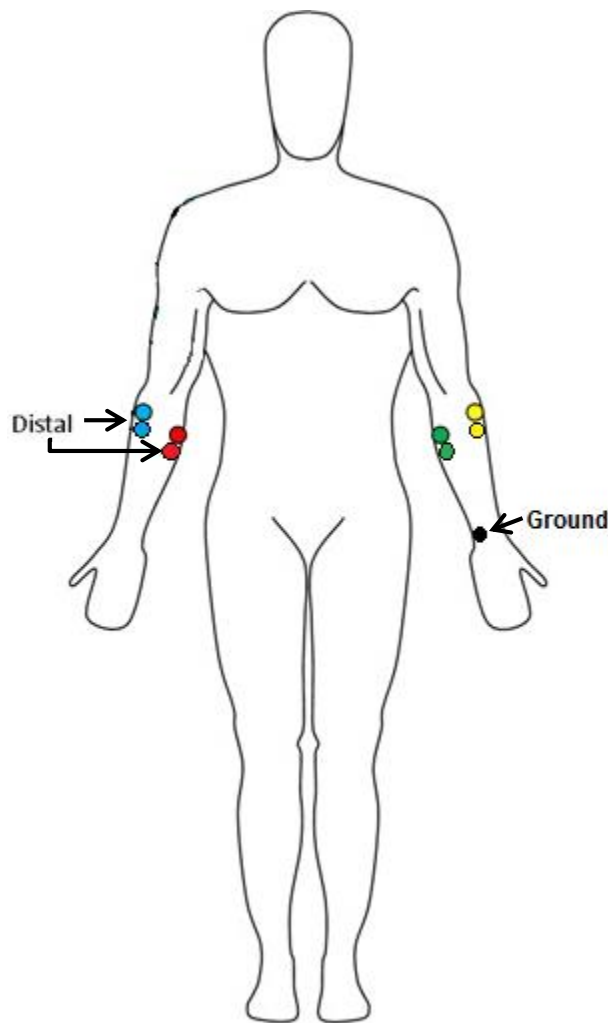
## **Chapter 2: Materials and Methods**

The study included 16 healthy adult subjects (5 male and 11 female), with an average age of 23.6 years ( $SD = 2.7$ ). Data collection took place during two sessions that lasted approximately an hour and a half each. Participants were asked to come back for their second session within 48 hours of their first. This was done to maximize training carryover from the previous session. During each session, subjects were asked to control a remote controlled car through a 40ft long by 4ft wide serpentine course, with 7 turns. Light gates were placed at the beginning and end of the course to measure completion time. Subjects were asked to reach the end of the course as quickly as possible, without hitting any obstacles. Course times as well as the number of obstacle hits were recorded. Control of the car required muscle activation signals from both of the user's forearms. The subject's dominant arm controlled the steering of the car, while the non-dominant arm controlled forward and reverse movement.

### **2.1 Experimental Design**

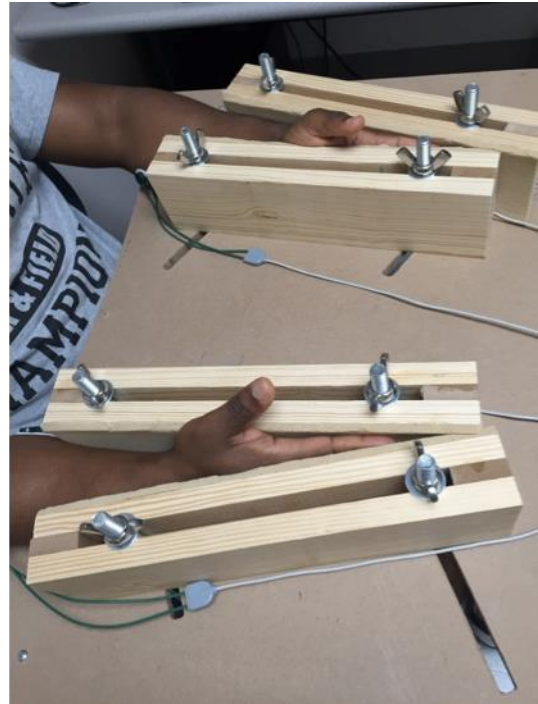
The subjects were recruited via a sample of convenience from a college age population at Virginia Commonwealth University to participate in this experiment. Before arriving to the lab for the experiment, participants were asked not to wear lotion on their forearms because this could possibly interfere with the EMG signal and to dress in a way that allowed easy access to the muscle in their forearms (14). Following an introduction and consent process, block randomization was used to assign the control algorithm order. In the block randomization, there were six possible interface combinations used that included all three control algorithms, while not allowing an algorithm to be repeated on the same day. Subjects had a different combination each day. With the subject seated in a chair positioned at the end of the demarcated slalom

course, four muscle sensing electrode pairs were placed over the muscle bellies of the extrinsic wrist muscle flexors and extensors on both arms (16). These muscles were chosen because they are normally used in the control of myoelectric prosthetic arms (12). Electrode placement was standardized with electrodes placed approximately 5cm distal to the elbow. Subjects were asked to flex and extend their wrist against resistance and the electrode pair was placed in the center of the muscle mass that emerged in line with muscle fiber orientation (6). Figure 2 shows the relative placement of the electrodes. A reference electrode was also placed on the bony part of the subject's left wrist for the ground lead.



**Figure 2:** Relative placement of EMG electrodes

After all electrodes were connected to the EMG leads, participants were asked to put their forearms in wooden braces mounted to a table top in front of them (Figure 3), making sure the only electrode located inside the brace was the ground electrode. This position minimized the potential of introducing a motion artifact in the EMG signal. The braces were then adjusted to the arm size of the individual to minimize muscle movement so that isometric contractions could be used to control the vehicle (12, 15). This also allowed a healthy subject to mimic the



**Figure 3:** Wooden braces used to obtain isometric contractions

type of contractions that an amputee would produce. In addition, participants were given instructions to flex with their fingertips and extend using their fingernails, but avoid curling their fingers in order to keep their hands as straight as possible (17). Again, this was to ensure that the subjects were giving the strongest EMG signal possible from the desired muscle groups by avoiding co-contraction and by activating muscles that crossed the most distal joints in the hand (12). Subjects then practiced producing maximum voluntary contractions (MVC) while watching an EMG signal magnitude on an oscilloscope screen. Calibration was performed by asking the subject to rest for two seconds and then perform a maximum contraction for two seconds with each muscle group independently. These values were used to normalize subsequent data by setting them equal to 0 and 100 percent respectively (resting and maximum) (20). This allowed the system controller to be scaled equally across users.

Subjects were trained to a standardized level of control of the car by completing what was called a “square test”. Participants’ dominant arm controlled steering and their non-dominant arm controlled forward and backward movement of the car (9). The car was placed in a 3ft by 3ft square wooden box (Figure 4) and participants were allowed to briefly practice the aforementioned controls. After they had successfully moved the wheels left and right as well as moved the car forward and backwards, they were given two minutes to drive the car through a full 360°



**Figure 4:** Square test

of rotation in one direction to return to the original position. If they did not complete the task in less than two minutes, they were required to start over. Participants could not advance to the slalom course portion of the experiment until they successfully completed the square test.

After the participant successfully completed the first square test, a modified National Aeronautics and Space Administration Task Load Index (NASA TLX) survey was administered to determine the subject’s overall workload for the task. It has been determined that the NASA TLX should be administered if the goal is to predict performance of a particular individual in a task. This is because the NASA TLX produces high correlations between workload and performance and has been applied successfully in different multitask contexts, such as using remote-control vehicles and human machine interfaces (1, 21). The participant was shown the survey and asked to rate their perceived experience on a scale of 1-20 for each of the six

categories: mental demand, physical demand, temporal demand, performance, effort, and frustration level\*. The endpoint descriptors described the scale as very low (rating of 1) to very high (rating of 20), except for performance, which was described as perfect (rating of 1) to failure (rating of 20). For the second part of the survey, participants were randomly presented with 15 pairs of rating scale titles (e.g. Effort vs. Mental Demand) and asked which category was more important to their experience of workload in the task. This provided a weight for each category, which was used to find weighted ratings that were averaged to find the overall workload. The survey was taken after the first square test so participants could familiarize themselves with the rating scales and make sure they had developed a standard technique for dealing with the scales. After the first square test of the day, the NASA TLX was only administered after participants completed all trials of the slalom course for each control algorithm.

Following success in the square-test, participants were asked to drive the car through a slalom course as quickly as possible (Figure 5). The car was placed at the start line. The subjects were instructed to cross the start line (triggering the first light gate and automatically starting a course timer), pass through the slalom gates marked by white tape, avoid hitting the cones and the walls, and



**Figure 5:** Slalom Course

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\* For a full description of the six categories, see Appendix.

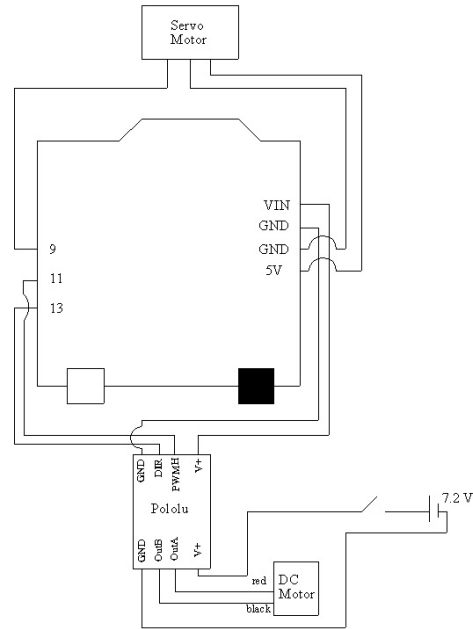
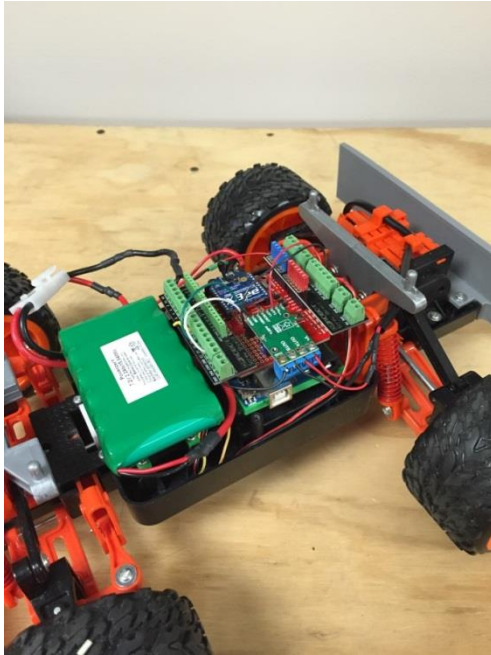
to pass through the finish line at the end of the course (triggering the second light gate and stopping the course timer). They were informed that three seconds would be added to their total time if they hit a cone. Completion time, number of wall and cone hits, and direction reversals were recorded as they completed the task. A wall hit was defined as any contact with the wall that prohibited or slowed forward progress of the course. Reversals were defined as any motion that didn't result in forward progress. There were instances where the car would be oriented in a position that resulted in no change of position in the course whether the car itself moved forward or backward. No errors were counted when this occurred. In addition, some subjects completed part of the course by driving backwards. This meant that errors were counted when the car drove forward because it no longer resulted in forward progress in the course.

All three control algorithms were tested in one session: digital, linear proportional, and non-linear proportional. After they completed six trials with one algorithm, participants were given a break and taken out of the wooden braces. During this time, the NASA TLX survey was administered to determine the overall workload of the task with the control algorithm they just used. Once the survey was completed, subjects were placed back into the wooden braces, the system was recalibrated, and the algorithm was switched. Participants were re-trained using the square test and, after successful completion, moved on to the slalom course. Again, the NASA TLX was only administered after the first square test and after all six trials of the slalom course were completed with one algorithm. This procedure was followed until the participant had tested all three algorithms, resulting in a total of 18 trials per day. The total time per session was about 2 hours and the subjects were asked to repeat the performance for 2 total sessions over 48 hours. Both sessions followed the same procedure.

## 2.2 Experimental Details

### Toy Car

A remote control car with proportional control capabilities was purchased for this experiment. Unfortunately, the car was only capable of proportional control when sent voltages between 5.7 and 7.2 V. The speed at this control voltage was too fast for the course, so the stock control electronics were removed and replaced with an Arduino microcontroller. With the Arduino, the voltage supplied to the car could be varied, giving it full range of proportional control. This was done by using the pulse width modulation (PWM) feature of the digital outputs on the microcontroller. The Arduino alone was enough to power the servo motor used for steering, but was not enough to supply the DC brush motor used to control forward and reverse motion. In order to supply the necessary current for the DC motor, a Pololu motor driver (Pololu High-Power Motor Driver 18v15) was added. Brackets were designed using Solidworks and printed using a Makerbot Replicator 2x 3D printer. These were used to hold the new servo motor in place to steer the car. A housing stand was also printed to hold the Arduino microcontroller on top of the car. The stock battery that came with the car did not provide a long enough run time for one subject to complete the entire experiment. It was rated at 7.2V and 1000mAh. Batteries rated at 7.2V and 2200mAh were used, which provided more run time. The wiring of the car was modified for the new batteries and industrial strength Velcro was used to hold them in place (Figure 6).



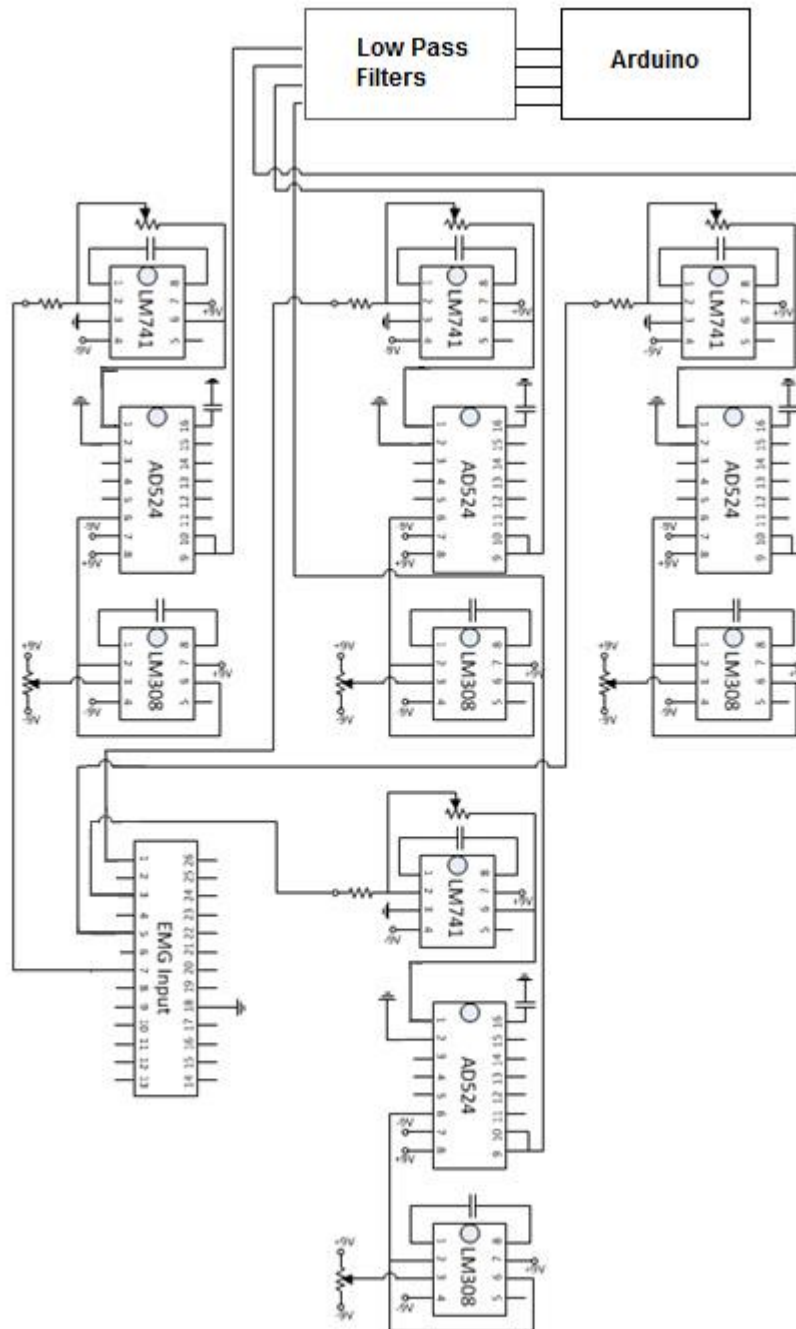
**Figure 6:** Toy Car

### **Data Processing: EMG Control Box**

Since a new circuit was created for the toy car, the stock remote control was discarded and a new remote control was created. A multipurpose plastic enclosure was modified to serve as the new control box. It housed all of the necessary circuitry to process the EMG signal, calibrate the system to each individual user, and wirelessly control the car. The EMG amplification board from the previous study was modified to process integrated EMG signals instead of raw signals. The AD 524 precision instrumentation amplifiers were modified to create non-inverting amplifiers instead of inverting amplifiers. This was done because the integrated EMG signal from the Noraxon Myosystem 1200 is already rectified by using a 100ms root mean square (RMS) filter, which converts the negative voltage into positive voltage, so there was no need to invert the signal (15). The signal was then smoothed with a low pass filter RC filter having a cutoff frequency of 0.7875Hz. The time constant was set to 200ms because it has been shown

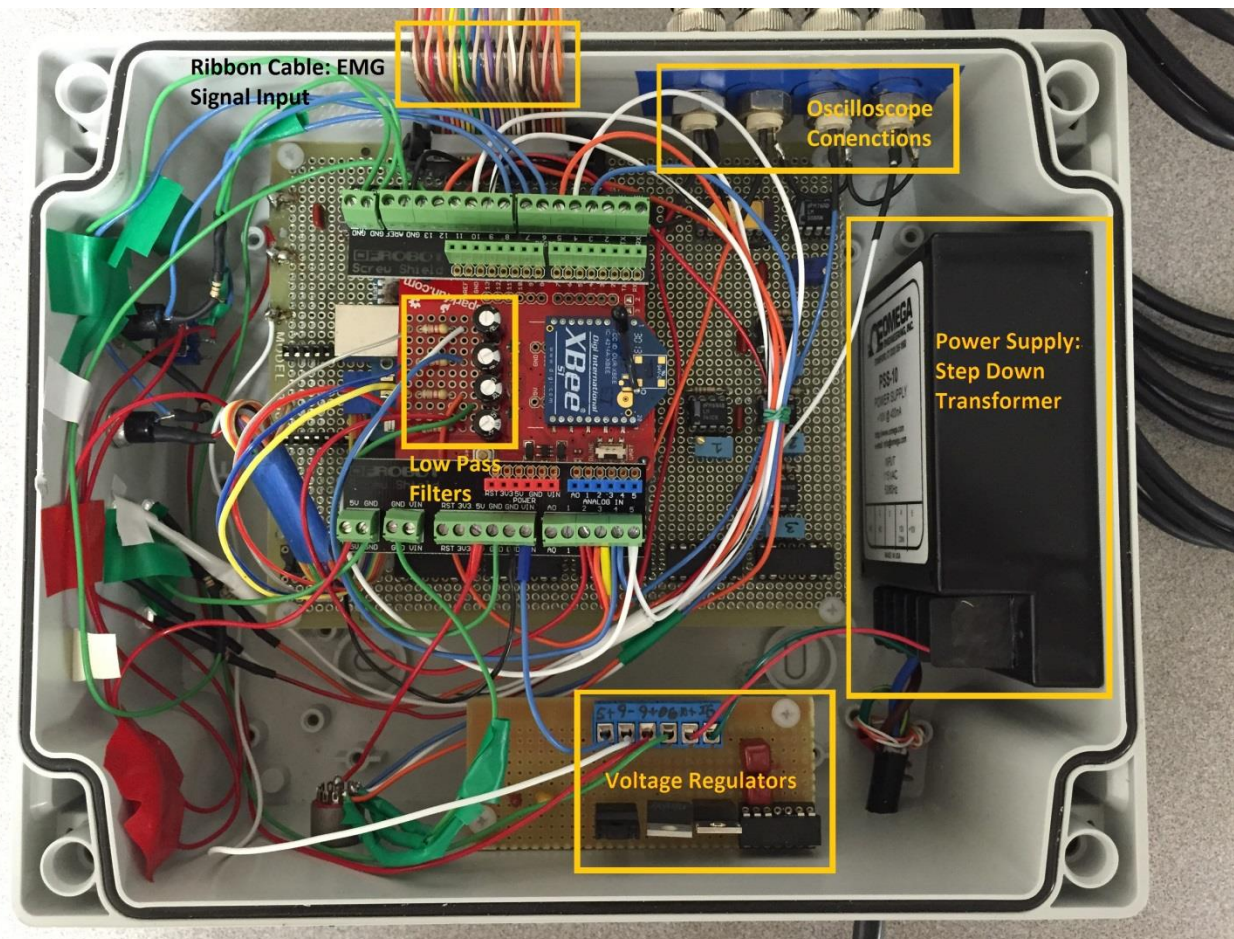


that large time constants produce significant controller delays (10). This resulted in smooth control of the car without any noticeable delay. Figure 7 shows the diagram for the EMG amplification board. Since the microcontroller from the previous study was not being used, the gain on the amplification board needed to be adjusted to the specifications of the current microcontroller. This adjustment maximized the sensitivity of the system.



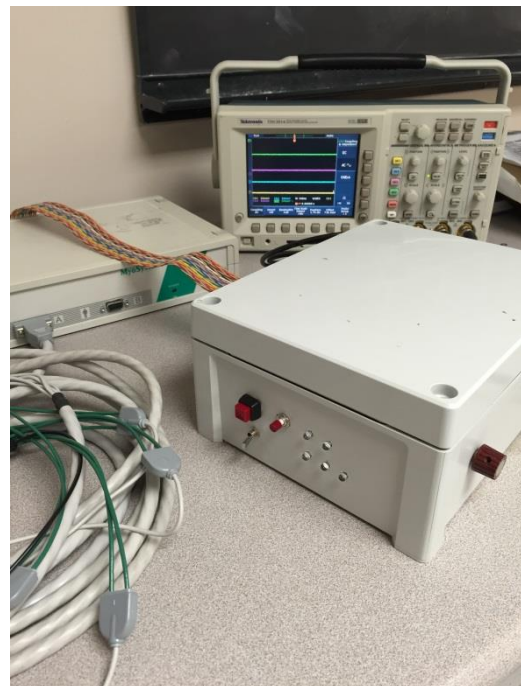
**Figure 7:** EMG Amplification Board Diagram

The power supply for the control box needed to power the amplification board, as well as the Arduino microcontroller. The amplification board was powered with  $\pm 9\text{V}$  and the Arduino was powered with  $+5\text{V}$ . A  $+10\text{V}$  step down transformer along with a series of voltage regulators were used to obtain the necessary voltages. In order to achieve the  $+9\text{V}$  needed for the EMG board, an LM2940T voltage regulator in combination with a  $22\ \mu\text{F}$  tantalum capacitor was used. The  $-9\text{V}$  for the EMG board used a 7909A voltage regulator with a  $1\ \mu\text{F}$  tantalum capacitor. An LM7805C voltage regulator was used for the  $+5\text{V}$  needed to power the Arduino microcontroller. Figure 8 illustrates the layout of the controller box.



**Figure 8:** EMG Box. Amplification board is below Arduino microcontroller.

Switches and LEDs were needed to both serve as a guide for participants as well as control aspects of the written code in order to tailor the system to each individual. Holes were drilled in the plastic enclosure to house the LEDs, switches, power supply cord, and BNC connections for use with an oscilloscope (Figure 8). A push-button switch was used to initiate the calibration phase of the program, which calibrated the system to each individual user to customize the controls for each person. The LEDs were used to guide the user through the calibration sequence. Two LEDs labeled Left and Right showed which arm was being calibrated. A yellow LED indicated the rest phase of the calibration, while green and red LEDs signaled the flexion and extension portion respectively. A toggle switch was used to differentiate between right and left hand dominance because the user's dominant hand controlled steering of the car. A push-button switch was also used as an emergency stop switch. In case the car wasn't responding correctly, or the user needed to move their arms without a response from the car, the signal would not be sent as long as this button remained pushed down. A rotary-dial switch was used to move between the different algorithms to control the car. BNC connections were used to externalize the EMG data and were connected to an oscilloscope so the EMG signal could be seen (Figure 9). This allowed the user to see their max flexion during calibration and also showed any possible discrepancies that would require a re-calibration.



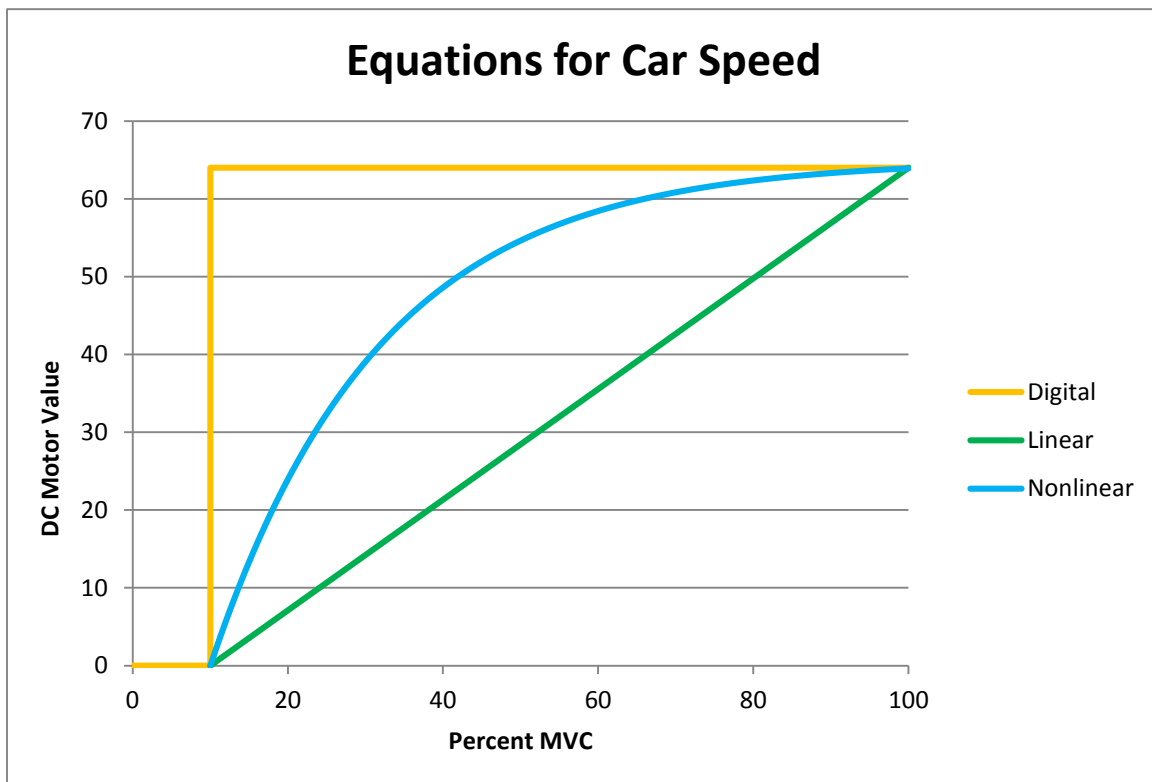
**Figure 9:** EMG setup

Following low pass filtering of the EMG signal in hardware, the signal was sampled via the analog inputs of the Arduino at 2500 Hz. The signal was normalized via software based on the previously obtained calibration limits. The user's resting voltage was normalized to zero and their max flexion/extension voltages were normalized to 100. This ensured that the EMG controller sent only values to which the car could respond. Regardless of which algorithm was being used (digital, proportional linear, or proportional non-linear), the car initiated motion when the user performed an isometric contraction of 10% of their maximum value. Once this threshold was reached, the actions of the car depended on which control algorithm the system was set to. In the digital control mode, the car would move at full speed in the forward and reverse directions and reach the full left and right turn values for steering once the 10% threshold was met. With the proportional linear algorithm, the car would be proportionally controlled for both steering and speed. The proportionality followed a linear EMG-muscle force relationship. The proportional non-linear algorithm was also proportionally controlled, but it followed an exponential curve based on an equation found in literature known to relate EMG signal to muscle force production (17). The maximum exponential constant (C) of 46 was chosen, so the non-linear curve would be as different from the proportional linear control algorithm as possible. The linearized EMG values were adjusted to the activation threshold and the max force variable was empirically found to fit the limits of the DC and servo motors. This resulted in the following equations for speed and steering:

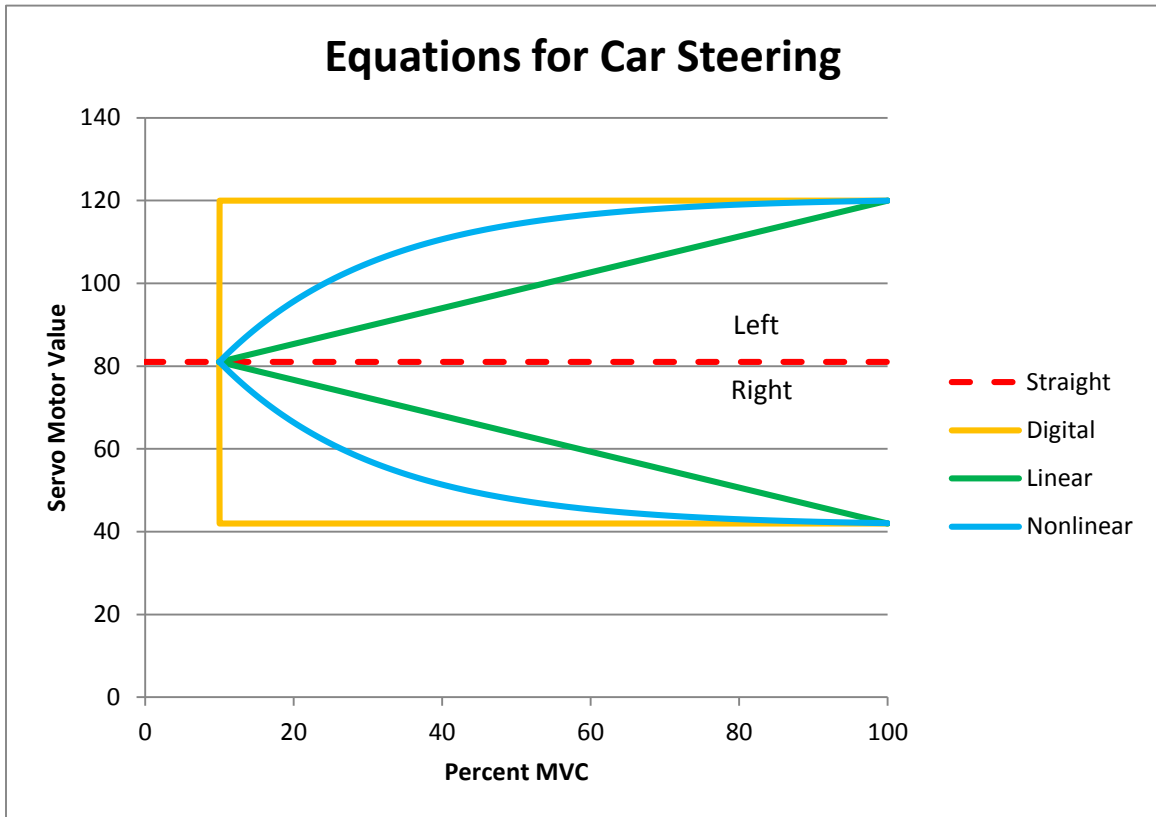
$$Steering = \pm 29.50 \frac{e^{(-0.001*(x-10)*46)} - 1}{e^{(-0.02950*46)} - 1} + 81$$

$$Speed = 61.02 \frac{e^{(-0.001*(x-10)*46)} - 1}{e^{(-0.06102*46)} - 1}$$

The differences in these control algorithms can be seen in Figures 10 and 11 below. The control value sent to the car computed for both speed and steering. The control box communicated with the car by using a pair of Xbee wireless communication chips. This communication stream was unidirectional, from the control box to the car only. The communication speed was set to a baud rate of 9600bps.



**Figure 10:** Digital, linear, and non-linear equations used for the speed of the car.



**Figure 11:** Digital, linear, and non-linear equations used for the steering of the car.

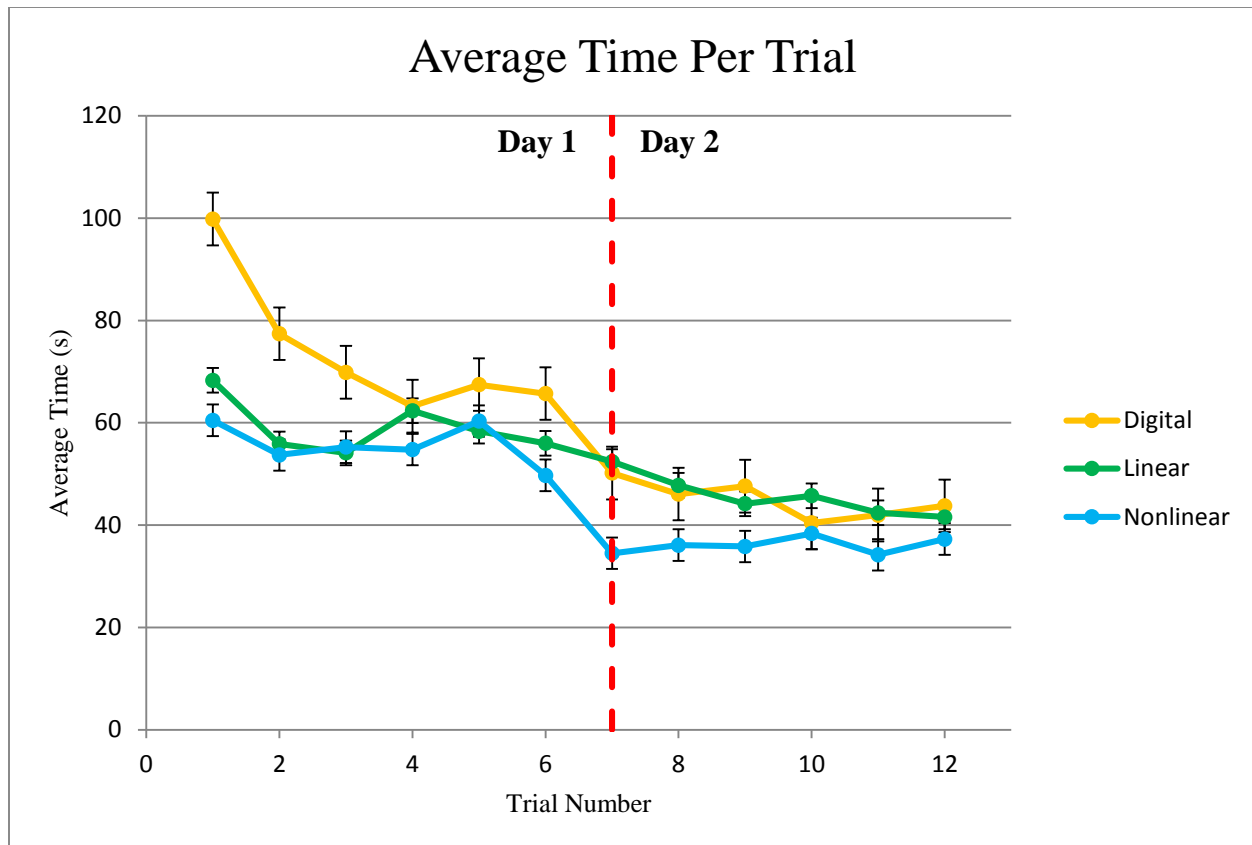
## Chapter 3: Results

A Generalized Estimated Equations (GEE) test was run using IBM SPSS Statistics v23 to compare the means of time, total errors, and overall workload of each control algorithm across day 1 and day 2. The GEE test was also used to compare the means of time, total errors, and overall workload between the three algorithms on day 2. Tables 1-3 below show a summary of the data. A significance value ( $p < 0.05$ ) indicates that there is statistical significance between the data. The full set of data can be found in Appendices A, B, and C.

### 3.1 Time and Error Data: Day 1 vs. Day 2

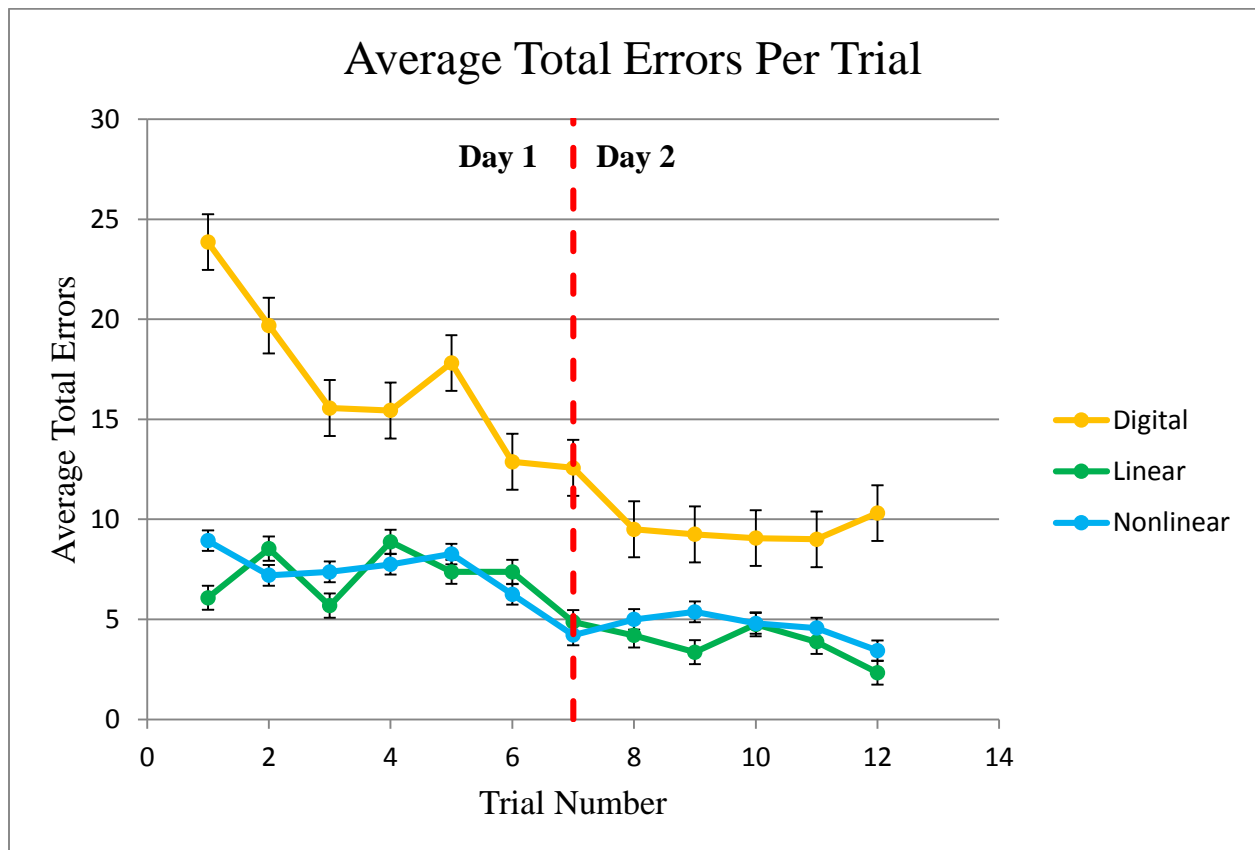
Figure 12 below shows the average time per trial for each of the three algorithms (Digital (D), Proportional Linear (PL) and Proportional Non-Linear (PNL)) across both days. Trial number seven was the beginning of day 2, which is represented by the vertical dashed line. A GEE test showed that the mean time difference between day 1 and day 2 for each algorithm was statistically significant ( $p < 0.05$ ). The times for all three algorithms showed a progressive decrease from the first trial on day 1 to the last trial on day 2. Note that D started out with the highest average start time and PNL was the lowest. Although the average times by trial 12 were relatively close to each other, D and PL remained with the highest and lowest average time, respectively. The improvement from the end of day 1 to the start of day 2 is due to memory consolidation, which is defined as “the progressive post acquisition stabilization of long-term memory” (8). This means that there won’t be a decrease in performance from the last trial in day 1 to the first trial in day 2 because subjects retained the strategy of operating the toy car.





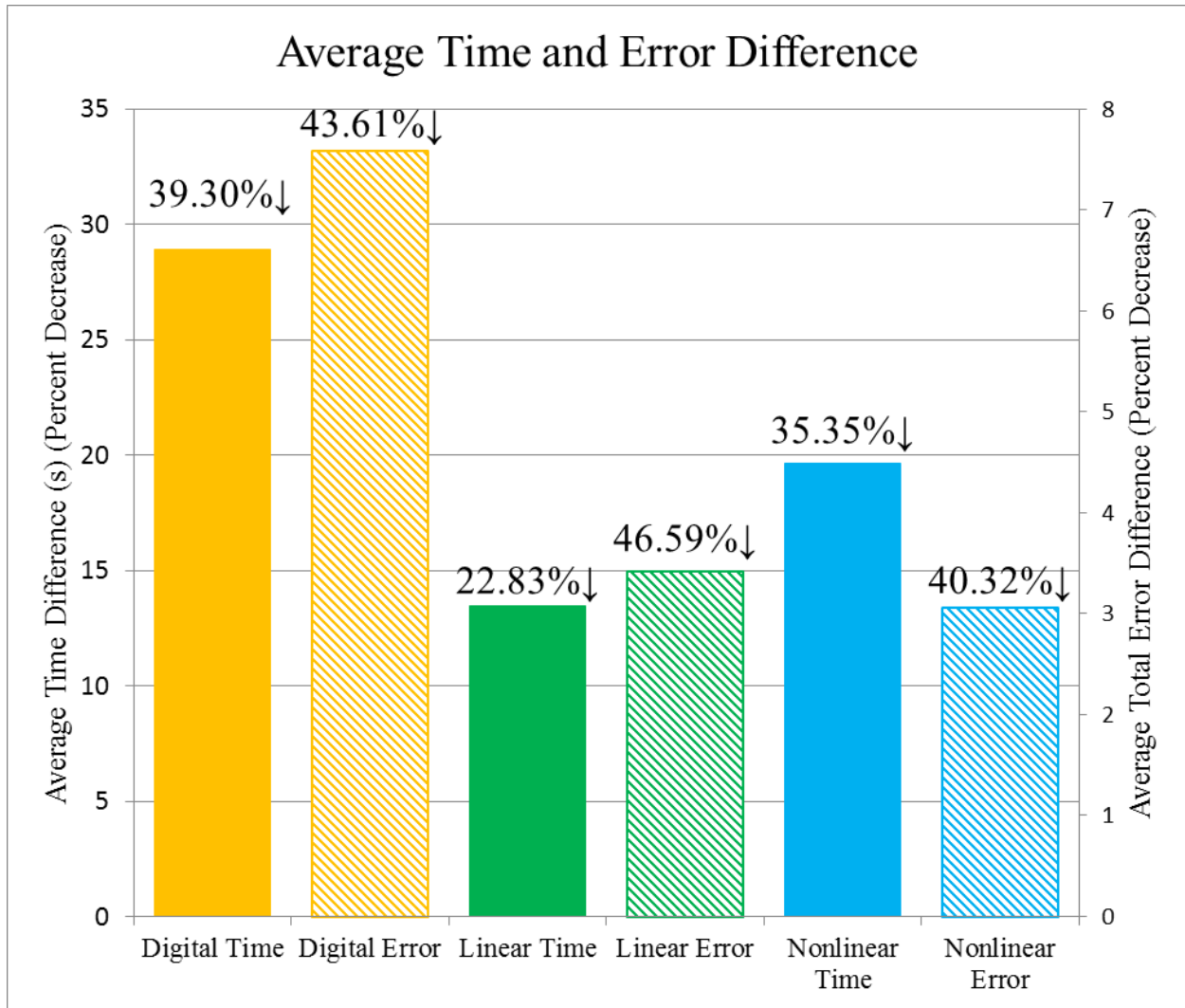
**Figure 12:** Graph of average course completion time per trial for all three equations on day 1 and day 2. Day 2 begins at trial number 7 and is represented by the red, vertical, dashed line.

Figure 13 below represents the average total errors (reversals, wall hits, cone hits) per trial for each of the three algorithms across both days. Average total errors per trial also steadily decreased like average time per trial. D again started with the highest average total errors, similar to average time per trial. However, PL began with the lowest average total errors. By trial 12, the average total errors decreased significantly for all three algorithms, and although PNL was not much different from PL, the original ranking remained the same. Statistical significance ( $p < 0.05$ ) between both days was again seen by the GEE test that was performed.



**Figure 13:** Graph of average total errors per trial for all three algorithms on day 1 and day 2. Day 2 begins at trial number 7 and is represented by the red, vertical, dashed line.

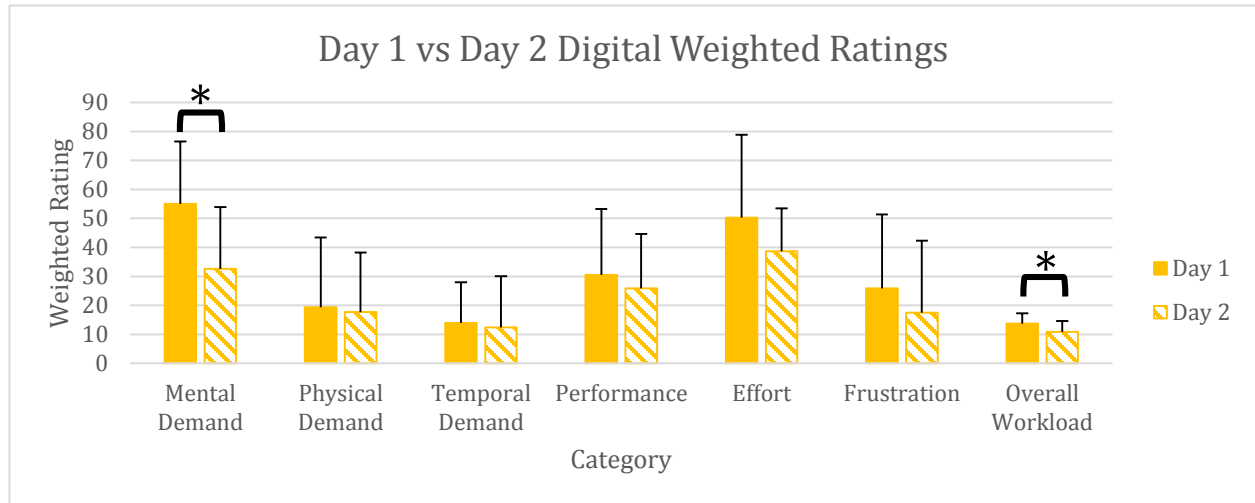
The average time and error difference per day for each algorithm is represented by the bar graph in Figure 14 below. D shows the highest differences for both time and error with 39.30% and 43.61% decreases, respectively. PL has a 22.83% decrease in time and PNL has a 40.32% decrease in errors, both of which are the lowest in their respective categories.



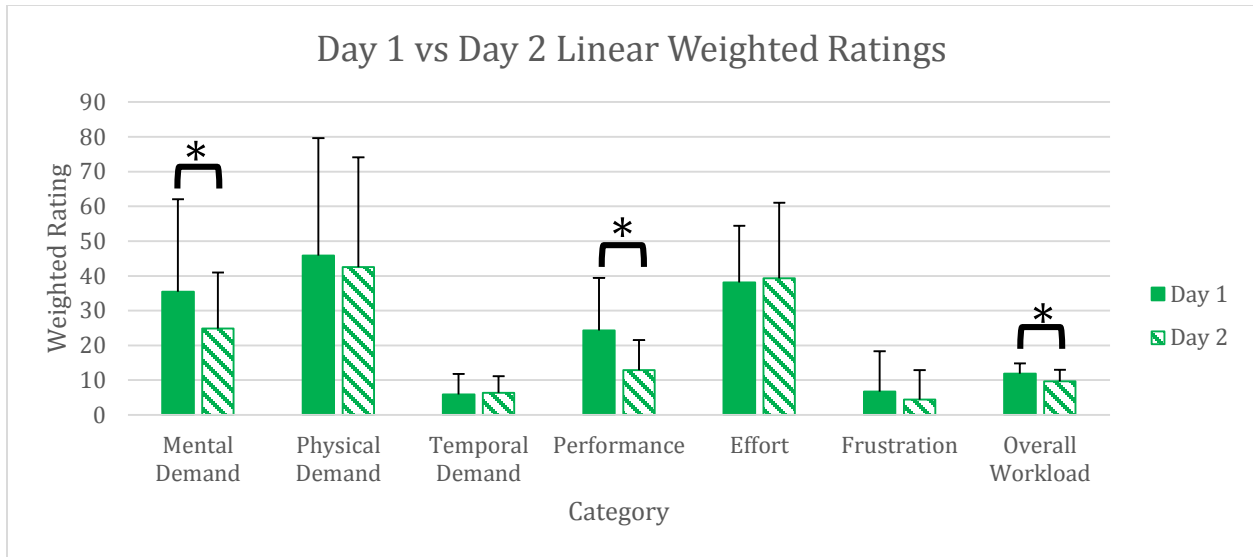
**Figure 14:** Average time and error differences between day 1 and day 2 for each algorithm. Percentages represent a percent decrease in time and error.

### 3.2 NASA TLX: Day 1 vs. Day 2

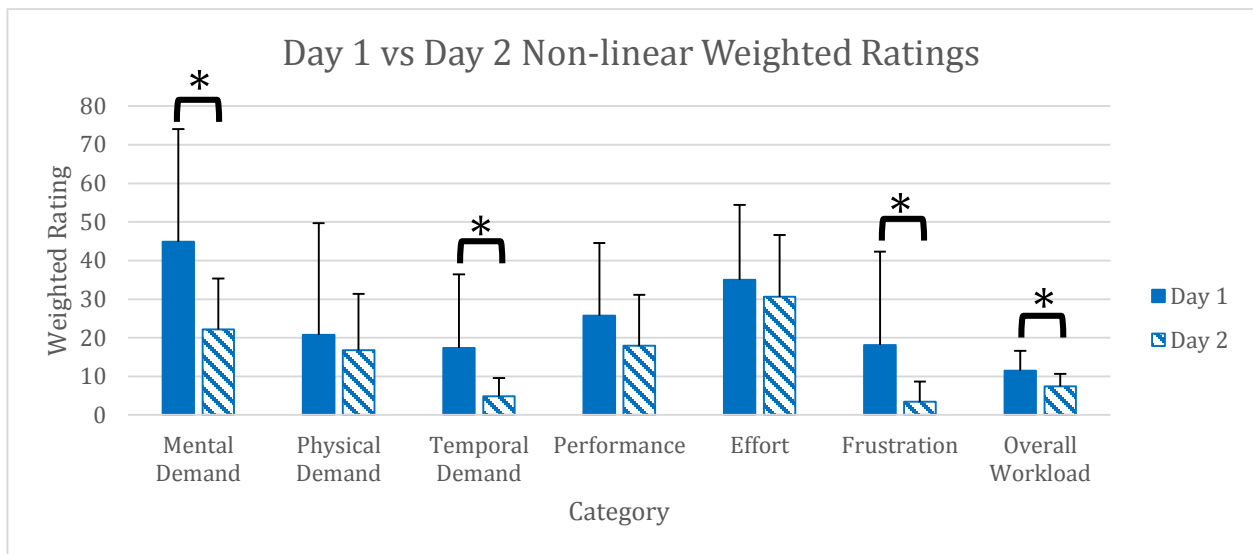
Figures 15-17 below show the results from the NASA TLX survey for the three algorithms on both days. As with the average time and total errors per trial, the majority of the averages for day 2 were lower than day 1, with temporal demand and effort for PL being the only two exceptions. The variances for all three algorithms also decreased. Categories that had a statistical significant ( $p < 0.05$ ) difference between day 1 and day 2 are marked with an asterisk. The only categories that were statistically significant between day 1 and day 2 for all three algorithms were mental demand and overall workload.



**Figure 15:** Average weighted ratings of NASA TLX for the digital algorithm on day 1 and day 2. Asterisk denotes statistical significance ( $p < 0.05$ ).



**Figure 16:** Average weighted ratings of NASA TLX for the linear algorithm on day 1 and day 2. Asterisk denotes statistical significance ( $p < 0.05$ ).

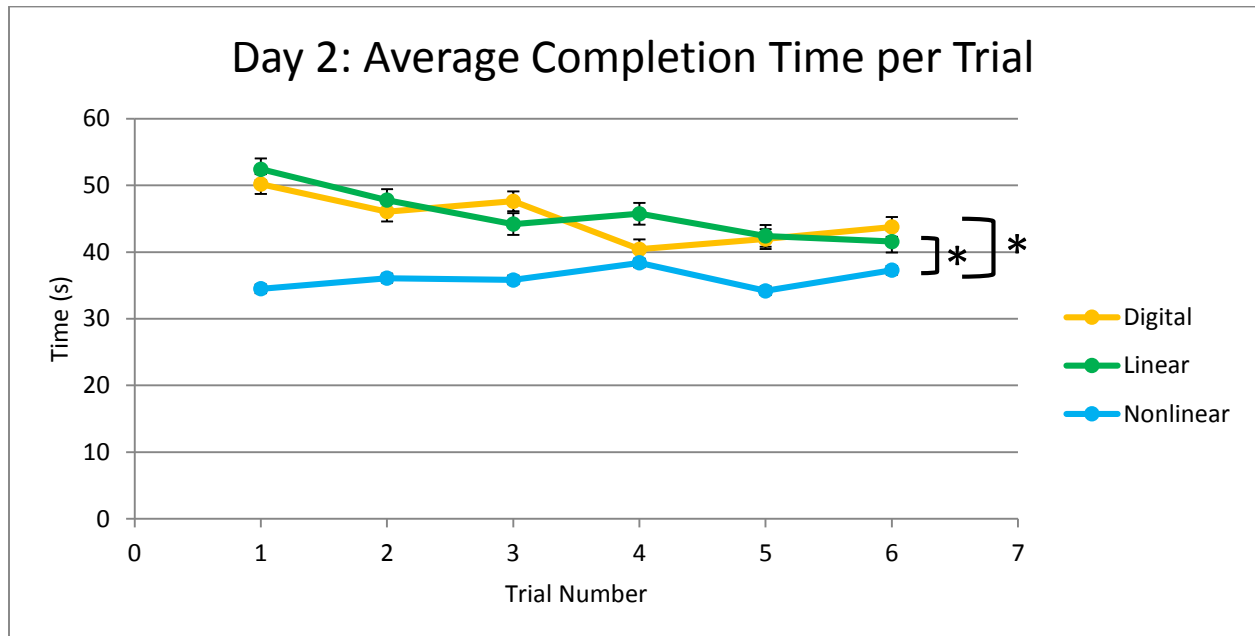


**Figure 17:** Average weighted ratings of NASA TLX for the non-linear algorithm on day 1 and day 2. Asterisk denotes statistical significance ( $p < 0.05$ ).

### 3.3 Time and Error: Day 2 only

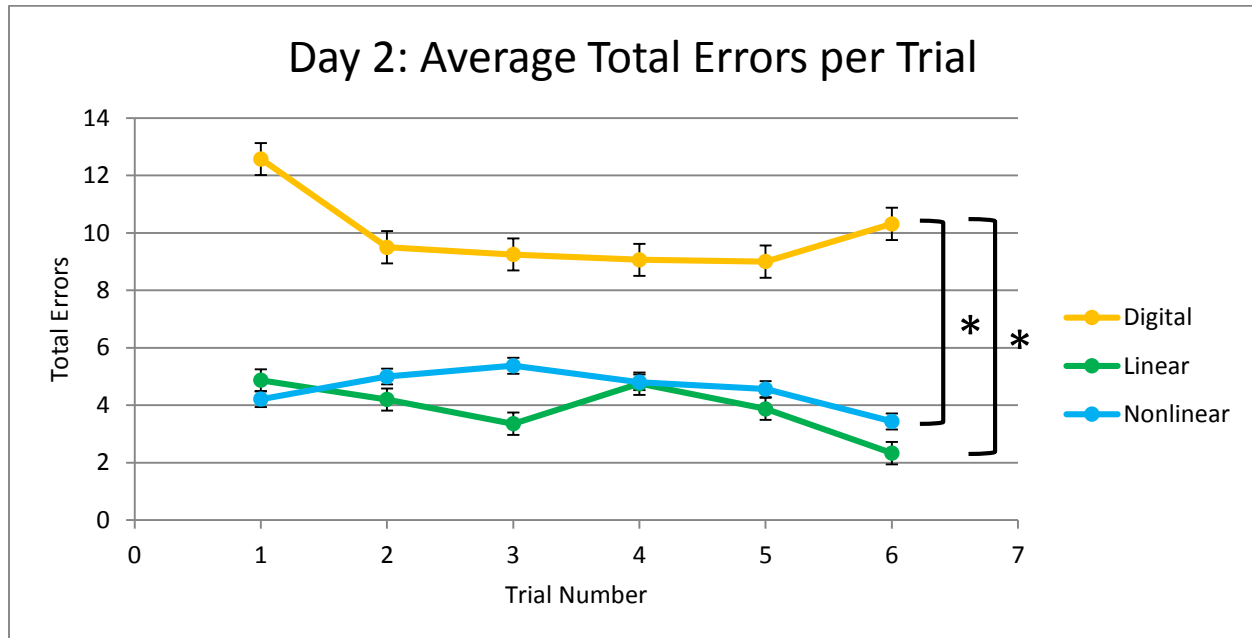
Since there was a significant difference for each algorithm between day 1 and day 2, only data from day 2 was analyzed to determine if there was a difference between the three algorithms.

Figure 18 below shows the average course completion time per trial for day 2. The PNL time seems to have reached a plateau, but the PL and D times are still decreasing. There is a statistical significance ( $p < 0.05$ ) between PNL and both PL and D, which is marked by an asterisk on the graph.



**Figure 18:** Average course completion time per trial on day 2 for all three algorithms. Asterisk denotes statistical significance ( $p < 0.05$ ).

Figure 19 below shows the average total errors per trial for all three algorithms on day 2. None of these metrics appear to plateau within this timeframe. There is statistical significance ( $p < 0.05$ ) between D and both PNL and PL, which is marked by an asterisk.

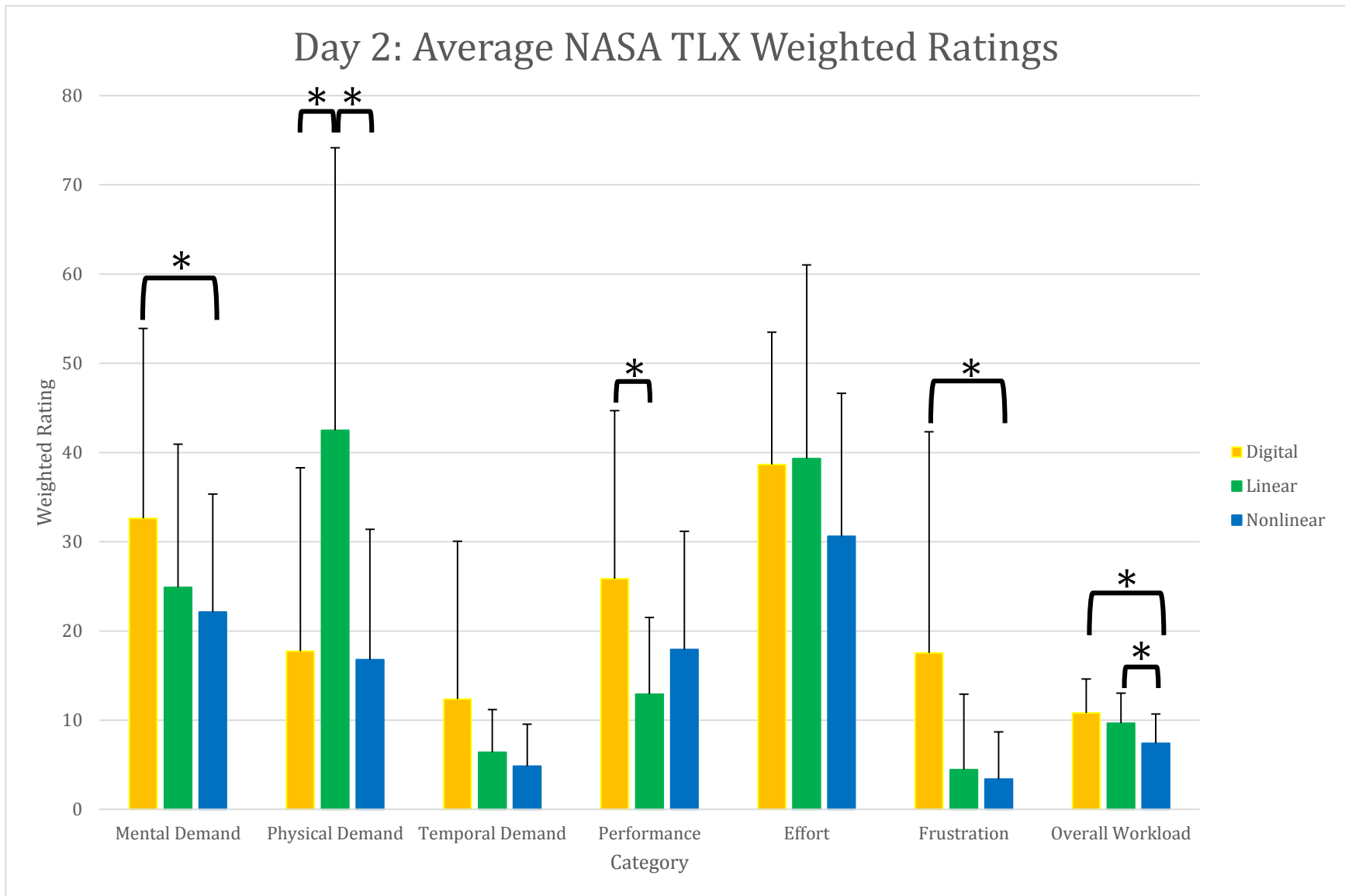


**Figure 19:** Average total errors per trial on day 2 for all three algorithms. Asterisk denotes statistical significance ( $p < 0.05$ ).

### **3.4 NASA TLX: Day 2 only**

Figure 20 shows the average weighted ratings on the NASA TLX for day 2. There is statistical significance ( $p < 0.05$ ) between D and PNL for mental demand. The difference in physical demand was statistically significant ( $p < 0.05$ ) between PL and both D and PNL. Performance showed statistical significance ( $p < 0.05$ ) between D and PL. There was statistical significance ( $p < 0.05$ ) between D and PNL when looking at frustration, with PNL having the lowest value. Overall workload showed a statistical significance ( $p < 0.05$ ) between PNL and both D and PL.

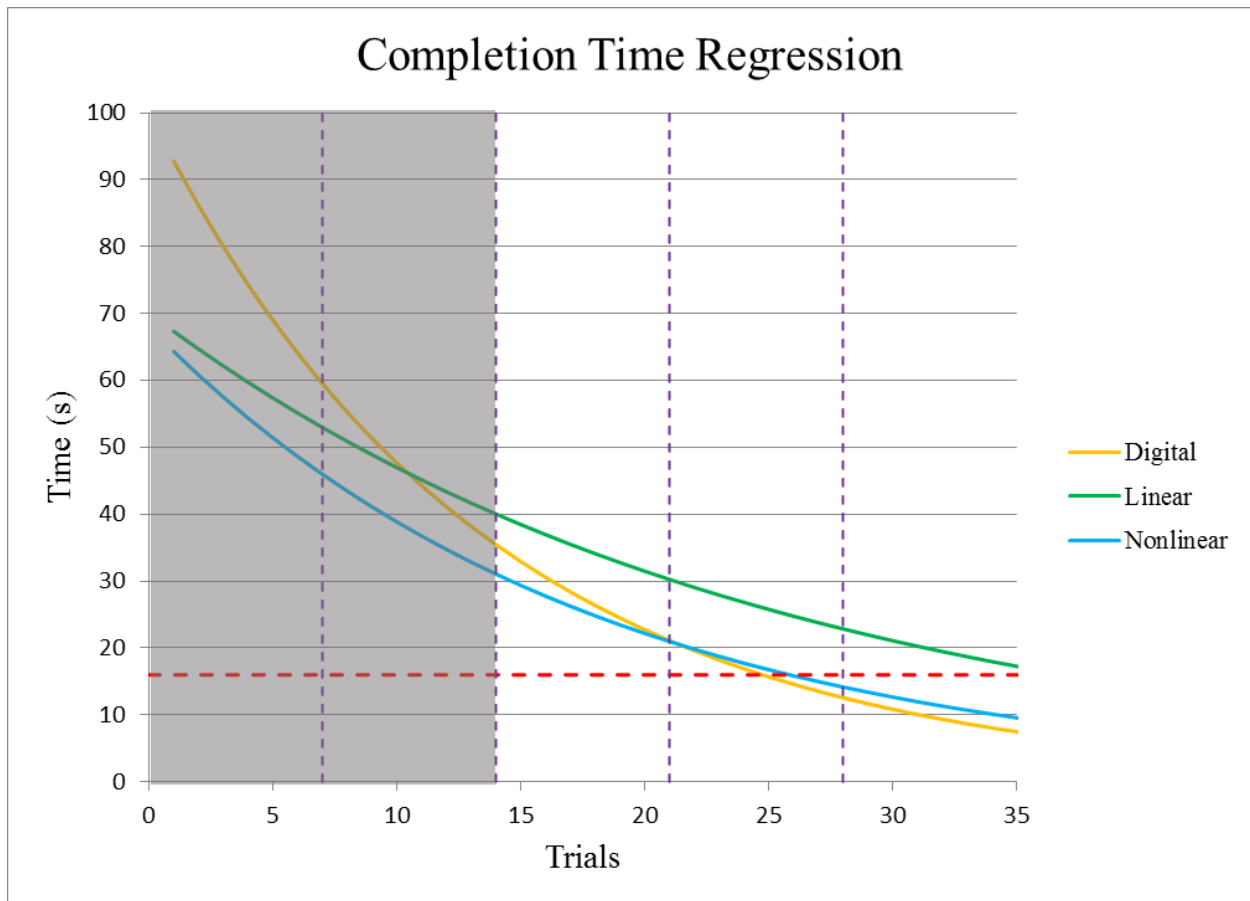




**Figure 20:** Average NASA TLX weighted ratings for all three algorithms on day 2. Asterisk denotes statistical significance ( $p < 0.05$ ).

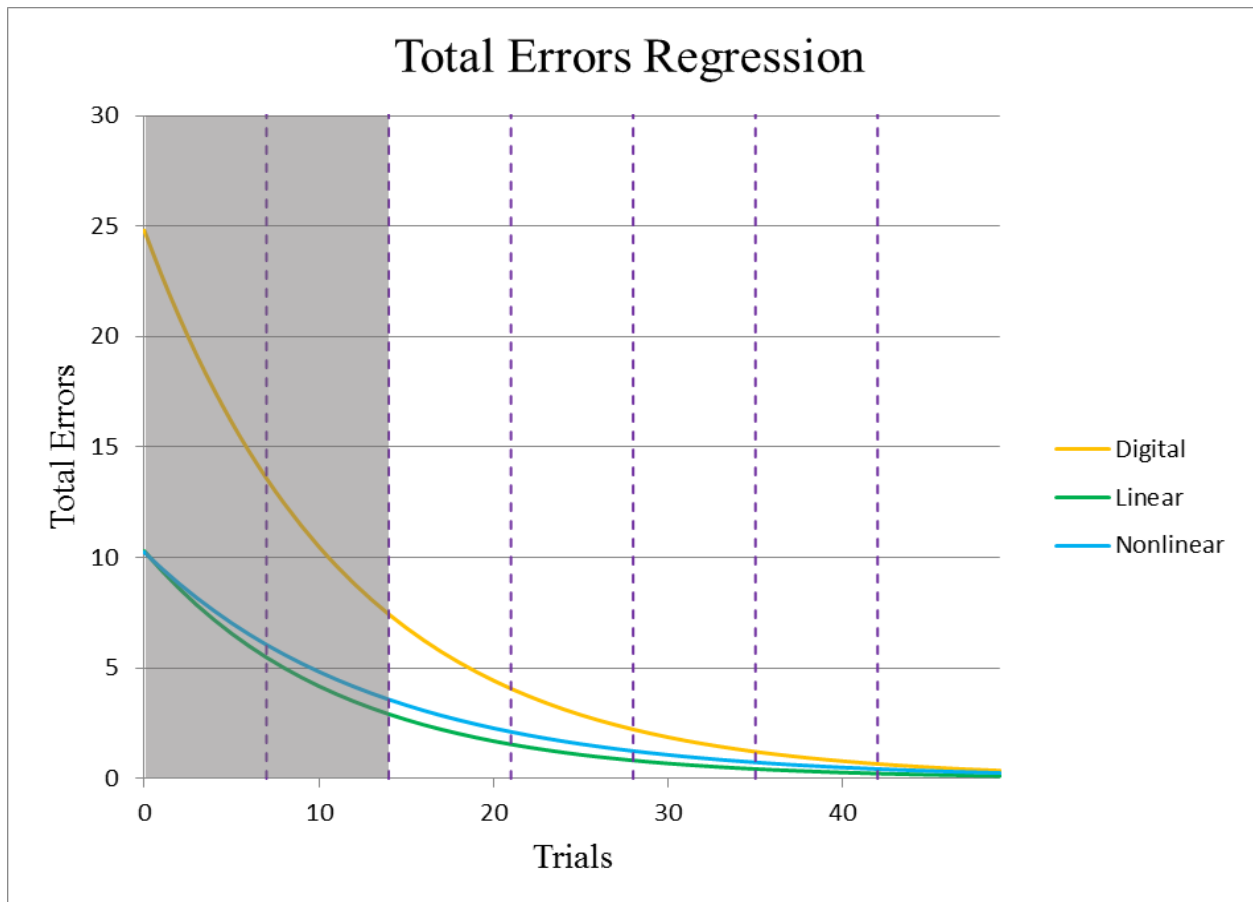
### 3.5 Regression Equations

A graphical regression analysis was done to determine how many days it would take a given measurement metric reach a stable value. Figure 21 shows the course completion time regression for each of the three algorithms. The red dashed line represents the fastest theoretical time the car could complete the course if it were to go in a straight line at its fastest speed. The purple, vertical dashed lines represent the beginning of a new day, which are spaced every seven trials. Note that PNL has the fastest completion time on day 1. D and PNL are the first algorithms to reach the fastest time possible for the course by the end of day 4. L reaches the fastest time possible about a day after D and PNL.



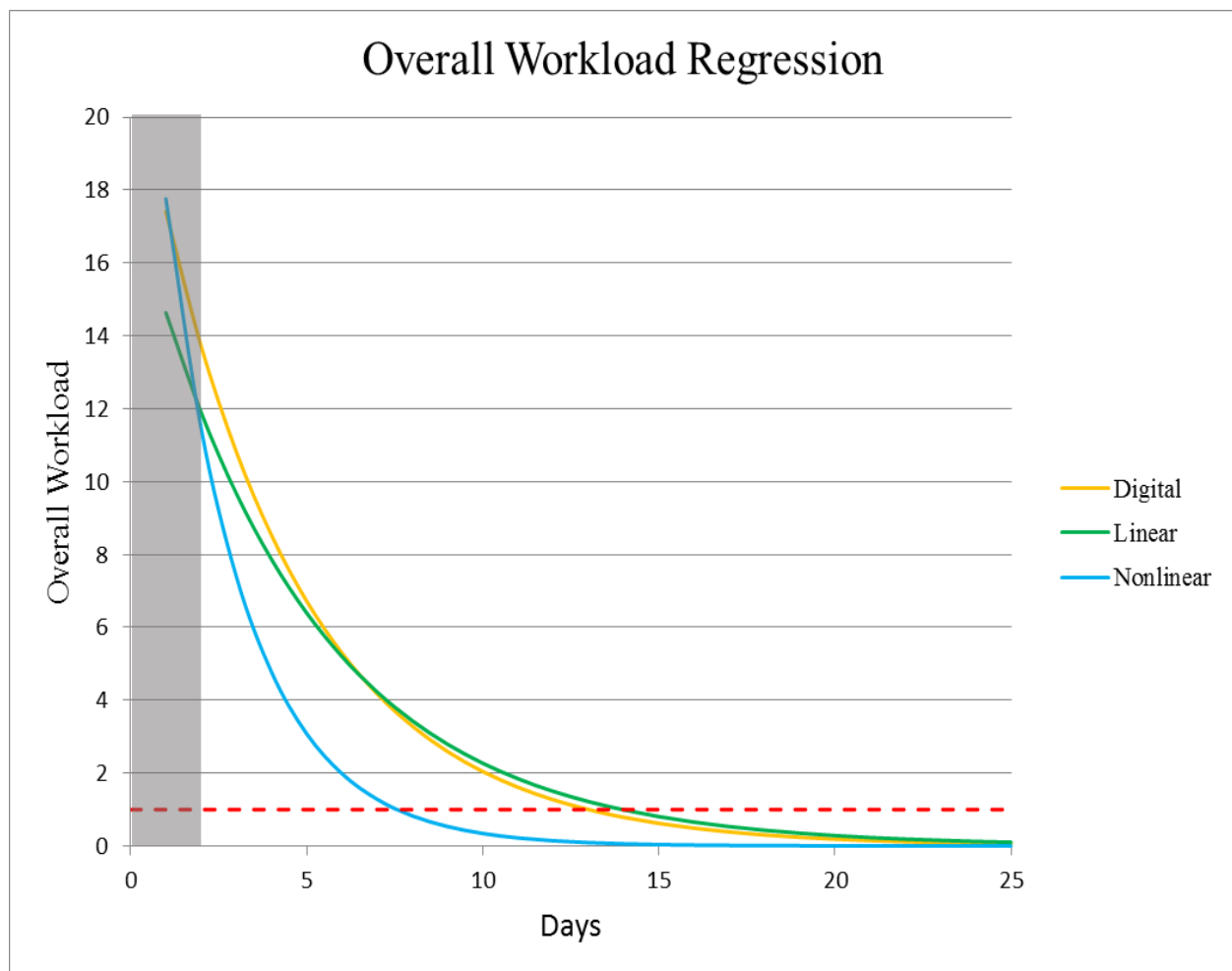
**Figure 21:** Regression graphs for completion time. The horizontal, red, dashed line represents the fastest theoretical completion time if the car were to travel in a straight line down the course. The purple, vertical dashed lines represent the beginning of a new day (every 7 trials).

Figure 22 shows the total errors regression for each of the three algorithms. Note that both PL and PNL start out around the same value on day 1 and D starts at a much higher value. All three algorithms eventually converge to no errors, but PL is the first to reach it by the end of day 6. However, the pattern stays consistent throughout the plot, with PL improving slightly faster than PNL and D trailing behind both of them.



**Figure 22:** Regression graphs for total errors. The purple, vertical dashed lines represent the beginning of a new day (every 7 trials).

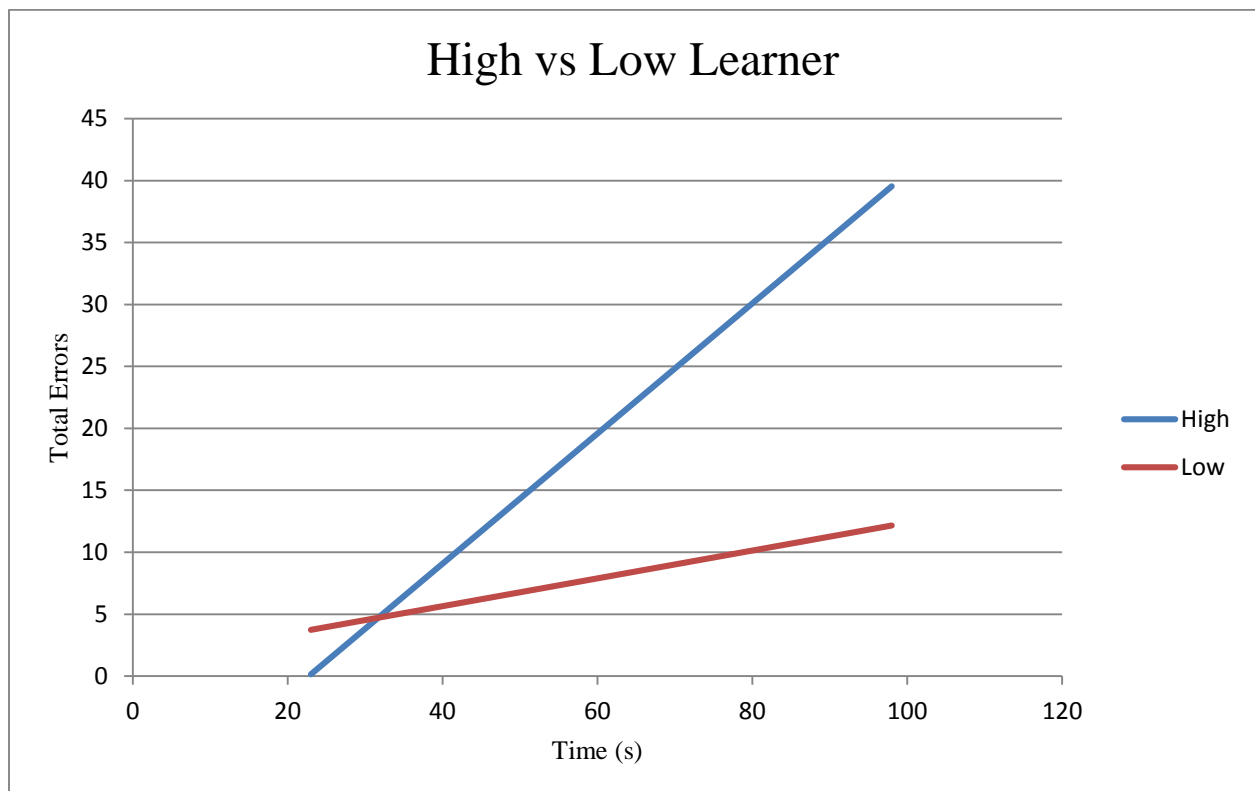
Figure 23 below shows the overall workload regression for each of the three algorithms. Note that the x-axis is labeled represented as days and not trials. Since a modified NASA TLX survey was used, 1 was the lowest possible number that could be obtained for overall workload. This is represented by the horizontal, red, dashed line and will be referred to as “zero overall workload.” Although PNL starts out with the highest overall workload on day 1, it dramatically decreases and is the first algorithm to reach zero overall workload. D and PL do not reach zero overall workload until much later than PNL.



**Figure 23:** Regression graphs for overall workload. Note the x-axis is in days and not trials.

### 3.6 Learning: Time vs. Total Errors Correlation

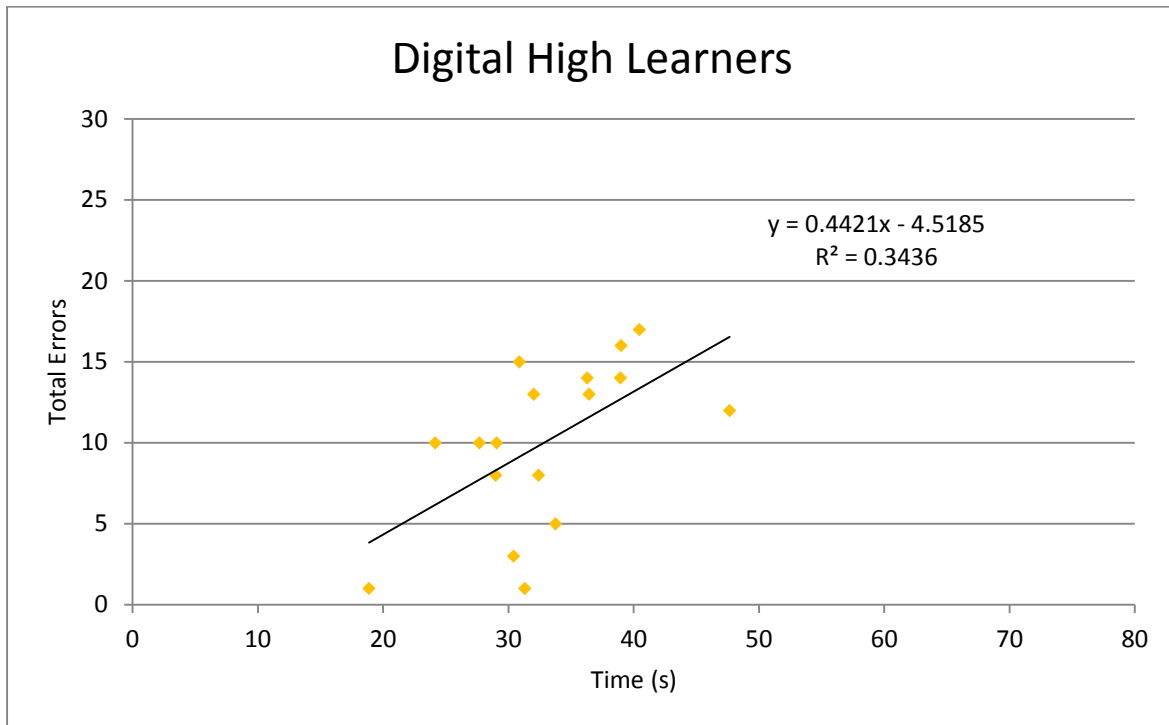
To further evaluate the performance of each subject, it was assumed that if the subject truly learned the full capabilities of each control algorithm, they would commit the least amount of errors during their fastest completion times and commit the largest number of errors during their slowest completion times (3). Regression lines were calculated for each subject based on the correlation of time and total errors for each control algorithm on day 2. Based on the average slope of the regression lines, subjects were split into two groups. If a subject had an above average slope for all three control algorithms, they were classified as a high-capacity learner. If a subject had a below average slope for all three control algorithms, they were classified as a low-capacity learner (3). Figure 24 illustrates a hypothetical example of both a high-capacity and low-capacity learner using the same control algorithm.



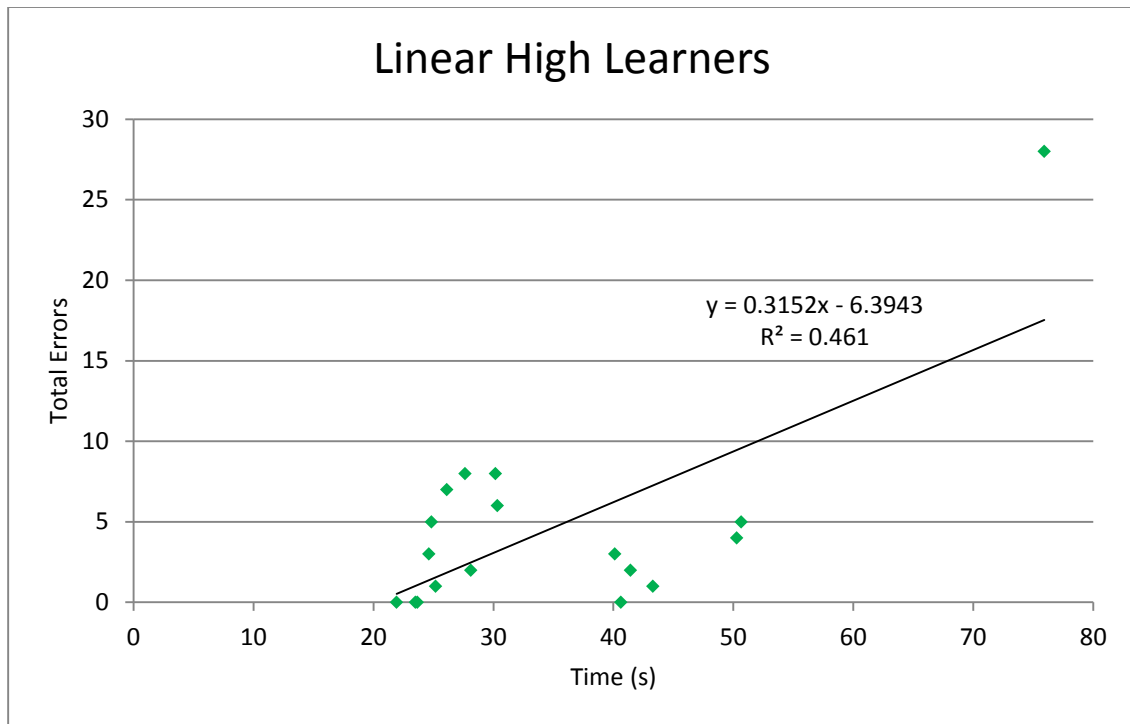
**Figure 24:** High-capacity learner vs. low-capacity learner. Note that the high-capacity learner has a steeper slope than the low-capacity learner.

## High Learners

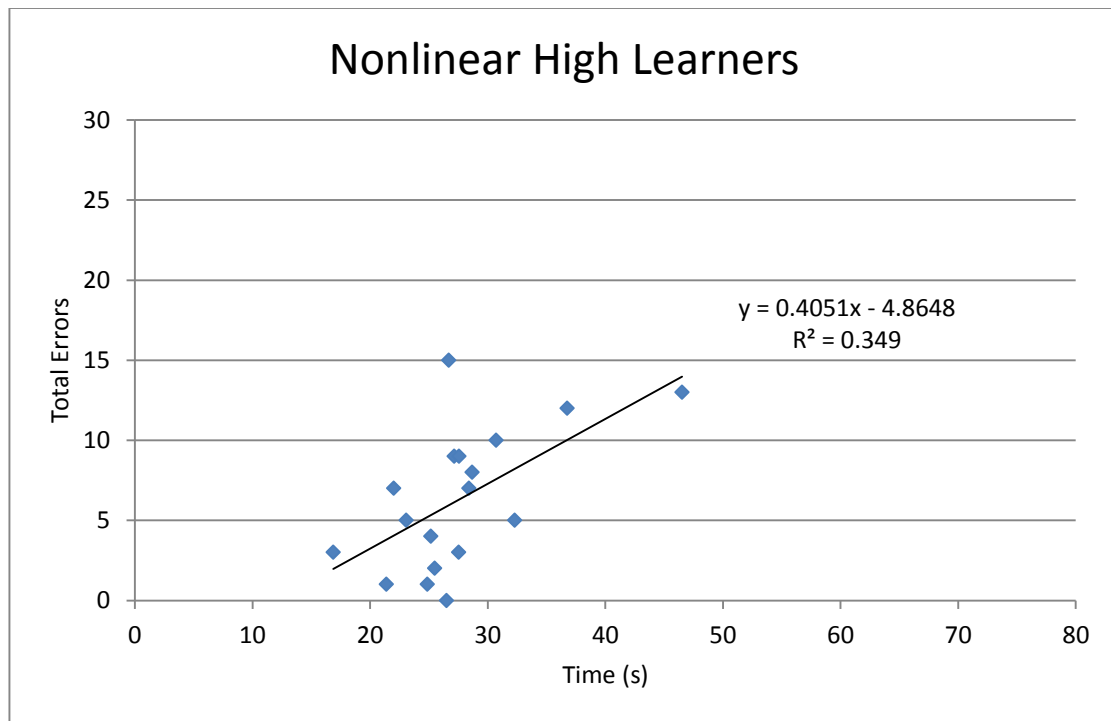
Figures 25-27 show the time vs. total error correlation graphs of high capacity learners performing with all three control algorithms. Note that D has the steepest slope of the three algorithms. However, of the two proportional control algorithms, PNL has the steepest slope.



**Figure 25:** Time vs. Total Errors correlation for high-capacity learners with the digital control algorithm.



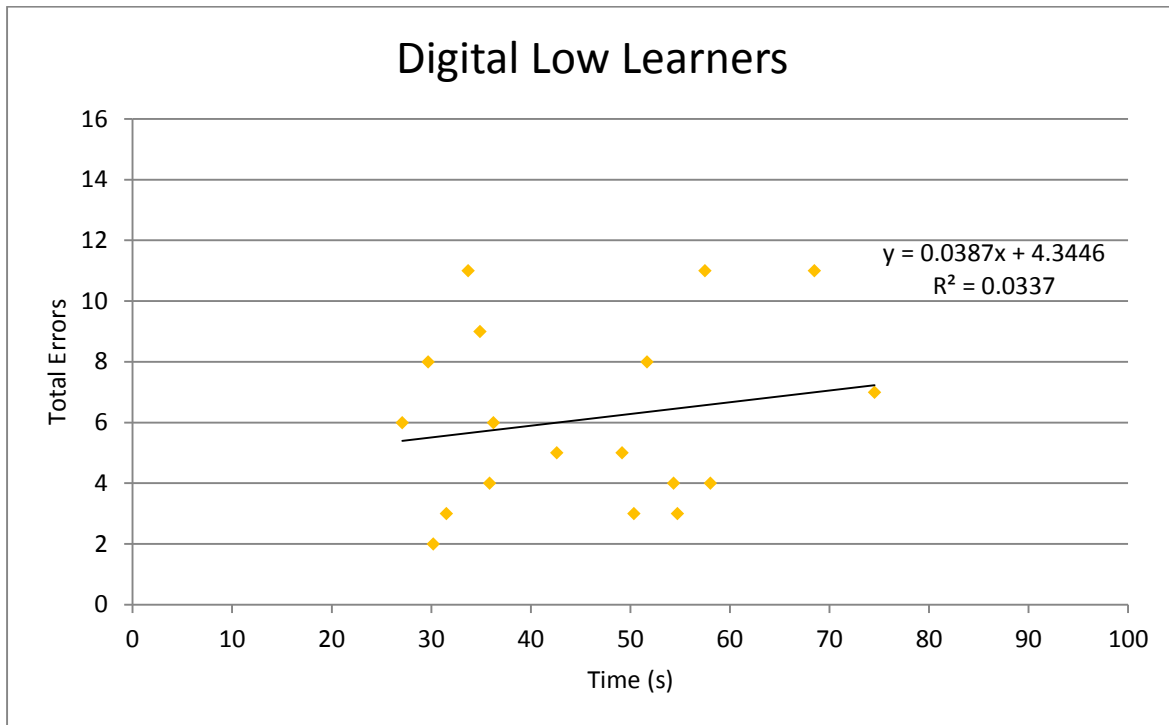
**Figure 26:** Time vs. Total Errors correlation for high capacity learners with the linear control algorithm.



**Figure 27:** Time vs. Total Errors correlation for high capacity learners with the non-linear control algorithm.

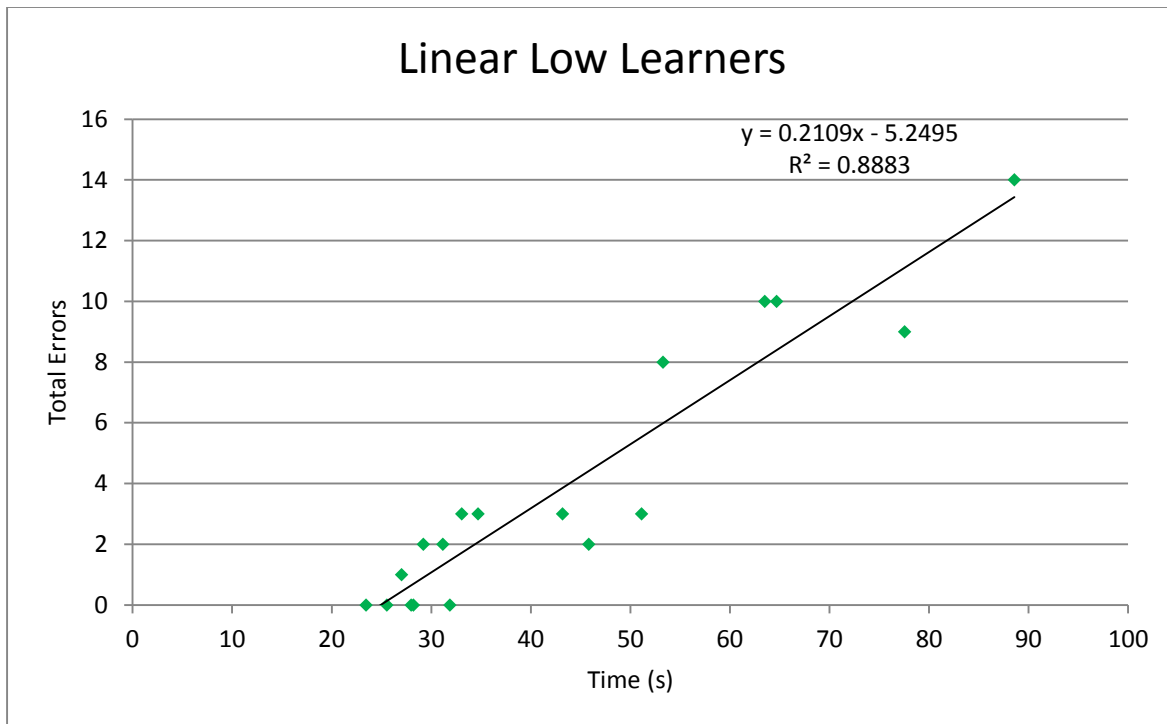
## Low Learners

Figures 28-30 show the time vs. total error correlation graphs of high capacity learners in all three control algorithms. Note that PL has the steepest slope and PNL has the flattest slope out of the three algorithms.

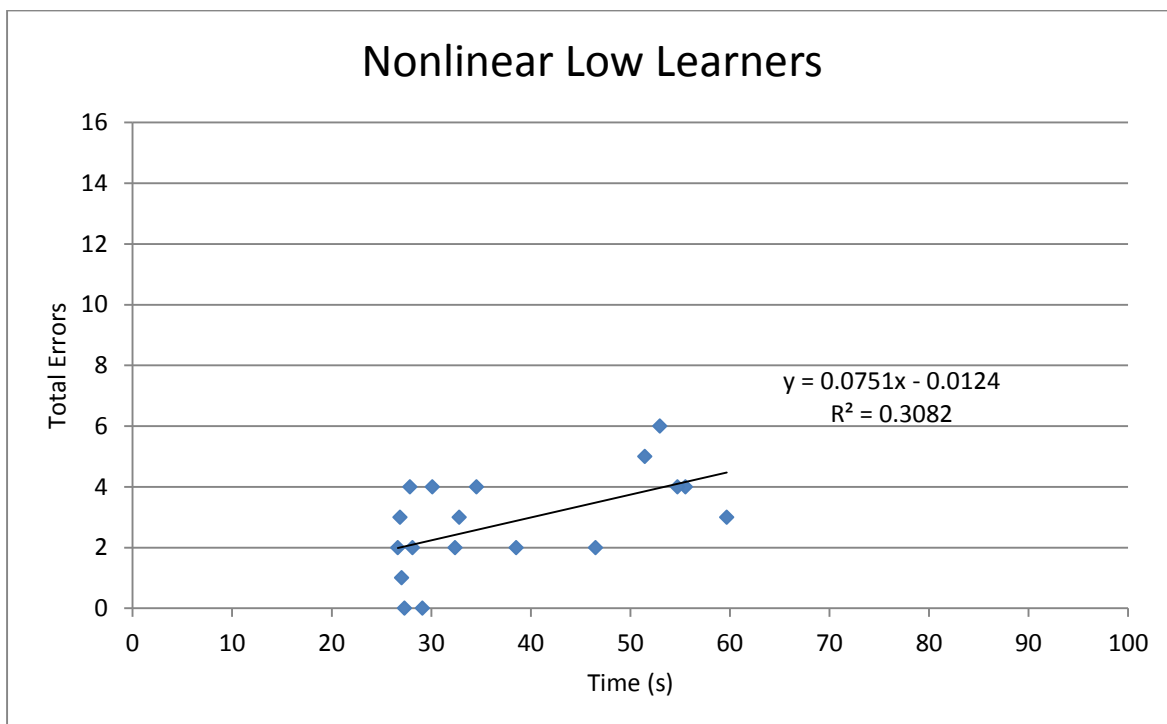


**Figure 28:** Time vs. Total Errors correlation for low capacity learners with the digital control algorithm.





**Figure 29:** Time vs. Total Errors correlation for low capacity learners with the linear control algorithm.



**Figure 30:** Time vs. Total Errors correlation for low capacity learners with the non-linear control algorithm.

## Chapter 4: Discussion

The overall goal of this research was to investigate the performance of three different man-machine interface algorithms linking EMG to external device control. These algorithms range from the simple on/off control strategy (D) to a more complex non-linear proportional (PNL) control that mimics the physiological relationship that exists between muscle electrical potential and muscle force generation. Each algorithm was introduced to subjects over the course of two days in a randomized fashion. Subjects were given adequate time to train and then tested by measuring time to task completion and errors during task performance. Psychometrics were also assessed using the NASA TLX to assess perceptions of mental demand, physical demand, frustration level, and overall workload. Three hypotheses were tested. Each is listed and discussed below.

### 4.1 Hypothesis 1

*“Hypothesis 1: A man-machine control interface that more closely mimics the EMG-muscle force generation relationship will provide more robust control.”*

Course completion time and total errors for all three algorithms had statistically significant differences when comparing day 1 results with day 2 results (Figures 12 and 13). This demonstrates subject learning. The smaller variances from day 1 to day 2 showed that the subjects were becoming more consistent with how long it took them to finish and the amount of errors they made, which is also indicative learning. Further evidence of learning is demonstrated by the large average time and error differences per day (Figure 14). D had the largest percent decrease for both time and errors, while PL had the lowest percent decrease in time and PNL the

lowest percent decrease in errors. Therefore, day 1 was considered training and it was assumed that subjects were fully trained on day 2. All subsequent analysis was performed on day 2 data only.

On day 2, PNL had a significantly faster time than D and PL (Figure 18) demonstrating that subjects were able to complete the course fastest using PNL. When looking at total errors, PL and PNL had a significantly lower amount of errors than D (Figure 19). This demonstrates that subjects were able to complete the course more accurately with PL and PNL. Although PL has a fewer amount of errors than PNL, the result is not statistically significant. The oscillatory shape that can be seen by PNL and PL in both time and errors can be attributed to overconfidence. Subjects performed well in the beginning and then stated they became overconfident, resulting in a spike of time and errors before continuing the decreasing trend. This artifact has been documented in similar research (3). The hypothesis was proven correct by the results, which demonstrated that D performed the worst compared to PL and PNL.

## **4.2 Hypothesis 2**

*“Hypothesis 2: A man-machine control interface that more closely mimics the EMG-muscle force generation relationship will appear more natural, have the quickest acclimation time, result in the least frustration, and have the least overall workload for the user.”*

Evidence of learning was supported when comparing the NASA TLX data between day 1 and day 2 (Figures 15-17). The test elements assessing Overall Workload and Mental Demand showed a statistically significant difference between all three algorithms when comparing results from day 1 to day 2. This suggests that on day 2, all three algorithms were easier to use overall

and required lower cognitive demand. PL showed a significant difference in performance from day 1 to day 2, demonstrating subjects felt they performed better on day 2 than on day 1. PNL had a significant difference in temporal demand and frustration, meaning subjects felt less rushed and less irritated/annoyed on day 2 than on day 1.

Day 2 NASA TLX data (Figure 20) revealed subjects felt the D algorithm was the most mentally demanding and frustrating out of the three. These results were also shown to be significantly higher than PNL. This meant they felt D required the most thinking. PL demonstrated a significantly higher physical demand than both D and PNL, indicating subjects felt PL required them to flex and extend their hardest, when compared to D and PNL. PNL had a significantly lower overall workload than D and PL. Subjects felt PNL required the least amount of work to control.

When looking at the average times and total errors per trial for both days (Figures 12 and 13), it can be seen that there is no clear plateau for any of the algorithms. All still show decreasing trends towards the end of day 2, indicating that the subjects were still learning and suggesting that they were not yet fully trained. If the subjects were to continue for multiple days, the average time and total errors per trial would be expected to eventually level out for each algorithm. This would likely affect overall workload for each algorithm and cause it to decrease over time as well. Learning is defined as an exponential improvement in metrics. A regression analysis was performed to determine how many days it would take for the subjects to reach the minimum value possible using each algorithm for average course completion time, average total

errors, and average overall workload (Figures 21-23). By definition, the steepness of the negative slope indicates how fast the subjects were learning with that algorithm.

D had the largest negative slope out of all three algorithms, indicating subjects learned fastest with this algorithm. However, this assessment may be biased since D also began with the highest values out of the three algorithms in all categories. The regression graphs demonstrated that multiple days were required for all three algorithms to reach the minimum values possible in each category. A minimum of five days would be required for all three algorithms to reach the fastest completion time possible for the course, six to seven days for total errors to reach zero, and about 14 days for overall workload to reach the absolute minimum.

Although it appears that it would take multiple days for the three algorithms to converge to the same minimum value, the rank order of the algorithms does not change from the day 1 assessment to the final plateau day when looking at performance. PNL begins with the lowest average course completion time and, along with D, is the first to reach the fastest time to complete the course, with PL finishing about a day later. PL begins with the lowest value on day 1, with PNL beginning at about the same value. PL is the first equation to reach zero total errors, with PNL and D reaching the same value 1-2 days later. When looking at overall workload, PNL is the first equation to reach the minimum value. Although the data obtained did not reach a plateau, the regression analysis validates the primary objective of determining if there's a difference between the three equations. From this, it was concluded that the hypothesis was confirmed. PNL, which more closely matches the EMG-muscle force generation relationship, had the least amount of frustration and overall workload compared to D and PL. It also had the

quickest acclimation time in terms of average course completion time as well as overall workload.

### **4.3 Hypothesis 3**

*“Hypothesis 3: Subject capacity to learn, as elucidated by errors committed per unit time, will impact which control algorithm will produce the best results.”*

When looking at learning capacity (Figures 25-30), all three control algorithms had steeper regression slopes for high-capacity learners than low-capacity learners, indicating that high-capacity learners were able to learn faster than low-capacity learners. The steeper regression slope of D for high-capacity learners (Figures 25-27), demonstrated they were able to learn this control algorithm fastest out of the three. This is likely due to the fact they were able to realize this was an on/off type control algorithm and had no further capabilities. Out of the two proportional algorithms, PNL had the steepest regression slope indicating they learned how to take full advantage of the proportional capabilities of this control algorithm.

Low-capacity learners (Figures 28-30) had a faster learning rate with PL than the other two algorithms. It seems that low-capacity learners weren't able to fully learn how to operate the D and PNL control algorithms, unlike the high-capacity learners. One explanation for low-capacity learners being unable to operate D despite its relatively simple control activation is that D is not as physiologic as PL or PNL. PNL may model the EMG-muscle force relationship so well that low-capacity learners weren't challenged enough and weren't as actively engaged in the learning process. However, this doesn't mean that low-capacity can't learn the D and PNL algorithms, or that it was more difficult. Over time, subjects could indeed learn how to operate the D and PNL

algorithms, but it would take longer than the two days used in this study. This proves hypothesis 3 correct since high-capacity learners and low-capacity learned faster with different control algorithms.

A training study found that some subjects were not able to fully “use the available options of the proportional control.” The study went on to explain that if differences in learning capacity actually exist, this should be taken into account when determining the most appropriate control algorithm for a patient to increase the chances of acceptance. Their findings showed that a digital control algorithm may be more appropriate for those less proficient in myoelectric control (low-capacity learner) and a proportional algorithm would be more appropriate for high-capacity learners (3). Although the results in Figures 25-27 are in agreement with differences in learning capacity, the specific control algorithms suitable for each group are inconsistent with previous research.

#### **4.4 Summary**

Although subjects learned quickest with the D and PL algorithms, as seen by the steeper slopes in the correlation between time and errors (Figures 32-37), the NASA TLX data (Figure 27) shows that these two equations had significantly ( $p < 0.05$ ) higher overall workloads than PNL. D was also significantly ( $p < 0.05$ ) more frustrating and mentally demanding than PNL. PL was significantly ( $p < 0.05$ ) more physically demanding than PNL. In context of application, despite the difference in learning capacity, PNL would be more suitable than D or PL because of the lower overall workload. It would be inappropriate to assign a control algorithm to a patient that would require a high physical demand, workload, or frustration level. This would likely deter the patient from using the prosthesis and cause them to reject it altogether.

#### **4.5 Future Work**

A potential application of this study is to test the algorithms using a prosthetic hand. It is clear that D had the poorest overall performance out of the three. However, the results showed that subjects perform better using a proportional algorithm. The next steps in this line of research could be to develop a prosthetic hand that is controlled by the PL and PNL algorithms and have subjects perform tasks, such as object manipulation, to further evaluate differences between the two proportional algorithms in a more real-world setting.



## Chapter 5: Conclusion

The primary objective of this experiment was to evaluate differences between D, PL, and PNL control during the performance of a novel task. A training device was modified to have proportional control capabilities. Hypotheses were constructed and tested revealing that a man-machine control interface that more closely mimics the EMG-muscle force relationship provides more robust control and appears more natural despite a longer rate of learning. There was statistical difference between the two days of trials, indicating that subjects learned over time with all of the algorithms. Analysis of day 2 data demonstrated PNL to be significantly different in course completion time, being faster than D and PL. D was shown to be significantly different in terms of total errors, having the most out of the three. PNL showed lower values that were statistically significant in physical demand, frustration, and overall workload. A regression analysis showed that even though subjects would be able to eventually achieve the same performance for all three algorithms, they would reach peak performance faster with PNL. Although there may be differences in learning capacity, the lower cognitive load gives evidence that a PNL algorithm is most appropriate for myoelectric control in prosthetic hands. Further work needs to be done in order to determine the efficacy of both the proportional algorithms when it comes to functional tasks using a prosthetic limb. In conclusion, there were differences found between the three control algorithms. A D equation does not match the EMG-force relationship of muscle and results in a higher mental demand and frustration for the user. Although PNL requires more time to fully learn, it has a significantly lower physical demand and overall workload than PL. Therefore, a PNL algorithm is more suitable for myoelectric control.

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## **Appendices**

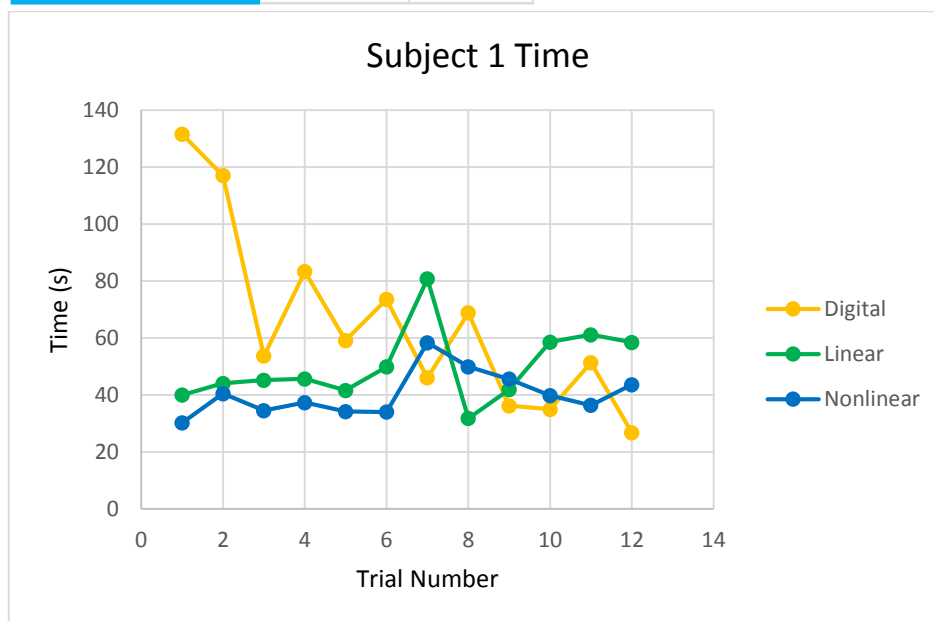
## Appendix A

### Individual Subject Time and Error Data

<b>Subject 1</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	2m 5.63s	125.63	22	9	2	33	131.63
<b>dig 2</b>	1m 45.09s	105.09	14	12	4	30	117.09
<b>dig 3</b>	0m 47.72s	47.72	8	9	2	19	53.72
<b>dig 4</b>	1m 11.40s	71.4	11	8	4	23	83.4
<b>dig 5</b>	0m 56.18s	56.18	8	6	1	15	59.18
<b>dig 6</b>	1m 7.60s	67.6	11	11	2	24	73.6
<b>average</b>		78.93667	12.33333	9.166667	2.5	24	86.43666667
<b>lin 1</b>	0m 40s	40	0	0	0	0	40
<b>lin 2</b>	0m 44.13s	44.13	0	0	0	0	44.13
<b>lin 3</b>	0m 45.22s	45.22	0	0	0	0	45.22
<b>lin 4</b>	0m 45.72s	45.72	0	0	0	0	45.72
<b>lin 5</b>	0m 41.62s	41.62	0	0	0	0	41.62
<b>lin 6</b>	0m 49.91	49.91	0	0	0	0	49.91
<b>average</b>		44.43333	0	0	0	0	44.43333333
<b>non 1</b>	0m 30.22s	30.22	0	1	0	1	30.22
<b>non 2</b>	0m 37.53s	37.53	0	0	1	1	40.53
<b>non 3</b>	0m 34.56s	34.56	0	0	0	0	34.56
<b>non 4</b>	0m 37.37s	37.37	0	0	0	0	37.37
<b>non 5</b>	0m 34.22s	34.22	0	0	0	0	34.22
<b>non 6</b>	0m 34.06s	34.06	0	0	0	0	34.06
<b>average</b>		34.66	0	0.166667	0.166667	0.33333333	35.16

Day2							
Trial	Time (min)	Time (s)	Reversals	Hits	Cones	Total Errors	Final Time (s)
non 1	0m 58.41s	58.41	0	0	0	0	58.41
non 2	0m 49.97s	49.97	0	0	0	0	49.97
non 3	0m 45.62s	45.62	0	0	0	0	45.62
non 4	0m 39.84s	39.84	0	0	0	0	39.84
non 5	0m 36.44s	36.44	0	0	0	0	36.44
non 6	0m 43.66s	43.66	0	0	0	0	43.66
average		45.6567	0	0	0	0	45.6566667
lin 1	1m 20.78s	80.78	4	4	0	8	80.78
lin 2	0m 31.81s	31.81	0	0	0	0	31.81
lin 3	0m 41.94s	41.94	1	0	0	1	41.94
lin 4	0m 58.64s	58.64	4	4	0	8	58.64
lin 5	0m 55.19s	55.19	0	0	2	2	61.19
lin 6	0m 58.50s	58.5	0	0	0	0	58.5
average		54.4767	1.5	1.333333	0.333333	3.1666667	55.4766667
dig 1	0m 40.09s	40.09	5	5	2	12	46.09
dig 2	1m 5.88s	65.88	13	11	1	25	68.88
dig 3	0m 27.28s	27.28	4	4	3	11	36.28
dig 4	0m 29s	29	5	6	2	13	35
dig 5	0m 42.37s	42.37	7	7	3	17	51.37
dig 6	0m 20.81s	20.81	2	3	2	7	26.81
average		37.5717	6	6	2.166667	14.166667	44.0716667

Total Averages	Time (s)	Errors
Digital	58.2541667	19.08333
Linear	49.455	1.583333
Nonlinear	40.1583333	0.166667

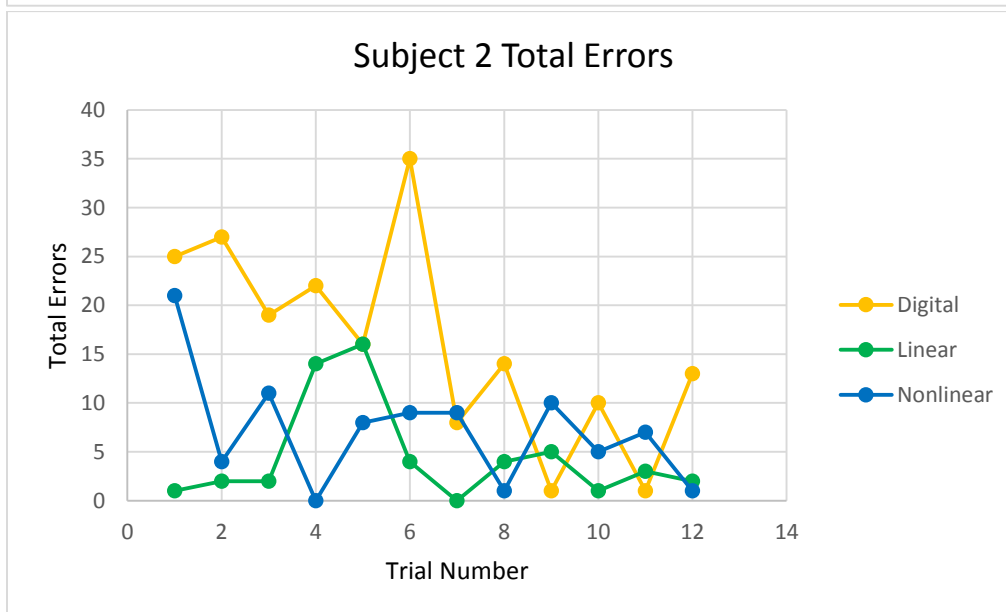
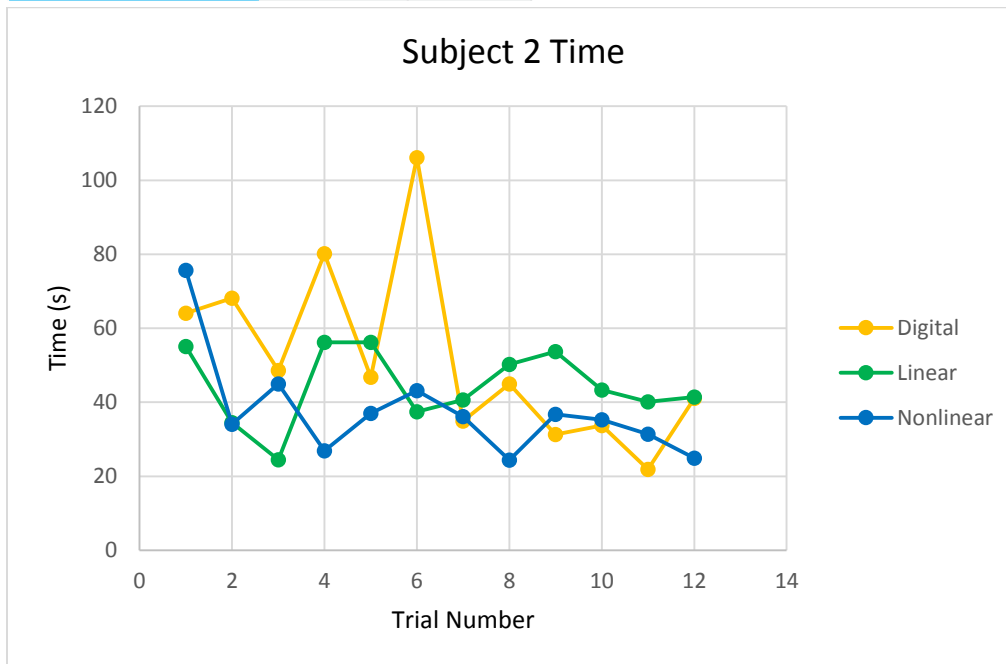






<b>Subject 2</b>							
<b>Day 1</b>							
Trial	Time (min)	Time (s)	Reversals	Hits	Cones	Total Errors	Final Time (s)
lin 1	0m 55.08s	55.08	1	0	0	1	55.08
lin 2	0m 34.53s	34.53	1	1	0	2	34.53
lin 3	0m 21.43s	21.43	0	1	1	2	24.43
lin 4	0m 56.25s	56.25	8	6	0	14	56.25
lin 5	0m 50.22s	50.22	8	6	2	16	56.22
lin 6	0m 31.43s	31.43	1	1	2	4	37.43
average		41.49	3.166667	2.5	0.833333	6.5	43.99
dig 1	0m 55.04s	55.04	11	11	3	25	64.04
dig 2	0m 53.16s	53.16	18	4	5	27	68.16
dig 3	0m 42.56s	42.56	12	5	2	19	48.56
dig 4	1m 5.19s	65.19	11	6	5	22	80.19
dig 5	0m 43.80s	43.8	9	6	1	16	46.8
dig 6	1m 40.09s	100.09	22	11	2	35	106.09
average		59.97333	13.83333	7.166667	3	24	68.97333333
non 1	1m 6.69s	66.69	14	4	3	21	75.69
non 2	0m 28.07s	28.07	2	0	2	4	34.07
non 3	0m 32.97s	32.97	4	3	4	11	44.97
non 4	0m 26.88s	26.88	0	0	0	0	26.88
non 5	0m 28.03s	28.03	4	1	3	8	37.03
non 6	0m 34.19s	34.19	4	2	3	9	43.19
average		36.13833	4.666667	1.666667	2.5	8.83333333	43.63833333
<b>Day 2</b>							
Trial	Time (min)	Time (s)	Reversals	Hits	Cones	Total Errors	Final Time (s)
non 1	0m 27.16s	27.16	3	3	3	9	36.16
non 2	0m 21.37s	21.37	0	0	1	1	24.37
non 3	0m 30.71s	30.71	4	4	2	10	36.71
non 4	0m 32.28s	32.28	3	1	1	5	35.28
non 5	0m 28.41s	28.41	3	3	1	7	31.41
non 6	0m 24.87s	24.87	0	1	0	1	24.87
average		27.4667	2.166666667	2	1.3333333	5.5	31.46666667
dig 1	0m 28.97s	28.97	4	2	2	8	34.97
dig 2	0m 38.94s	38.94	7	5	2	14	44.94
dig 3	0m 31.31s	31.31	1	0	0	1	31.31
dig 4	0m 27.69s	27.69	4	4	2	10	33.69
dig 5	0m 18.87s	18.87	0	0	1	1	21.87
dig 6	0m 32.03s	32.03	5	5	3	13	41.03
average		29.635	3.5	2.666667	1.6666667	7.83333333	34.635
lin 1	0m 40.62s	40.62	0	0	0	0	40.62
lin 2	0m 50.28s	50.28	4	0	0	4	50.28
lin 3	0m 50.66s	50.66	3	1	1	5	53.66
lin 4	0m 43.31s	43.31	1	0	0	1	43.31
lin 5	0m 40.13s	40.13	3	0	0	3	40.13
lin 6	0m 41.44s	41.44	2	0	0	2	41.44
average		44.4067	2.166666667	0.166667	0.1666667	2.5	44.90666667

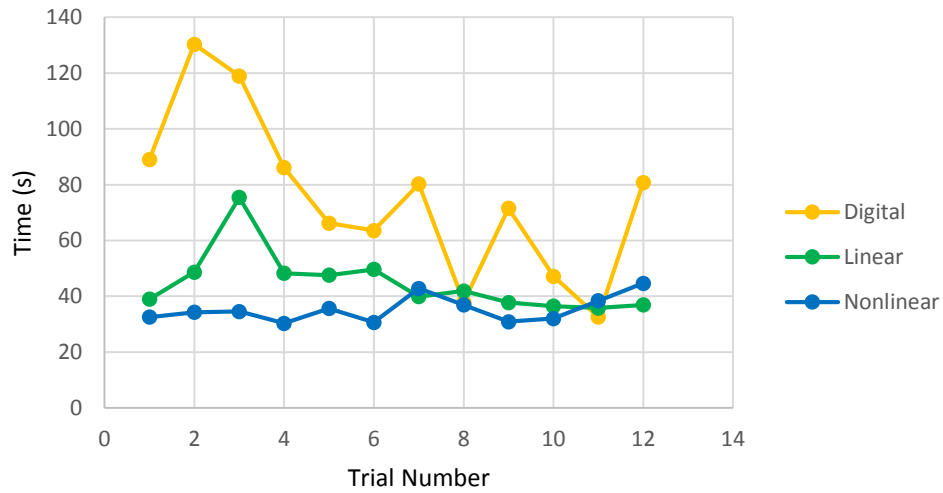
Total Averages	Time (s)	Errors
Digital	44.8041667	15.91667
Linear	42.9483333	4.5
Nonlinear	31.8025	7.166667



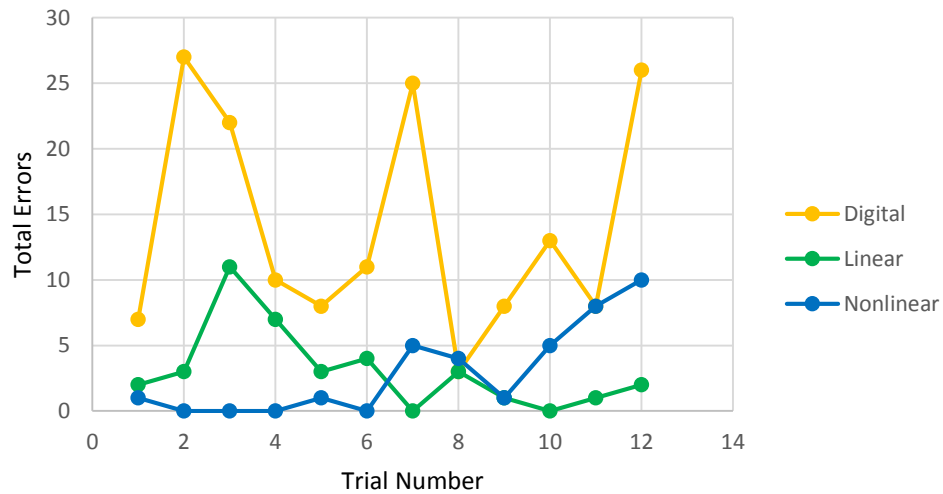
<b>Subject 3</b>							
<b>Day1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	1m 17.07s	77.07	2	1	4	7	89.07
<b>dig 2</b>	2m 10.34s	130.34	16	11	0	27	130.34
<b>dig 3</b>	1m 56s	116	14	7	1	22	119
<b>dig 4</b>	1m 23.09s	83.09	5	4	1	10	86.09
<b>dig 5</b>	1m 3.25s	63.25	4	3	1	8	66.25
<b>dig 6</b>	1m 0.56s	60.56	6	4	1	11	63.56
<b>average</b>		88.385	7.833333	5	1.333333	14.1666667	92.385
<b>lin 1</b>	0m 39s	39	1	1	0	2	39
<b>lin 2</b>	0m 45.65s	45.65	1	1	1	3	48.65
<b>lin 3</b>	1m 9.44s	69.44	8	1	2	11	75.44
<b>lin 4</b>	0m 48.28s	48.28	4	3	0	7	48.28
<b>lin 5</b>	0m 47.60s	47.6	2	1	0	3	47.6
<b>lin 6</b>	0m 46.66s	46.66	2	1	1	4	49.66
<b>average</b>		49.43833	3	1.333333	0.666667	5	51.43833333
<b>non 1</b>	0m 32.59s	32.59	0	1	0	1	32.59
<b>non 2</b>	0m 34.28s	34.28	0	0	0	0	34.28
<b>non 3</b>	0m 34.60s	34.6	0	0	0	0	34.6
<b>non 4</b>	0m 30.34s	30.34	0	0	0	0	30.34
<b>non 5</b>	0m 32.65s	32.65	0	0	1	1	35.65
<b>non 6</b>	0m 30.69s	30.69	0	0	0	0	30.69
<b>average</b>		32.525	0	0.166667	0.166667	0.33333333	33.025
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	0m 39.88s	39.88	0	0	0	0	39.88
<b>lin 2</b>	0m 38.93s	38.93	1	1	1	3	41.93
<b>lin 3</b>	0m 34.81	34.81	0	0	1	1	37.81
<b>lin 4</b>	0m 36.46s	36.46	0	0	0	0	36.46
<b>lin 5</b>	0m 35.81s	35.81	1	0	0	1	35.81
<b>lin 6</b>	0m 36.91s	36.91	1	1	0	2	36.91
<b>average</b>		37.1333	0.5	0.333333	0.3333333	1.16666667	38.13333333
<b>non 1</b>	0m 36.82s	36.82	2	1	2	5	42.82
<b>non 2</b>	0m 30.94s	30.94	1	1	2	4	36.94
<b>non 3</b>	0m 27.90s	27.9	0	0	1	1	30.9
<b>non 4</b>	0m 29.07s	29.07	2	2	1	5	32.07
<b>non 5</b>	0m 32.41s	32.41	4	2	2	8	38.41
<b>non 6</b>	0m 41.66s	41.66	5	4	1	10	44.66
<b>average</b>		33.1333	2.333333333	1.666667	1.5	5.5	37.63333333
<b>dig 1</b>	1m 8.25s	68.25	11	10	4	25	80.25
<b>dig 2</b>	0m 34.88s	34.88	1	1	1	3	37.88
<b>dig 3</b>	1m 8.53s	68.53	5	2	1	8	71.53
<b>dig 4</b>	0m 41.19s	41.19	6	5	2	13	47.19
<b>dig 5</b>	0m 29.57s	29.57	3	4	1	8	32.57
<b>dig 6</b>	1m 8.72s	68.72	11	11	4	26	80.72
<b>average</b>		51.8567	6.166666667	5.5	2.1666667	13.83333333	58.35666667

Total Averages	Time (s)	Errors
Digital	70.1208333	14
Linear	43.2858333	3.083333
Nonlinear	32.8291667	2.916667

Subject 3 Time

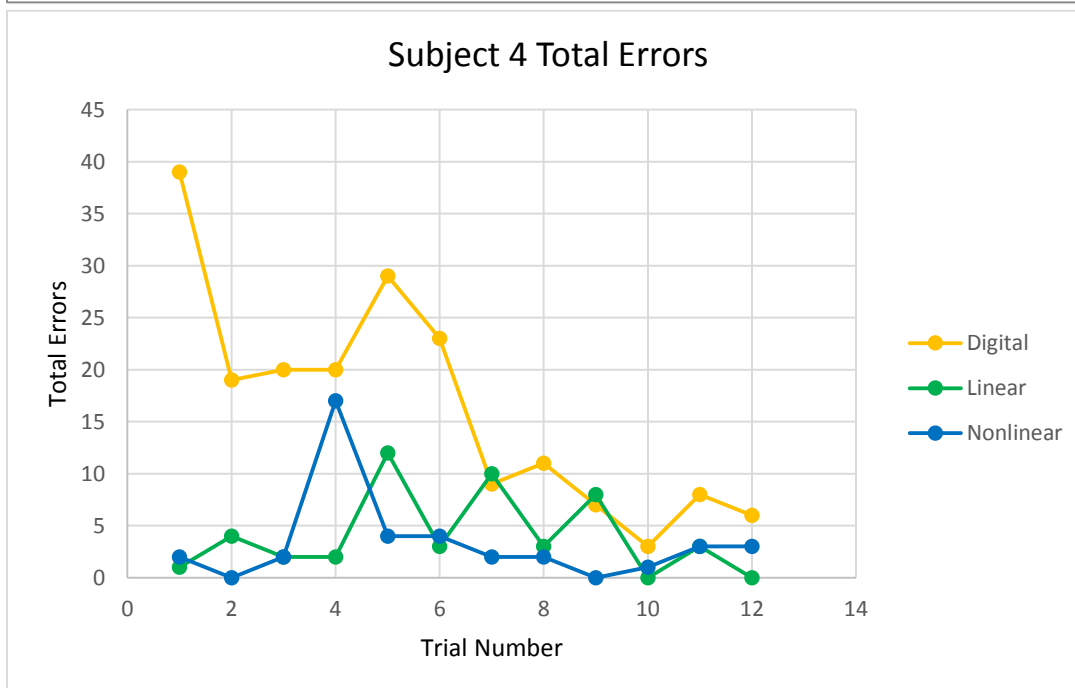
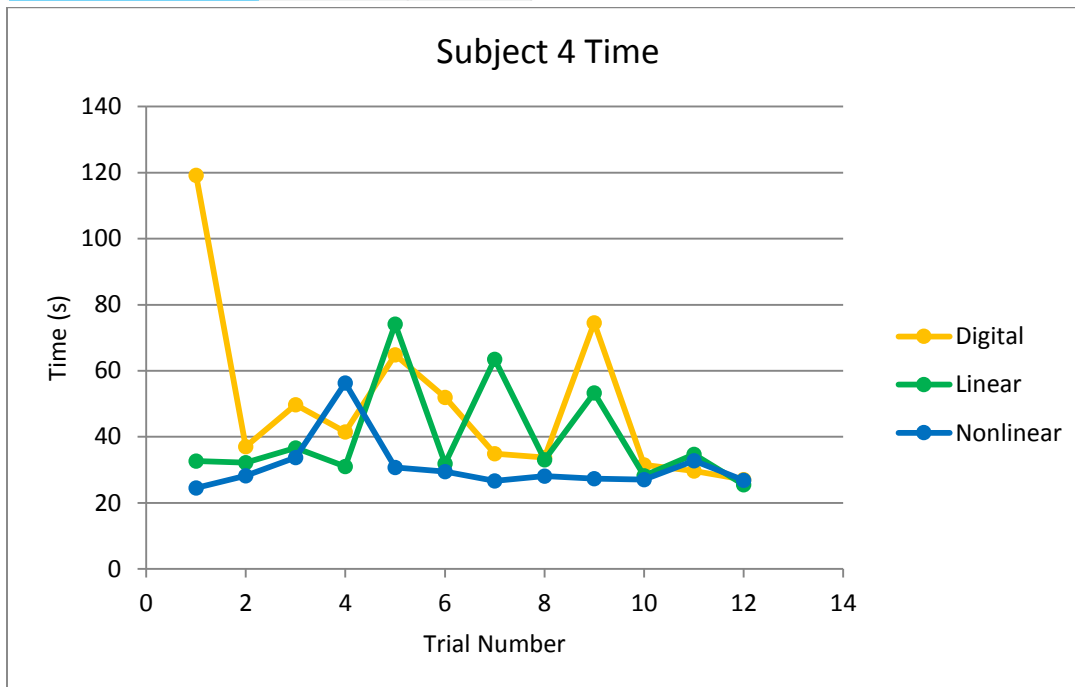


Subject 3 Total Errors



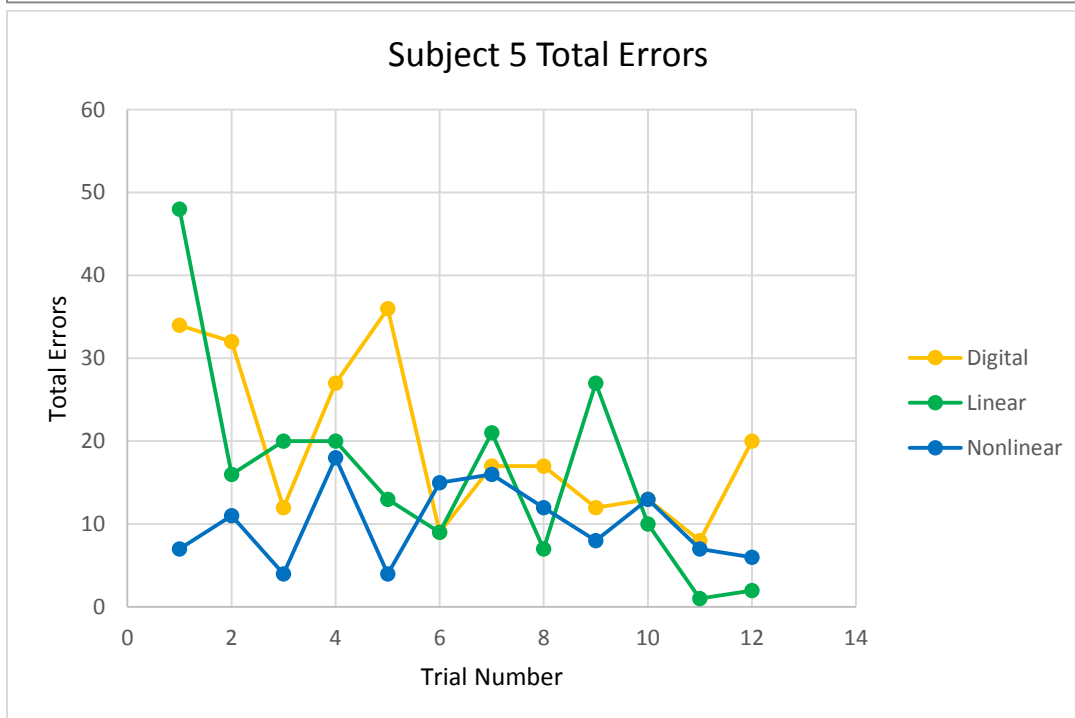
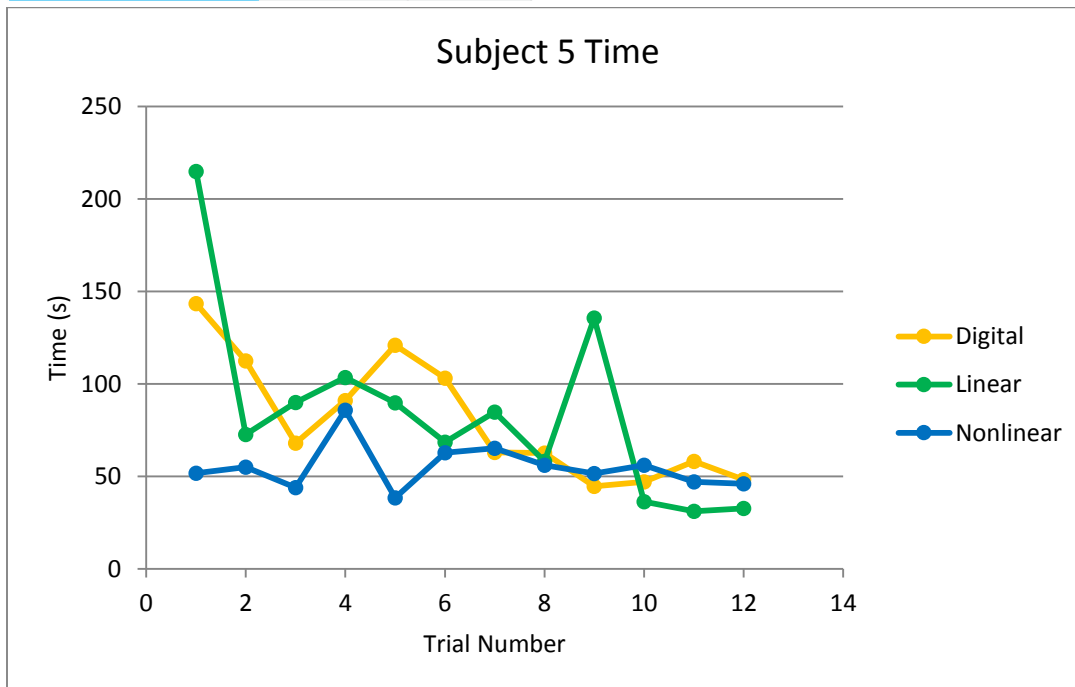
<b>Subject 4</b>							
<b>Day1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	1 m 59.19 s	119.19	21	12	6	39	137.19
<b>dig 2</b>	0m 37.04s	37.04	7	6	6	19	55.04
<b>dig 3</b>	0m 49.68s	49.68	8	8	4	20	61.68
<b>dig 4</b>	0m 41.53s	41.53	8	5	7	20	62.53
<b>dig 5</b>	1m 4.87s	64.87	14	11	4	29	76.87
<b>dig 6</b>	0m 51.97s	51.97	9	9	5	23	66.97
<b>average</b>		60.71333	11.16667	8.5	5.333333	25	76.71333333
<b>non 1</b>	0m 24.56s	24.56	0	0	2	2	30.56
<b>non 2</b>	0m 28.19s	28.19	0	0	0	0	28.19
<b>non 3</b>	0m 33.72s	33.72	1	1	0	2	33.72
<b>non 4</b>	0m 56.34s	56.34	7	8	2	17	62.34
<b>non 5</b>	0m 30.75s	30.75	2	1	1	4	33.75
<b>non 6</b>	0m 29.43s	29.43	2	2	0	4	29.43
<b>average</b>		33.83167	2	2	0.833333	4.83333333	36.33166667
<b>lin 1</b>	0m 32.63s	32.63	0	0	1	1	35.63
<b>lin 2</b>	0m 32.16s	32.16	1	1	2	4	38.16
<b>lin 3</b>	0m 36.69s	36.69	1	1	0	2	36.69
<b>lin 4</b>	0m 31.07s	31.07	0	0	2	2	37.07
<b>lin 5</b>	1m 14.16s	74.16	7	2	3	12	83.16
<b>lin 6</b>	0m 31.88s	31.88	1	0	2	3	37.88
<b>average</b>		39.765	1.666667	0.666667	1.666667	4	44.765
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	1m 3.50s	63.5	6	3	1	10	66.5
<b>lin 2</b>	0m 33.06s	33.06	1	1	1	3	36.06
<b>lin 3</b>	0m 53.28s	53.28	5	2	1	8	56.28
<b>lin 4</b>	0m 28.22s	28.22	0	0	0	0	28.22
<b>lin 5</b>	0m 34.72s	34.72	2	0	1	3	37.72
<b>lin 6</b>	0m 25.54s	25.54	0	0	0	0	25.54
<b>average</b>		39.72	2.333333333	1	0.6666667	4	41.72
<b>non 1</b>	0m 26.65s	26.65	0	0	2	2	32.65
<b>non 2</b>	0m 28.13s	28.13	1	1	0	2	28.13
<b>non 3</b>	0m 27.31s	27.31	0	0	0	0	27.31
<b>non 4</b>	0m 27.03s	27.03	0	1	0	1	27.03
<b>non 5</b>	0m 32.81s	32.81	2	0	1	3	35.81
<b>non 6</b>	0m 26.87s	26.87	1	1	1	3	29.87
<b>average</b>		28.1333	0.666666667	0.5	0.6666667	1.83333333	30.13333333
<b>dig 1</b>	0m 34.90s	34.9	4	3	2	9	40.9
<b>dig 2</b>	0m 33.72s	33.72	4	4	3	11	42.72
<b>dig 3</b>	1m 14.53s	74.53	4	3	0	7	74.53
<b>dig 4</b>	0m 31.53s	31.53	1	1	1	3	34.53
<b>dig 5</b>	0m 29.69s	29.69	3	4	1	8	32.69
<b>dig 6</b>	0m 27.10s	27.1	1	3	2	6	33.1
<b>average</b>		38.5783	2.833333333	3	1.5	7.33333333	43.07833333

Total Averages	Time (s)	Errors
Digital	49.6458333	16.16667
Linear	39.7425	4
Nonlinear	30.9825	3.333333



<b>Subject 5</b>							
<b>Day1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	3m 34.90s	214.9	25	22	1	48	217.9
<b>lin 2</b>	1m 12.63s	72.63	8	8	0	16	72.63
<b>lin 3</b>	1m 30s	90	11	7	2	20	96
<b>lin 4</b>	1m 43.53s	103.53	12	7	1	20	106.53
<b>lin 5</b>	1m 29.75s	89.75	10	2	1	13	92.75
<b>lin 6</b>	1m 8.53s	68.53	5	3	1	9	71.53
<b>average</b>		106.5567	11.83333	8.166667	1	21	109.5566667
<b>dig 1</b>	2m 23.50s	143.5	17	15	2	34	149.5
<b>dig 2</b>	1m 52.54s	112.54	16	15	1	32	115.54
<b>dig 3</b>	1m 7.97s	67.97	6	4	2	12	73.97
<b>dig 4</b>	1m 30.97s	90.97	15	11	1	27	93.97
<b>dig 5</b>	2m 1s	121	18	15	3	36	130
<b>dig 6</b>	1m 43.10s	103.1	6	1	2	9	109.1
<b>average</b>		106.5133	13	10.16667	1.833333	25	112.0133333
<b>non 1</b>	0m 51.79s	51.79	4	2	1	7	54.79
<b>non 2</b>	0m 55.07s	55.07	7	4	0	11	55.07
<b>non 3</b>	0m 43.93s	43.93	2	2	0	4	43.93
<b>non 4</b>	1m 25.87s	85.87	11	5	2	18	91.87
<b>non 5</b>	0m 38.44s	38.44	2	1	1	4	41.44
<b>non 6</b>	1m 2.78s	62.78	9	5	1	15	65.78
<b>average</b>		56.31333	5.833333	3.166667	0.833333	9.83333333	58.81333333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	1m 5.18s	65.18	8	7	1	16	68.18
<b>non 2</b>	0m 56.09s	56.09	7	5	0	12	56.09
<b>non 3</b>	0m 51.59s	51.59	6	2	0	8	51.59
<b>non 4</b>	0m 56.09s	56.09	7	4	2	13	62.09
<b>non 5</b>	0m 47.10s	47.1	4	3	0	7	47.1
<b>non 6</b>	0m 46.06s	46.06	5	1	0	6	46.06
<b>average</b>		53.685	6.166666667	3.666667	0.5	10.3333333	55.185
<b>dig 1</b>	1m 3.03s	63.03	11	4	2	17	69.03
<b>dig 2</b>	1m 2.65s	62.65	8	6	3	17	71.65
<b>dig 3</b>	0m 44.60s	44.6	7	5	0	12	44.6
<b>dig 4</b>	0m 47.09s	47.09	6	2	5	13	62.09
<b>dig 5</b>	0m 58.18s	58.18	7	1	0	8	58.18
<b>dig 6</b>	0m 48.31s	48.31	8	8	4	20	60.31
<b>average</b>		53.9767	7.833333333	4.333333	2.3333333	14.5	60.97666667
<b>lin 1</b>	1m 24.88s	84.88	12	8	1	21	87.88
<b>lin 2</b>	0m 58.22s	58.22	4	2	1	7	61.22
<b>lin 3</b>	2m 15.63s	135.63	19	4	4	27	147.63
<b>lin 4</b>	0m 36.31s	36.31	4	5	1	10	39.31
<b>lin 5</b>	0m 31.19s	31.19	1	0	0	1	31.19
<b>lin 6</b>	0m 32.69s	32.69	2	0	0	2	32.69
<b>average</b>		63.1533	7	3.166667	1.166667	11.3333333	66.65333333

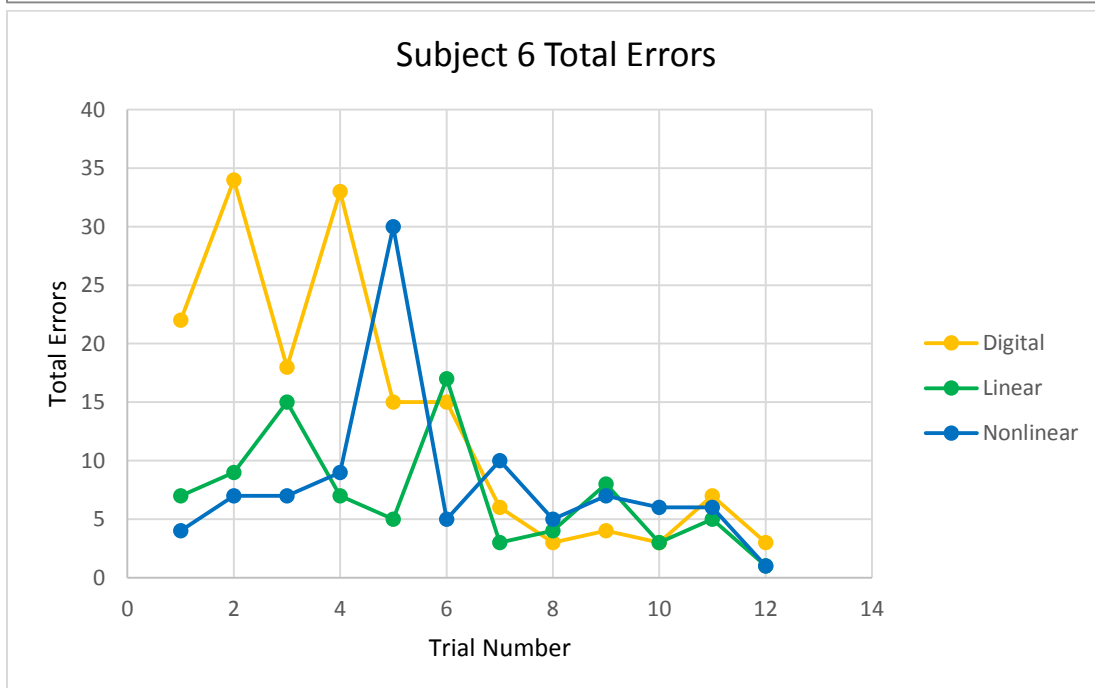
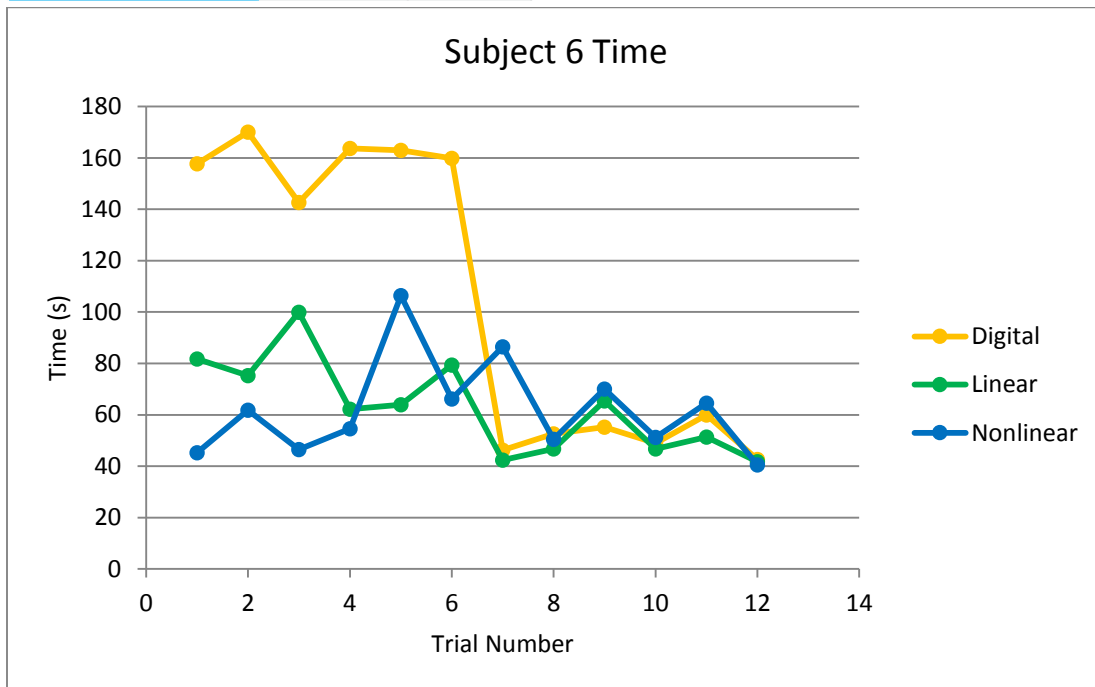
Total Averages	Time (s)	Errors
Digital	80.245	19.75
Linear	84.855	16.16667
Nonlinear	54.9991667	10.08333





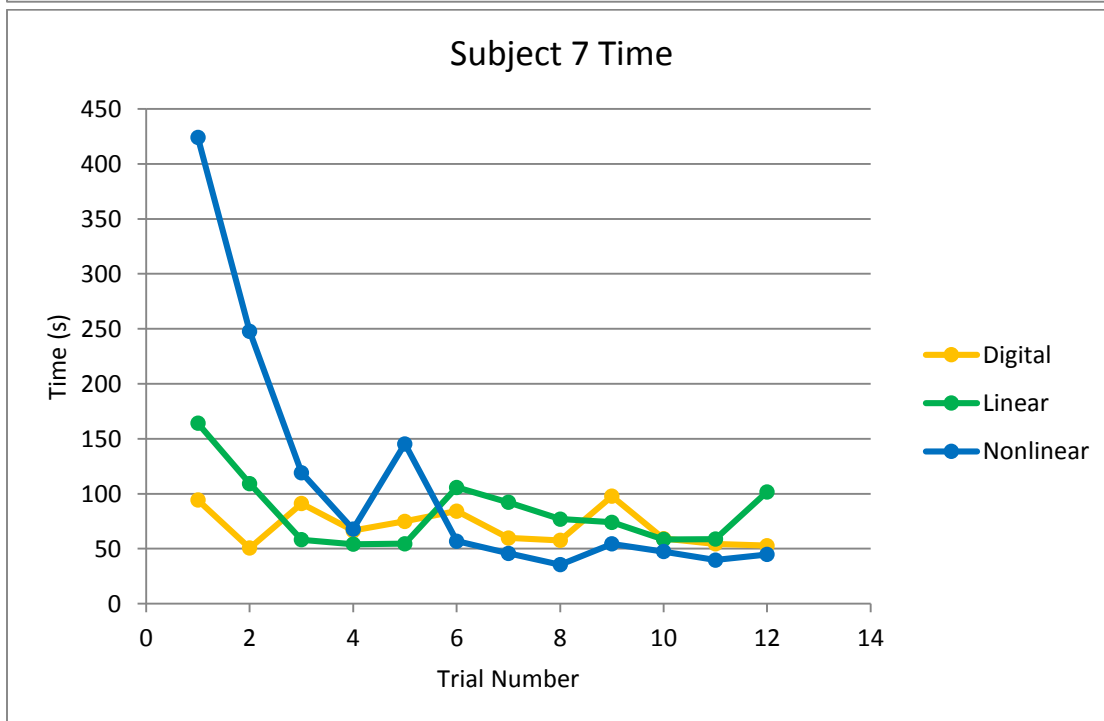
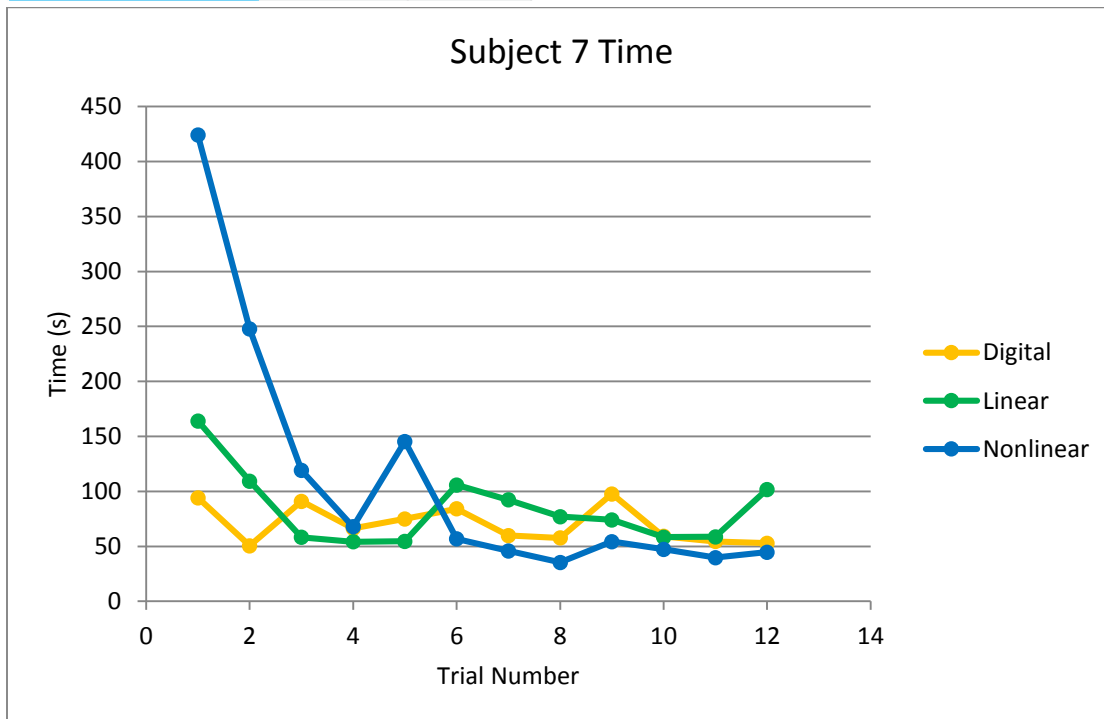
<b>Subject 6</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	2m 37.68s	157.68	16	5	1	22	160.68
<b>dig 2</b>	2m 50.07s	170.07	21	11	2	34	176.07
<b>dig 3</b>	2m 22.69s	142.69	14	2	2	18	148.69
<b>dig 4</b>	2m 43.68s	163.68	18	11	4	33	175.68
<b>dig 5</b>	1m 42.97s	162.97	13	1	1	15	165.97
<b>dig 6</b>	1m 39.90s	159.9	11	4	0	15	159.9
<b>average</b>		159.4983	15.5	5.666667	1.666667	22.8333333	164.4983333
<b>non 1</b>	0m 45.22s	45.22	2	0	2	4	51.22
<b>non 2</b>	1m 1.87s	61.87	6	0	1	7	64.87
<b>non 3</b>	0m 46.44s	46.44	4	2	1	7	49.44
<b>non 4</b>	0m 54.62s	54.62	5	4	0	9	54.62
<b>non 5</b>	1m 46.47s	106.47	18	11	1	30	109.47
<b>non 6</b>	1m 6.19s	66.19	3	0	2	5	72.19
<b>average</b>		63.46833	6.333333	2.833333	1.166667	10.3333333	66.9683333
<b>lin 1</b>	1m 21.72s	81.72	7	0	0	7	81.72
<b>lin 2</b>	1m 15.25s	75.25	7	2	0	9	75.25
<b>lin 3</b>	1m 39.88s	99.88	10	4	1	15	102.88
<b>lin 4</b>	1m 2.13s	62.13	6	1	0	7	62.13
<b>lin 5</b>	1m 3.97s	63.97	5	0	0	5	63.97
<b>lin 6</b>	1m 19.43s	79.43	11	6	0	17	79.43
<b>average</b>		77.06333	7.666667	2.166667	0.166667	10	77.5633333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	1m 26.50s	86.5	9	1	0	10	86.5
<b>non 2</b>	0m 50.47s	50.47	3	1	1	5	53.47
<b>non 3</b>	1m 10.09s	70.09	5	2	0	7	70.09
<b>non 4</b>	0m 51.17s	51.17	3	3	0	6	51.17
<b>non 5</b>	1m 4.59s	64.59	4	1	1	6	67.59
<b>non 6</b>	0m 40.50s	40.5	1	0	0	1	40.5
<b>average</b>		60.5533	4.166666667	1.333333	0.3333333	5.83333333	61.55333333
<b>lin 1</b>	0m 42.35s	42.35	3	0	0	3	42.35
<b>lin 2</b>	0m 46.78s	46.78	3	0	1	4	49.78
<b>lin 3</b>	1m 5.44s	65.44	6	1	1	8	68.44
<b>lin 4</b>	0m 46.68s	46.68	2	1	0	3	46.68
<b>lin 5</b>	0m 51.34s	51.34	3	2	0	5	51.34
<b>lin 6</b>	0m 41.81s	41.81	1	0	0	1	41.81
<b>average</b>		49.0667	3	0.666667	0.3333333	4	50.06666667
<b>dig 1</b>	0m 46.22s	46.22	2	2	2	6	52.22
<b>dig 2</b>	0m 52.56s	52.56	2	0	1	3	55.56
<b>dig 3</b>	0m 55.19s	55.19	2	0	2	4	61.19
<b>dig 4</b>	0m 49.03s	49.03	3	0	0	3	49.03
<b>dig 5</b>	1m 0s	60	6	1	0	7	60
<b>dig 6</b>	0m 42.68s	42.68	2	1	0	3	42.68
<b>average</b>		50.9467	2.833333333	0.666667	0.8333333	4.33333333	53.44666667

Total Averages	Time (s)	Errors
Digital	105.2225	13.58333
Linear	63.065	7
Nonlinear	62.0108333	8.083333



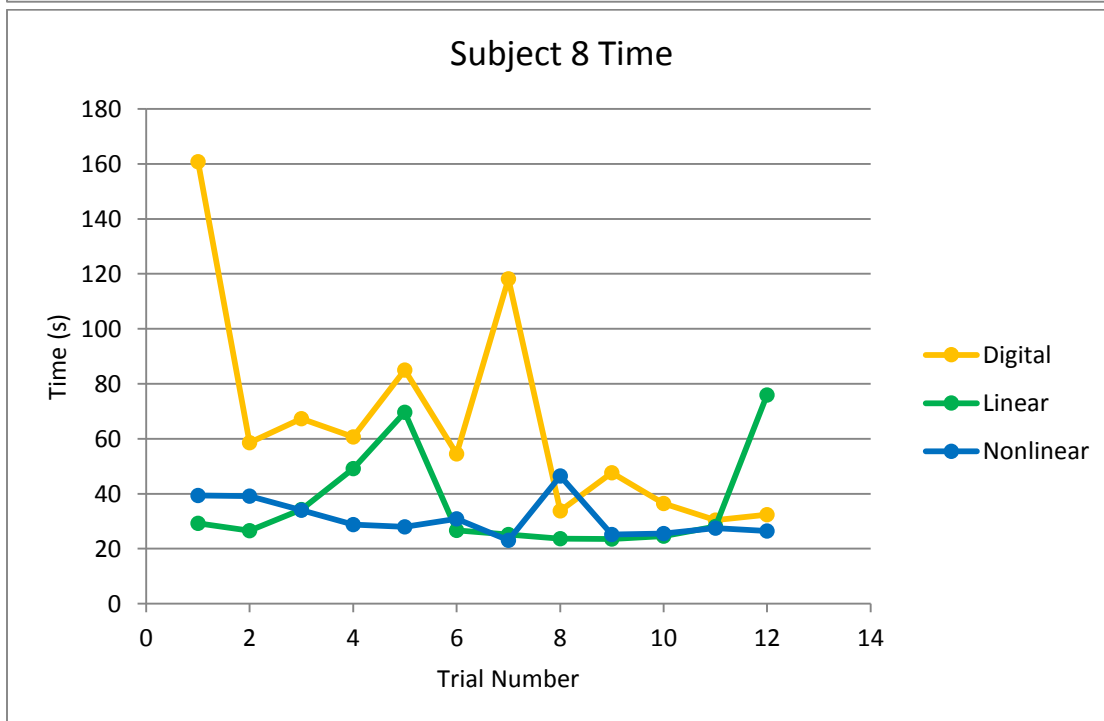
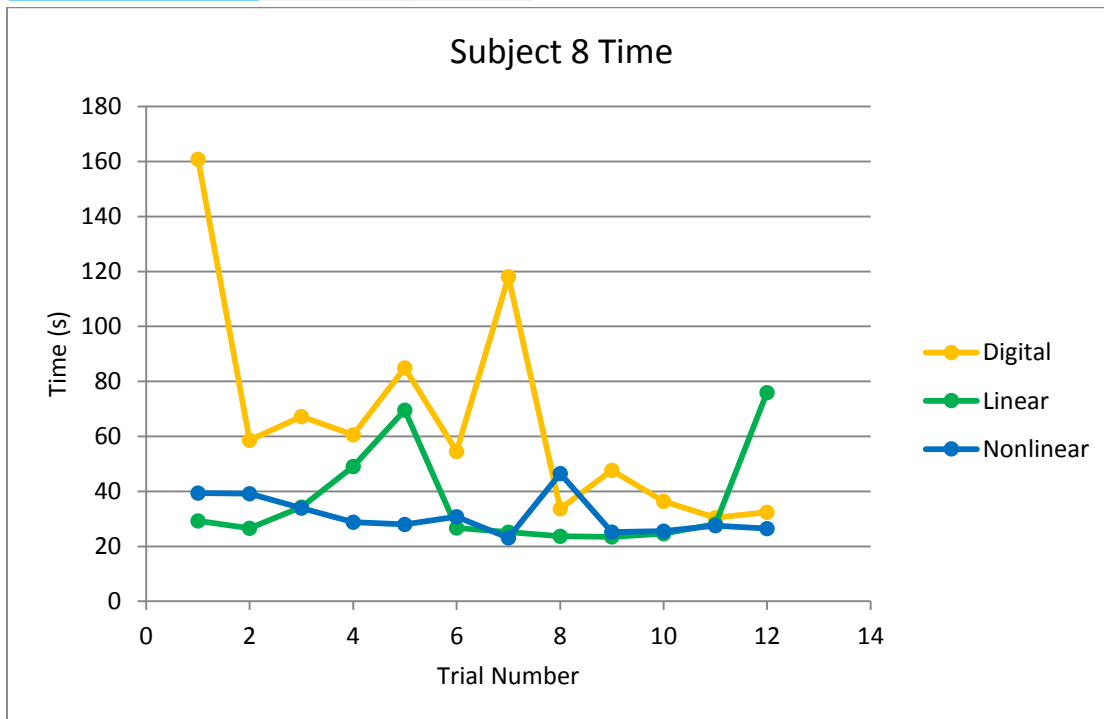
<b>Subject 7</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	7m 4.09s	424.09	49	25	4	78	436.09
<b>non 2</b>	4m 7.66s	247.66	26	14	1	41	250.66
<b>non 3</b>	1m 59.13s	119.13	13	9	0	22	119.13
<b>non 4</b>	1m 7.84s	67.84	5	5	1	11	70.84
<b>non 5</b>	2m 25.44s	145.44	20	18	2	40	151.44
<b>non 6</b>	0m 56.88s	56.88	0	0	1	1	59.88
<b>average</b>		176.84	18.83333	11.83333	1.5	32.1666667	181.34
<b>lin 1</b>	2m 44.09s	164.09	17	12	3	32	173.09
<b>lin 2</b>	1m 49.31s	109.31	13	11	0	24	109.31
<b>lin 3</b>	0m 58.25s	58.25	4	4	0	8	58.25
<b>lin 4</b>	0m 54.16s	54.16	2	2	0	4	54.16
<b>lin 5</b>	0m 54.60s	54.6	2	2	0	4	54.6
<b>lin 6</b>	1m 45.85s	105.85	10	5	2	17	111.85
<b>average</b>		91.04333	8	6	0.833333	14.8333333	93.54333333
<b>dig 1</b>	1m 34.28s	94.28	11	7	1	19	97.28
<b>dig 2</b>	0m 50.60s	50.6	2	3	3	8	59.6
<b>dig 3</b>	1m 31.03s	91.03	12	9	4	25	103.03
<b>dig 4</b>	1m 6.48s	66.48	6	3	0	9	66.48
<b>dig 5</b>	1m 15.00s	75	10	8	3	21	84
<b>dig 6</b>	1m 24.19s	84.19	9	13	1	23	87.19
<b>average</b>		76.93	8.333333	7.166667	2	17.5	82.93
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	1m 32.28s	92.28	2	3	0	5	92.28
<b>lin 2</b>	1m 17.02s	77.02	2	2	0	4	77.02
<b>lin 3</b>	1m 14.09s	74.09	3	2	0	5	74.09
<b>lin 4</b>	0m 58.44s	58.44	0	0	0	0	58.44
<b>lin 5</b>	0m 58.78s	58.78	0	0	0	0	58.78
<b>lin 6</b>	1m 41.75s	101.75	0	0	0	0	101.75
<b>average</b>		77.06	1.166666667	1.166667	0	2.33333333	77.06
<b>non 1</b>	0m 45.84s	45.84	0	0	1	1	48.84
<b>non 2</b>	0m 35.44	35.44	0	0	0	0	35.44
<b>non 3</b>	0m 54.40s	54.4	7	5	1	13	57.4
<b>non 4</b>	0m 47.38s	47.38	1	1	0	2	47.38
<b>non 5</b>	0m 39.78s	39.78	1	1	3	5	48.78
<b>non 6</b>	0m 44.75s	44.75	0	0	0	0	44.75
<b>average</b>		44.5983	1.5	1.166667	0.8333333	3.5	47.09833333
<b>dig 1</b>	0m 59.88s	59.88	5	1	4	10	71.88
<b>dig 2</b>	0m 57.63s	57.63	3	3	1	7	60.63
<b>dig 3</b>	1m 37.75s	97.75	7	8	1	16	100.75
<b>dig 4</b>	0m 59.16s	59.16	4	3	2	9	65.16
<b>dig 5</b>	0m 54.44s	54.44	2	2	0	4	54.44
<b>dig 6</b>	0m 52.84s	52.84	1	2	1	4	55.84
<b>average</b>		63.6167	3.666666667	3.166667	1.5	8.33333333	68.11666667

Total Averages	Time (s)	Errors
Digital	70.2733333	12.91667
Linear	84.0516667	8.583333
Nonlinear	110.719167	17.83333



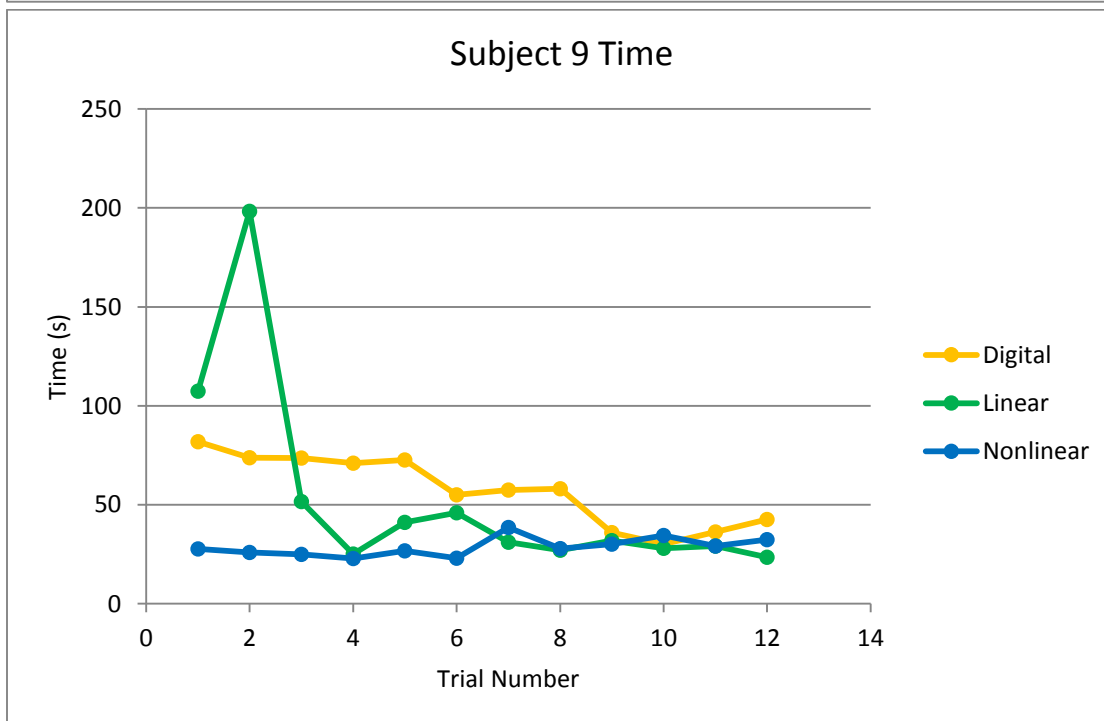
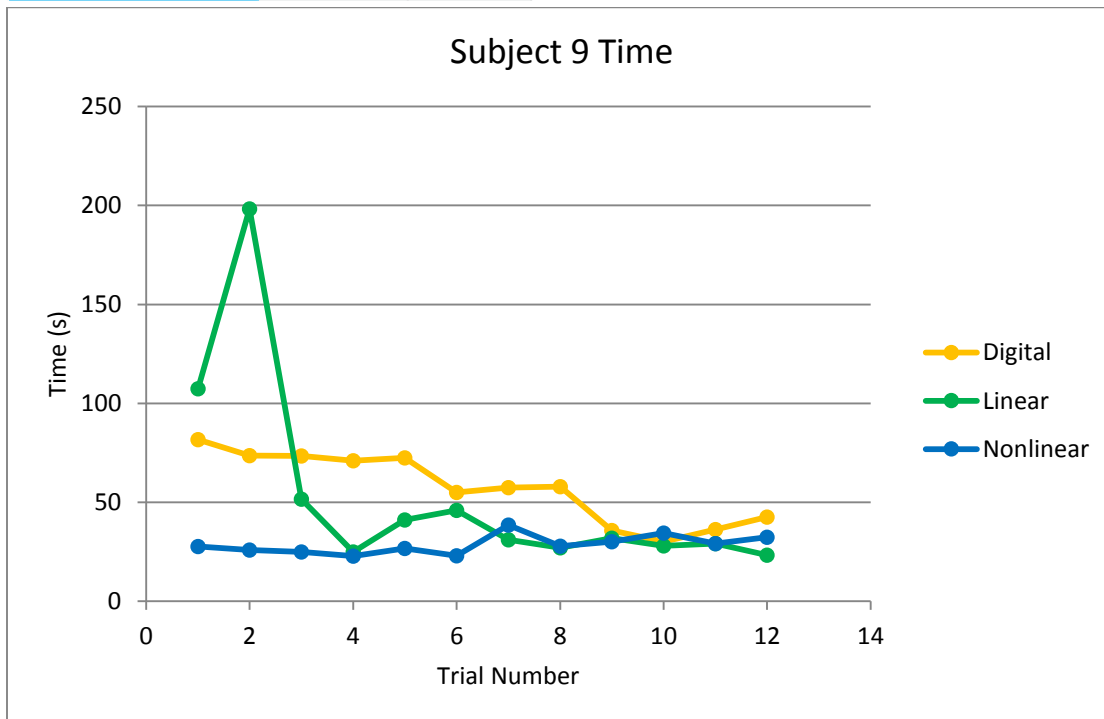
<b>Subject 8</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	2m 40.84s	160.84	18	16	3	37	169.84
<b>dig 2</b>	0m 58.56s	58.56	5	1	2	8	64.56
<b>dig 3</b>	1m 7.28s	67.28	8	4	2	14	73.28
<b>dig 4</b>	1m 0.63s	60.63	8	4	1	13	63.63
<b>dig 5</b>	1m 24.97s	84.97	17	9	2	28	90.97
<b>dig 6</b>	0m 54.56s	54.56	5	5	2	12	60.56
<b>average</b>		81.14	10.16667	6.5	2	18.6666667	87.14
<b>non 1</b>	0m 39.43s	39.43	0	0	1	1	42.43
<b>non 2</b>	0m 39.18s	39.18	2	2	0	4	39.18
<b>non 3</b>	0m 33.97s	33.97	2	2	1	5	36.97
<b>non 4</b>	0m 28.78s	28.78	0	1	1	2	31.78
<b>non 5</b>	0m 27.94s	27.94	0	0	1	1	30.94
<b>non 6</b>	0m 30.84s	30.84	0	1	2	3	36.84
<b>average</b>		33.35667	0.666667	1	1	2.66666667	36.35666667
<b>lin 1</b>	0m 29.25s	29.25	0	0	0	0	29.25
<b>lin 2</b>	0m 26.62s	26.62	0	1	0	1	26.62
<b>lin 3</b>	0m 34.31s	34.31	3	3	1	7	37.31
<b>lin 4</b>	0m 49.12s	49.12	5	4	1	10	52.12
<b>lin 5</b>	1m 9.59s	69.59	11	9	0	20	69.59
<b>lin 6</b>	0m 26.72s	26.72	0	0	3	3	35.72
<b>average</b>		39.26833	3.166667	2.833333	0.833333	6.83333333	41.76833333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	0m 25.19s	25.19	0	1	0	1	25.19
<b>lin 2</b>	0m 23.65s	23.65	0	0	0	0	23.65
<b>lin 3</b>	0m 23.50s	23.5	0	0	0	0	23.5
<b>lin 4</b>	0m 24.63s	24.63	1	1	1	3	27.63
<b>lin 5</b>	0m 28.12s	28.12	1	1	0	2	28.12
<b>lin 6</b>	1m 15.94s	75.94	14	13	1	28	78.94
<b>average</b>		33.505	2.66666667	2.666667	0.3333333	5.66666667	34.505
<b>non 1</b>	0m 23.06s	23.06	1	1	3	5	32.06
<b>non 2</b>	0m 46.53s	46.53	6	6	1	13	49.53
<b>non 3</b>	0m 25.15s	25.15	1	2	1	4	28.15
<b>non 4</b>	0m 25.50s	25.5	1	1	0	2	25.5
<b>non 5</b>	0m 27.53s	27.53	1	1	1	3	30.53
<b>non 6</b>	0m 26.50s	26.5	0	0	0	0	26.5
<b>average</b>		29.045	1.66666667	1.833333	1	4.5	32.045
<b>dig 1</b>	1m 58.13s	118.13	20	16	6	42	136.13
<b>dig 2</b>	0m 33.75s	33.75	2	2	1	5	36.75
<b>dig 3</b>	0m 47.65s	47.65	5	5	2	12	53.65
<b>dig 4</b>	0m 36.43s	36.43	5	6	2	13	42.43
<b>dig 5</b>	0m 30.41s	30.41	0	1	2	3	36.41
<b>dig 6</b>	0m 32.40s	32.4	3	4	1	8	35.4
<b>average</b>		49.795	5.83333333	5.666667	2.3333333	13.8333333	56.795

Total Averages	Time (s)	Errors
Digital	65.4675	16.25
Linear	36.3866667	6.25
Nonlinear	31.2008333	3.583333



<b>Subject 9</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	1m 21.78s	81.78	1	0	0	1	81.78
<b>dig 2</b>	1m 13.69s	73.69	4	0	0	4	73.69
<b>dig 3</b>	1m 13.53s	73.53	6	1	0	7	73.53
<b>dig 4</b>	1m 11.06s	71.06	4	2	0	6	71.06
<b>dig 5</b>	1m 12.56s	72.56	2	0	0	2	72.56
<b>dig 6</b>	0m 55.07s	55.07	2	0	0	2	55.07
<b>average</b>		71.28167	3.166667	0.5	0	3.6666667	71.28166667
<b>lin 1</b>	1m 47.41s	107.41	9	4	1	14	110.41
<b>lin 2</b>	3m 18.28s	198.28	20	7	2	29	204.28
<b>lin 3</b>	0m 51.69s	51.69	2	2	1	5	54.69
<b>lin 4</b>	0m 25.04s	25.04	0	0	0	0	25.04
<b>lin 5</b>	0m 41.16s	41.16	4	3	0	7	41.16
<b>lin 6</b>	0m 45.94s	45.94	2	1	0	3	45.94
<b>average</b>		78.25333	6.166667	2.833333	0.666667	9.6666667	80.25333333
<b>non 1</b>	0m 27.69s	27.69	0	0	0	0	27.69
<b>non 2</b>	0m 25.96s	25.96	1	1	0	2	25.96
<b>non 3</b>	0m 24.91s	24.91	1	1	0	2	24.91
<b>non 4</b>	0m 22.81s	22.81	1	1	1	3	25.81
<b>non 5</b>	0m 26.72s	26.72	1	1	0	2	26.72
<b>non 6</b>	0m 23.03s	23.03	0	0	0	0	23.03
<b>average</b>		25.18667	0.666667	0.666667	0.166667	1.5	25.68666667
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	0m 57.50s	57.5	5	2	4	11	69.5
<b>dig 2</b>	0m 58.03s	58.03	2	2	0	4	58.03
<b>dig 3</b>	0m 35.87s	35.87	2	1	1	4	38.87
<b>dig 4</b>	0m 30.19s	30.19	1	1	0	2	30.19
<b>dig 5</b>	0m 36.25s	36.25	3	2	1	6	39.25
<b>dig 6</b>	0m 42.62s	42.62	3	2	0	5	42.62
<b>average</b>		43.41	2.666666667	1.666667	1	5.33333333	46.41
<b>non 1</b>	0m 38.53s	38.53	1	0	1	2	41.53
<b>non 2</b>	0m 27.87s	27.87	2	2	0	4	27.87
<b>non 3</b>	0m 30.10s	30.1	2	1	1	4	33.1
<b>non 4</b>	0m 34.53s	34.53	2	2	0	4	34.53
<b>non 5</b>	0m 29.12s	29.12	0	0	0	0	29.12
<b>non 6</b>	0m 32.40s	32.4	1	1	0	2	32.4
<b>average</b>		32.0917	1.333333333	1	0.3333333	2.66666667	33.09166667
<b>lin 1</b>	0m 31.16s	31.16	1	1	0	2	31.16
<b>lin 2</b>	0m 27.03s	27.03	0	0	1	1	30.03
<b>lin 3</b>	0m 31.88s	31.88	0	0	0	0	31.88
<b>lin 4</b>	0m 28.00s	28	0	0	0	0	28
<b>lin 5</b>	0m 29.22s	29.22	1	1	0	2	29.22
<b>lin 6</b>	0m 23.44s	23.44	0	0	0	0	23.44
<b>average</b>		28.455	0.333333333	0.333333	0.1666667	0.83333333	28.955

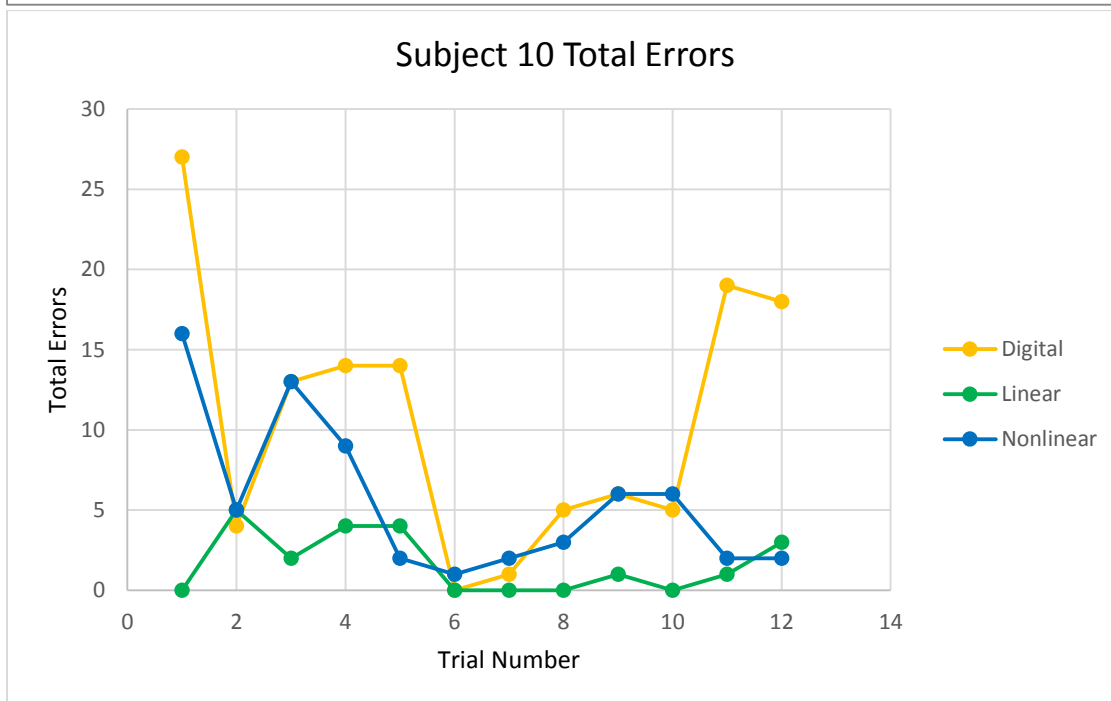
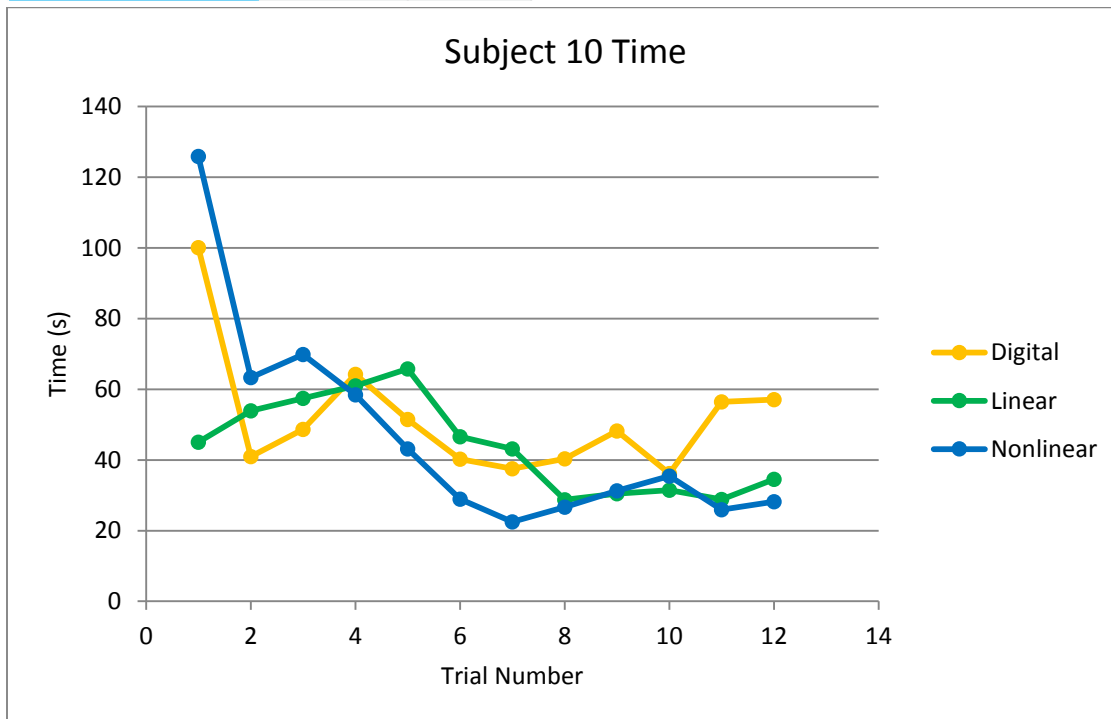
Total Averages	Time (s)	Errors
Digital	57.3458333	4.5
Linear	53.3541667	5.25
Nonlinear	28.6391667	2.083333





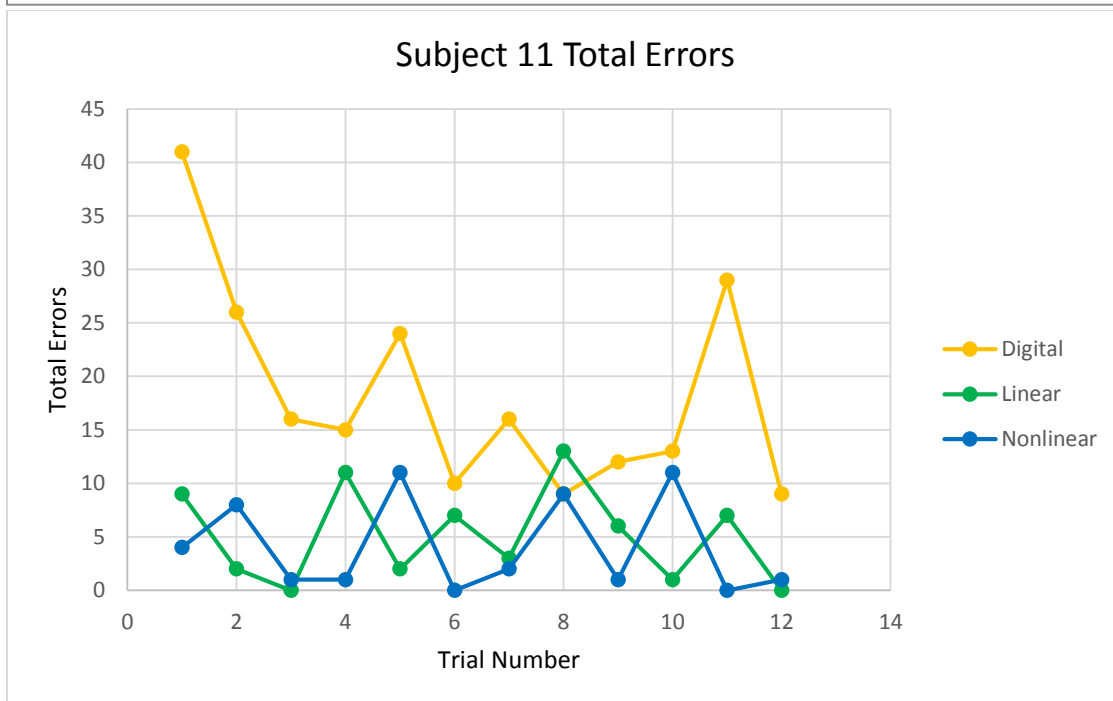
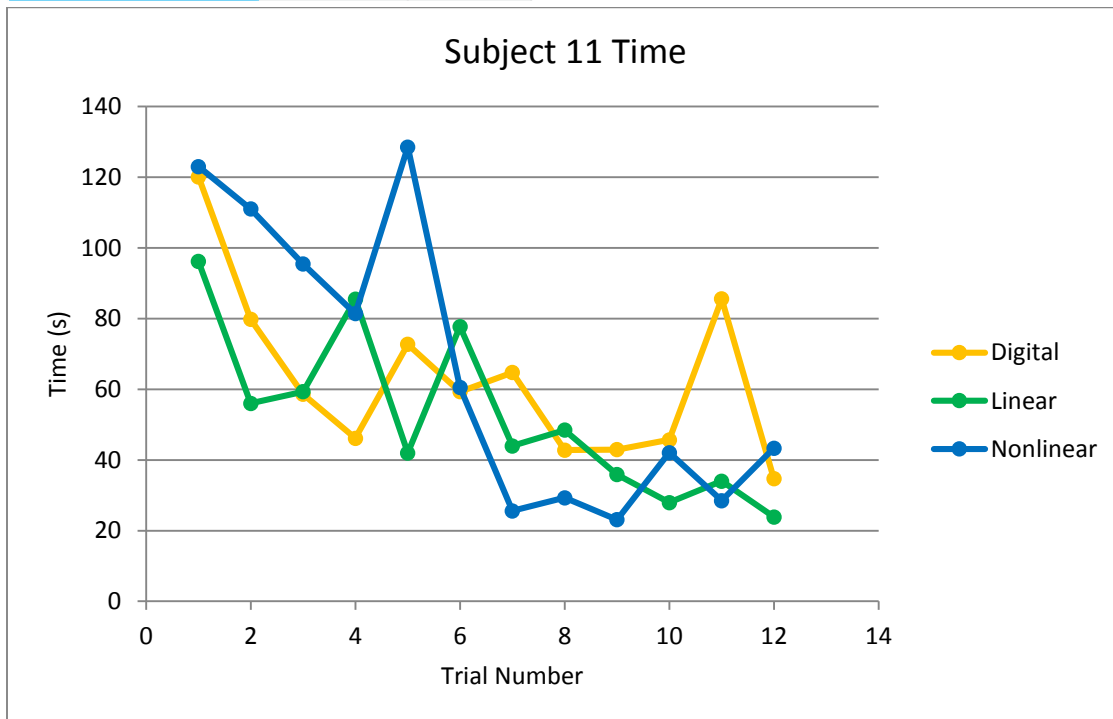
<b>Subject 10</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	2m 5.87s	125.87	8	6	2	16	131.87
<b>non 2</b>	1m 3.35s	63.35	4	1	0	5	63.35
<b>non 3</b>	1m 9.87s	69.87	6	7	0	13	69.87
<b>non 4</b>	0m 58.41s	58.41	6	3	0	9	58.41
<b>non 5</b>	0m 43.13s	43.13	1	1	0	2	43.13
<b>non 6</b>	0m 28.94s	28.94	0	1	0	1	28.94
<b>average</b>		64.92833	4.166667	3.166667	0.333333	7.66666667	65.92833333
<b>lin 1</b>	0m 45.06s	45.06	0	0	0	0	45.06
<b>lin 2</b>	0m 53.93s	53.93	2	3	0	5	53.93
<b>lin 3</b>	0m 57.47s	57.47	1	1	0	2	57.47
<b>lin 4</b>	1m 0.97s	60.97	2	2	0	4	60.97
<b>lin 5</b>	1m 5.75s	65.75	2	2	0	4	65.75
<b>lin 6</b>	0m 46.59s	46.59	0	0	0	0	46.59
<b>average</b>		54.96167	1.166667	1.333333	0	2.5	54.96166667
<b>dig 1</b>	1m 40.13s	100.13	17	9	1	27	103.13
<b>dig 2</b>	0m 41.00s	41	1	2	1	4	44
<b>dig 3</b>	0m 48.63s	48.63	6	6	1	13	51.63
<b>dig 4</b>	1m 4.28s	64.28	8	4	2	14	70.28
<b>dig 5</b>	0m 51.43s	51.43	7	4	3	14	60.43
<b>dig 6</b>	0m 40.22s	40.22	0	0	0	0	40.22
<b>average</b>		57.615	6.5	4.166667	1.333333	12	61.615
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	0m 43.13s	43.13	0	0	0	0	43.13
<b>lin 2</b>	0m 28.72s	28.72	0	0	0	0	28.72
<b>lin 3</b>	0m 30.47s	30.47	0	1	0	1	30.47
<b>lin 4</b>	0m 31.50s	31.5	0	0	0	0	31.5
<b>lin 5</b>	0m 28.85s	28.85	0	1	0	1	28.85
<b>lin 6</b>	0m 34.50s	34.5	1	1	1	3	37.5
<b>average</b>		32.8617	0.166666667	0.5	0.1666667	0.83333333	33.36166667
<b>dig 1</b>	0m 37.53s	37.53	0	1	0	1	37.53
<b>dig 2</b>	0m 40.37s	40.37	2	2	1	5	43.37
<b>dig 3</b>	0m 48.19s	48.19	3	3	0	6	48.19
<b>dig 4</b>	0m 36.15s	36.15	2	2	1	5	39.15
<b>dig 5</b>	0m 56.41s	56.41	11	7	1	19	59.41
<b>dig 6</b>	0m 57.09s	57.09	10	6	2	18	63.09
<b>average</b>		45.9567	4.666666667	3.5	0.8333333	9	48.45666667
<b>non 1</b>	0m 22.50s	22.5	0	1	1	2	25.5
<b>non 2</b>	0m 26.68s	26.68	1	1	1	3	29.68
<b>non 3</b>	0m 31.31s	31.31	3	3	0	6	31.31
<b>non 4</b>	0m 35.44s	35.44	3	2	1	6	38.44
<b>non 5</b>	0m 25.97s	25.97	1	1	0	2	25.97
<b>non 6</b>	0m 28.19s	28.19	1	1	0	2	28.19
<b>average</b>		28.3483	1.5	1.5	0.5	3.5	29.84833333

Total Averages	Time (s)	Errors
Digital	51.7858333	10.5
Linear	43.9116667	1.666667
Nonlinear	46.6383333	5.583333



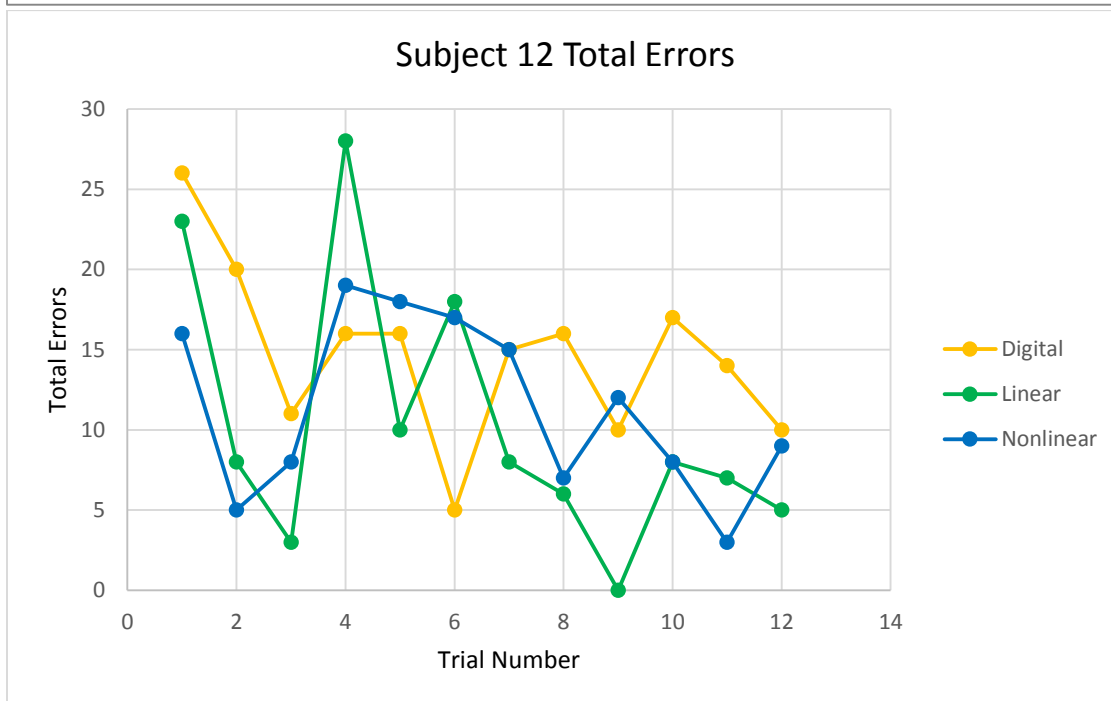
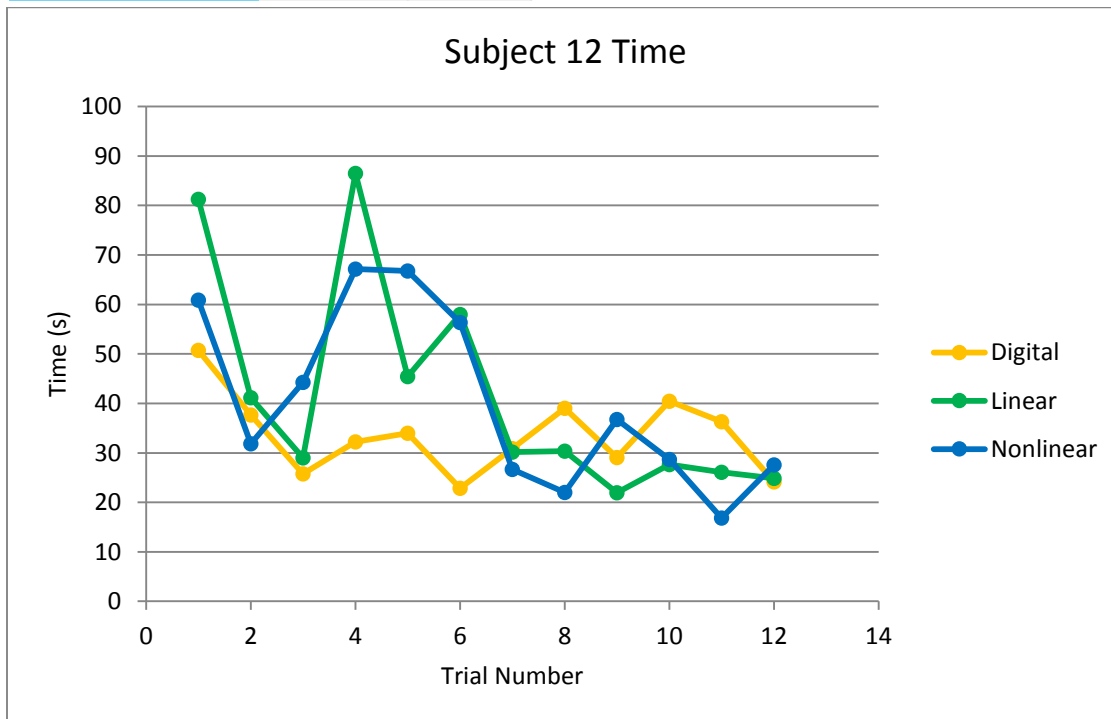
<b>Subject 11</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	2m 3.03s	123.03	3	1	0	4	123.03
<b>non 2</b>	1m 51.04s	111.04	5	3	0	8	111.04
<b>non 3</b>	1m 35.44s	95.44	1	0	0	1	95.44
<b>non 4</b>	1m 21.41s	81.41	0	0	1	1	84.41
<b>non 5</b>	2m 8.53s	128.53	7	4	0	11	128.53
<b>non 6</b>	1m 0.57s	60.57	0	0	0	0	60.57
<b>average</b>		100.0033	2.666667	1.333333	0.166667	4.16666667	100.5033333
<b>dig 1</b>	2m 0.13s	120.13	26	12	3	41	129.13
<b>dig 2</b>	1m 19.78s	79.78	13	9	4	26	91.78
<b>dig 3</b>	0m 58.59s	58.59	7	6	3	16	67.59
<b>dig 4</b>	0m 46.15s	46.15	6	7	2	15	52.15
<b>dig 5</b>	1m 12.72s	72.72	12	10	2	24	78.72
<b>dig 6</b>	0m 59.34s	59.34	5	4	1	10	62.34
<b>average</b>		72.785	11.5	8	2.5	22	80.285
<b>lin 1</b>	1m 36.16s	96.16	6	3	0	9	96.16
<b>lin 2</b>	0m 56.00s	56	1	1	0	2	56
<b>lin 3</b>	0m 59.34s	59.34	0	0	0	0	59.34
<b>lin 4</b>	1m 25.47s	85.47	6	4	1	11	88.47
<b>lin 5</b>	0m 42.00s	42	1	1	0	2	42
<b>lin 6</b>	1m 17.75s	77.75	4	3	0	7	77.75
<b>average</b>		69.45333	3	2	0.166667	5.16666667	69.95333333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	1m 4.78s	64.78	8	4	4	16	76.78
<b>dig 2</b>	0m 42.81s	42.81	4	3	2	9	48.81
<b>dig 3</b>	0m 42.93s	42.93	6	5	1	12	45.93
<b>dig 4</b>	0m 45.68s	45.68	6	6	1	13	48.68
<b>dig 5</b>	1m 25.59s	85.59	16	11	2	29	91.59
<b>dig 6</b>	0m 34.72s	34.72	3	3	3	9	43.72
<b>average</b>		52.7517	7.166666667	5.333333	2.166667	14.6666667	59.25166667
<b>lin 1</b>	0m 44.00s	44	1	1	1	3	47
<b>lin 2</b>	0m 48.47s	48.47	7	4	2	13	54.47
<b>lin 3</b>	0m 35.87s	35.87	3	3	0	6	35.87
<b>lin 4</b>	0m 27.94s	27.94	0	0	1	1	30.94
<b>lin 5</b>	0m 34.04s	34.04	3	3	1	7	37.04
<b>lin 6</b>	0m 23.90s	23.9	0	0	0	0	23.9
<b>average</b>		35.7033	2.333333333	1.833333	0.8333333	5	38.20333333
<b>non 1</b>	0m 25.60s	25.6	1	1	0	2	25.6
<b>non 2</b>	0m 29.31s	29.31	4	4	1	9	32.31
<b>non 3</b>	0m 23.09s	23.09	0	0	1	1	26.09
<b>non 4</b>	0m 42.06s	42.06	4	5	2	11	48.06
<b>non 5</b>	0m 28.50s	28.5	0	0	0	0	28.5
<b>non 6</b>	0m 43.34s	43.34	0	0	1	1	46.34
<b>average</b>		31.9833	1.5	1.666667	0.8333333	4	34.48333333

Total Averages	Time (s)	Errors
Digital	62.7683333	18.33333
Linear	52.5783333	5.083333
Nonlinear	65.9933333	4.083333



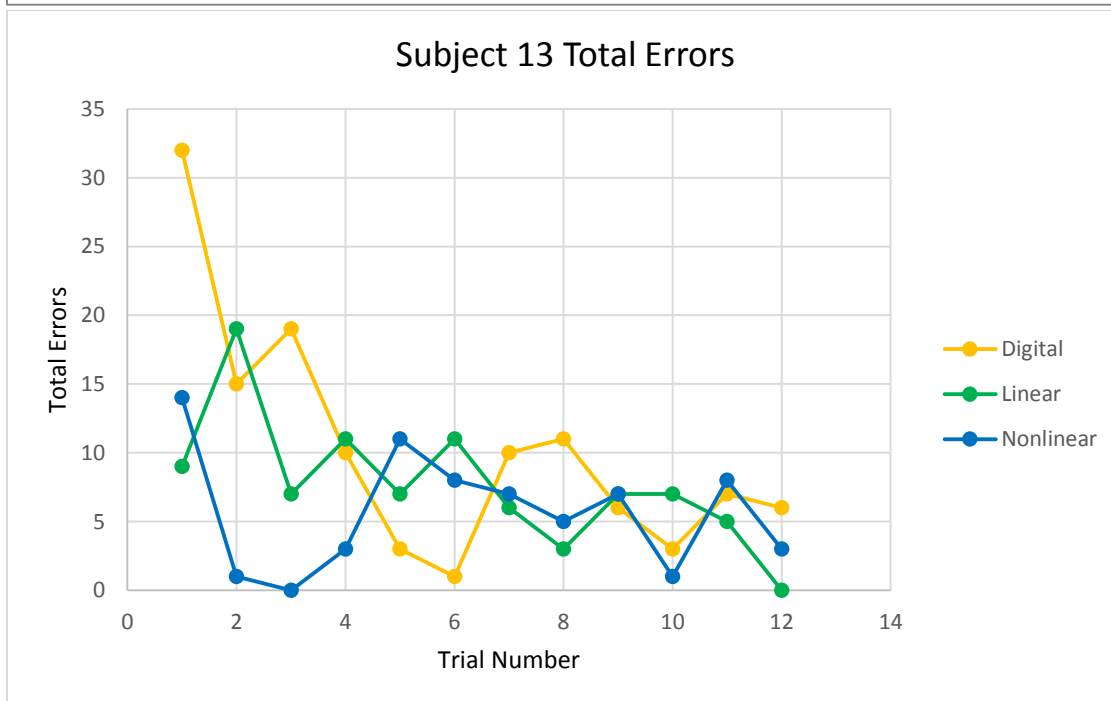
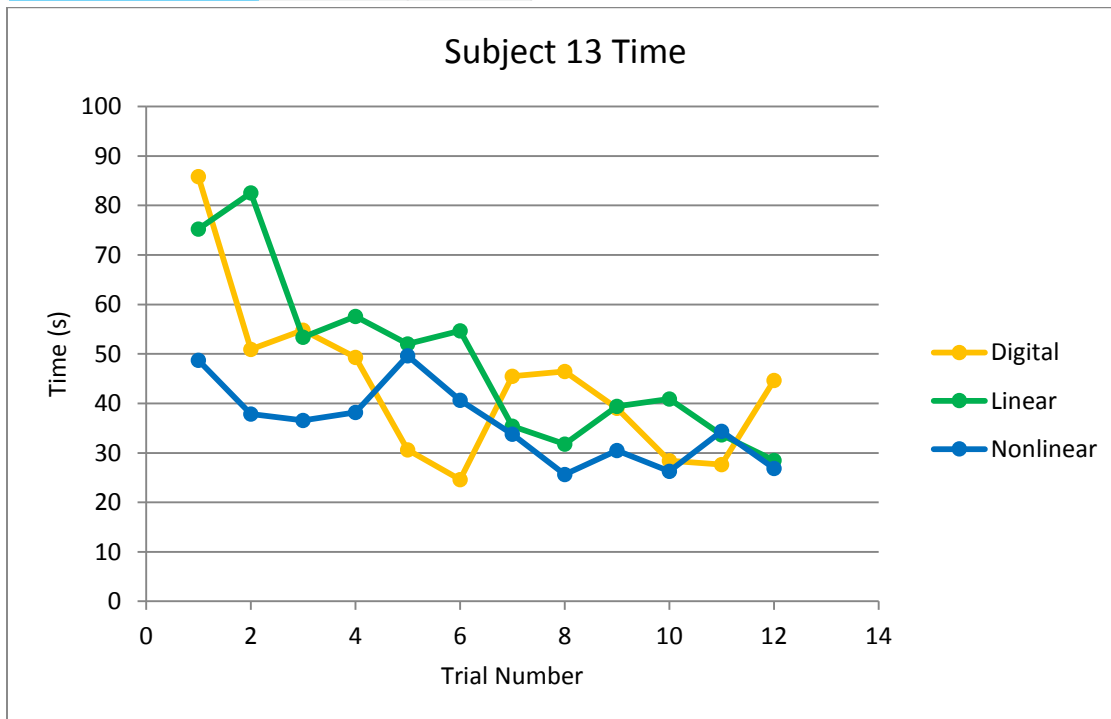
<b>Subject 12</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	1m 0.88s	60.88	7	8	1	16	63.88
<b>non 2</b>	0m 31.87s	31.87	1	1	3	5	40.87
<b>non 3</b>	0m 44.25s	44.25	3	2	3	8	53.25
<b>non 4</b>	1m 7.19s	67.19	9	8	2	19	73.19
<b>non 5</b>	1m 6.75s	66.75	9	7	2	18	72.75
<b>non 6</b>	0m 56.35s	56.35	8	9	0	17	56.35
<b>average</b>		54.54833	6.166667	5.833333	1.833333	13.833333	60.048333
<b>lin 1</b>	1m 21.25s	81.25	13	7	3	23	90.25
<b>lin 2</b>	0m 41.15s	41.15	3	3	2	8	47.15
<b>lin 3</b>	0m 29.03s	29.03	1	1	1	3	32.03
<b>lin 4</b>	1m 26.53s	86.53	15	11	2	28	92.53
<b>lin 5</b>	0m 45.40s	45.4	5	4	1	10	48.4
<b>lin 6</b>	0m 58.00s	58	9	8	1	18	61
<b>average</b>		56.89333	7.666667	5.666667	1.666667	15	61.893333
<b>dig 1</b>	0m 50.75s	50.75	12	11	3	26	59.75
<b>dig 2</b>	0m 37.69s	37.69	9	9	2	20	43.69
<b>dig 3</b>	0m 25.74s	25.74	4	4	3	11	34.74
<b>dig 4</b>	0m 32.22s	32.22	7	7	2	16	38.22
<b>dig 5</b>	0m 34.00s	34	7	7	2	16	40
<b>dig 6</b>	0m 22.84s	22.84	2	1	2	5	28.84
<b>average</b>		33.87333	6.833333	6.5	2.333333	15.666667	40.873333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	0m 30.87s	30.87	6	5	4	15	42.87
<b>dig 2</b>	0m 39.00s	39	8	7	1	16	42
<b>dig 3</b>	0m 29.06s	29.06	3	5	2	10	35.06
<b>dig 4</b>	0m 40.44s	40.44	8	7	2	17	46.44
<b>dig 5</b>	0m 36.29s	36.29	7	6	1	14	39.29
<b>dig 6</b>	0m 24.16s	24.16	3	3	4	10	36.16
<b>average</b>		33.3033	5.833333	5.5	2.333333	13.666667	40.303333
<b>lin 1</b>	0m 30.16s	30.16	3	3	2	8	36.16
<b>lin 2</b>	0m 30.34s	30.34	3	3	0	6	30.34
<b>lin 3</b>	0m 21.94s	21.94	0	0	0	0	21.94
<b>lin 4</b>	0m 27.65s	27.65	3	5	0	8	27.65
<b>lin 5</b>	0m 26.12s	26.12	3	4	0	7	26.12
<b>lin 6</b>	0m 24.84s	24.84	2	2	1	5	27.84
<b>average</b>		26.8417	2.333333	2.833333	0.5	5.666667	28.341667
<b>non 1</b>	0m 26.69s	26.69	4	4	7	15	47.69
<b>non 2</b>	0m 22.00s	22	2	3	2	7	28
<b>non 3</b>	0m 36.75s	36.75	6	6	0	12	36.75
<b>non 4</b>	0m 28.66s	28.66	4	3	1	8	31.66
<b>non 5</b>	0m 16.85s	16.85	0	0	3	3	25.85
<b>non 6</b>	0m 27.56s	27.56	3	3	3	9	36.56
<b>average</b>		26.4183	3.166667	3.166667	2.666667	9	34.418333

Total Averages	Time (s)	Errors
Digital	33.5883333	14.66667
Linear	41.8675	10.33333
Nonlinear	40.4833333	11.41667



<b>Subject 13</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	1m 15.25s	75.25	7	2	0	9	75.25
<b>lin 2</b>	1m 22.56s	82.56	12	6	1	19	85.56
<b>lin 3</b>	0m 53.37s	53.37	5	1	1	7	56.37
<b>lin 4</b>	0m 57.59s	57.59	9	1	1	11	60.59
<b>lin 5</b>	0m 52.04s	52.04	6	0	1	7	55.04
<b>lin 6</b>	0m 54.71s	54.71	7	2	2	11	60.71
<b>average</b>		62.58667	7.666667	2	1	10.666667	65.5866667
<b>non 1</b>	0m 48.75s	48.75	8	4	2	14	54.75
<b>non 2</b>	0m 37.85s	37.85	0	0	1	1	40.85
<b>non 3</b>	0m 36.60s	36.6	0	0	0	0	36.6
<b>non 4</b>	0m 38.16s	38.16	1	1	1	3	41.16
<b>non 5</b>	0m 49.62	49.62	7	4	0	11	49.62
<b>non 6</b>	0m 40.62s	40.62	5	3	0	8	40.62
<b>average</b>		41.93333	3.5	2	0.666667	6.166667	43.9333333
<b>dig 1</b>	1m 25.88s	85.88	20	9	3	32	94.88
<b>dig 2</b>	0m 50.91s	50.91	6	5	4	15	62.91
<b>dig 3</b>	0m 54.78s	54.78	10	6	3	19	63.78
<b>dig 4</b>	0m 49.34s	49.34	5	3	2	10	55.34
<b>dig 5</b>	0m 30.59s	30.59	2	1	0	3	30.59
<b>dig 6</b>	0m 24.59s	24.59	1	0	0	1	24.59
<b>average</b>		49.34833	7.333333	4	2	13.333333	55.3483333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	0m 45.50s	45.5	7	2	1	10	48.5
<b>dig 2</b>	0m 46.44s	46.44	5	5	1	11	49.44
<b>dig 3</b>	0m 39.06s	39.06	4	1	1	6	42.06
<b>dig 4</b>	0m 28.43s	28.43	1	1	1	3	31.43
<b>dig 5</b>	0m 27.62s	27.62	2	2	3	7	36.62
<b>dig 6</b>	0m 44.65s	44.65	6	0	0	6	44.65
<b>average</b>		38.6167	4.16666667	1.833333	1.166667	7.166667	42.1166667
<b>non 1</b>	0m 33.81s	33.81	4	1	2	7	39.81
<b>non 2</b>	0m 25.66s	25.66	2	1	2	5	31.66
<b>non 3</b>	0m 30.47s	30.47	4	2	1	7	33.47
<b>non 4</b>	0m 26.28s	26.28	0	0	1	1	29.28
<b>non 5</b>	0m 34.37s	34.37	4	3	1	8	37.37
<b>non 6</b>	0m 26.90s	26.9	3	0	0	3	26.9
<b>average</b>		29.5817	2.83333333	1.166667	1.166667	5.166667	33.0816667
<b>lin 1</b>	0m 35.38s	35.38	4	2	0	6	35.38
<b>lin 2</b>	0m 31.79s	31.79	1	0	2	3	37.79
<b>lin 3</b>	0m 39.44s	39.44	3	2	2	7	45.44
<b>lin 4</b>	0m 40.91s	40.91	5	2	0	7	40.91
<b>lin 5</b>	0m 33.66s	33.66	3	2	0	5	33.66
<b>lin 6</b>	0m 28.46s	28.46	0	0	0	0	28.46
<b>average</b>		34.94	2.66666667	1.333333	0.666667	4.666667	36.94

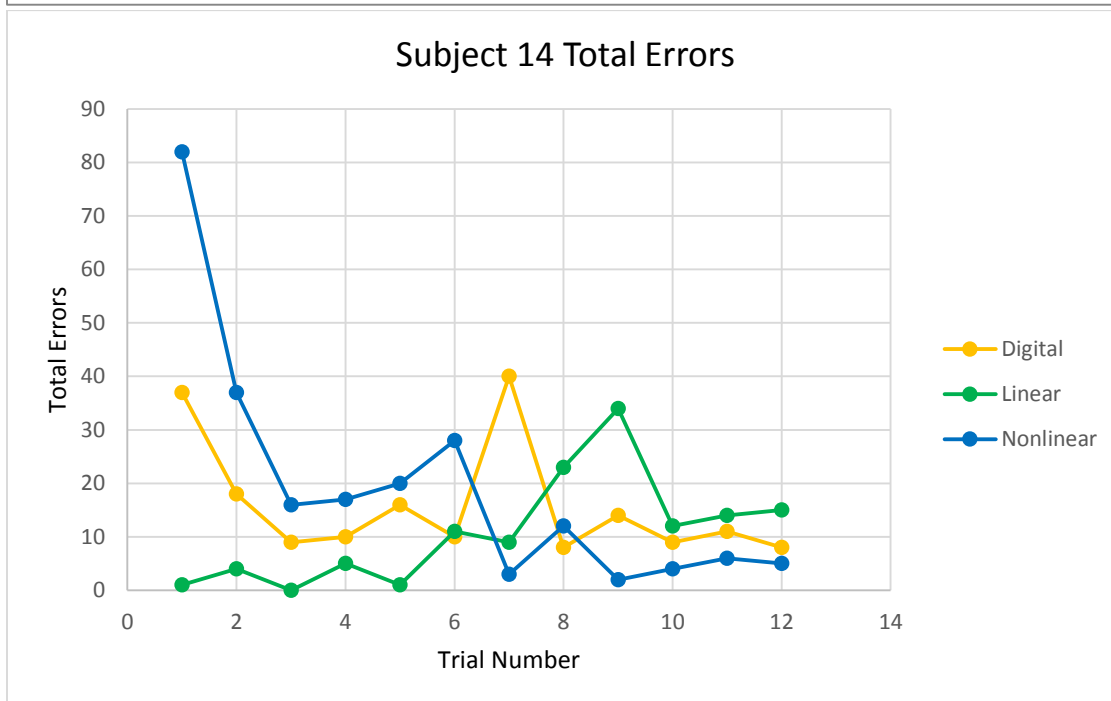
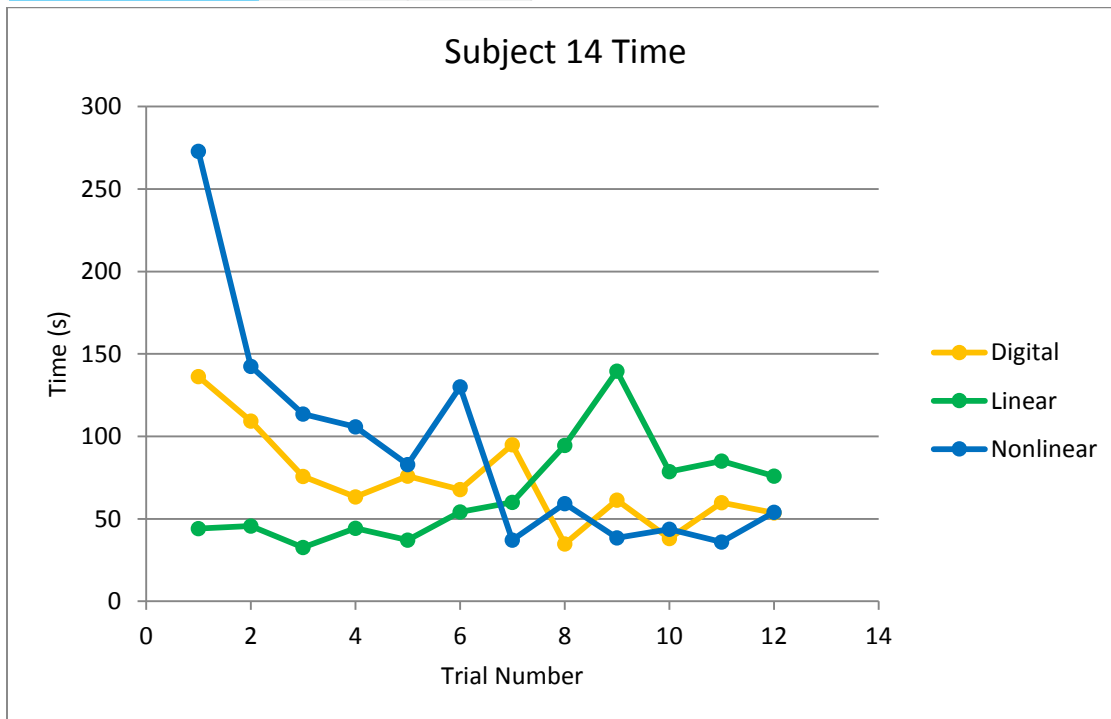
Total Averages	Time (s)	Errors
Digital	43.9825	10.25
Linear	48.7633333	7.666667
Nonlinear	35.7575	5.666667





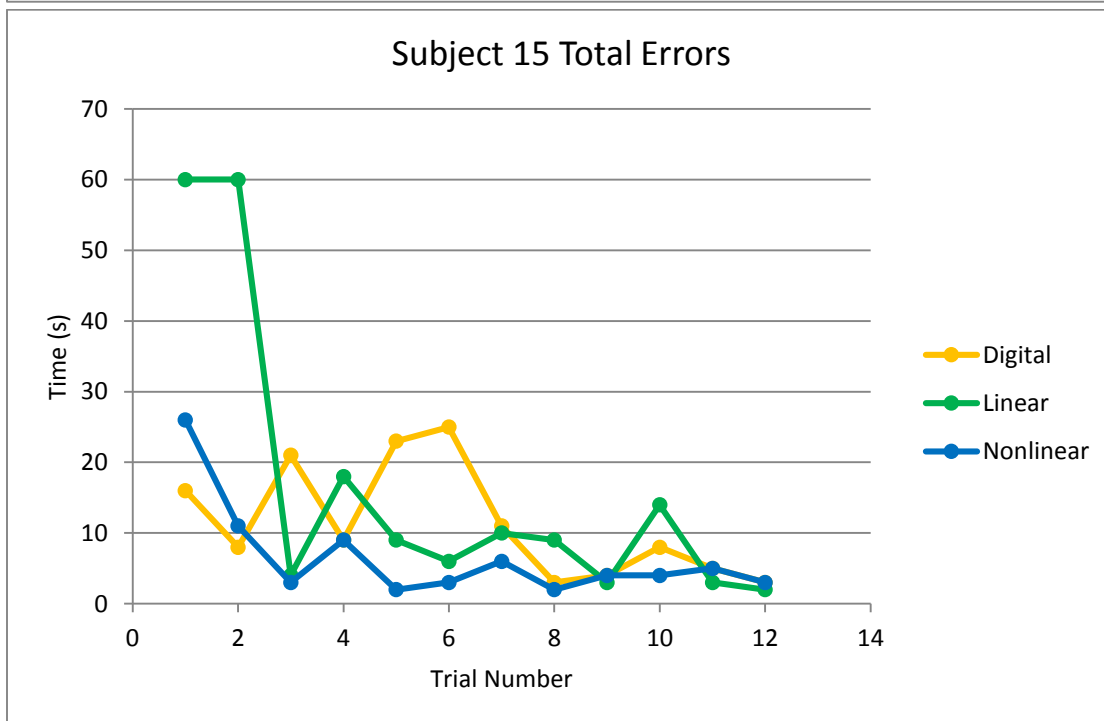
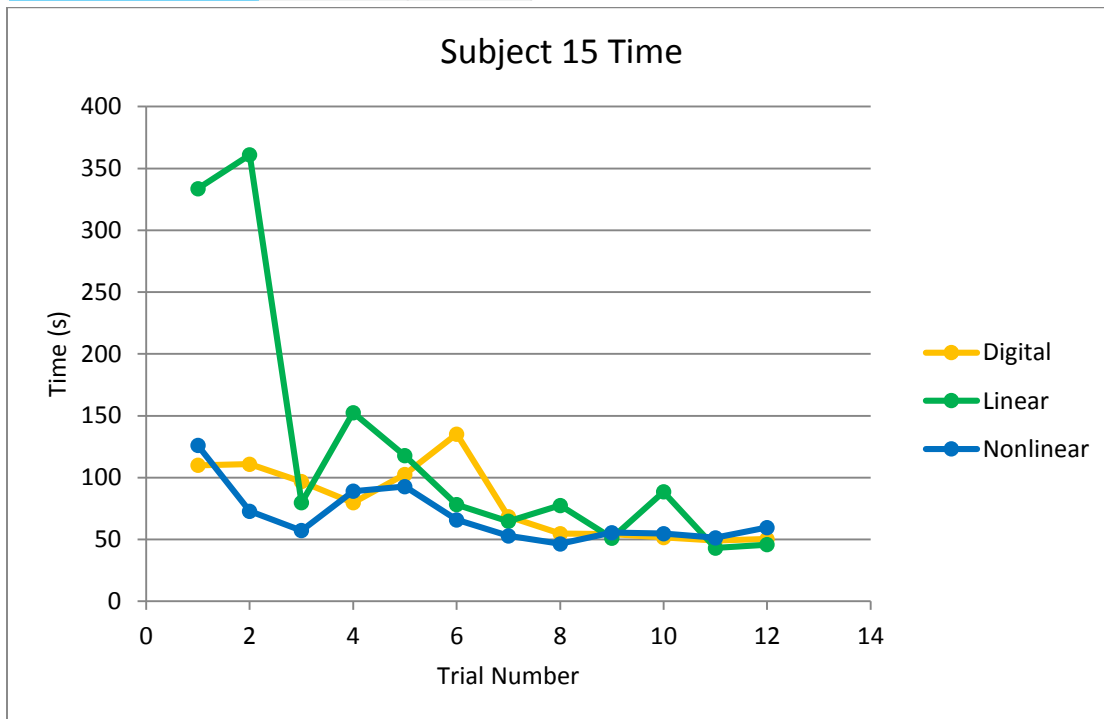
<b>Subject 14</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	4m 32.94s	272.94	48	31	3	82	281.94
<b>non 2</b>	2m 22.50s	142.5	18	17	2	37	148.5
<b>non 3</b>	1m 53.57s	113.57	10	4	2	16	119.57
<b>non 4</b>	1m 45.84s	105.84	10	5	2	17	111.84
<b>non 5</b>	1m 22.94s	82.94	10	7	3	20	91.94
<b>non 6</b>	2m 10.18s	130.18	16	11	1	28	133.18
<b>average</b>		141.3283	18.66667	12.5	2.166667	33.3333333	147.8283333
<b>dig 1</b>	2m 16.34s	136.34	19	12	6	37	154.34
<b>dig 2</b>	1m 49.28s	109.28	12	5	1	18	112.28
<b>dig 3</b>	1m 15.68s	75.68	5	3	1	9	78.68
<b>dig 4</b>	1m 3.41s	63.41	4	5	1	10	66.41
<b>dig 5</b>	1m 15.87s	75.87	9	5	2	16	81.87
<b>dig 6</b>	1m 7.87s	67.87	3	4	3	10	76.87
<b>average</b>		88.075	8.666667	5.666667	2.333333	16.6666667	95.075
<b>lin 1</b>	0m 44.15s	44.15	1	0	0	1	44.15
<b>lin 2</b>	0m 45.66s	45.66	2	1	1	4	48.66
<b>lin 3</b>	0m 32.66s	32.66	0	0	0	0	32.66
<b>lin 4</b>	0m 43.34s	44.34	3	1	1	5	47.34
<b>lin 5</b>	0m 37.09s	37.09	0	0	1	1	40.09
<b>lin 6</b>	0m 54.22s	54.22	6	3	2	11	60.22
<b>average</b>		43.02	2	0.833333	0.833333	3.6666667	45.52
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>non 1</b>	0m 37.12s	37.12	1	1	1	3	40.12
<b>non 2</b>	0m 59.19s	59.19	7	3	2	12	65.19
<b>non 3</b>	0m 38.50s	38.5	2	0	0	2	38.5
<b>non 4</b>	0m 43.78s	43.78	2	1	1	4	46.78
<b>non 5</b>	0m 35.94s	35.94	2	2	2	6	41.94
<b>non 6</b>	0m 54.04s	54.04	3	1	1	5	57.04
<b>average</b>		44.7617	2.833333333	1.333333	1.1666667	5.33333333	48.26166667
<b>lin 1</b>	1m 0.06s	60.06	6	3	0	9	60.06
<b>lin 2</b>	1m 34.50s	94.5	14	7	2	23	100.5
<b>lin 3</b>	2m 19.59s	139.59	19	11	4	34	151.59
<b>lin 4</b>	1m 18.72s	78.72	7	3	2	12	84.72
<b>lin 5</b>	1m 25.06s	85.06	11	2	1	14	88.06
<b>lin 6</b>	1m 15.97s	75.97	11	3	1	15	78.97
<b>average</b>		88.9833	11.33333333	4.833333	1.6666667	17.8333333	93.98333333
<b>dig 1</b>	1m 34.93s	94.93	21	15	4	40	106.93
<b>dig 2</b>	0m 34.81s	34.81	3	2	3	8	43.81
<b>dig 3</b>	1m 1.31s	61.31	8	4	2	14	67.31
<b>dig 4</b>	0m 38.06s	38.06	2	5	2	9	44.06
<b>dig 5</b>	0m 59.90s	59.9	8	1	2	11	65.9
<b>dig 6</b>	0m 53.60s	53.6	5	2	1	8	56.6
<b>average</b>		57.1017	7.833333333	4.833333	2.3333333	15	64.10166667

Total Averages	Time (s)	Errors
Digital	72.5883333	15.83333
Linear	66.0016667	10.75
Nonlinear	93.045	19.33333



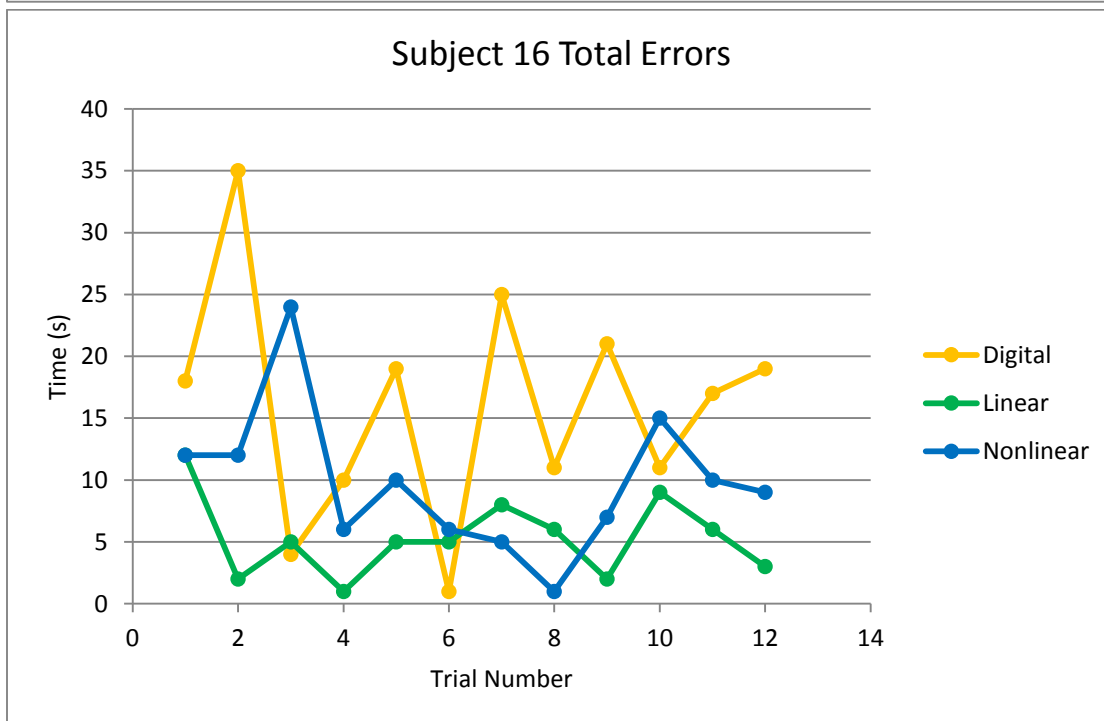
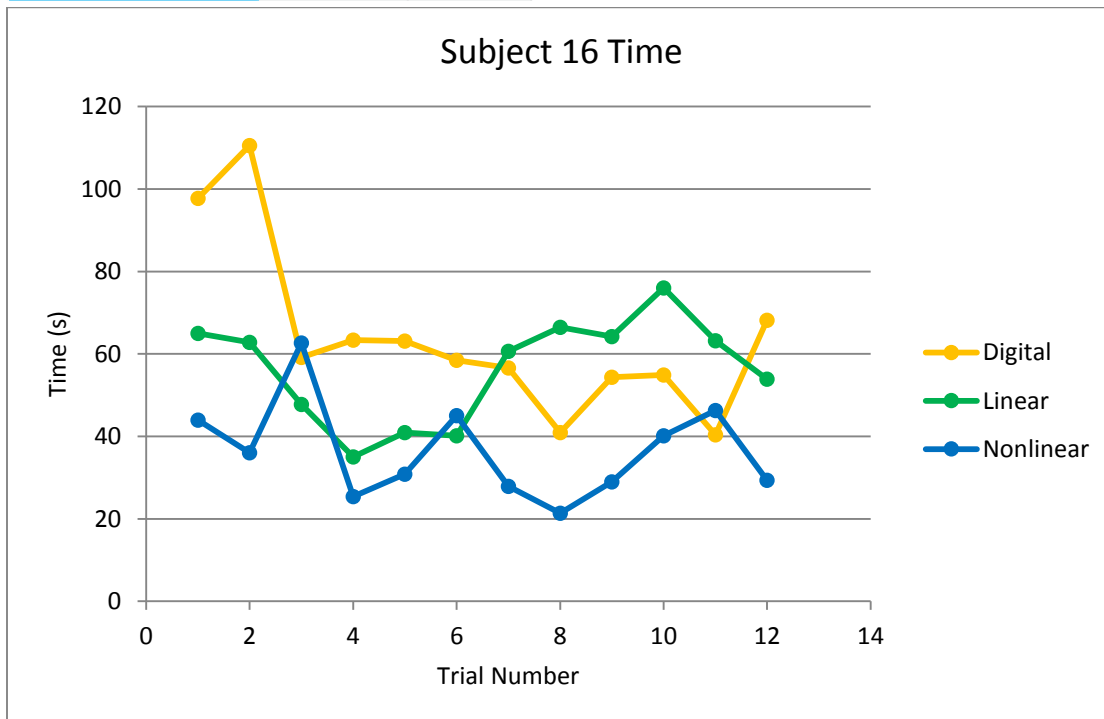
<b>Subject 15</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	5m 33.65s	333.65	42	14	4	60	345.65
<b>lin 2</b>	6m 0.87s	360.87	42	15	3	60	369.87
<b>lin 3</b>	1m 19.69s	79.69	2	1	1	4	82.69
<b>lin 4</b>	2m 32.56s	152.56	13	3	2	18	158.56
<b>lin 5</b>	1m 57.72s	117.72	7	1	1	9	120.72
<b>lin 6</b>	1m 18.13s	78.13	2	2	2	6	84.13
<b>average</b>		187.1033	18	6	2.166667	26.1666667	193.6033333
<b>dig 1</b>	1m 50.03s	110.03	8	6	2	16	116.03
<b>dig 2</b>	1m 50.91s	110.91	5	2	1	8	113.91
<b>dig 3</b>	1m 36.82s	96.82	15	4	2	21	102.82
<b>dig 4</b>	1m 19.72s	79.72	5	3	1	9	82.72
<b>dig 5</b>	1m 42.63s	102.63	14	6	3	23	111.63
<b>dig 6</b>	2m 15.19s	135.19	15	8	2	25	141.19
<b>average</b>		105.8833	10.33333	4.833333	1.833333	17	111.3833333
<b>non 1</b>	2m 6.03s	126.03	15	9	2	26	132.03
<b>non 2</b>	1m 12.87s	72.87	5	3	3	11	81.87
<b>non 3</b>	0m 57.28s	57.28	1	0	2	3	63.28
<b>non 4</b>	1m 29.00s	89	5	2	2	9	95
<b>non 5</b>	1m 32.78s	92.78	1	0	1	2	95.78
<b>non 6</b>	1m 5.85s	65.85	2	1	0	3	65.85
<b>average</b>		83.96833	4.833333	2.5	1.666667	9	88.96833333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	1m 4.69s	64.69	5	3	2	10	70.69
<b>lin 2</b>	1m 17.56s	77.56	5	4	0	9	77.56
<b>lin 3</b>	0m 51.12s	51.12	2	1	0	3	51.12
<b>lin 4</b>	1m 28.59s	88.59	10	4	0	14	88.59
<b>lin 5</b>	0m 43.19s	43.19	1	1	1	3	46.19
<b>lin 6</b>	0m 45.84s	45.84	1	1	0	2	45.84
<b>average</b>		61.8317	4	2.333333	0.5	6.83333333	63.33166667
<b>non 1</b>	0m 52.97s	52.97	2	3	1	6	55.97
<b>non 2</b>	0m 46.50s	46.5	0	0	2	2	52.5
<b>non 3</b>	0m 55.53s	55.53	2	1	1	4	58.53
<b>non 4</b>	0m 54.72s	54.72	3	1	0	4	54.72
<b>non 5</b>	0m 51.44s	51.44	2	2	1	5	54.44
<b>non 6</b>	0m 59.68s	59.68	3	0	0	3	59.68
<b>average</b>		53.4733	2	1.166667	0.8333333	4	55.97333333
<b>dig 1</b>	1m 8.50s	68.5	4	5	2	11	74.5
<b>dig 2</b>	0m 54.75s	54.75	2	1	0	3	54.75
<b>dig 3</b>	0m 54.35s	54.35	2	1	1	4	57.35
<b>dig 4</b>	0m 51.69s	51.69	2	3	3	8	60.69
<b>dig 5</b>	0m 49.16s	49.16	2	2	1	5	52.16
<b>dig 6</b>	0m 50.35s	50.35	1	1	1	3	53.35
<b>average</b>		54.8	2.166666667	2.166667	1.3333333	5.66666667	58.8

Total Averages	Time (s)	Errors
Digital	80.3416667	11.33333
Linear	124.4675	16.5
Nonlinear	68.7208333	6.5



<b>Subject 16</b>							
<b>Day 1</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>dig 1</b>	1m 37.78s	97.78	10	6	2	18	103.78
<b>dig 2</b>	1m 50.54s	110.54	19	12	4	35	122.54
<b>dig 3</b>	0m 59.19s	59.19	2	1	1	4	62.19
<b>dig 4</b>	1m 3.37s	63.37	8	2	0	10	63.37
<b>dig 5</b>	1m 3.10s	63.1	10	8	1	19	66.1
<b>dig 6</b>	0m 58.44s	58.44	1	0	0	1	58.44
<b>average</b>		75.40333	8.333333	4.833333	1.333333	14.5	79.40333333
<b>lin 1</b>	1m 5.00s	65	8	2	2	12	71
<b>lin 2</b>	1m 2.81s	62.81	2	0	0	2	62.81
<b>lin 3</b>	0m 47.75s	47.75	3	2	0	5	47.75
<b>lin 4</b>	0m 35.03s	35.03	0	0	1	1	38.03
<b>lin 5</b>	0m 40.91s	40.91	3	2	0	5	40.91
<b>lin 6</b>	0m 40.19s	40.19	3	2	0	5	40.19
<b>average</b>		48.615	3.166667	1.333333	0.5	5	50.115
<b>non 1</b>	0m 43.97s	43.97	5	3	4	12	55.97
<b>non 2</b>	0m 36.07s	36.07	5	6	1	12	39.07
<b>non 3</b>	1m 2.63s	62.63	10	10	4	24	74.63
<b>non 4</b>	0m 25.44s	25.44	2	1	3	6	34.44
<b>non 5</b>	0m 30.87s	30.87	3	2	5	10	45.87
<b>non 6</b>	0m 45.03s	45.03	3	2	1	6	48.03
<b>average</b>		40.66833	4.666667	4	3	11.666667	49.66833333
<b>Day 2</b>							
<b>Trial</b>	<b>Time (min)</b>	<b>Time (s)</b>	<b>Reversals</b>	<b>Hits</b>	<b>Cones</b>	<b>Total Errors</b>	<b>Final Time (s)</b>
<b>lin 1</b>	1m 0.66s	60.66	5	2	1	8	63.66
<b>lin 2</b>	1m 6.47s	66.47	4	2	0	6	66.47
<b>lin 3</b>	1m 4.19s	64.19	2	0	0	2	64.19
<b>lin 4</b>	1m 16.00s	76	4	3	2	9	82
<b>lin 5</b>	1m 3.22s	63.22	5	0	1	6	66.22
<b>lin 6</b>	0m 53.90s	53.9	3	0	0	3	53.9
<b>average</b>		64.0733	3.833333333	1.166667	0.6666667	5.66666667	66.07333333
<b>dig 1</b>	0m 56.59s	56.59	11	10	4	25	68.59
<b>dig 2</b>	0m 40.90s	40.9	5	2	4	11	52.9
<b>dig 3</b>	0m 54.35s	54.35	9	9	3	21	63.35
<b>dig 4</b>	0m 54.91s	54.91	5	3	3	11	63.91
<b>dig 5</b>	0m 40.37s	40.37	6	7	4	17	52.37
<b>dig 6</b>	1m 8.15s	68.15	6	7	6	19	86.15
<b>average</b>		52.545	7	6.333333	4	17.3333333	64.545
<b>non 1</b>	0m 27.91s	27.91	2	2	1	5	30.91
<b>non 2</b>	0m 21.35s	21.35	0	1	0	1	21.35
<b>non 3</b>	0m 29.00s	29	3	3	1	7	32
<b>non 4</b>	0m 40.19s	40.19	7	5	3	15	49.19
<b>non 5</b>	0m 46.28s	46.28	5	3	2	10	52.28
<b>non 6</b>	0m 29.34s	29.34	4	3	2	9	35.34
<b>average</b>		32.345	3.5	2.833333	1.5	7.83333333	36.845

Total Averages	Time (s)	Errors
Digital	63.9741667	15.91667
Linear	56.3441667	5.333333
Nonlinear	36.5066667	9.75

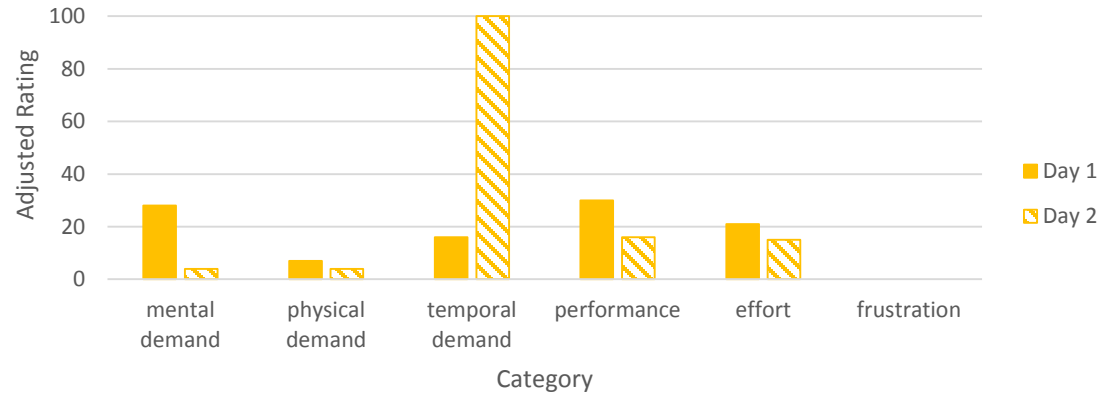


## Appendix B

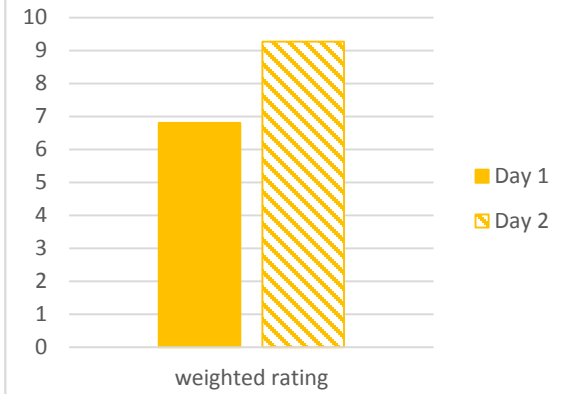
### Individual Subject NASA TLX Data

Subject 1											
Day 1					Day 2					Averages	
course digital					course nonlinear					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	7	28		mental demand	3	4	12		mental demand	16
physical demand	1	7	7		physical demand	1	7	7		physical demand	5.5
temporal demand	4	4	16		temporal demand	3	4	12		temporal demand	58
performance	3	10	30		performance	4	1	4		performance	23
effort	3	7	21		effort	4	7	28		effort	18
frustration	0	4	0		frustration	0	1	0		frustration	0
		sum	102				sum	63		sum	120.5
		weighted rating	6.8				weighted rating	4.2		weighted rating	8.033333333
course linear					course linear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	2	14	28		mental demand	1	10	10		mental demand	19
physical demand	3	10	30		physical demand	5	19	95		physical demand	62.5
temporal demand	1	3	3		temporal demand	1	10	10		temporal demand	6.5
performance	4	1	4		performance	3	2	6		performance	5
effort	5	5	25		effort	4	19	76		effort	50.5
frustration	0	2	0		frustration	1	4	4		frustration	2
		sum	90				sum	201		sum	145.5
		weighted rating	6				weighted rating	13.4		weighted rating	9.7
course nonlinear					course digital					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	3	10	30		mental demand	2	2	4		mental demand	21
physical demand	1	4	4		physical demand	1	4	4		physical demand	5.5
temporal demand	2	4	8		temporal demand	5	20	100		temporal demand	10
performance	5	2	10		performance	4	4	16		performance	7
effort	4	4	16		effort	3	5	15		effort	22
frustration	0	2	0		frustration	0	2	0		frustration	0
		sum	68				sum	139		sum	65.5
		weighted rating	4.533333333				weighted rating	9.266666667		weighted rating	4.366666667

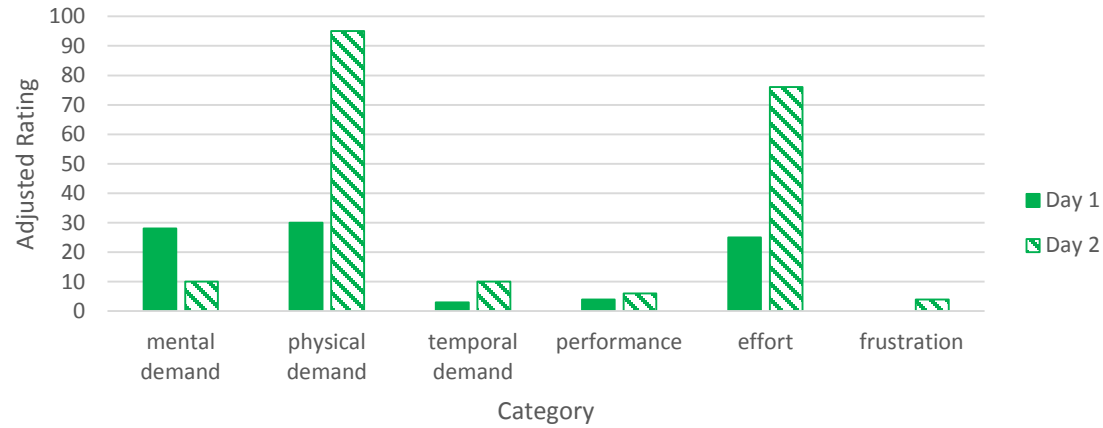
Subject 1 Digital Adjusted Ratings



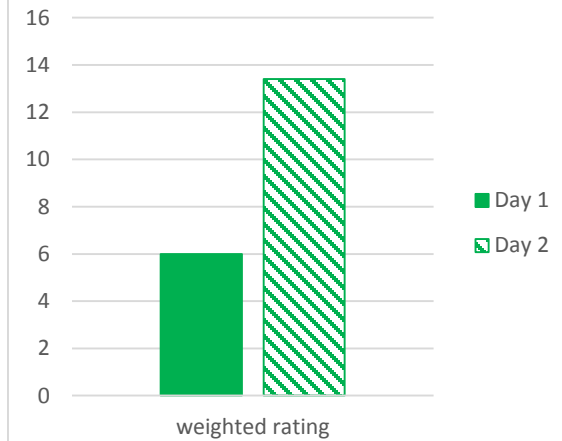
Subject 1 Digital Overall Workload



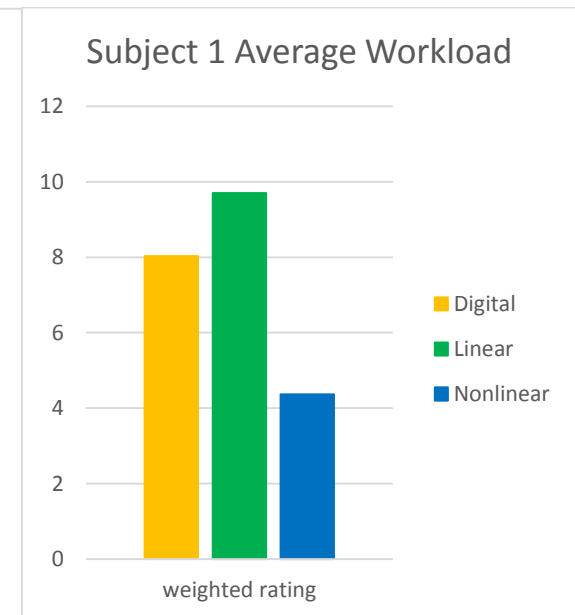
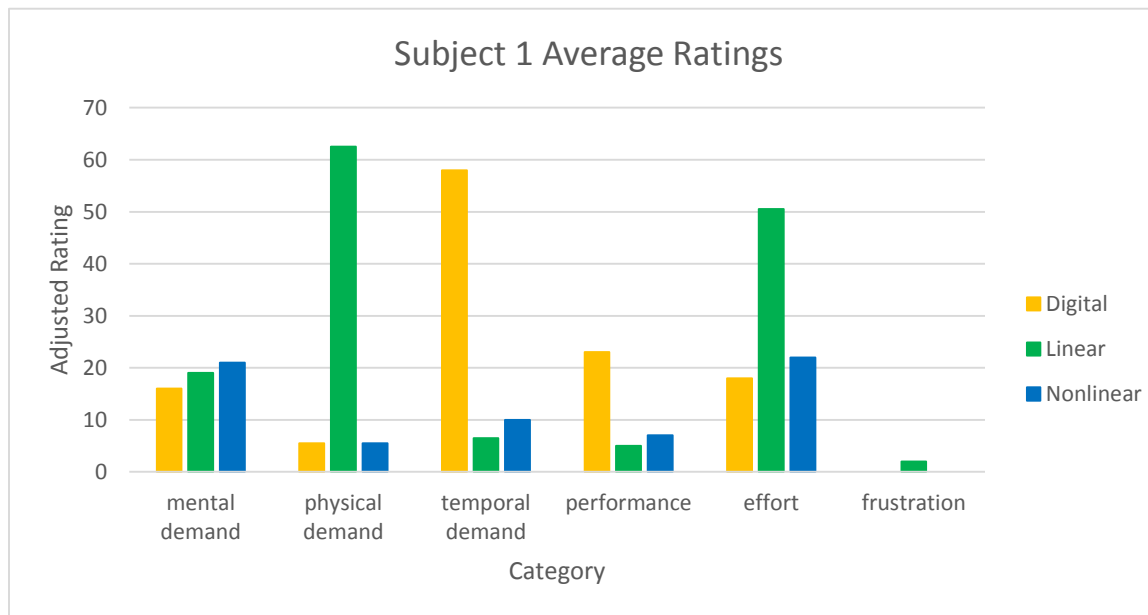
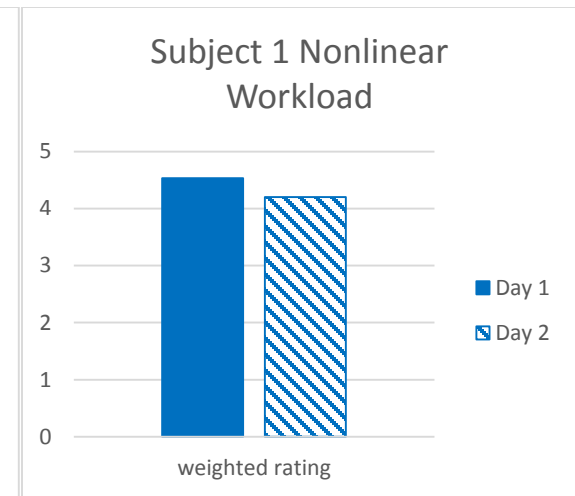
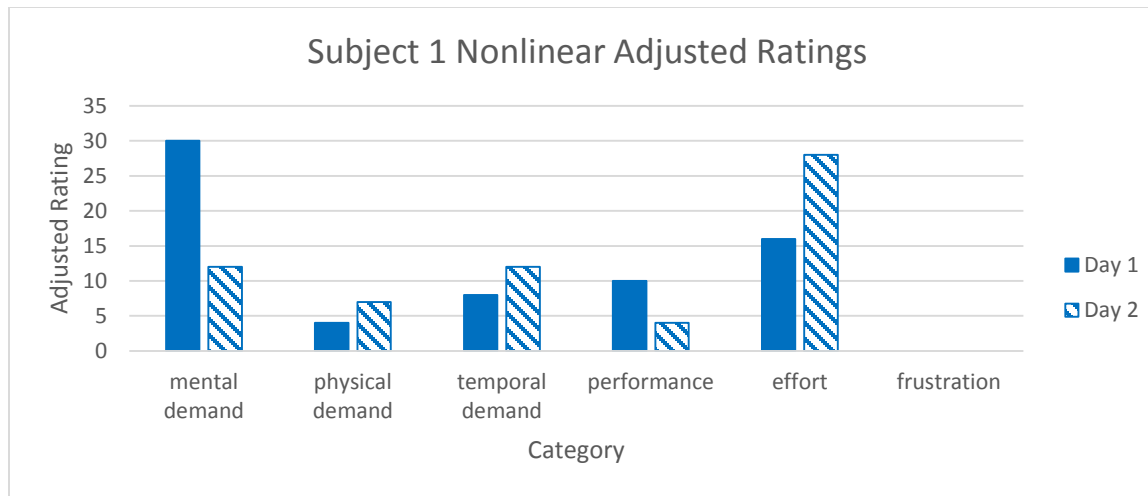
Subject 1 Linear Adjusted Ratings



Subject 1 Linear Workload

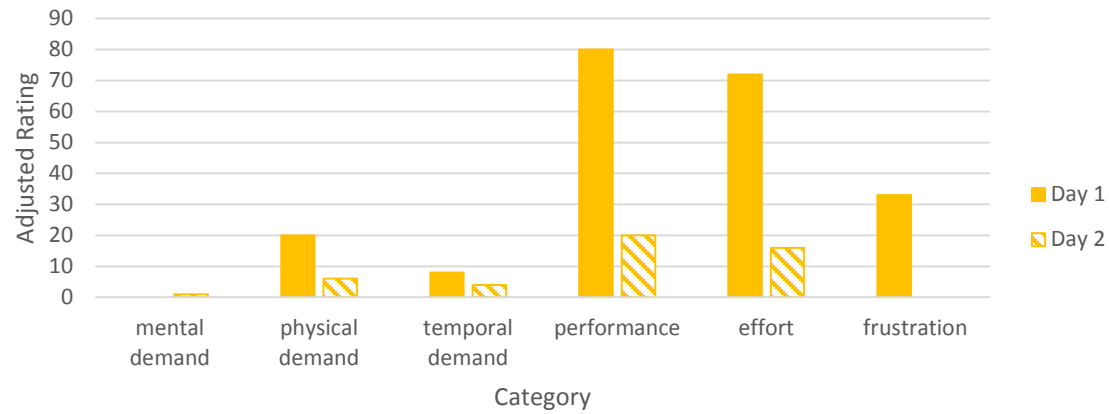




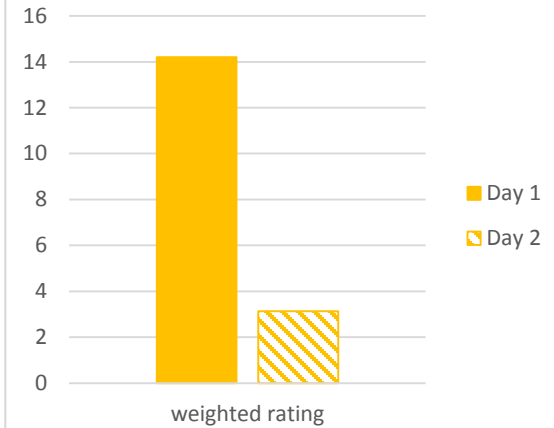


Subject 2													
Day 1					Day 2					Averages			
course linear					course nonlinear					course digital			
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating		
mental demand	1	1	1		mental demand	2	1	2		mental demand	0.5		
physical demand	3	6	18		physical demand	3	1	3		physical demand	13		
temporal demand	2	3	6		temporal demand	1	1	1		temporal demand	6		
performance	5	4	20		performance	5	3	15		performance	50		
effort	4	4	16		effort	4	1	4		effort	44		
frustration	0	1	0		frustration	0	1	0		frustration	16.5		
		sum	61				sum	25			sum	130	
		weighted rating	4.066666667				weighted rating	1.666666667			weighted rating	8.666666667	
course digital					course digital					course linear			
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating		
mental demand	0	4	0		mental demand	1	1	1		mental demand	2		
physical demand	2	10	20		physical demand	3	2	6		physical demand	51.5		
temporal demand	1	8	8		temporal demand	2	2	4		temporal demand	3.5		
performance	5	16	80		performance	5	4	20		performance	13		
effort	4	18	72		effort	4	4	16		effort	32		
frustration	3	11	33		frustration	0	1	0		frustration	0		
		sum	213				sum	47			sum	102	
		weighted rating	14.2				weighted rating	3.133333333			weighted rating	6.8	
course nonlinear					course linear					course nonlinear			
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating		
mental demand	1	1	1		mental demand	3	1	3		mental demand	1.5		
physical demand	2	1	2		physical demand	5	17	85		physical demand	2.5		
temporal demand	3	1	3		temporal demand	1	1	1		temporal demand	2		
performance	5	3	15		performance	3	2	6		performance	15		
effort	4	2	8		effort	3	16	48		effort	6		
frustration	0	2	0		frustration	0	1	0		frustration	0		
		sum	29				sum	143			sum	27	
		weighted rating	1.933333333				weighted rating	9.533333333			weighted rating	1.8	

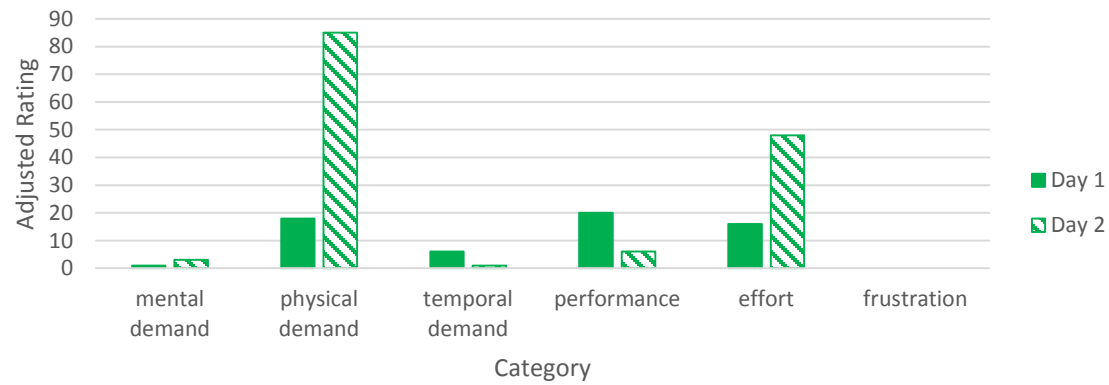
### Subject 2 Digital Adjusted Ratings



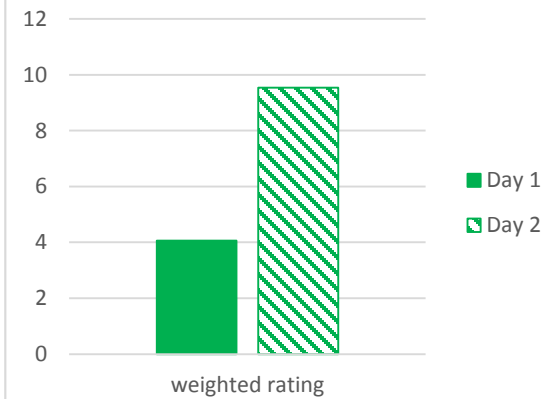
### Subject 2 Digital Workload



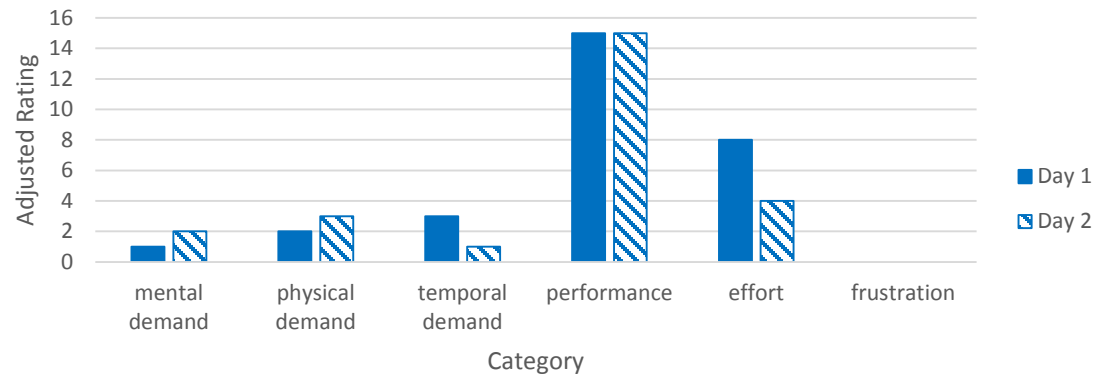
### Subject 2 Linear Adjusted Ratings



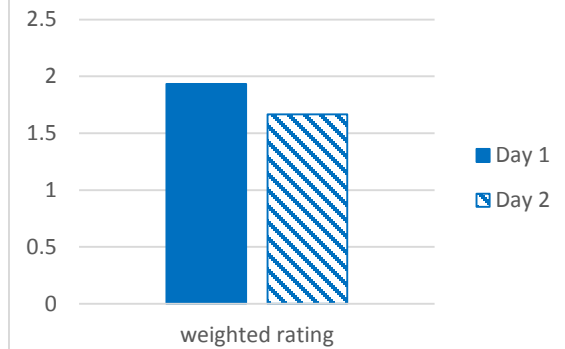
### Subject 2 Linear Workload



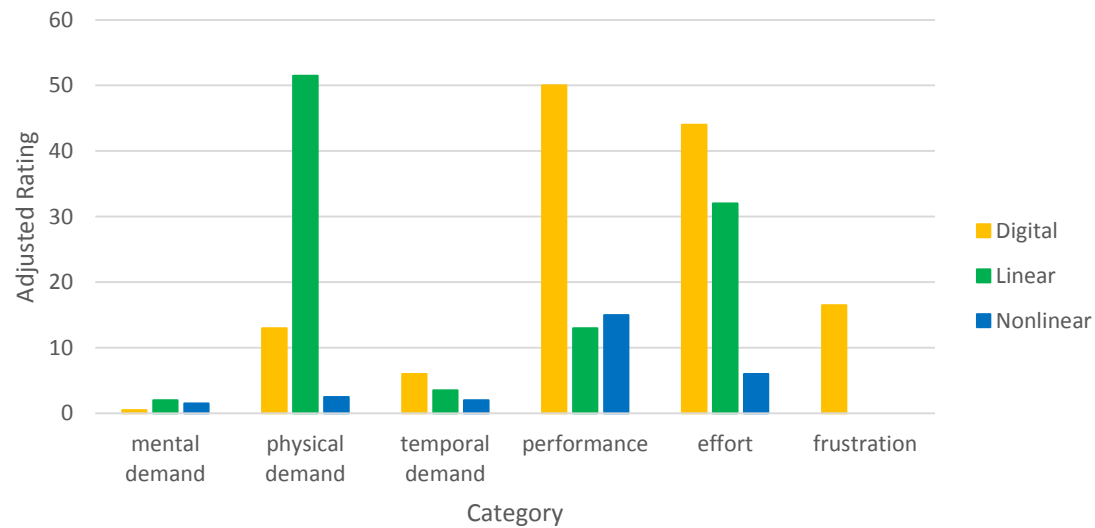
Subject 2 Nonlinear Adjusted Ratings



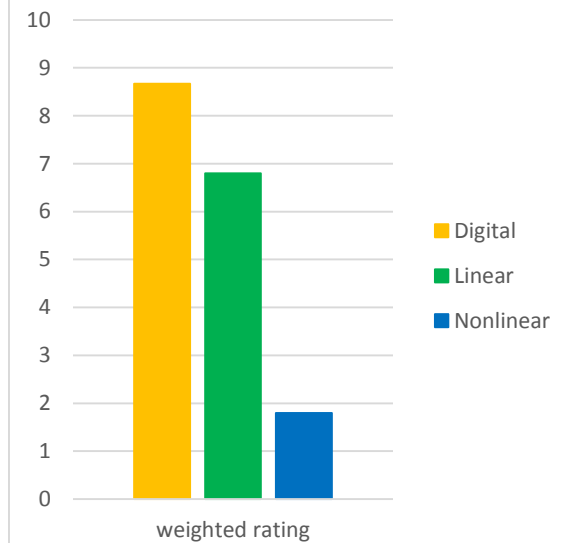
Subject 2 Nonlinear Workload



Subject 2 Average Adjusted Ratings

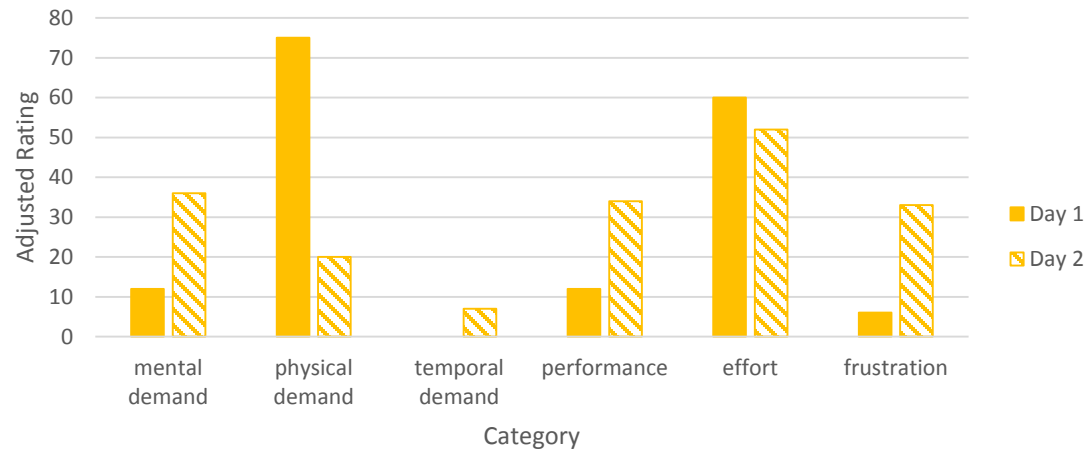


Subject 2 Average Workload

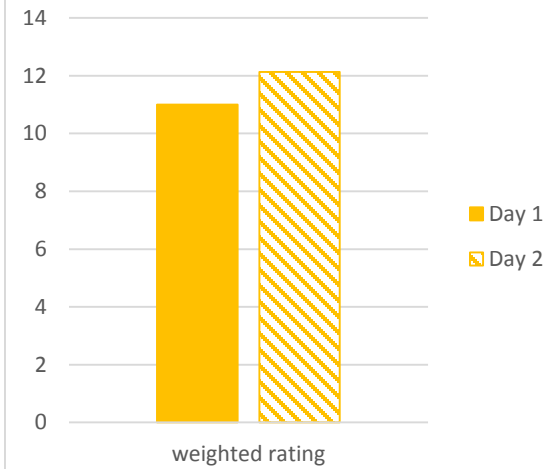


Subject 3															
Day 1				Day 2								Averages			
course digital				course linear				course digital				course linear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating	
mental demand	1	12	12	mental demand	0	3	0	mental demand		24		mental demand		24	
physical demand	5	15	75	physical demand	5	8	40	physical demand		47.5		physical demand		47.5	
temporal demand	0	11	0	temporal demand	3	4	12	temporal demand		3.5		temporal demand		3.5	
performance	3	4	12	performance	3	8	24	performance		23		performance		23	
effort	4	15	60	effort	3	4	12	effort		56		effort		56	
frustration	2	3	6	frustration	1	2	2	frustration		19.5		frustration		19.5	
		sum	165			sum	90		sum	173.5			sum	173.5	
		weighted rating	11			weighted rating	6		weighted rating	11.56666667			weighted rating	11.56666667	
course linear				course nonlinear				course linear				course linear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating	
mental demand	1	3	3	mental demand	2	6	12	mental demand		1.5		mental demand		1.5	
physical demand	5	16	80	physical demand	5	5	25	physical demand		60		physical demand		60	
temporal demand	2	2	4	temporal demand	2	5	10	temporal demand		8		temporal demand		8	
performance	3	8	24	performance	1	5	5	performance		24		performance		24	
effort	4	7	28	effort	2	9	18	effort		20		effort		20	
frustration	0	2	0	frustration	3	4	12	frustration		1		frustration		1	
		sum	139			sum	82		sum	114.5			sum	114.5	
		weighted rating	9.266666667			weighted rating	5.466666667		weighted rating	7.633333333			weighted rating	7.633333333	
course nonlinear				course digital				course nonlinear				course nonlinear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating	
mental demand	1	3	3	mental demand	3	12	36	mental demand		7.5		mental demand		7.5	
physical demand	5	13	65	physical demand	2	10	20	physical demand		45		physical demand		45	
temporal demand	2	2	4	temporal demand	1	7	7	temporal demand		7		temporal demand		7	
performance	3	9	27	performance	2	17	34	performance		16		performance		16	
effort	4	12	48	effort	4	13	52	effort		33		effort		33	
frustration	0	1	0	frustration	3	11	33	frustration		6		frustration		6	
		sum	147			sum	182		sum	114.5			sum	114.5	
		weighted rating	9.8			weighted rating	12.13333333		weighted rating	7.633333333			weighted rating	7.633333333	

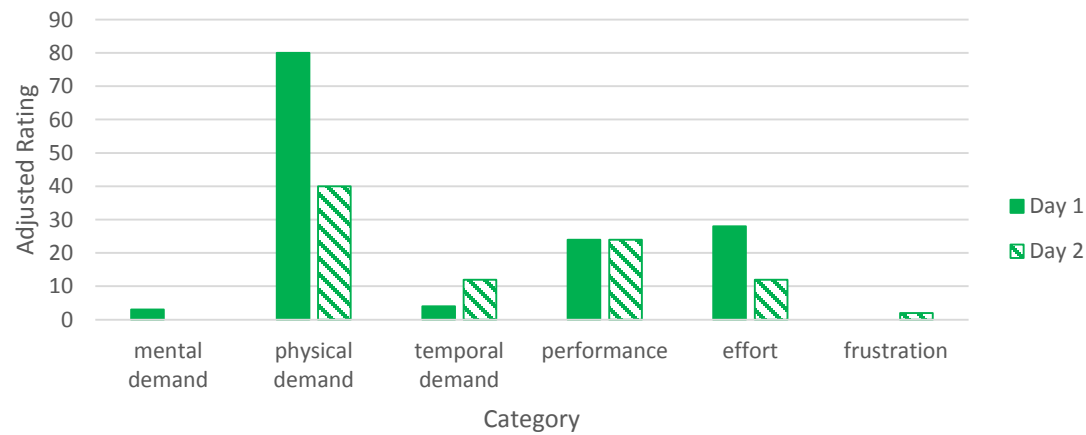
### Subject 3 Digital Ratings



### Subject 3 Digital Workload



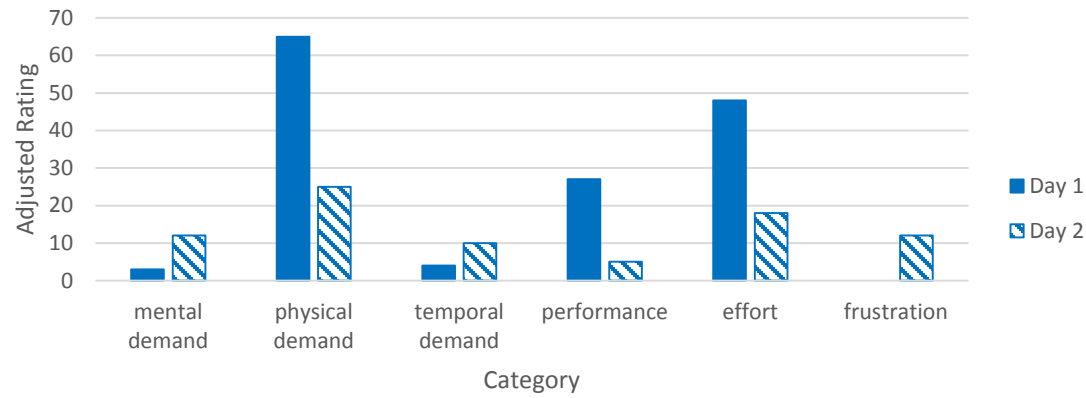
### Subject 3 Linear Ratings



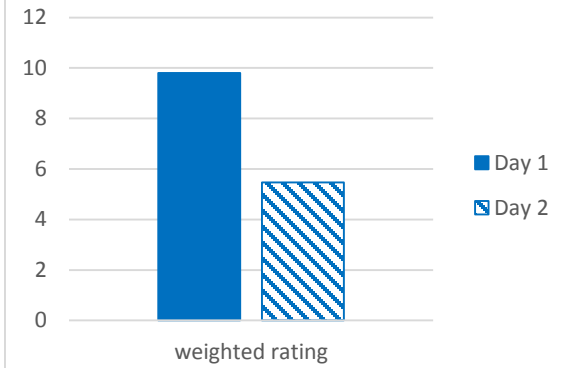
### Subject 3 Linear Workload



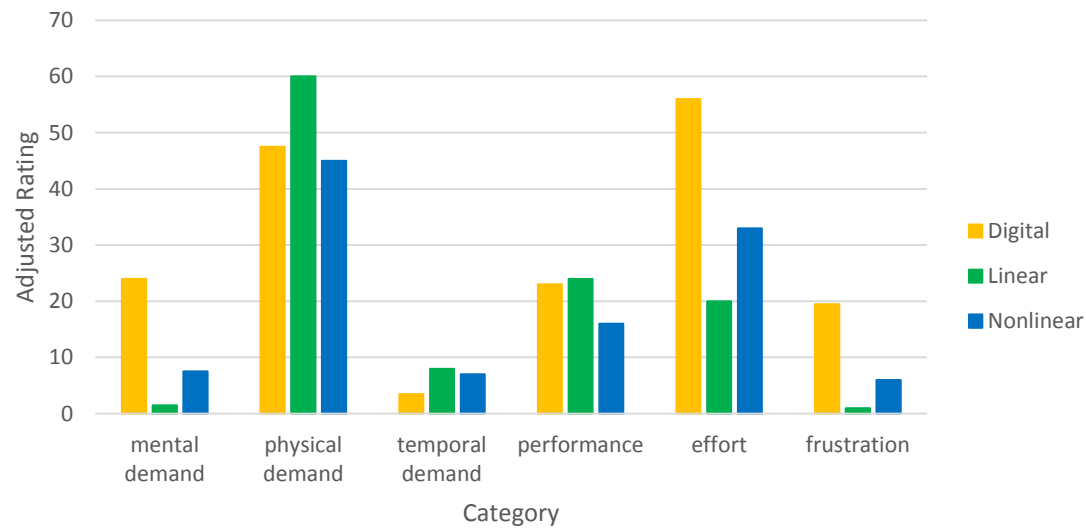
Subject 3 Nonlinear Ratings



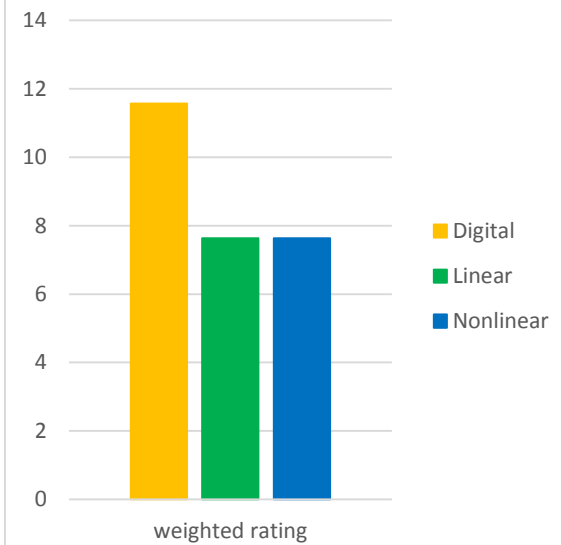
Subject 3 Nonlinear Workload



Subject 3 Average Ratings



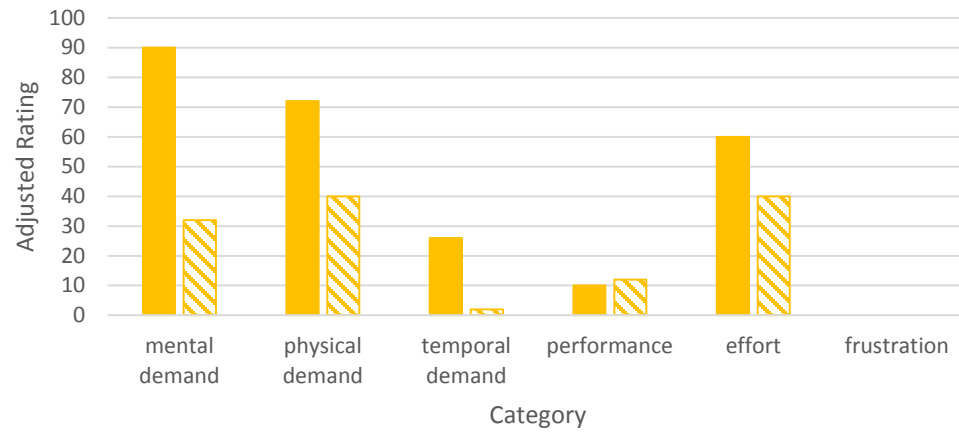
Subject 3 Average Workload



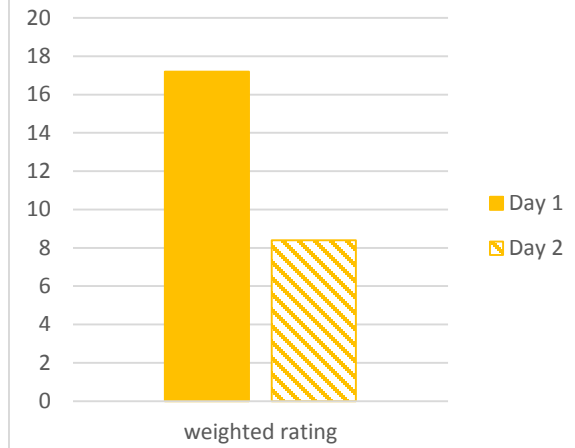
Subject 4											
Day 1				Day 2				Averages			
course digital				course linear				course digital			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	5	18	90	mental demand	4	3	12	mental demand		61	
physical demand	4	18	72	physical demand	4	8	32	physical demand		56	
temporal demand	2	13	26	temporal demand	1	1	1	temporal demand		14	
performance	1	10	10	performance	2	3	6	performance		11	
effort	3	20	60	effort	4	2	8	effort		50	
frustration	0	10	0	frustration	0	1	0	frustration		0	
		sum	258			sum	59		sum	192	
		weighted rating	17.2			weighted rating	3.933333333		weighted rating	12.8	
course nonlinear				course nonlinear				course linear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	4	5	20	mental demand	4	3	12	mental demand		21	
physical demand	3	7	21	physical demand	3	3	9	physical demand		50	
temporal demand	2	2	4	temporal demand	2	1	2	temporal demand		9.5	
performance	2	3	6	performance	3	3	9	performance		7.5	
effort	4	5	20	effort	3	3	9	effort		20	
frustration	0	3	0	frustration	0	2	0	frustration		0	
		sum	71			sum	41		sum	108	
		weighted rating	4.733333333			weighted rating	2.733333333		weighted rating	7.2	
course linear				course digital				course nonlinear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	5	6	30	mental demand	4	8	32	mental demand		16	
physical demand	4	17	68	physical demand	4	10	40	physical demand		15	
temporal demand	3	6	18	temporal demand	1	2	2	temporal demand		3	
performance	1	9	9	performance	2	6	12	performance		7.5	
effort	2	16	32	effort	4	10	40	effort		14.5	
frustration	0	5	0	frustration	0	1	0	frustration		0	
		sum	157			sum	126		sum	56	
		weighted rating	10.46666667			weighted rating	8.4		weighted rating	3.733333333	



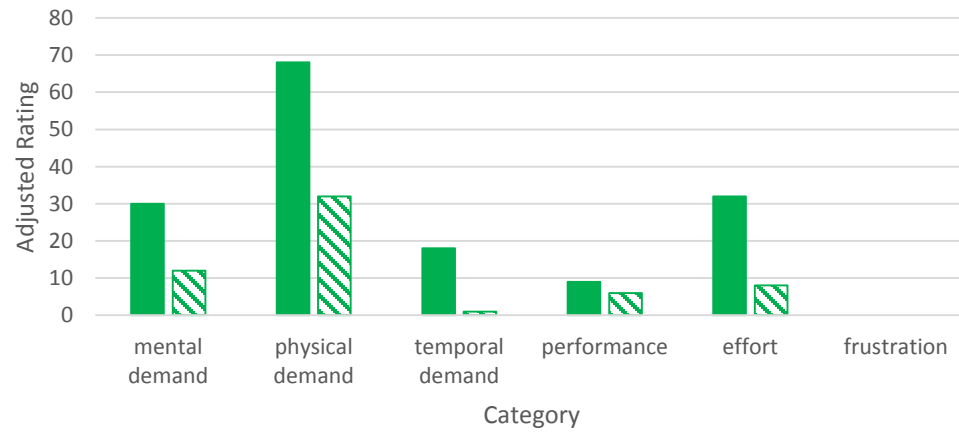
### Subject 4 Digital Ratings



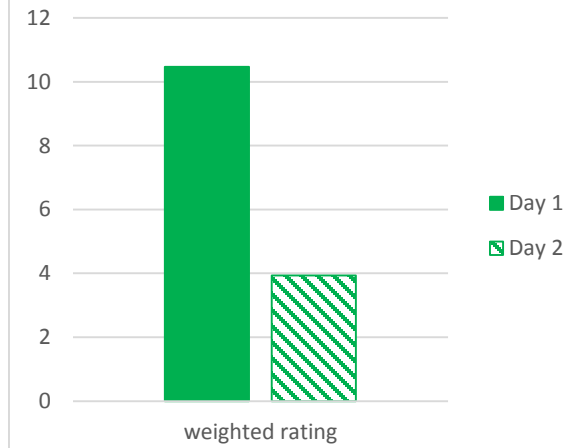
### Subject 4 Digital Workload

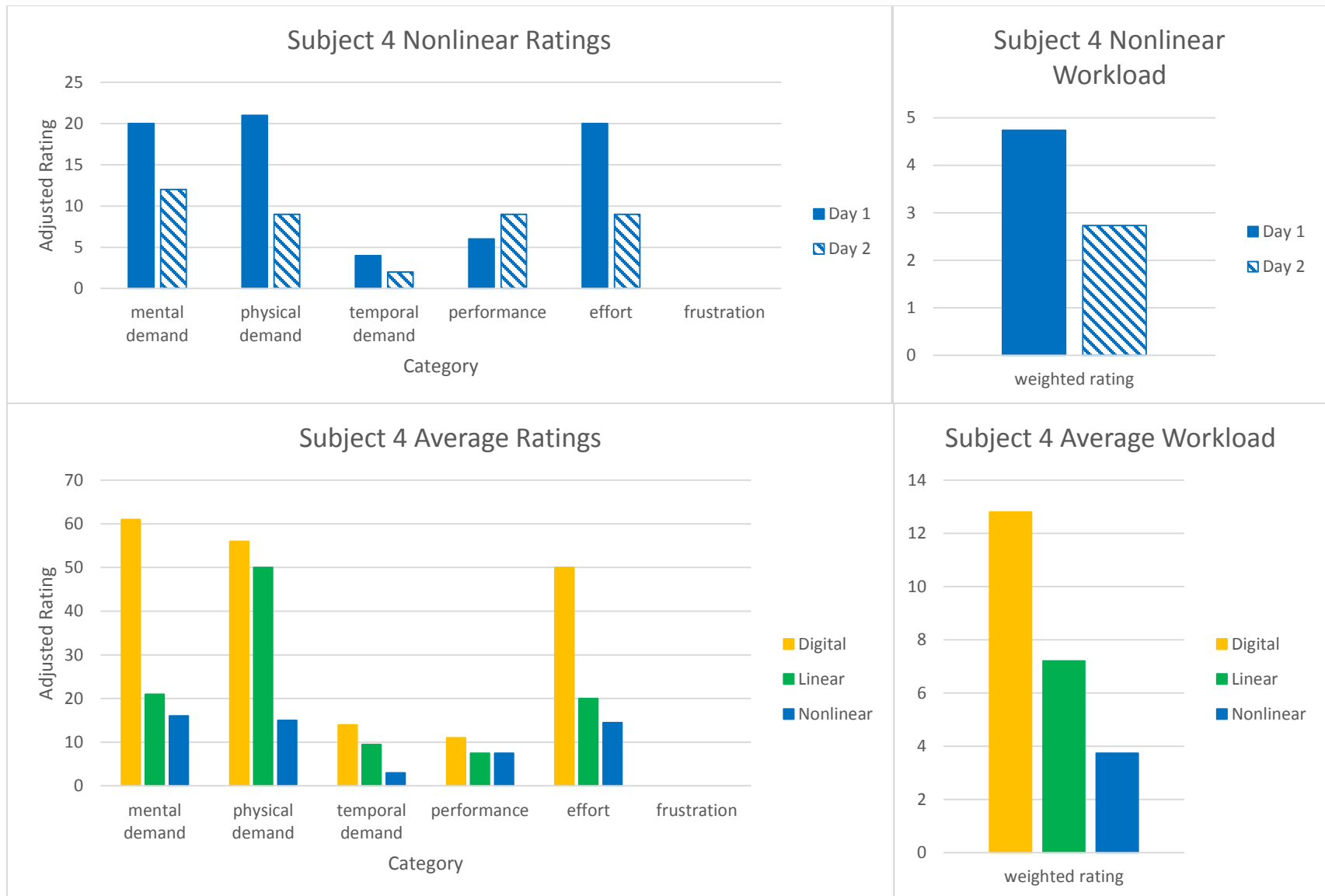


### Subject 4 Linear Ratings



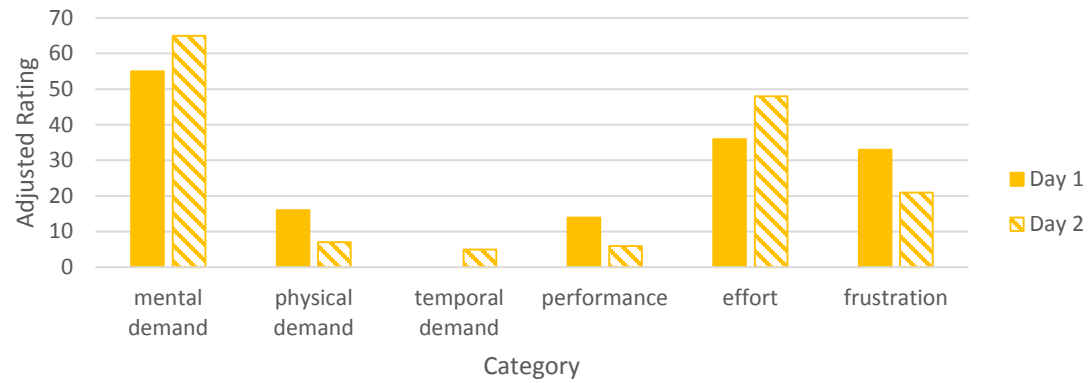
### Subject 4 Linear Workload



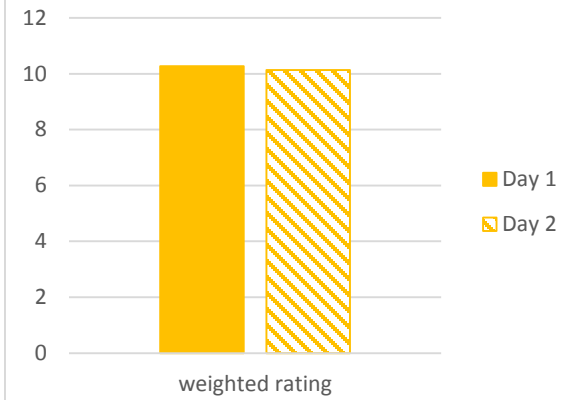


Subject 5																			
Day 1								Day 2								Averages			
course linear								course nonlinear								course digital			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		
mental demand		5	12	60	mental demand		5	9	45	mental demand					mental demand		60		
physical demand		2	7	14	physical demand		2	4	8	physical demand					physical demand		11.5		
temporal demand		1	5	5	temporal demand		1	3	3	temporal demand					temporal demand		2.5		
performance		3	16	48	performance		3	8	24	performance					performance		10		
effort		4	10	40	effort		4	12	48	effort					effort		42		
frustration		0	5	0	frustration		0	2	0	frustration					frustration		27		
		sum		167			sum		128			sum		153					
		weighted rating		11.13333333			weighted rating		8.533333333			weighted rating		10.2					
course digital								course digital								course linear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		
mental demand		5	11	55	mental demand		5	13	65	mental demand					mental demand		42		
physical demand		2	8	16	physical demand		1	7	7	physical demand					physical demand		34.5		
temporal demand		0	5	0	temporal demand		1	5	5	temporal demand					temporal demand		4.5		
performance		2	7	14	performance		1	6	6	performance					performance		35		
effort		3	12	36	effort		4	12	48	effort					effort		42.5		
frustration		3	11	33	frustration		3	7	21	frustration					frustration		0		
		sum		154			sum		152			sum		158.5					
		weighted rating		10.26666667			weighted rating		10.13333333			weighted rating		10.56666667					
course nonlinear								course linear								course nonlinear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		
mental demand		5	9	45	mental demand		4	6	24	mental demand					mental demand		45		
physical demand		2	5	10	physical demand		5	11	55	physical demand					physical demand		9		
temporal demand		1	4	4	temporal demand		1	4	4	temporal demand					temporal demand		3.5		
performance		4	11	44	performance		2	11	22	performance					performance		34		
effort		3	11	33	effort		3	15	45	effort					effort		40.5		
frustration		0	5	0	frustration		0	3	0	frustration					frustration		0		
		sum		136			sum		150			sum		132					
		weighted rating		9.066666667			weighted rating		10			weighted rating		8.8					

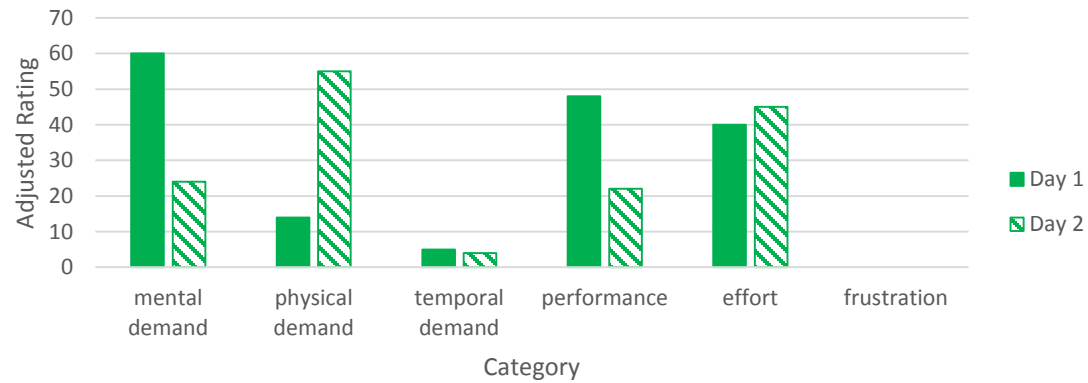
### Subject 5 Digital Ratings



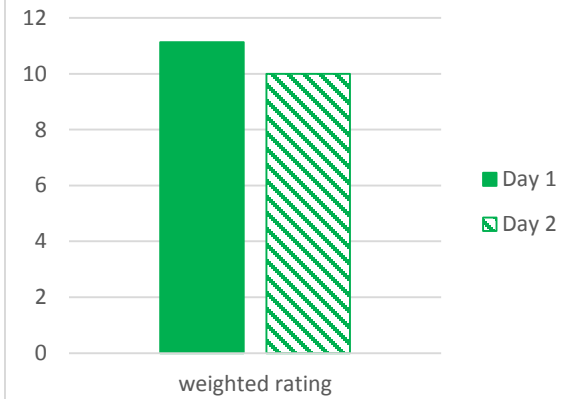
### Subject 5 Digital Workload



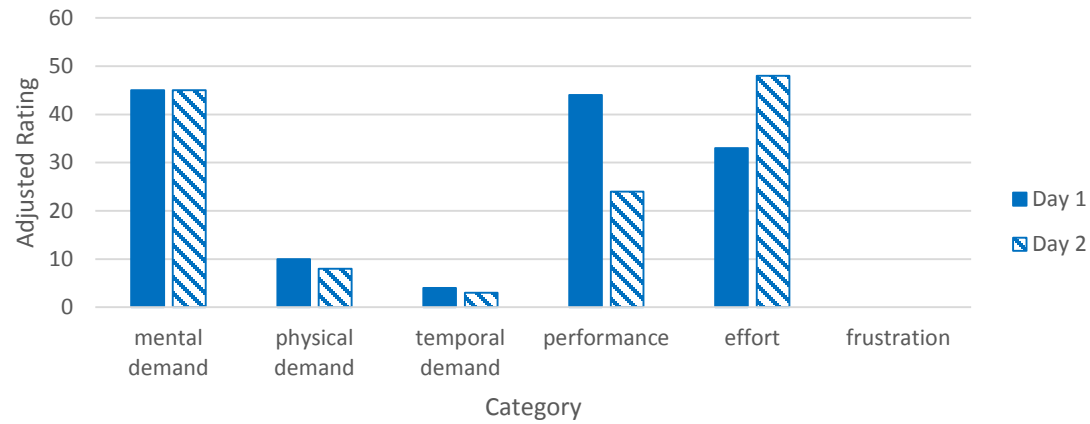
### Subject 5 Linear Ratings



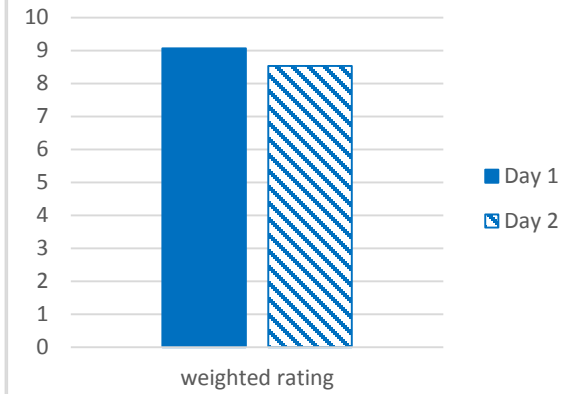
### Subject 5 Linear Workload



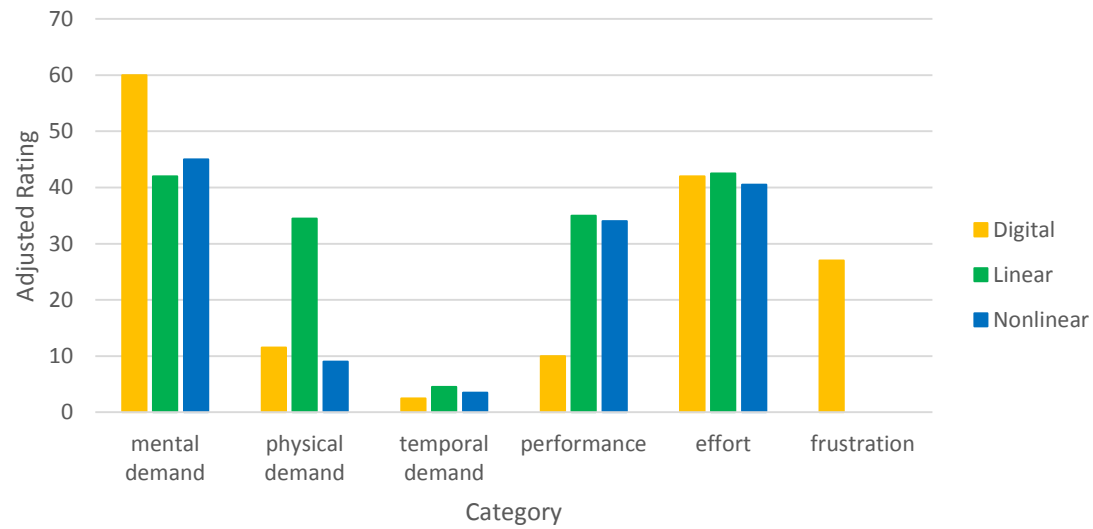
Subject 5 Nonlinear Ratings



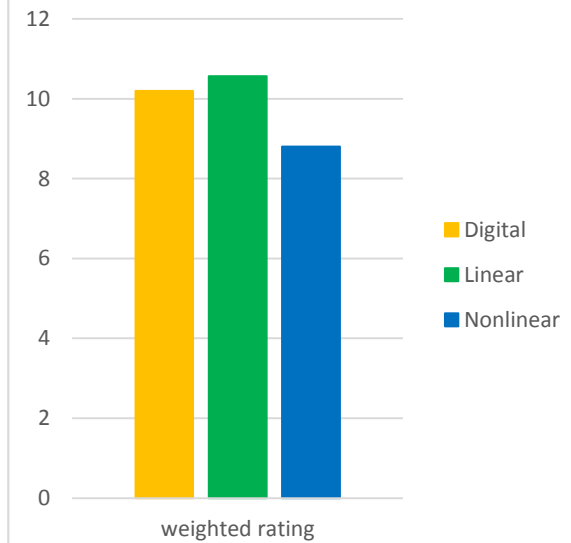
Subject 5 Nonlinear Workload



Subject 5 Average Ratings

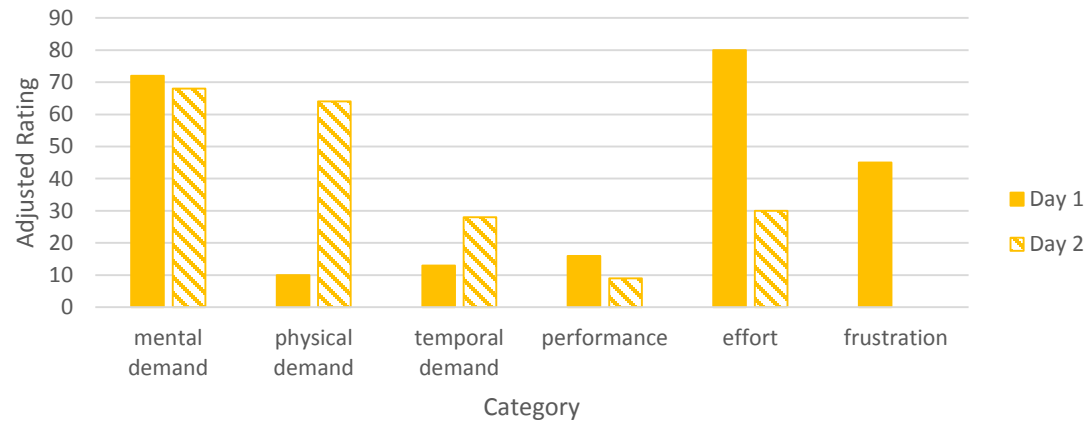


Subject 5 Average Workload

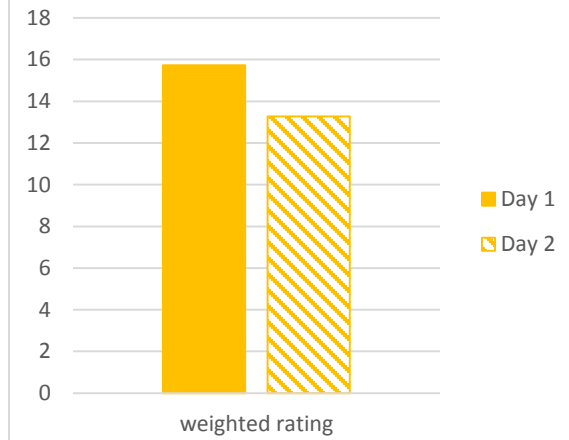


Subject 6											
Day 1					Day 2					Averages	
course digital					course nonlinear					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	18	72		mental demand	2	14	28		mental demand	70
physical demand	1	10	10		physical demand	3	16	48		physical demand	37
temporal demand	1	13	13		temporal demand	1	6	6		temporal demand	20.5
performance	2	8	16		performance	3	1	3		performance	12.5
effort	4	20	80		effort	4	6	24		effort	55
frustration	3	15	45		frustration	2	2	4		frustration	22.5
		sum	236				sum	113		sum	217.5
		weighted rating	15.73333333				weighted rating	7.533333333		weighted rating	14.5
course nonlinear					course linear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	5	19	95		mental demand	4	14	56		mental demand	64
physical demand	0	15	0		physical demand	3	15	45		physical demand	40.5
temporal demand	2	16	32		temporal demand	2	4	8		temporal demand	12.5
performance	3	6	18		performance	3	1	3		performance	8.5
effort	2	18	36		effort	3	14	42		effort	34
frustration	3	20	60		frustration	0	3	0		frustration	15
		sum	241				sum	154		sum	174.5
		weighted rating	16.06666667				weighted rating	10.26666667		weighted rating	11.63333333
course linear					course digital					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	18	72		mental demand	4	17	68		mental demand	61.5
physical demand	3	12	36		physical demand	4	16	64		physical demand	24
temporal demand	1	17	17		temporal demand	2	14	28		temporal demand	19
performance	2	7	14		performance	3	3	9		performance	10.5
effort	2	13	26		effort	2	15	30		effort	30
frustration	3	10	30		frustration	0	9	0		frustration	32
		sum	195				sum	199		sum	177
		weighted rating	13				weighted rating	13.26666667		weighted rating	11.8

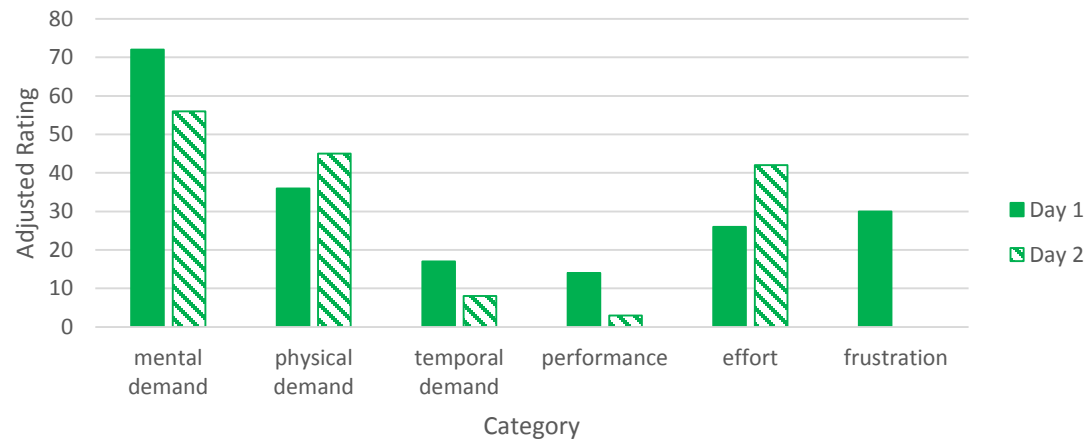
### Subject 6 Digital Ratings



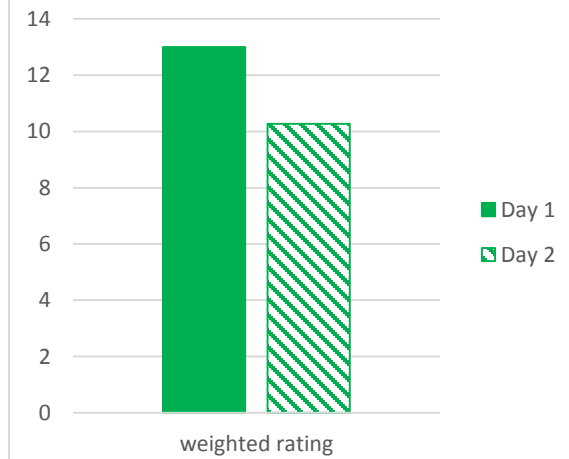
### Subject 6 Digital Workload



### Subject 6 Linear Ratings



### Subject 6 Linear Workload

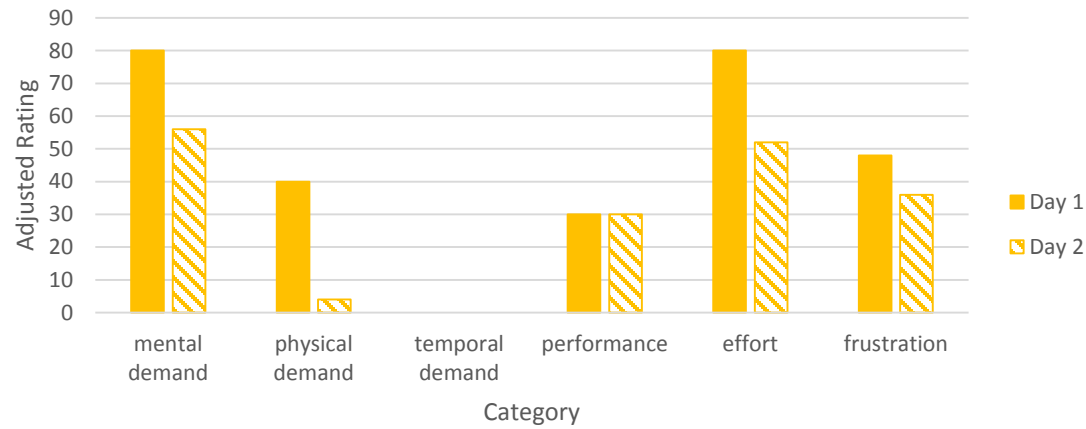




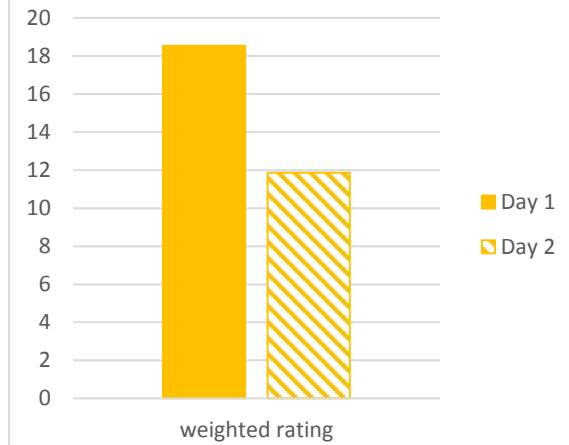


Subject 7																							
Day 1								Day 2								Averages							
course nonlinear								course linear								course digital							
scale title		weight	raw rating	adjusted rating				scale title		weight	raw rating	adjusted rating				scale title		adjusted rating					
mental demand		5	16	80				mental demand		4	9	36				mental demand		68					
physical demand		0	6	0				physical demand		1	6	6				physical demand		22					
temporal demand		2	7	14				temporal demand		2	5	10				temporal demand		0					
performance		1	10	10				performance		3	6	18				performance		30					
effort		4	18	72				effort		5	10	50				effort		66					
frustration		3	10	30				frustration		0	3	0				frustration		42					
		sum		206						sum		120				sum		228					
		weighted rating		13.73333333						weighted rating		8				weighted rating		15.2					
course linear								course nonlinear								course linear							
scale title		weight	raw rating	adjusted rating				scale title		weight	raw rating	adjusted rating				scale title		adjusted rating					
mental demand		5	15	75				mental demand		5	7	35				mental demand		55.5					
physical demand		0	8	0				physical demand		1	4	4				physical demand		3					
temporal demand		1	9	9				temporal demand		2	4	8				temporal demand		9.5					
performance		3	10	30				performance		3	10	30				performance		24					
effort		4	14	56				effort		4	10	40				effort		53					
frustration		2	8	16				frustration		0	4	0				frustration		8					
		sum		186						sum		117				sum		153					
		weighted rating		12.4						weighted rating		7.8				weighted rating		10.2					
course digital								course digital								course nonlinear							
scale title		weight	raw rating	adjusted rating				scale title		weight	raw rating	adjusted rating				scale title		adjusted rating					
mental demand		4	20	80				mental demand		4	14	56				mental demand		57.5					
physical demand		2	20	40				physical demand		1	4	4				physical demand		2					
temporal demand		0	10	0				temporal demand		0	5	0				temporal demand		11					
performance		2	15	30				performance		2	15	30				performance		20					
effort		4	20	80				effort		4	13	52				effort		56					
frustration		3	16	48				frustration		4	9	36				frustration		15					
		sum		278						sum		178				sum		161.5					
		weighted rating		18.53333333						weighted rating		11.86666667				weighted rating		10.76666667					

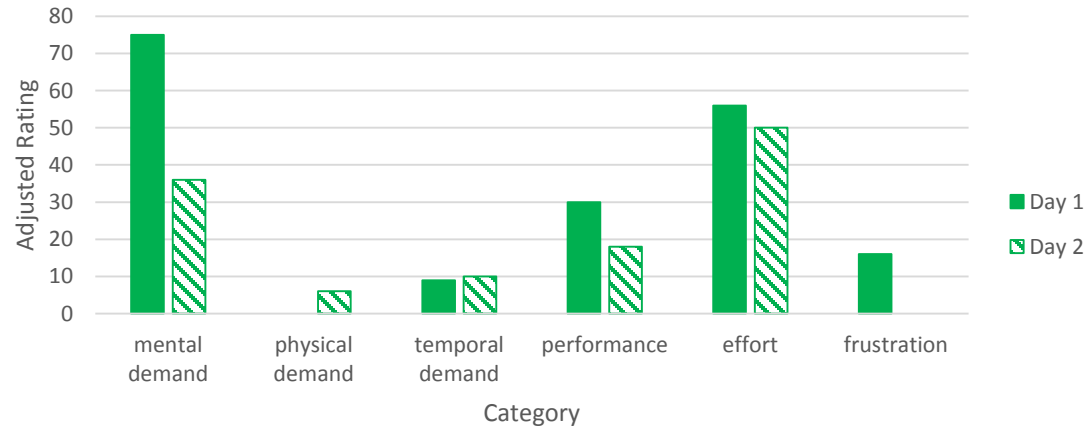
### Subject 7 Digital Ratings



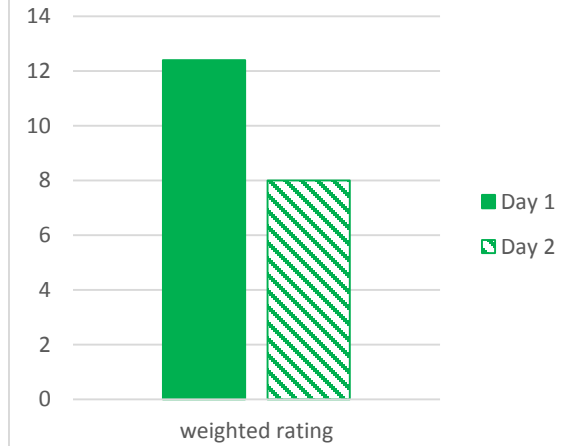
### Subject 7 Digital Workload



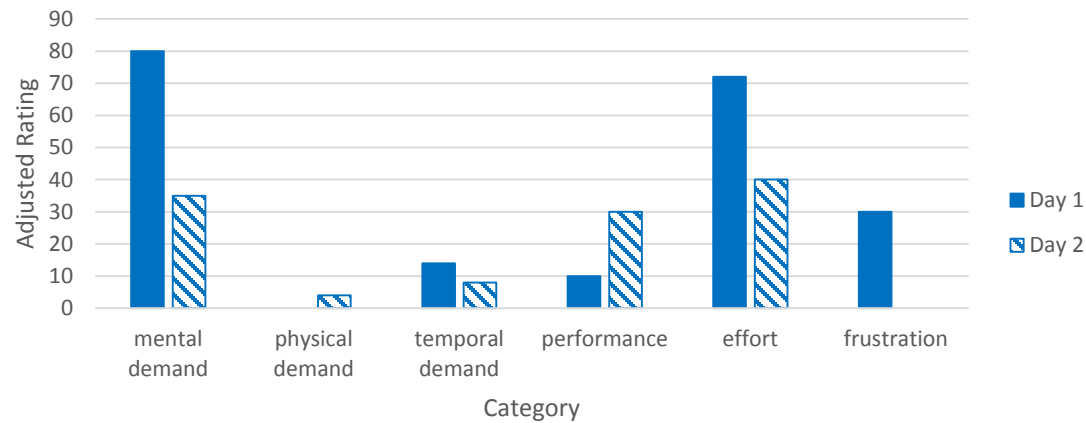
### Subject 7 Linear Ratings



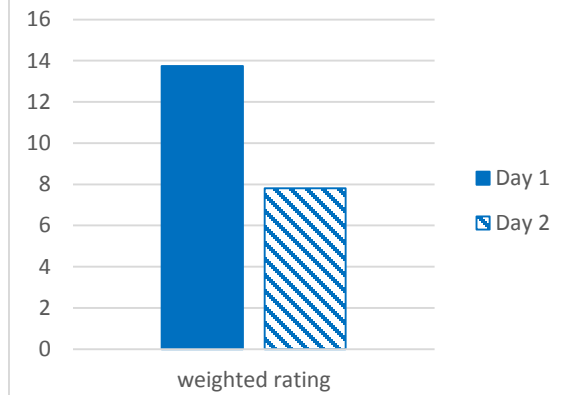
### Subject 7 Linear Workload



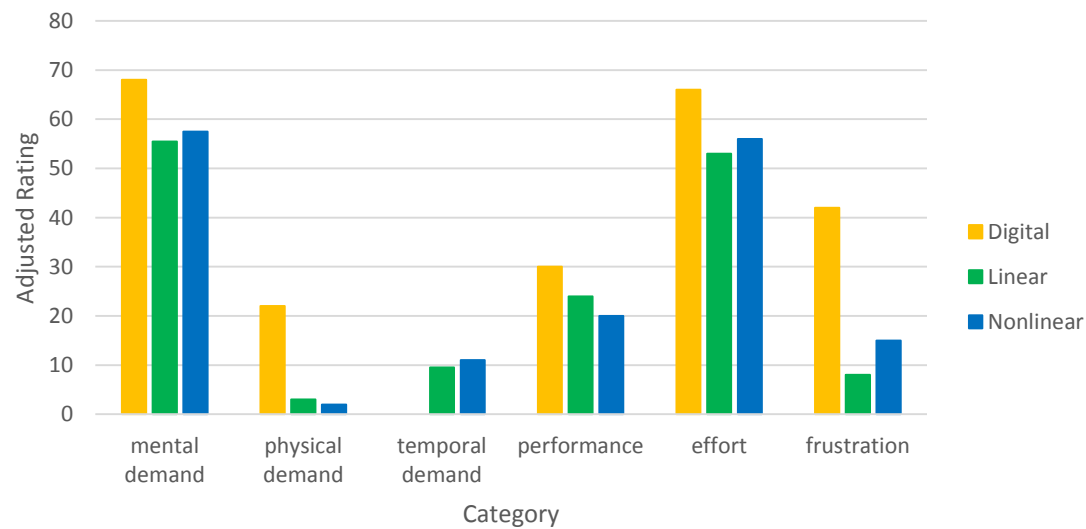
Subject 7 Nonlinear Ratings



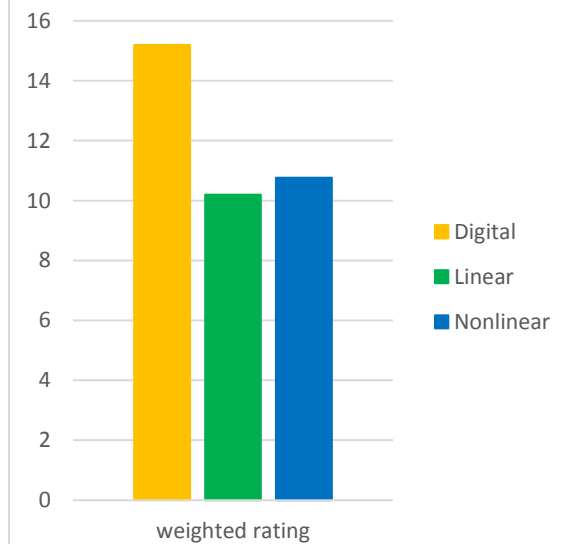
Subject 7 Nonlinear Workload



Subject 7 Average Ratings

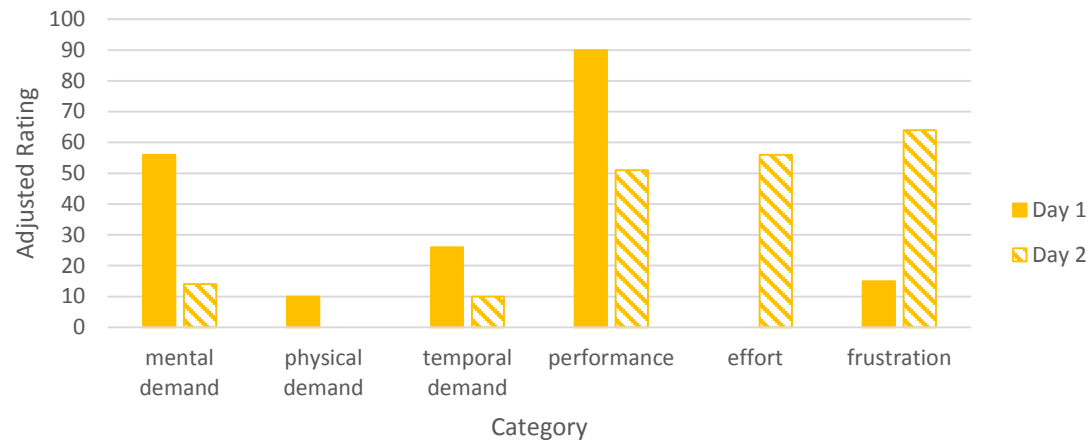


Subject 7 Average Workload

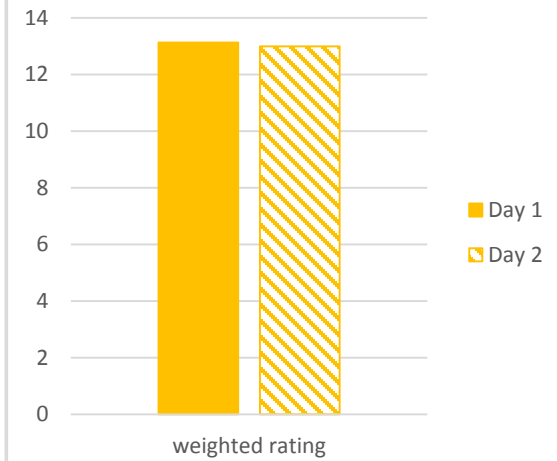


Subject 8											
Day 1				Day 2				Averages			
course digital				course linear				course digital			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	4	14	56	mental demand	4	9	36	mental demand		35	
physical demand	1	10	10	physical demand	0	5	0	physical demand		5	
temporal demand	2	13	26	temporal demand	1	5	5	temporal demand		18	
performance	5	18	90	performance	5	11	55	performance		70.5	
effort	0	17	0	effort	3	8	24	effort		28	
frustration	3	5	15	frustration	2	5	10	frustration		39.5	
		sum	197			sum	130		sum	196	
		weighted rating	13.13333333			weighted rating	8.666666667		weighted rating	13.06666667	
course nonlinear				course nonlinear				course linear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	4	11	44	mental demand	4	8	32	mental demand		48	
physical demand	1	5	5	physical demand	1	6	6	physical demand		8	
temporal demand	3	11	33	temporal demand	1	4	4	temporal demand		6.5	
performance	5	12	60	performance	5	15	75	performance		52.5	
effort	2	17	34	effort	3	11	33	effort		31.5	
frustration	0	4	0	frustration	1	4	4	frustration		5	
		sum	176			sum	154		sum	151.5	
		weighted rating	11.73333333			weighted rating	10.26666667		weighted rating	10.1	
course linear				course digital				course nonlinear			
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating	
mental demand	4	15	60	mental demand	2	7	14	mental demand		38	
physical demand	2	8	16	physical demand	0	5	0	physical demand		5.5	
temporal demand	1	8	8	temporal demand	2	5	10	temporal demand		18.5	
performance	5	10	50	performance	3	17	51	performance		67.5	
effort	3	13	39	effort	4	14	56	effort		33.5	
frustration	0	2	0	frustration	4	16	64	frustration		2	
		sum	173			sum	195		sum	165	
		weighted rating	11.53333333			weighted rating	13		weighted rating	11	

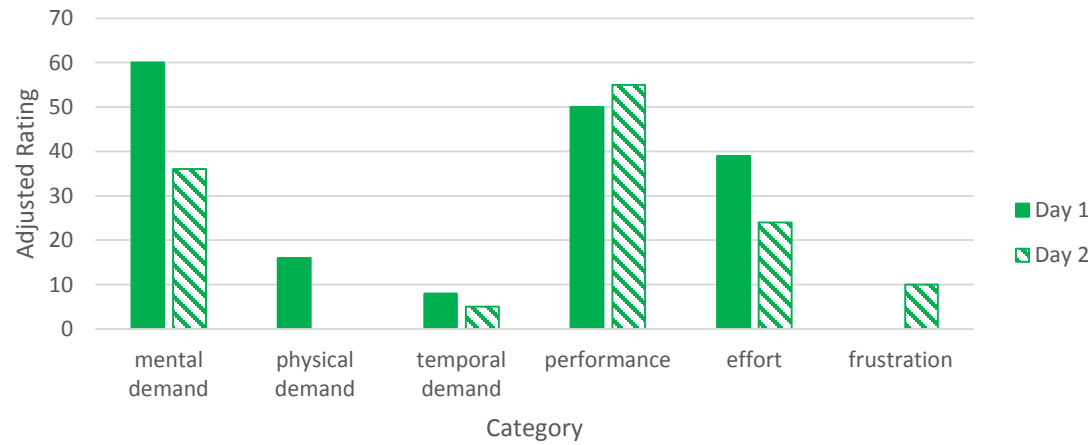
### Subject 8 Digital Ratings



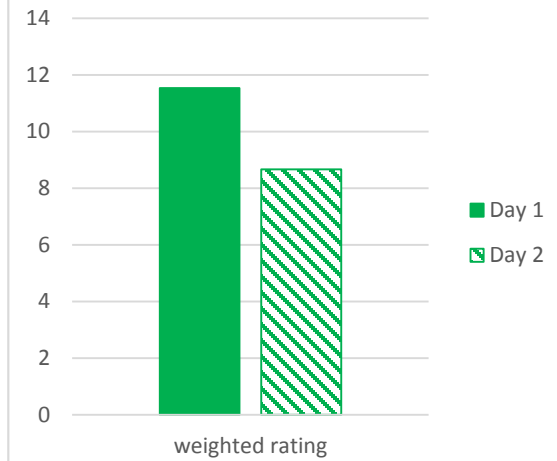
### Subject 8 Digital Workload



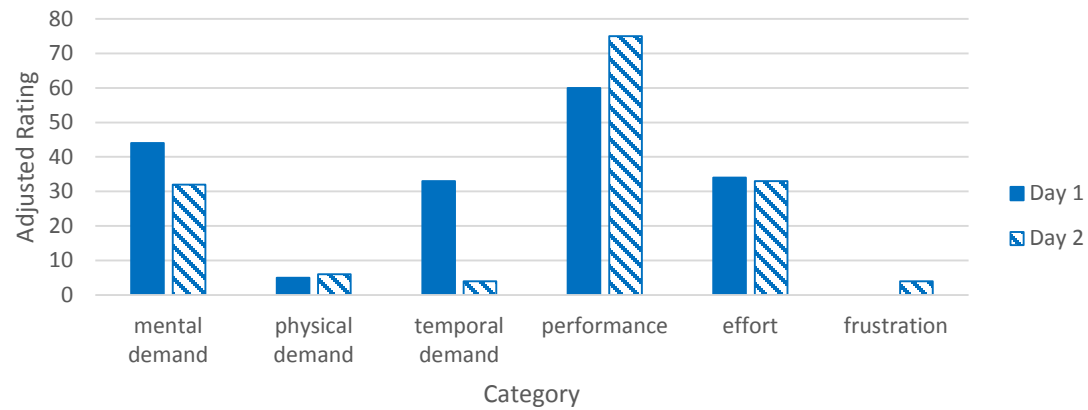
### Subject 8 Linear Ratings



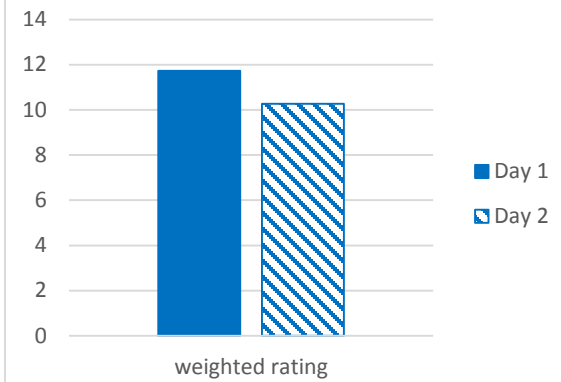
### Subject 8 Linear Workload



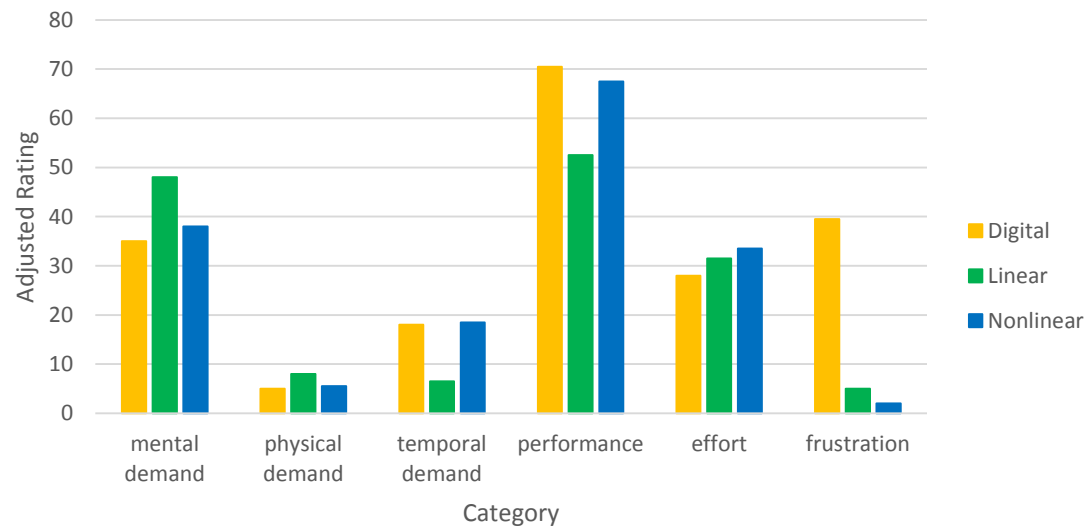
Subject 8 Nonlinear Ratings



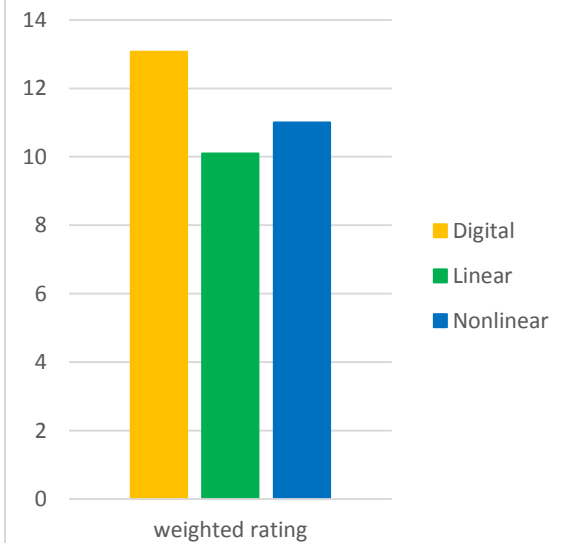
Subject 8 Nonlinear Workload



Subject 8 Average Ratings

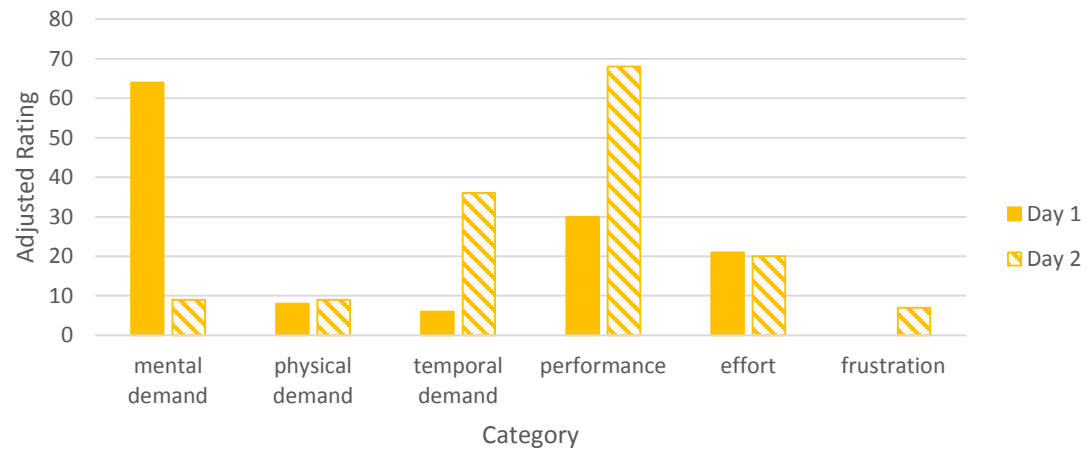


Subject 8 Average Workload

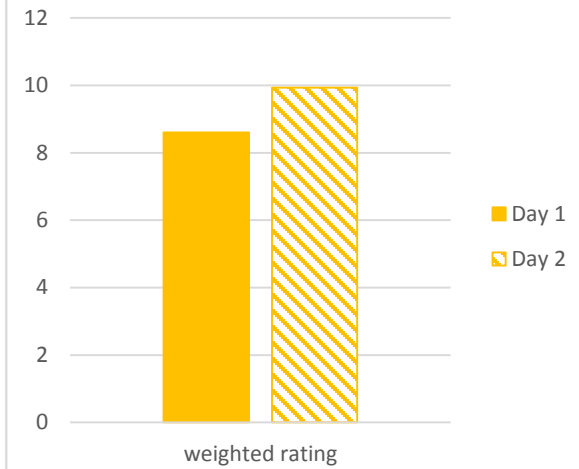


Subject 9					Day 2					Averages	
Day 1											
course digital					course digital					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	16	64		mental demand	3	3	9		mental demand	36.5
physical demand	1	8	8		physical demand	1	9	9		physical demand	8.5
temporal demand	2	3	6		temporal demand	4	9	36		temporal demand	21
performance	5	6	30		performance	4	17	68		performance	49
effort	3	7	21		effort	2	10	20		effort	20.5
frustration	0	1	0		frustration	1	7	7		frustration	3.5
		sum	129				sum	149		sum	139
		weighted rating	8.6				weighted rating	9.933333333		weighted rating	9.266666667
course linear					course nonlinear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	1	8	8		mental demand	3	5	15		mental demand	11.5
physical demand	5	20	100		physical demand	4	10	40		physical demand	65
temporal demand	4	10	40		temporal demand	3	4	12		temporal demand	26
performance	3	10	30		performance	4	7	28		performance	21
effort	2	20	40		effort	1	8	8		effort	30
frustration	0	4	0		frustration	0	2	0		frustration	0
		sum	218				sum	103		sum	153.5
		weighted rating	14.53333333				weighted rating	6.866666667		weighted rating	10.23333333
course nonlinear					course linear					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	1	3	3		mental demand	3	5	15		mental demand	9
physical demand	4	12	48		physical demand	3	10	30		physical demand	44
temporal demand	4	11	44		temporal demand	3	4	12		temporal demand	28
performance	4	2	8		performance	4	3	12		performance	18
effort	2	9	18		effort	2	10	20		effort	13
frustration	0	1	0		frustration	0	1	0		frustration	0
		sum	121				sum	89		sum	112
		weighted rating	8.066666667				weighted rating	5.933333333		weighted rating	7.466666667

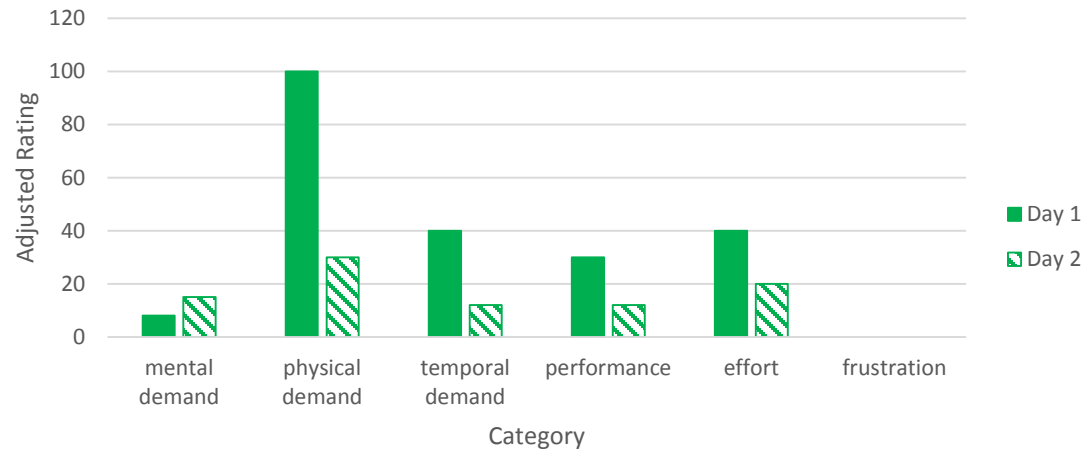
### Subject 9 Digital Ratings



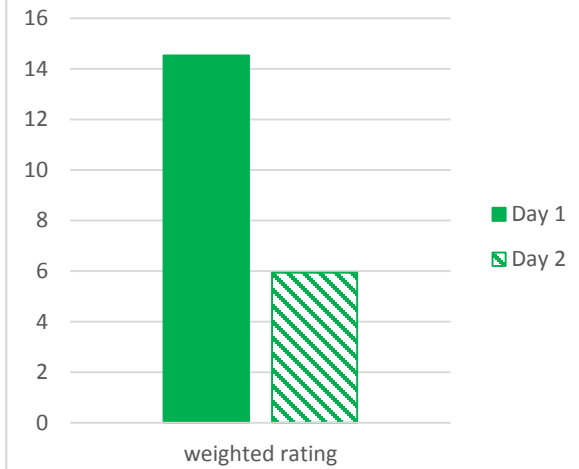
### Subject 9 Digital Workload



### Subject 9 Linear Ratings

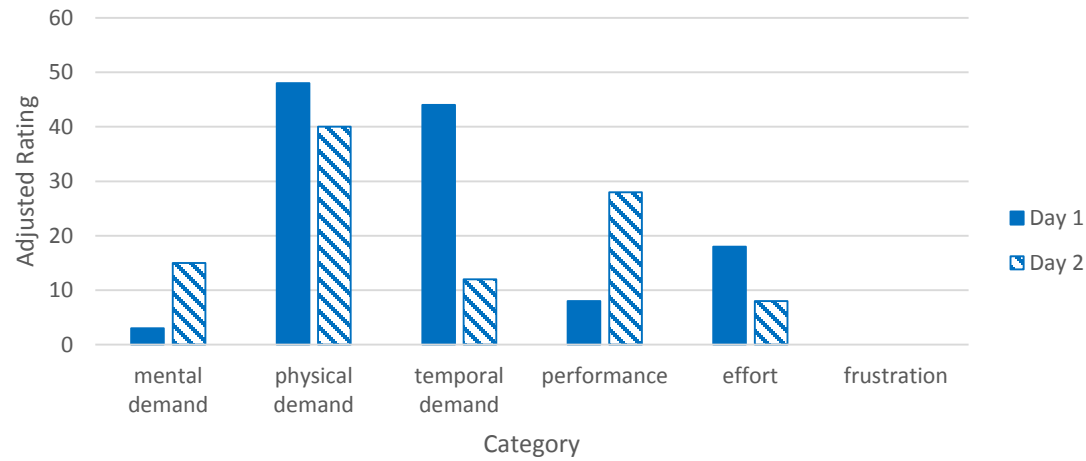


### Subject 9 Linear Workload

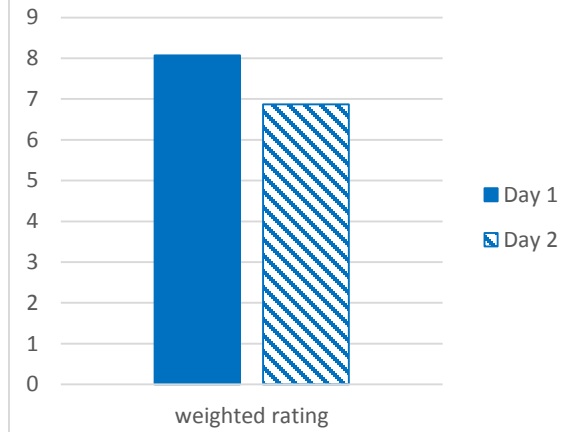




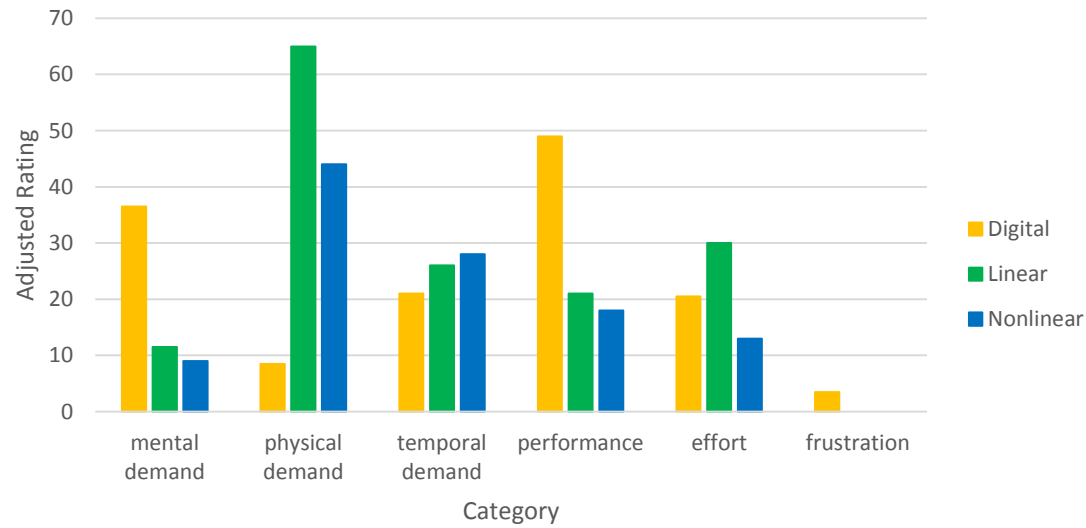
Subject 9 Nonlinear Ratings



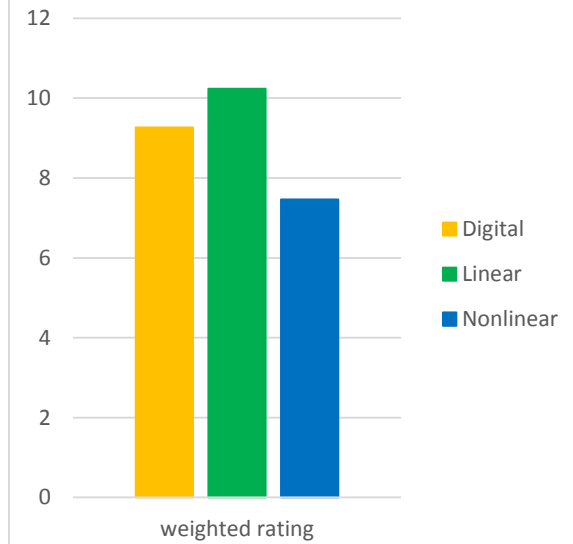
Subject 9 Nonlinear Workload



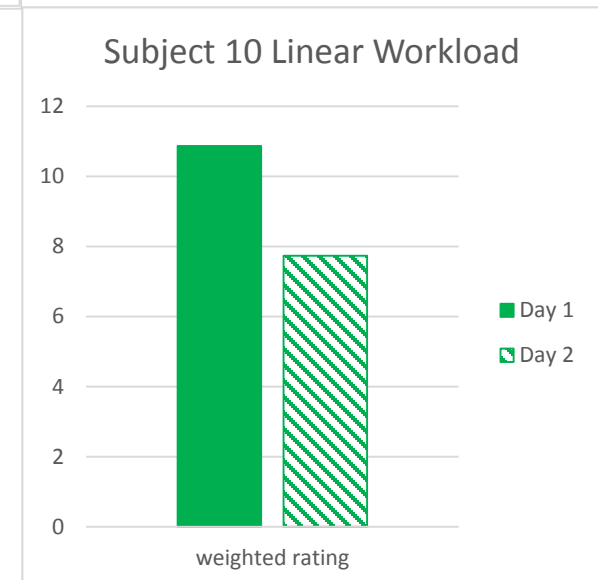
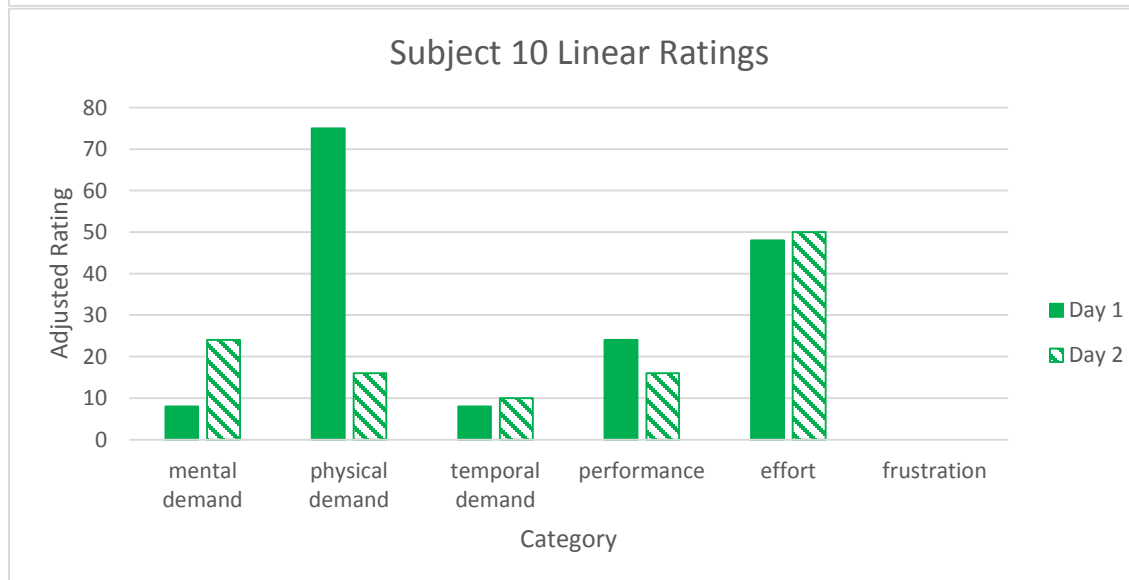
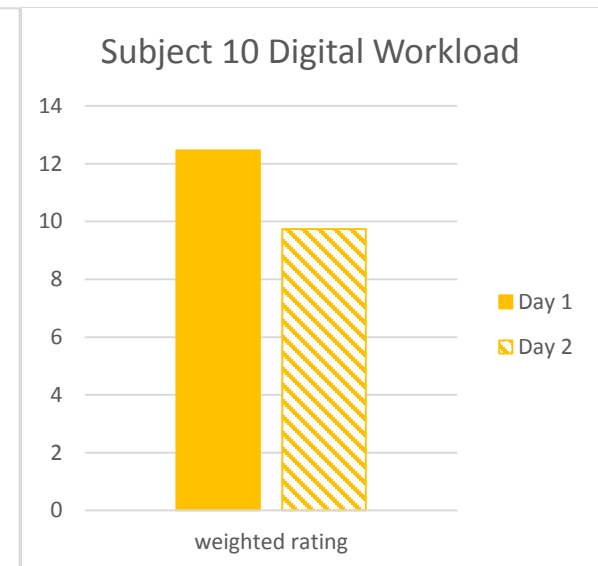
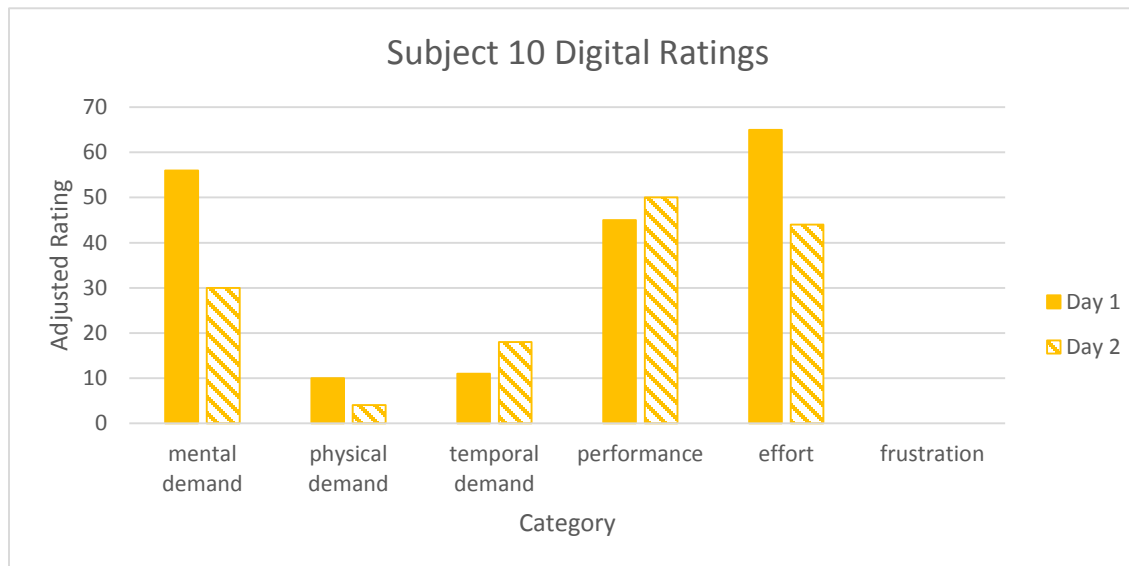
Subject 9 Average Ratings



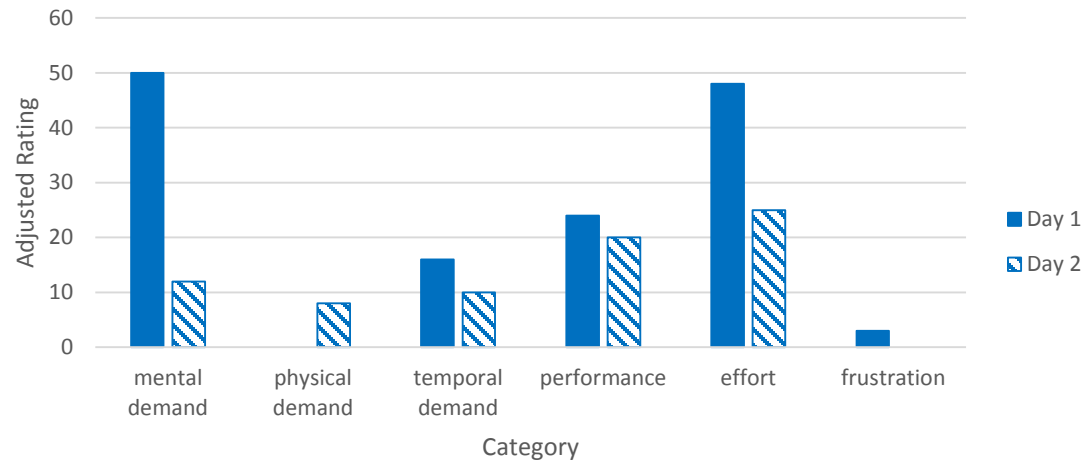
Subject 9 Average Workload



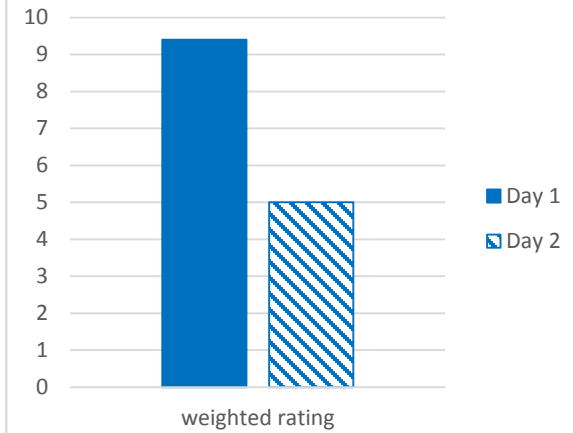
Subject 10															
Day 1								Day 2				Averages			
course nonlinear								course linear				course digital			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		5	10	50	mental demand		3	8	24	mental demand		43			
physical demand		0	4	0	physical demand		2	8	16	physical demand		7			
temporal demand		2	8	16	temporal demand		1	10	10	temporal demand		14.5			
performance		3	8	24	performance		4	4	16	performance		47.5			
effort		4	12	48	effort		5	10	50	effort		54.5			
frustration		1	3	3	frustration		0	2	0	frustration		0			
		sum		141			sum		116			sum		166.5	
		weighted rating		9.4			weighted rating		7.733333333			weighted rating		11.1	
course linear								course digital				course linear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		2	4	8	mental demand		3	10	30	mental demand		16			
physical demand		5	15	75	physical demand		1	4	4	physical demand		45.5			
temporal demand		1	8	8	temporal demand		2	9	18	temporal demand		9			
performance		3	8	24	performance		5	10	50	performance		20			
effort		4	12	48	effort		4	11	44	effort		49			
frustration		0	4	0	frustration		0	5	0	frustration		0			
		sum		163			sum		146			sum		139.5	
		weighted rating		10.86666667			weighted rating		9.733333333			weighted rating		9.3	
course digital								course nonlinear				course nonlinear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		4	14	56	mental demand		3	4	12	mental demand		31			
physical demand		2	5	10	physical demand		2	4	8	physical demand		4			
temporal demand		1	11	11	temporal demand		1	10	10	temporal demand		13			
performance		3	15	45	performance		4	5	20	performance		22			
effort		5	13	65	effort		5	5	25	effort		36.5			
frustration		0	8	0	frustration		0	2	0	frustration		1.5			
		sum		187			sum		75			sum		108	
		weighted rating		12.46666667			weighted rating		5			weighted rating		7.2	



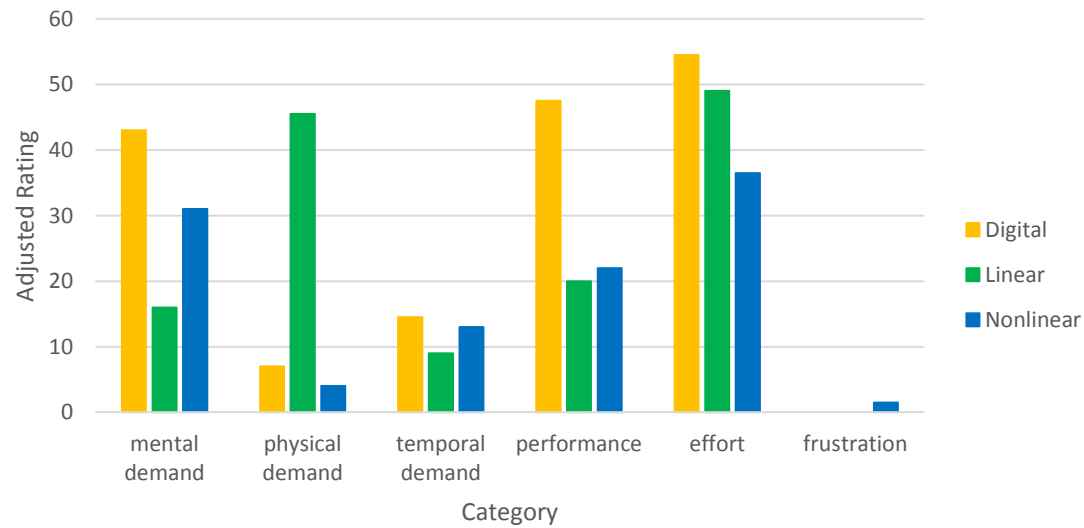
Subject 10 Nonlinear Ratings



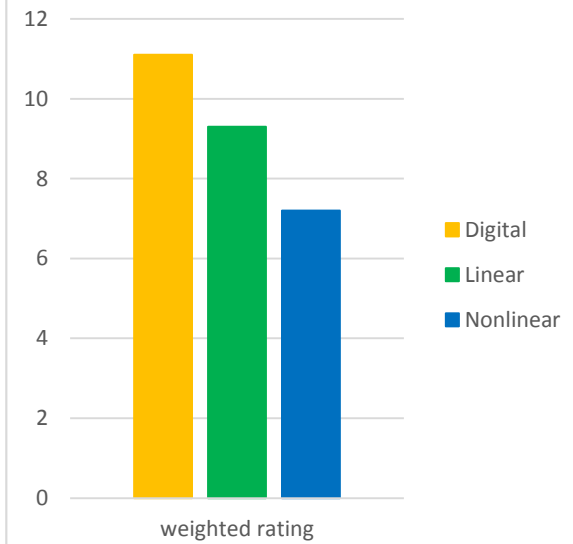
Subject 10 Nonlinear Workload



Subject 10 Average Ratings

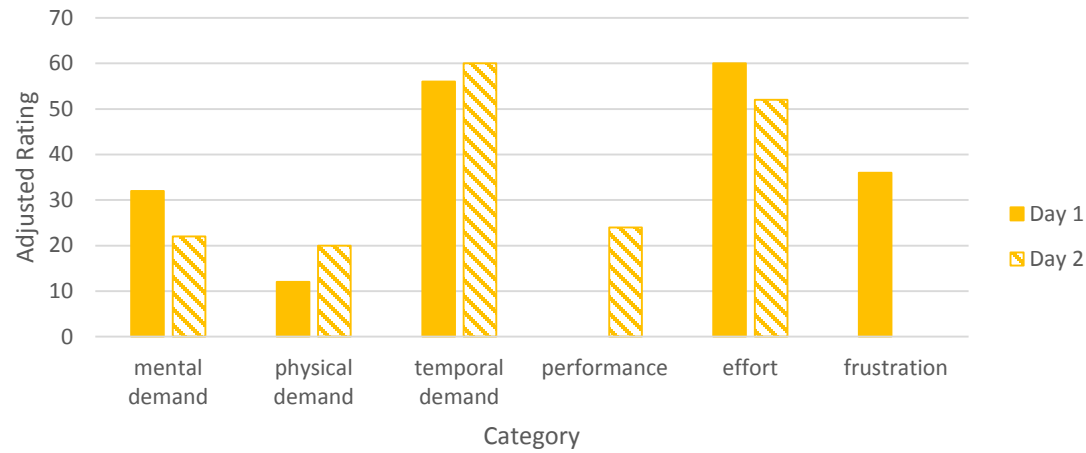


Subject 10 Average Workload

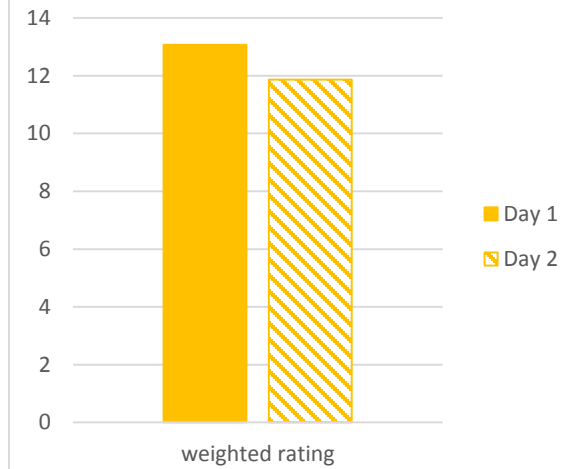


Subject 11											
Day 1					Day 2					Averages	
course nonlinear					course digital					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	17	68		mental demand	2	11	22		mental demand	27
physical demand	4	17	68		physical demand	2	10	20		physical demand	16
temporal demand	3	17	51		temporal demand	5	12	60		temporal demand	58
performance	1	10	10		performance	2	12	24		performance	12
effort	3	15	45		effort	4	13	52		effort	56
frustration	0	6	0		frustration	0	3	0		frustration	18
		sum	242				sum	178		sum	187
		weighted rating	16.13333333				weighted rating	11.86666667		weighted rating	12.46666667
course digital					course linear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	2	16	32		mental demand	1	7	7		mental demand	17
physical demand	1	12	12		physical demand	2	7	14		physical demand	25
temporal demand	4	14	56		temporal demand	5	10	50		temporal demand	43
performance	0	13	0		performance	3	9	27		performance	18.5
effort	4	15	60		effort	4	10	40		effort	47.5
frustration	4	9	36		frustration	0	2	0		frustration	0
		sum	196				sum	138		sum	151
		weighted rating	13.06666667				weighted rating	9.2		weighted rating	10.06666667
course linear					course nonlinear					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	3	9	27		mental demand	2	5	10		mental demand	39
physical demand	3	12	36		physical demand	2	7	14		physical demand	41
temporal demand	3	12	36		temporal demand	5	10	50		temporal demand	50.5
performance	1	10	10		performance	2	7	14		performance	12
effort	5	11	55		effort	4	11	44		effort	44.5
frustration	0	5	0		frustration	0	2	0		frustration	0
		sum	164				sum	132		sum	187
		weighted rating	10.93333333				weighted rating	8.8		weighted rating	12.46666667

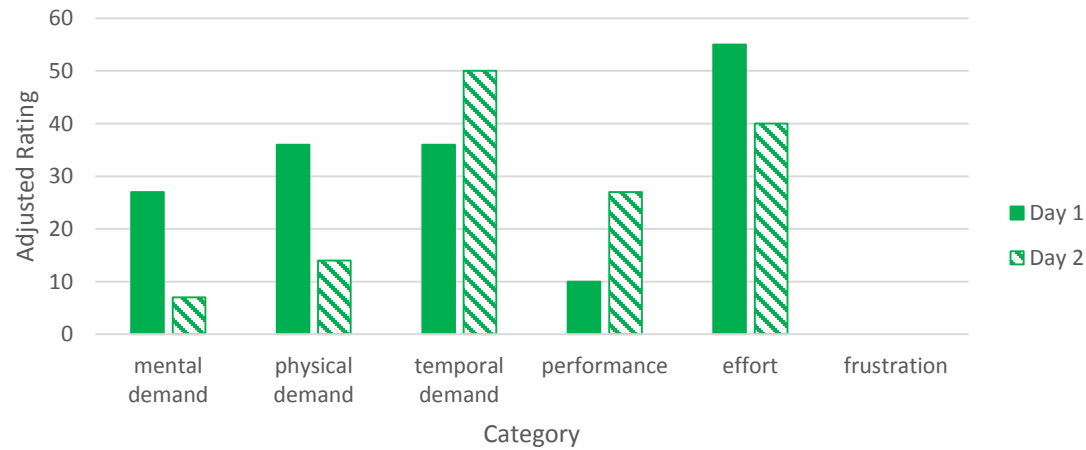
### Subject 11 Digital Ratings



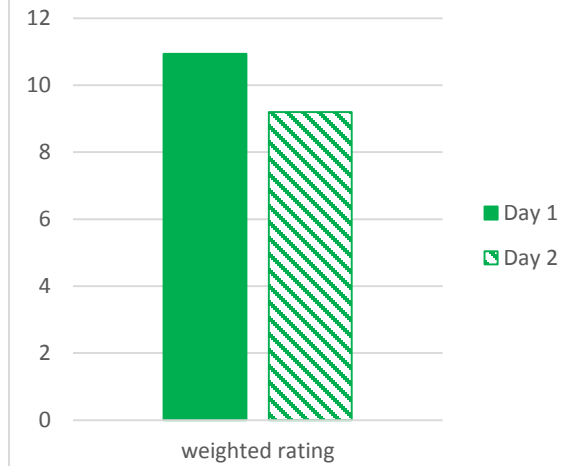
### Subject 11 Digital Workload



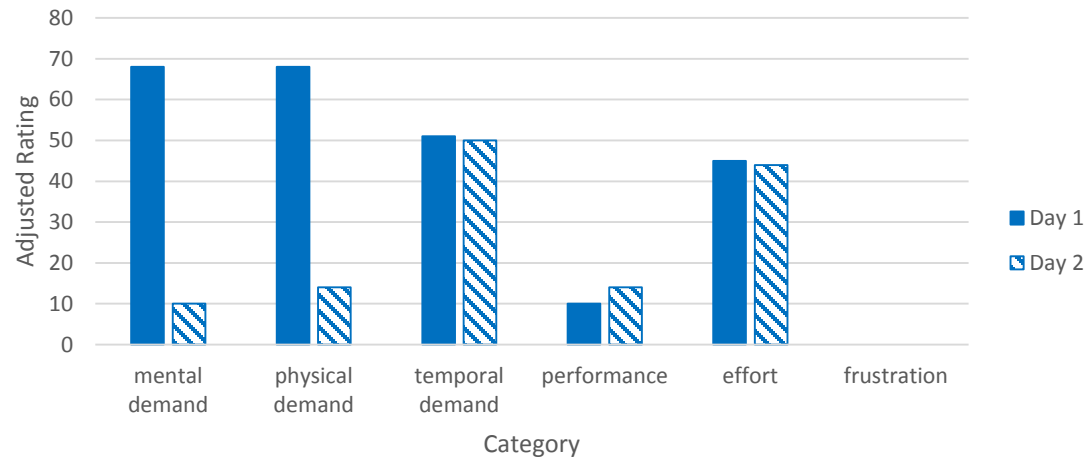
### Subject 11 Linear Ratings



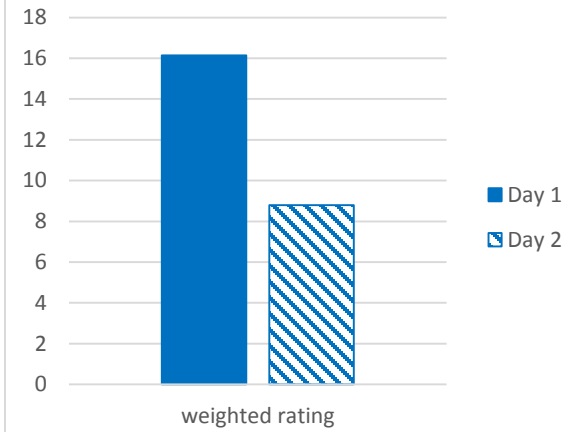
### Subject 11 Linear Workload



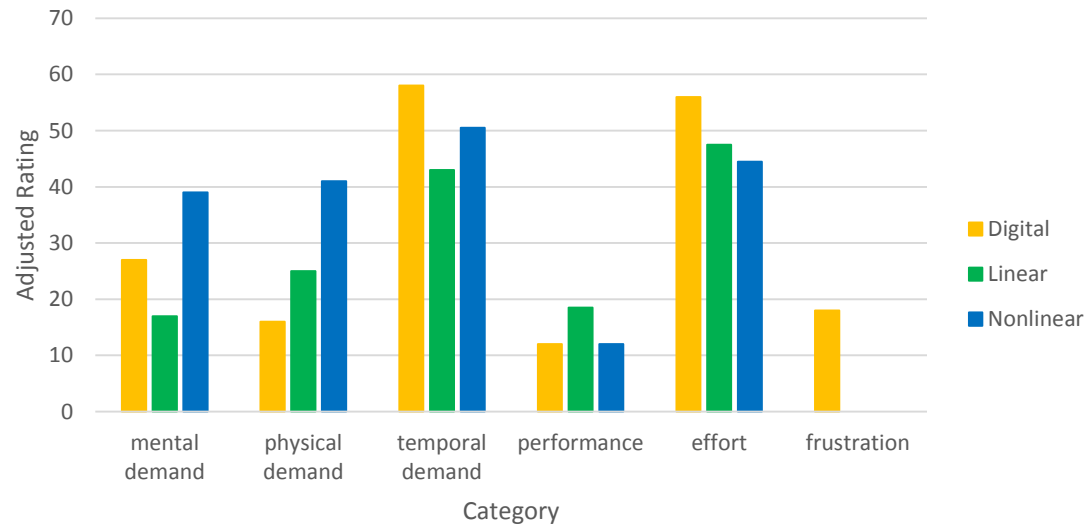
Subject 11 Nonlinear Ratings



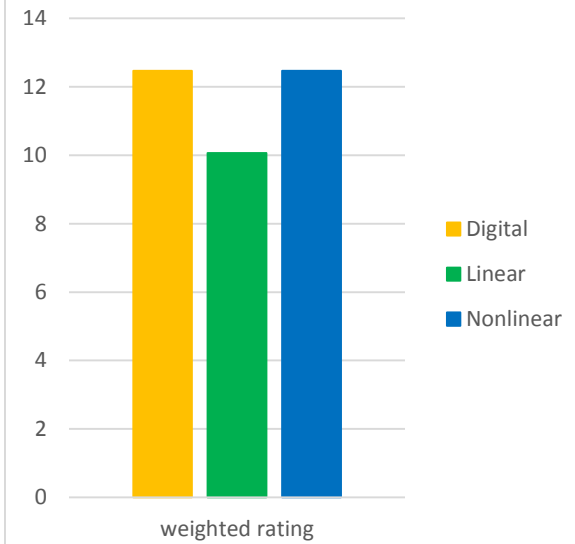
Subject 11 Nonlinear Workload



Subject 11 Average Ratings



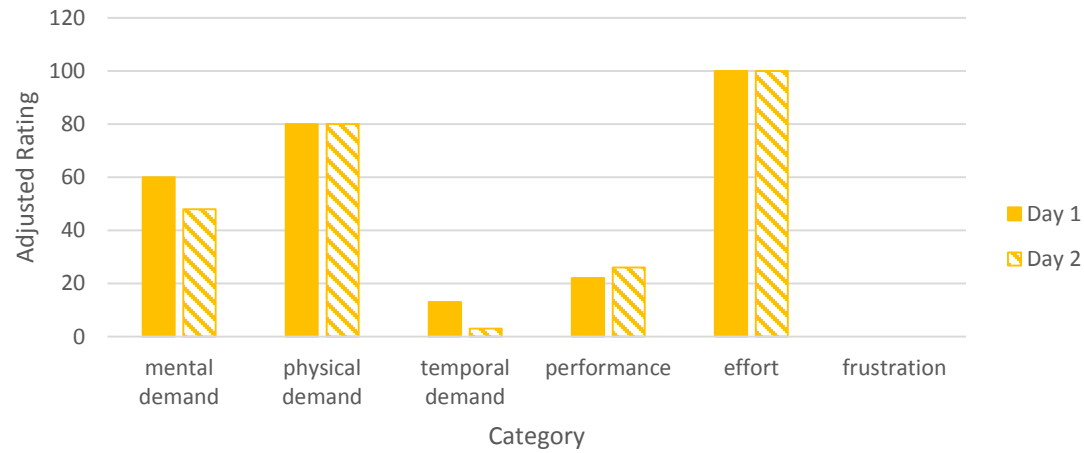
Subject 11 Average Workload



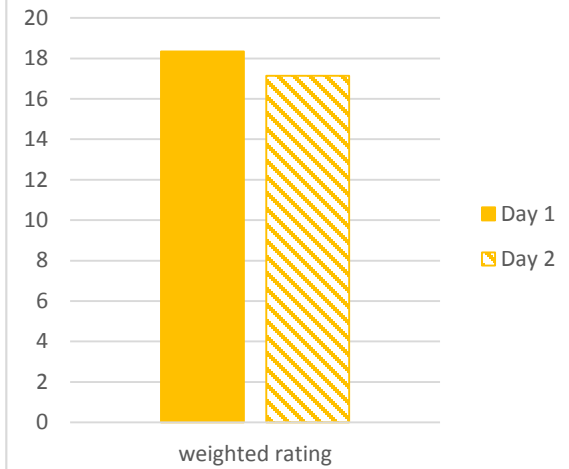
Subject 12					Day 2					Averages	
Day 1											
course nonlinear					course digital					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	20	80		mental demand	3	16	48		mental demand	54
physical demand	4	20	80		physical demand	4	20	80		physical demand	80
temporal demand	0	7	0		temporal demand	1	3	3		temporal demand	8
performance	1	10	10		performance	2	13	26		performance	24
effort	3	20	60		effort	5	20	100		effort	100
frustration	3	15	45		frustration	0	4	0		frustration	0
	sum		275			sum		257		sum	266
	weighted rating		18.33333333			weighted rating		17.13333333		weighted rating	17.73333333
course linear					course linear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	20	80		mental demand	3	14	42		mental demand	61
physical demand	4	20	80		physical demand	4	20	80		physical demand	80
temporal demand	0	5	0		temporal demand	1	3	3		temporal demand	1.5
performance	1	11	11		performance	2	4	8		performance	9.5
effort	4	20	80		effort	5	20	100		effort	90
frustration	2	9	18		frustration	0	11	0		frustration	9
	sum		269			sum		233		sum	251
	weighted rating		17.93333333			weighted rating		15.53333333		weighted rating	16.73333333
course digital					course nonlinear					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	3	20	60		mental demand	3	10	30		mental demand	55
physical demand	4	20	80		physical demand	4	18	72		physical demand	76
temporal demand	1	13	13		temporal demand	0	2	0		temporal demand	0
performance	2	11	22		performance	2	8	16		performance	13
effort	5	20	100		effort	5	19	95		effort	77.5
frustration	0	14	0		frustration	1	2	2		frustration	23.5
	sum		275			sum		215		sum	245
	weighted rating		18.33333333			weighted rating		14.33333333		weighted rating	16.33333333



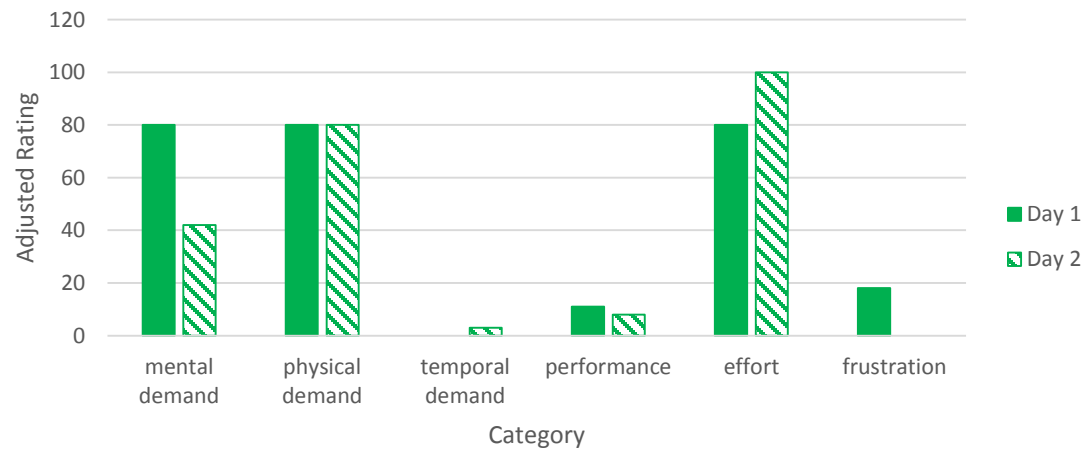
### Subject 12 Digital Ratings



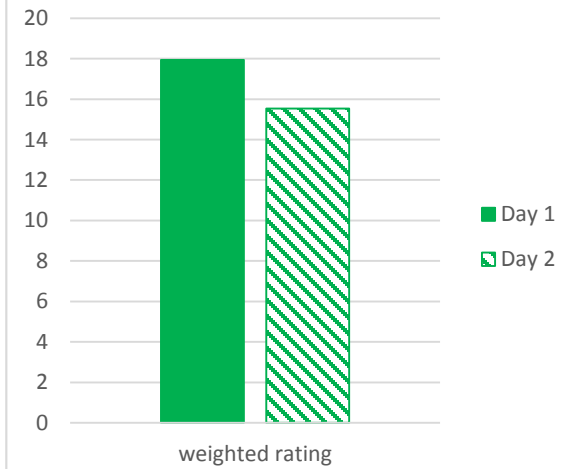
### Subject 12 Digital Workload



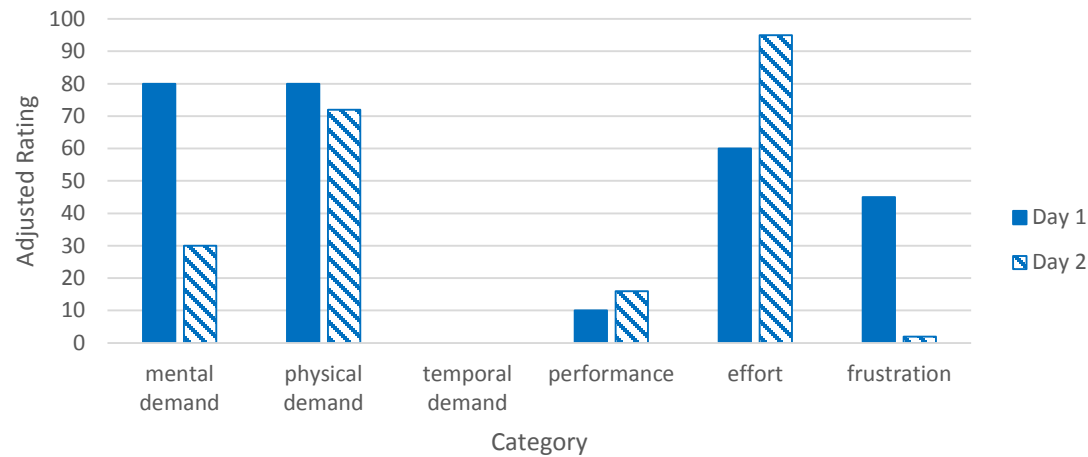
### Subject 12 Linear Ratings



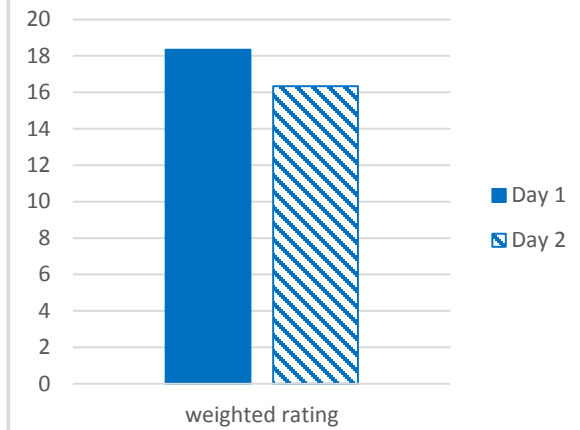
### Subject 12 Linear Workload



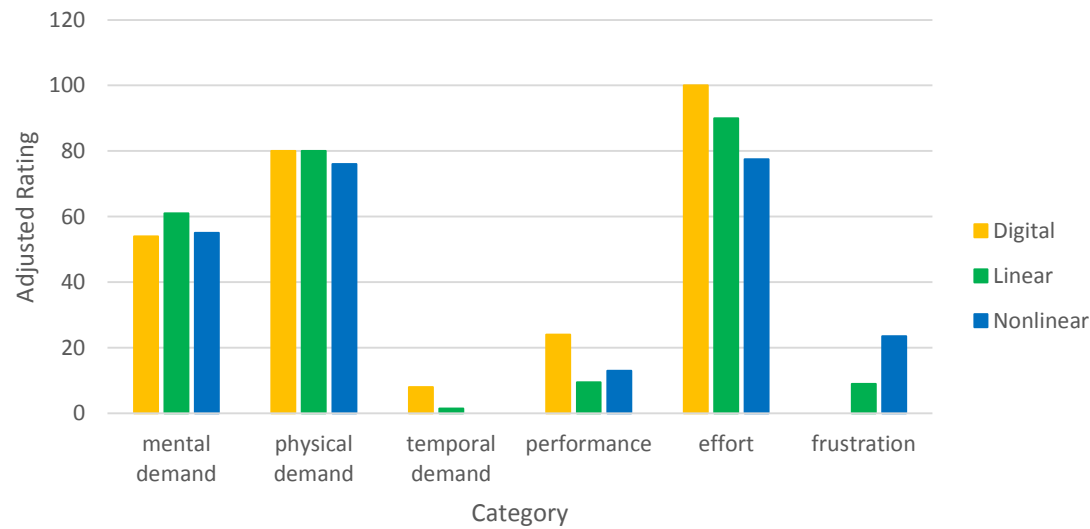
Subject 12 Nonlinear Ratings



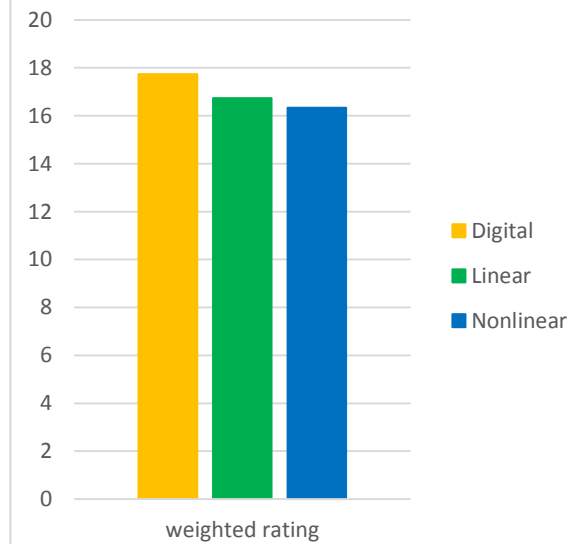
Subject 12 Nonlinear Workload



Subject 12 Average Ratings

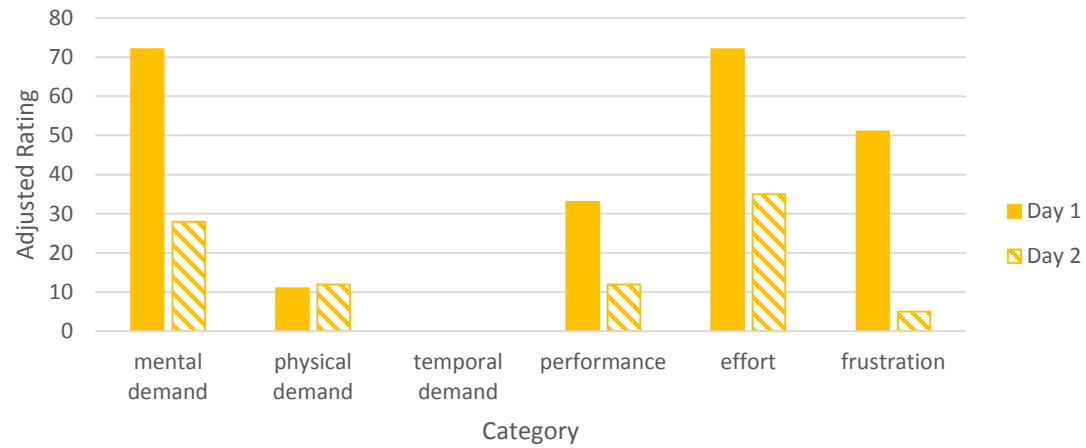


Subject 12 Average Workload

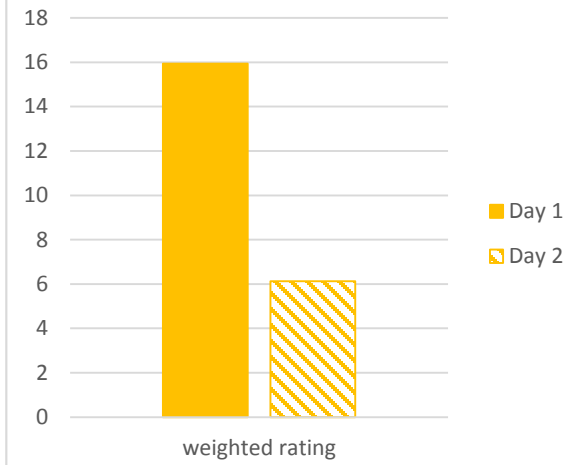


Subject 13					Day 2					Averages	
Day 1											
course linear					course digital					course digital	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	3	15	45		mental demand	4	7	28		mental demand	50
physical demand	1	9	9		physical demand	3	4	12		physical demand	11.5
temporal demand	0	15	0		temporal demand	0	8	0		temporal demand	0
performance	4	7	28		performance	2	6	12		performance	22.5
effort	5	14	70		effort	5	7	35		effort	53.5
frustration	2	15	30		frustration	1	5	5		frustration	28
		sum	182				sum	92		sum	165.5
		weighted rating	12.13333333				weighted rating	6.133333333		weighted rating	11.03333333
course nonlinear					course nonlinear					course linear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	5	14	70		mental demand	4	6	24		mental demand	34.5
physical demand	0	8	0		physical demand	3	6	18		physical demand	13.5
temporal demand	1	11	11		temporal demand	0	4	0		temporal demand	0
performance	3	7	21		performance	2	7	14		performance	23
effort	4	16	64		effort	5	10	50		effort	60
frustration	2	13	26		frustration	1	6	6		frustration	17.5
		sum	192				sum	112		sum	148.5
		weighted rating	12.8				weighted rating	7.466666667		weighted rating	9.9
course digital					course linear					course nonlinear	
scale title	weight	raw rating	adjusted rating		scale title	weight	raw rating	adjusted rating		scale title	adjusted rating
mental demand	4	18	72		mental demand	4	6	24		mental demand	47
physical demand	1	11	11		physical demand	3	6	18		physical demand	9
temporal demand	0	15	0		temporal demand	0	2	0		temporal demand	5.5
performance	3	11	33		performance	2	9	18		performance	17.5
effort	4	18	72		effort	5	10	50		effort	57
frustration	3	17	51		frustration	1	5	5		frustration	16
		sum	239				sum	115		sum	152
		weighted rating	15.93333333				weighted rating	7.666666667		weighted rating	10.13333333

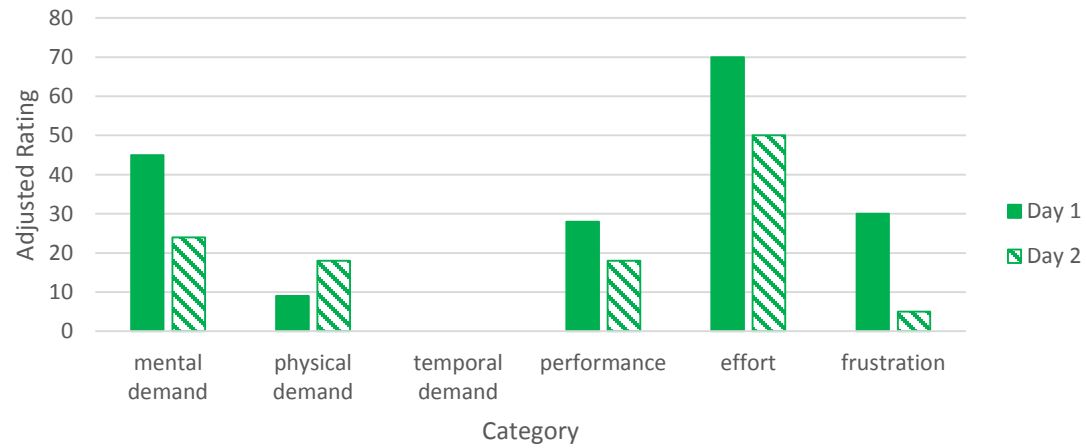
### Subject 13 Digital Ratings



### Subject 13 Digital Workload



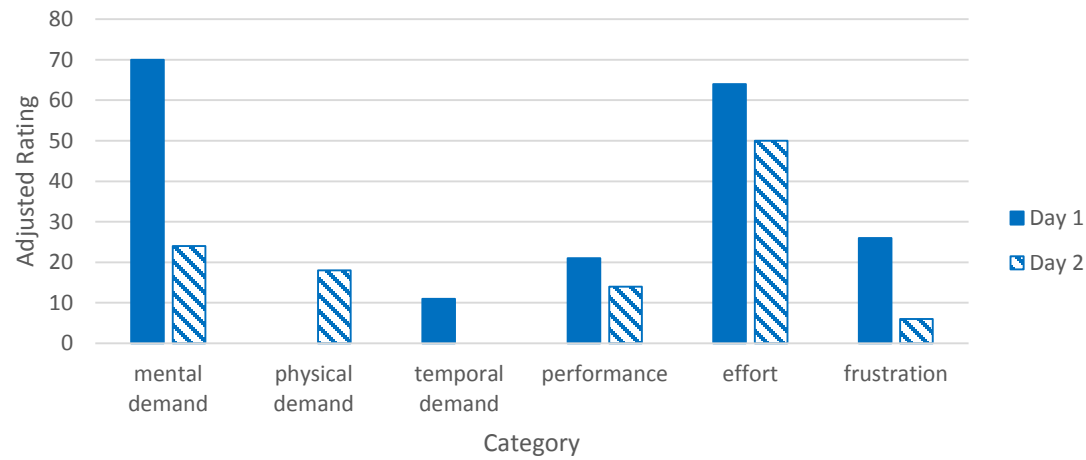
### Subject 13 Linear Ratings



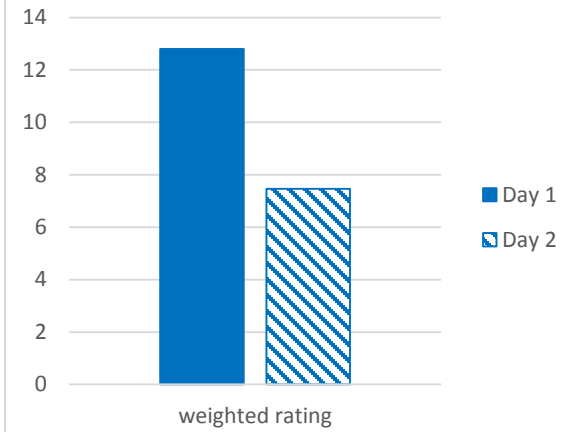
### Subject 13 Linear Workload



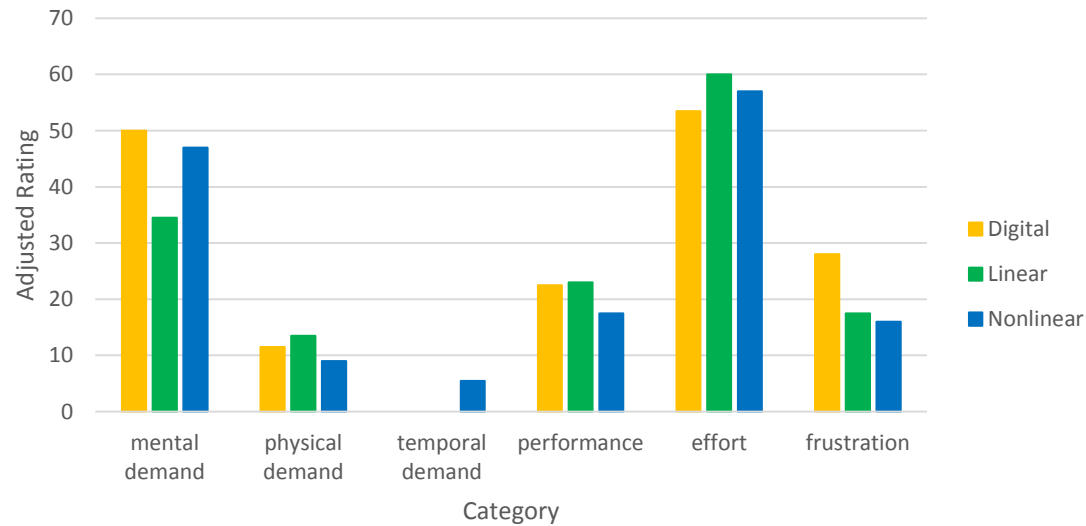
Subject 13 Nonlinear Ratings



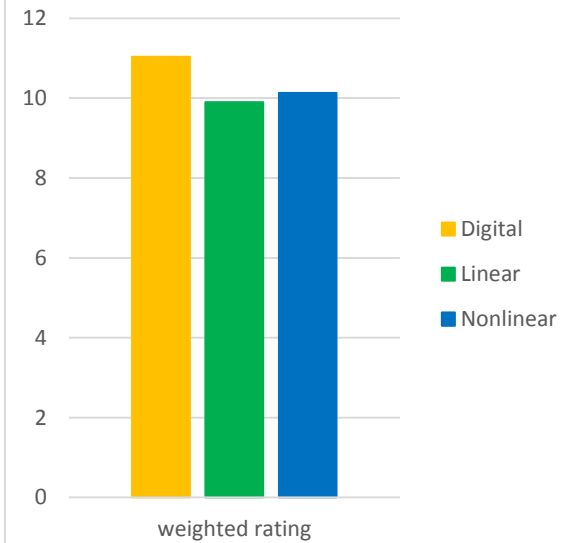
Subject 13 Nonlinear Workload



Subject 13 Average Ratings

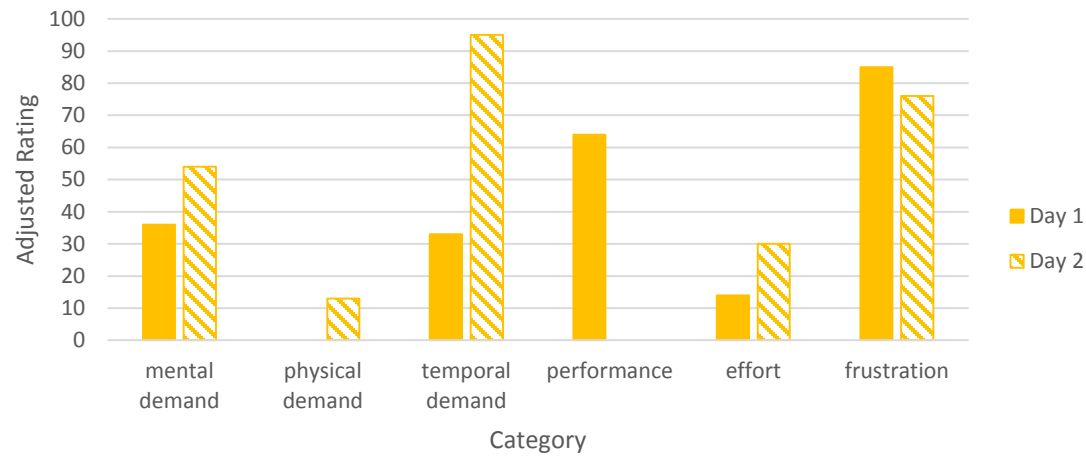


Subject 13 Average Workload

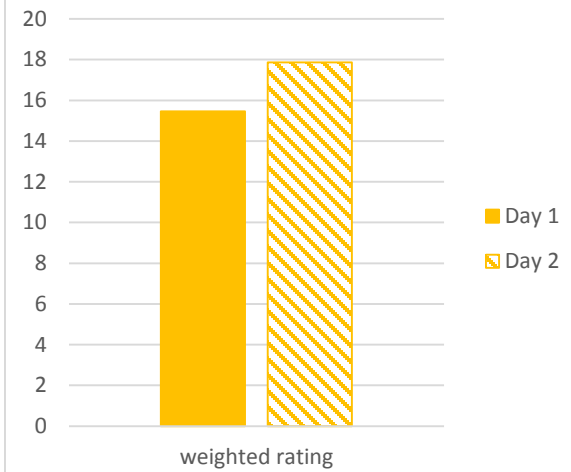


Subject 14																			
Day 1								Day 2								Averages			
course nonlinear								course nonlinear								course digital			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating			
mental demand		2	18	36	mental demand		5	13	65	mental demand		45		mental demand		45			
physical demand		0	13	0	physical demand		1	10	10	physical demand		6.5		physical demand		6.5			
temporal demand		3	18	54	temporal demand		4	11	44	temporal demand		64		temporal demand		64			
performance		4	15	60	performance		1	10	10	performance		32		performance		32			
effort		1	16	16	effort		3	10	30	effort		22		effort		22			
frustration		5	20	100	frustration		1	5	5	frustration		80.5		frustration		80.5			
		sum		266			sum		164			sum		sum		250			
		weighted rating		17.73333333			weighted rating		10.93333333			weighted rating		16.66666667					
course digital								course linear								course linear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating			
mental demand		2	18	36	mental demand		3	13	39	mental demand		30.5		mental demand		30.5			
physical demand		0	17	0	physical demand		4	15	60	physical demand		66		physical demand		66			
temporal demand		3	11	33	temporal demand		2	7	14	temporal demand		9.5		temporal demand		9.5			
performance		4	16	64	performance		0	14	0	performance		12.5		performance		12.5			
effort		1	14	14	effort		1	12	12	effort		15		effort		15			
frustration		5	17	85	frustration		5	18	90	frustration		45		frustration		45			
		sum		232			sum		215			sum		sum		178.5			
		weighted rating		15.46666667			weighted rating		14.33333333			weighted rating		11.9					
course linear								course digital								course nonlinear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating		scale title		adjusted rating			
mental demand		2	11	22	mental demand		3	18	54	mental demand		50.5		mental demand		50.5			
physical demand		4	18	72	physical demand		1	13	13	physical demand		5		physical demand		5			
temporal demand		1	5	5	temporal demand		5	19	95	temporal demand		49		temporal demand		49			
performance		5	5	25	performance		0	15	0	performance		35		performance		35			
effort		3	6	18	effort		2	15	30	effort		23		effort		23			
frustration		0	5	0	frustration		4	19	76	frustration		52.5		frustration		52.5			
		sum		142			sum		268			sum		sum		215			
		weighted rating		9.466666667			weighted rating		17.86666667			weighted rating		14.33333333					

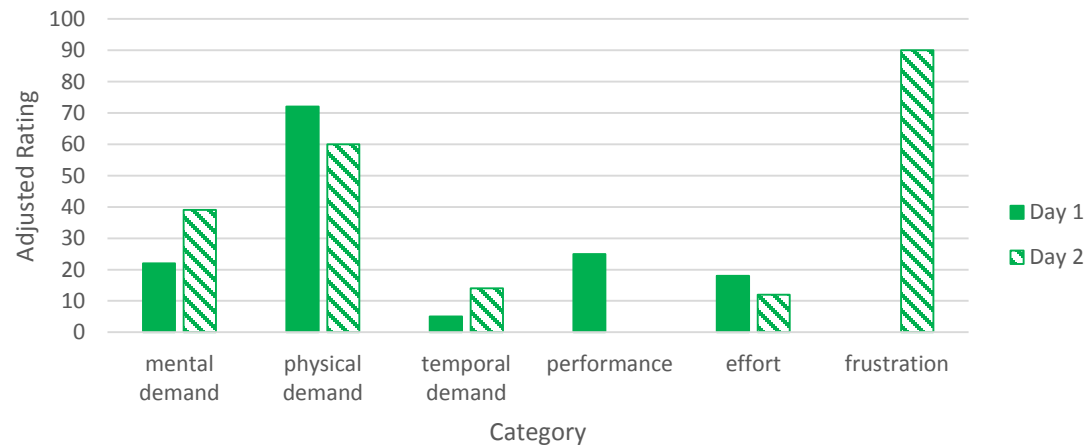
### Subject 14 Digital Ratings



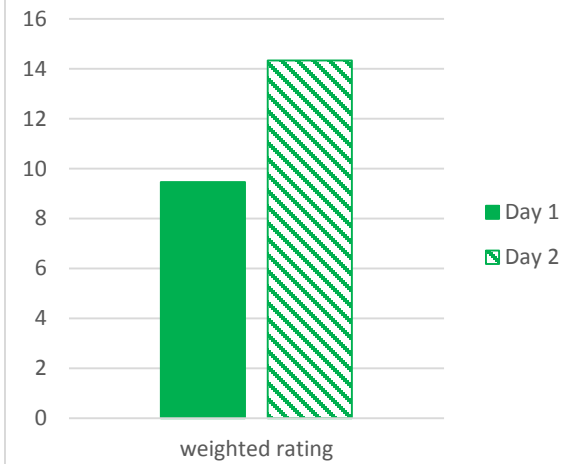
### Subject 14 Digital Workload



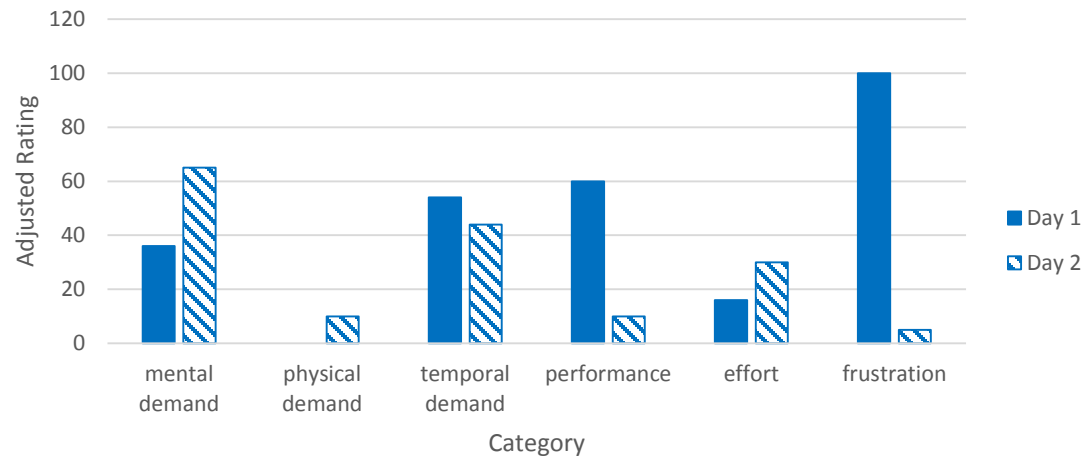
### Subject 14 Linear Ratings



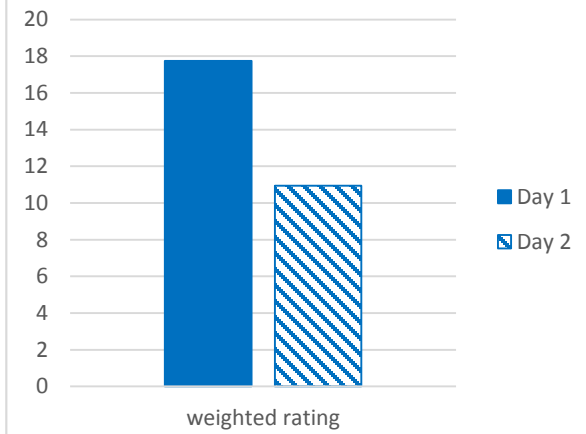
### Subject 14 Linear Workload



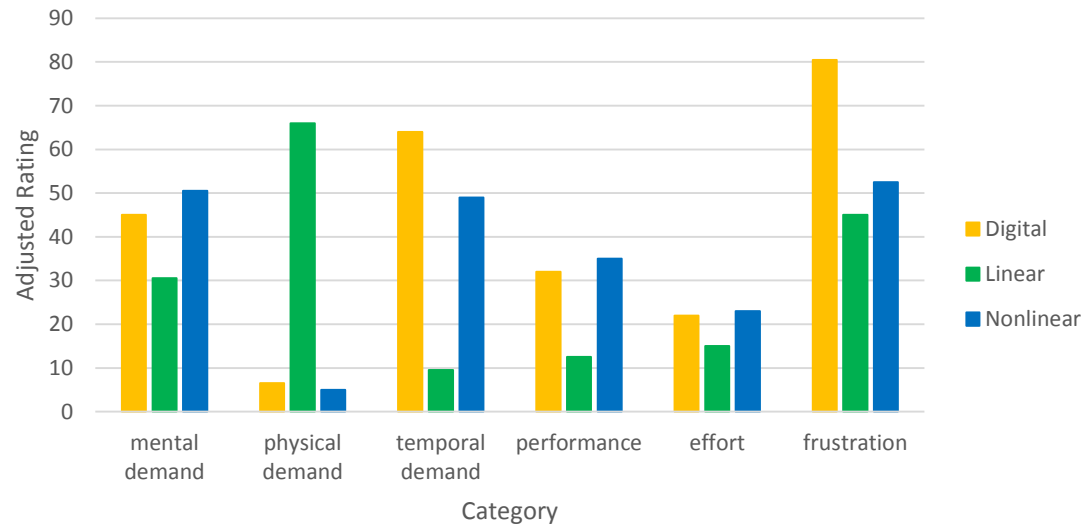
Subject 14 Nonlinear Ratings



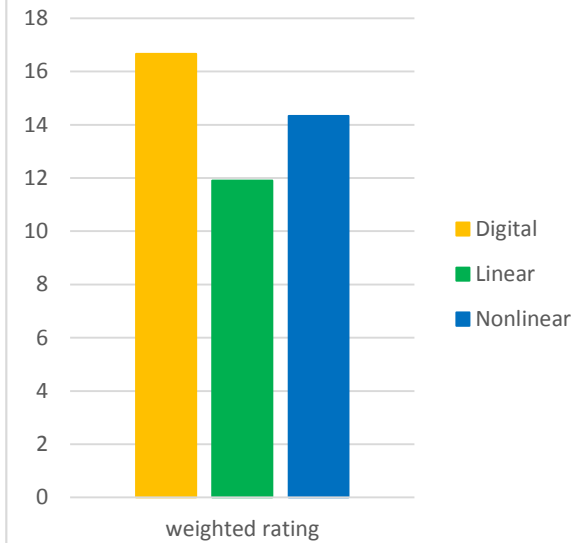
Subject 14 Nonlinear Workload



Subject 14 Average Ratings



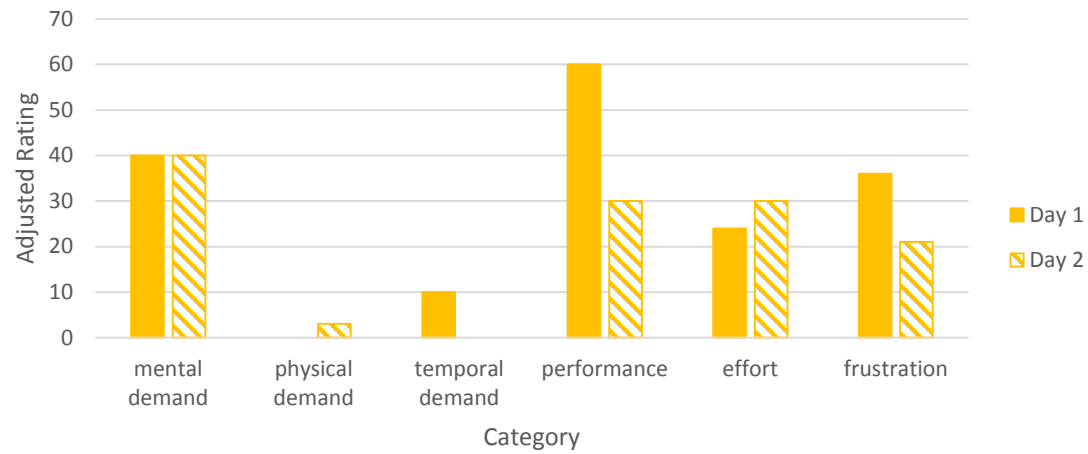
Subject 14 Average Workload



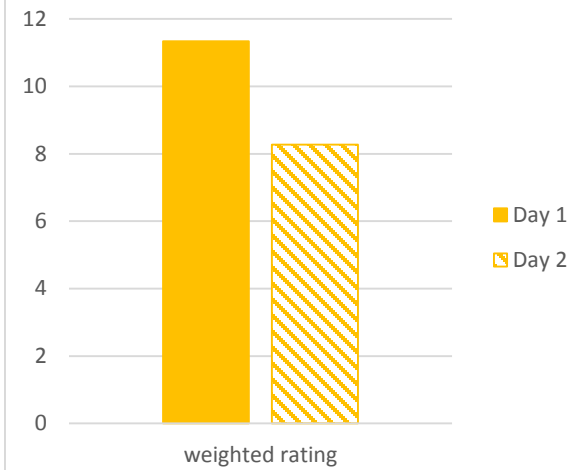


Subject 15															
Day 1								Day 2				Averages			
course linear								course linear				course digital			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		3	10	30	mental demand		4	10	40	mental demand		40			
physical demand		1	10	10	physical demand		2	7	14	physical demand		1.5			
temporal demand		0	9	0	temporal demand		1	6	6	temporal demand		5			
performance		4	13	52	performance		2	11	22	performance		45			
effort		2	11	22	effort		3	11	33	effort		27			
frustration		5	14	70	frustration		3	10	30	frustration		28.5			
		sum		184			sum		145			sum		147	
		weighted rating		12.26666667			weighted rating		9.66666667			weighted rating		9.8	
course digital								course nonlinear				course linear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		4	10	40	mental demand		5	9	45	mental demand		35			
physical demand		0	10	0	physical demand		2	6	12	physical demand		12			
temporal demand		1	10	10	temporal demand		0	3	0	temporal demand		3			
performance		5	12	60	performance		2	11	22	performance		37			
effort		2	12	24	effort		4	11	44	effort		27.5			
frustration		3	12	36	frustration		2	9	18	frustration		50			
		sum		170			sum		141			sum		164.5	
		weighted rating		11.33333333			weighted rating		9.4			weighted rating		10.96666667	
course nonlinear								course digital				course nonlinear			
scale title		weight	raw rating	adjusted rating	scale title		weight	raw rating	adjusted rating	scale title		adjusted rating			
mental demand		4	9	36	mental demand		5	8	40	mental demand		40.5			
physical demand		1	8	8	physical demand		1	3	3	physical demand		10			
temporal demand		0	7	0	temporal demand		0	3	0	temporal demand		0			
performance		4	11	44	performance		3	10	30	performance		33			
effort		2	11	22	effort		3	10	30	effort		33			
frustration		4	12	48	frustration		3	7	21	frustration		33			
		sum		158			sum		124			sum		149.5	
		weighted rating		10.53333333			weighted rating		8.26666667			weighted rating		9.96666667	

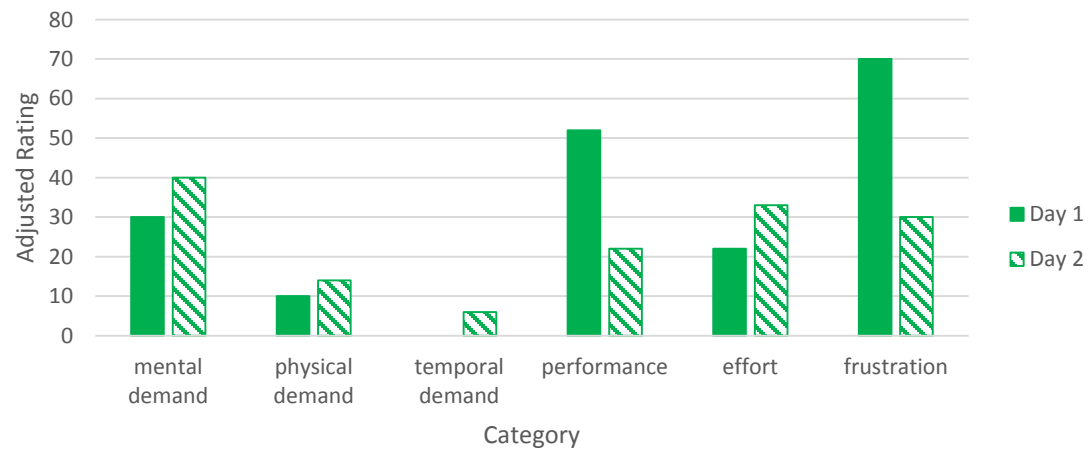
### Subject 15 Digital Ratings



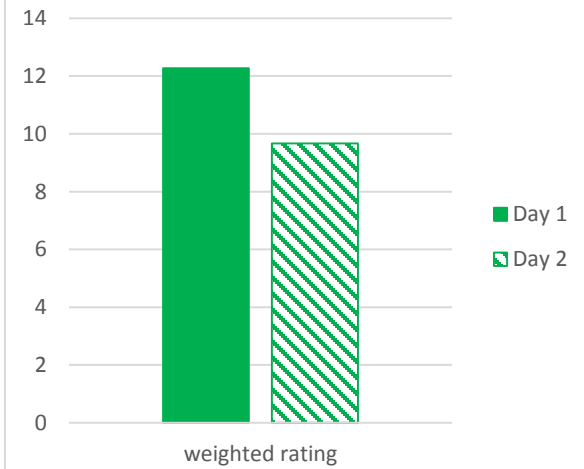
### Subject 15 Digital Workload



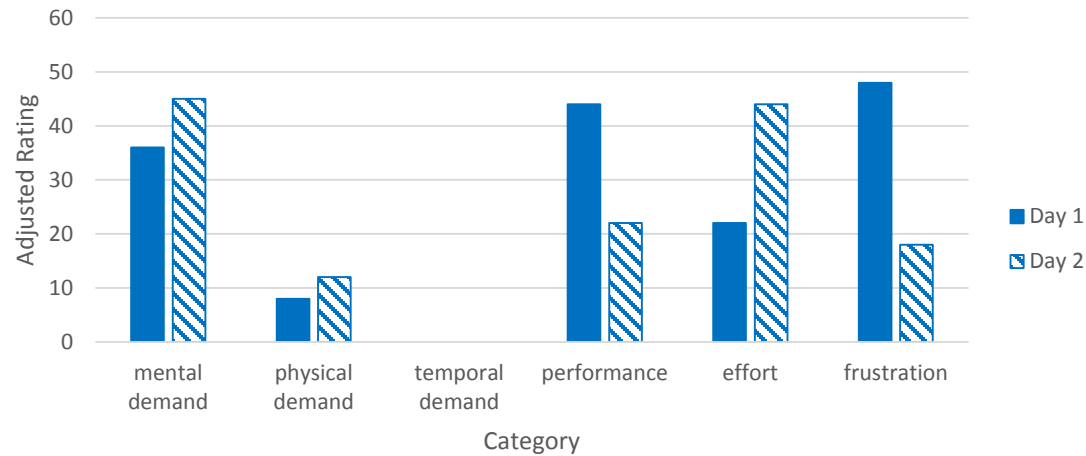
### Subject 15 Linear Ratings



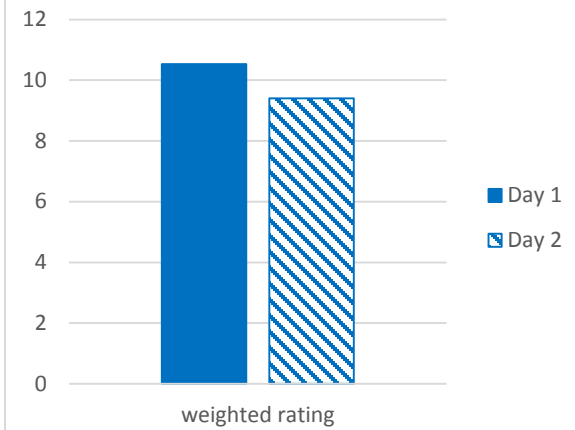
### Subject 15 Linear Workload



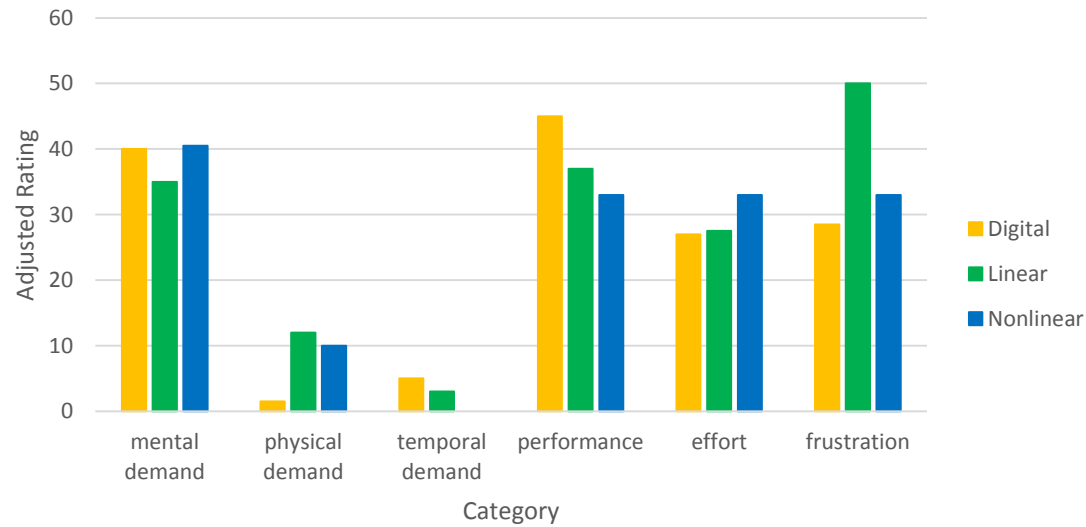
Subject 15 Nonlinear Ratings



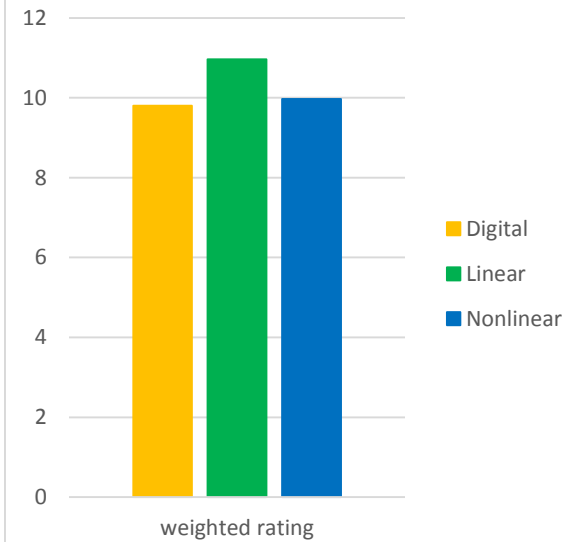
Subject 15 Nonlinear Workload



Subject 15 Average Ratings

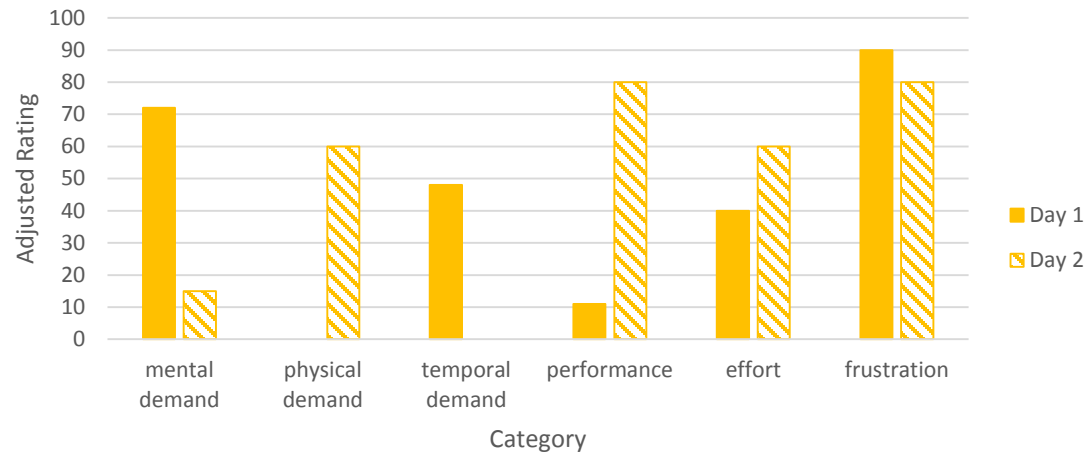


Subject 15 Average Workload

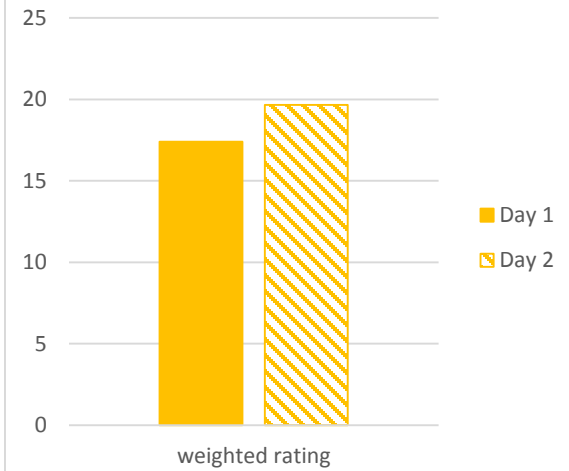


Subject 16															
Day 1				Day 2								Averages			
course digital				course linear				course digital							
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating					
mental demand	4	18	72	mental demand	3	10	30	mental demand		43.5					
physical demand	0	12	0	physical demand	5	18	90	physical demand		30					
temporal demand	3	16	48	temporal demand	0	11	0	temporal demand		24					
performance	1	11	11	performance	2	3	6	performance		45.5					
effort	2	20	40	effort	4	20	80	effort		50					
frustration	5	18	90	frustration	1	16	16	frustration		85					
		sum				sum				sum					
		weighted rating				weighted rating				weighted rating		18.53333333			
course linear				course digital				course linear							
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating					
mental demand	1	18	18	mental demand	1	15	15	mental demand		24					
physical demand	5	18	90	physical demand	3	20	60	physical demand		90					
temporal demand	0	15	0	temporal demand	0	15	0	temporal demand		0					
performance	2	5	10	performance	4	20	80	performance		8					
effort	3	19	57	effort	3	20	60	effort		68.5					
frustration	4	18	72	frustration	4	20	80	frustration		44					
		sum				sum				sum					
		weighted rating				weighted rating				weighted rating		15.63333333			
course nonlinear				course nonlinear				course nonlinear							
scale title	weight	raw rating	adjusted rating	scale title	weight	raw rating	adjusted rating	scale title		adjusted rating					
mental demand	3	19	57	mental demand	1	18	18	mental demand		37.5					
physical demand	5	20	100	physical demand	2	20	40	physical demand		70					
temporal demand	0	19	0	temporal demand	0	16	0	temporal demand		0					
performance	3	15	45	performance	5	11	55	performance		50					
effort	1	20	20	effort	3	18	54	effort		37					
frustration	3	20	60	frustration	4	18	72	frustration		66					
		sum				sum				sum					
		weighted rating				weighted rating				weighted rating		17.36666667			

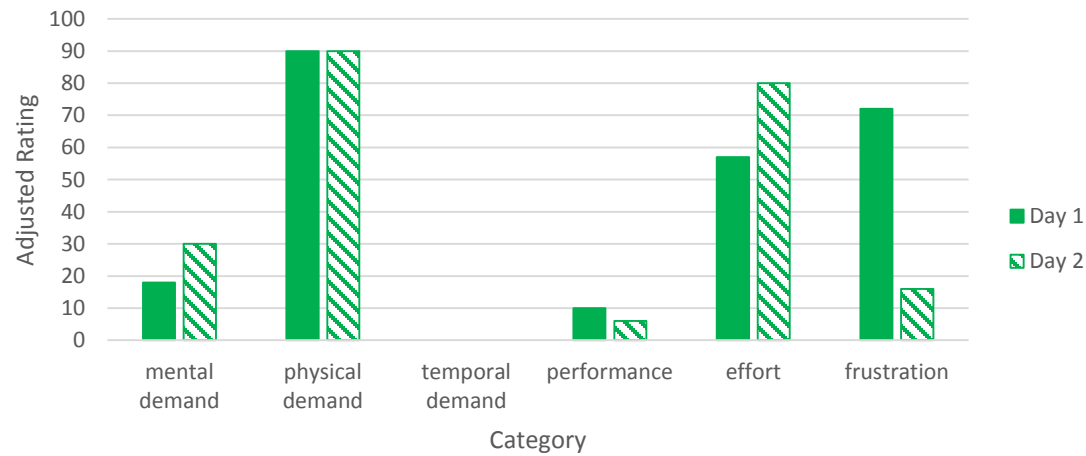
### Subject 16 Digital Ratings



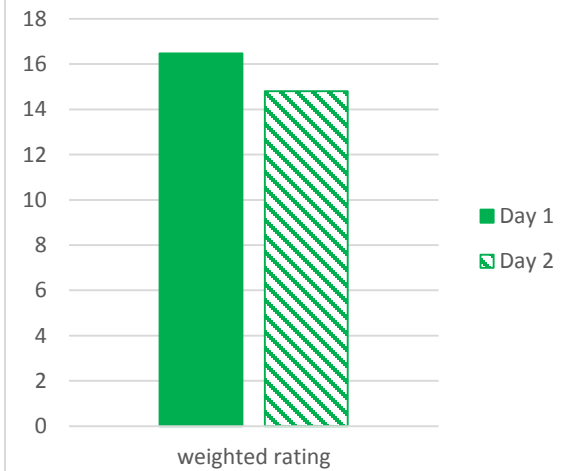
### Subject 16 Digital Workload



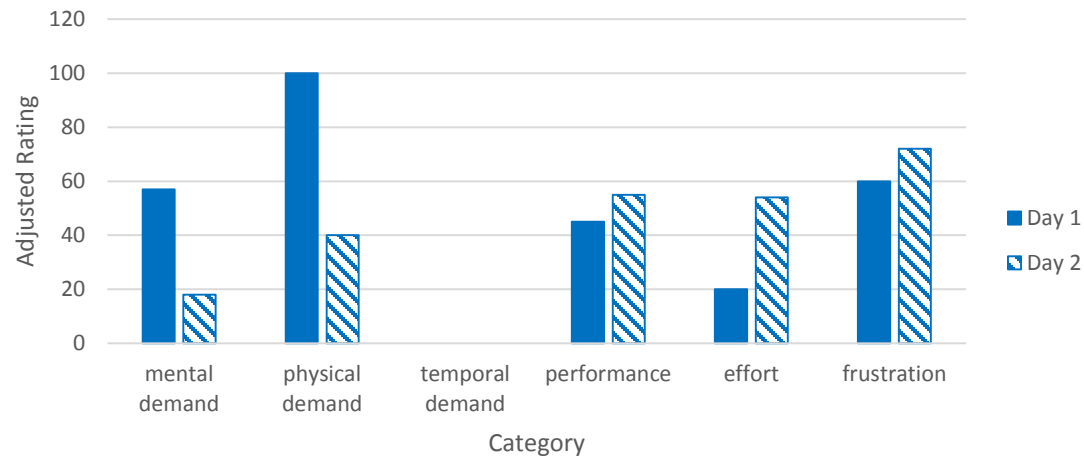
### Subject 16 Linear Ratings



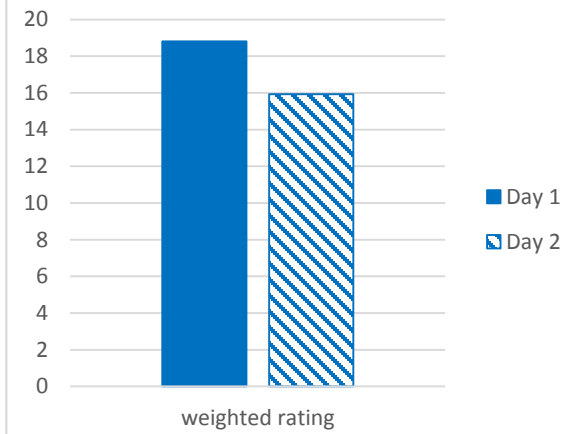
### Subject 16 Linear Workload



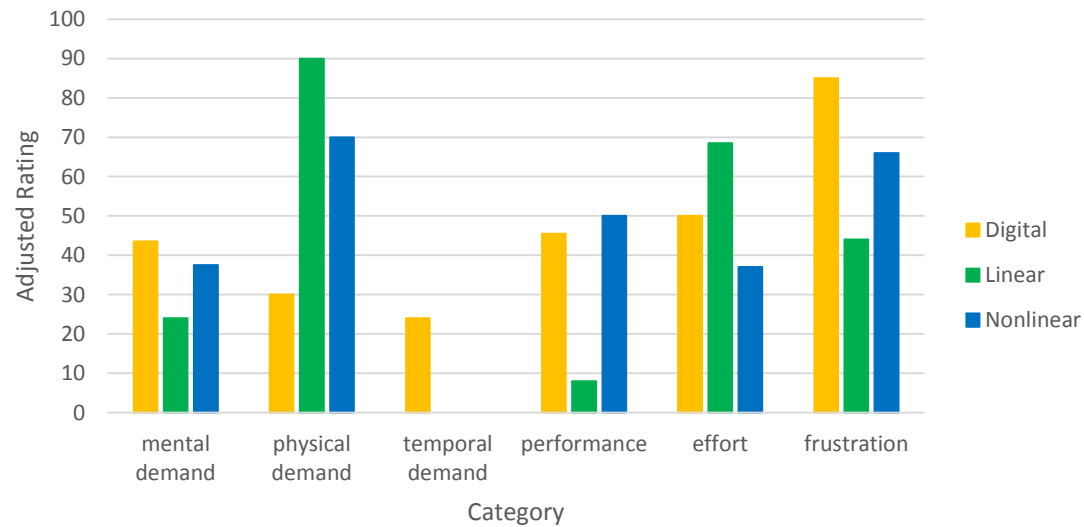
Subject 16 Nonlinear Ratings



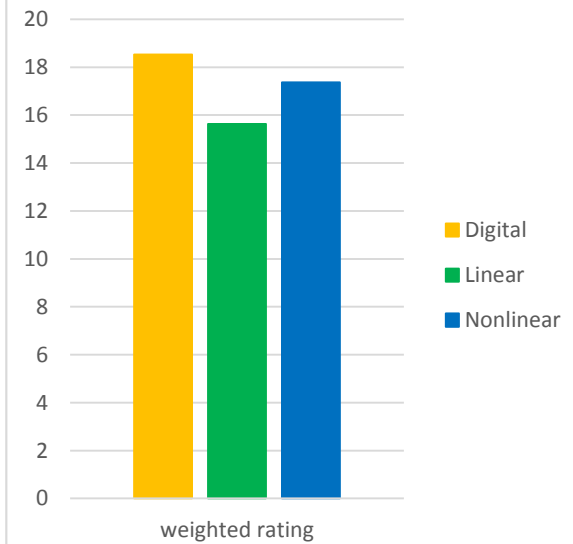
Subject 16 Nonlinear Workload



Subject 16 Average Ratings



Subject 16 Average Workload



## **Appendix C: Generalized Estimating Equations Analysis**

### **Time**

Tests of Model Effects			
Source	Type III		
	Wald Chi-Square	df	Sig.
(Intercept)	2287.693	1	0.000
day	37.637	1	.000
condition	3.855	2	.146
day * condition	36.574	2	.000

Dependent Variable: time  
Model: (Intercept), day, condition, day \* condition

Parameter Estimates							
Parameter	B	Std. Error	Confidence Interval		Hypothesis Test		
			Lower	Upper	Wald Chi-Square	df	Sig.
(Intercept)	3.217	.0956	3.029	3.404	1131.340	1	0.000
[day=1]	1.272	.0956	1.084	1.459	176.799	1	0.000
[day=2]	0 <sup>a</sup>						
[condition=1]	.612	.1193	.378	.846	26.319	1	.000
[condition=2]	.701	.2093	.291	1.111	11.211	1	.001
[condition=3]	0 <sup>a</sup>						
[day=1] * [condition=1]	-.771	.2286	-1.219	-.322	11.357	1	.001
[day=1] * [condition=2]	-1.197	.2271	-1.642	-.752	27.781	1	.000
[day=1] * [condition=3]	0 <sup>a</sup>						
[day=2] * [condition=1]	0 <sup>a</sup>						
[day=2] * [condition=2]	0 <sup>a</sup>						
[day=2] * [condition=3]	0 <sup>a</sup>						
(Scale)	1						
Dependent Variable: time							
Model: (Intercept), day, condition, day * condition							
a. Set to zero because this parameter is redundant.							



## Estimated Marginal Means 1: day

Estimates				
day	Mean	Std. Error	95% Wald Confidence Interval	
			Lower	Upper
1	71.55	5.834	60.98	83.95
2	38.65	4.254	31.15	47.95

Pairwise Comparisons							
(I) day		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	32.90 <sup>a</sup>	5.302	1	.000	22.51	43.30
2	1	-32.90 <sup>a</sup>	5.302	1	.000	-43.30	-22.51

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable time

a. The mean difference is significant at the .05 level.

Overall Test Results		
Chi-Squar	df	Sig.
38.506	1	.000
The Wald chi-square tests the effect of day. This test is based on the linearly		

Estimated Marginal Means 2: condition							
Estimates							
condition	Mean	Std. Error	Interval				
			Lower	Upper			
1	59.11	8.165	45.09	77.49			
2	52.20	7.543	39.33	69.29			
3	47.12	2.254	42.91	51.75			
Pairwise Comparisons							
(I) condition		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	6.91	10.053	1	.492	-12.80	26.61
	3	11.98	7.571	1	.113	-2.85	26.82
2	1	-6.91	10.053	1	.492	-26.61	12.80
	3	5.08	6.678	1	.447	-8.01	18.17
3	1	-11.98	7.571	1	.113	-26.82	2.85
	2	-5.08	6.678	1	.447	-18.17	8.01
Pairwise comparisons of estimated marginal means based on the original scale of dependent variable time							
Overall Test Results							
Wald Chi-Square	df	Sig.					
3.063	2	.216					
The Wald chi-square tests the effect of condition. This test is based on the linearly							

### Estimated Marginal Means 3: day\* condition

Estimates					
day		Mean	Std. Error	Interval	
				Lower	Upper
1	1	75.94	15.983	50.27	114.72
	2	54.19	6.457	42.91	68.45
	3	89.00	0.000	89.00	89.00
2	1	46.01	6.415	35.00	60.47
	2	50.28	10.758	33.06	76.48
	3	24.95	2.386	20.69	30.10

Pairwise Comparisons							
(I) day*condition		Mean Difference (I-J)	Std. Error	df	Sig.	Interval for Difference	
						Lower	Upper
[day=1]*[condition=1]	[day=1]*[condition=2]	21.75	17.076	1	.203	-11.72	55.22
	[day=1]*[condition=3]	-13.06	15.983	1	.414	-44.38	18.27
	[day=2]*[condition=1]	29.94	15.895	1	.060	-1.22	61.09
	[day=2]*[condition=2]	25.66	18.918	1	.175	-11.42	62.74
	[day=2]*[condition=3]	50.99 <sup>a</sup>	15.784	1	.001	20.05	81.93
[day=1]*[condition=2]	[day=1]*[condition=1]	-21.75	17.076	1	.203	-55.22	11.72
	[day=1]*[condition=3]	-34.81 <sup>a</sup>	6.457	1	.000	-47.46	-22.15
	[day=2]*[condition=1]	8.19	6.718	1	.223	-4.98	21.35
	[day=2]*[condition=2]	3.91	9.658	1	.685	-15.02	22.84
	[day=2]*[condition=3]	29.24 <sup>a</sup>	4.924	1	.000	19.59	38.89
[day=1]*[condition=3]	[day=1]*[condition=1]	13.06	15.983	1	.414	-18.27	44.38
	[day=1]*[condition=2]	34.81 <sup>a</sup>	6.457	1	.000	22.15	47.46
	[day=2]*[condition=1]	42.99 <sup>a</sup>	6.415	1	.000	30.42	55.57
	[day=2]*[condition=2]	38.72 <sup>a</sup>	10.758	1	.000	17.63	59.81
	[day=2]*[condition=3]	64.05 <sup>a</sup>	2.386	1	0.000	59.37	68.73

[day=2]*[condition=1]	[day=1]*[condition=1]	-29.94	15.895	1	.060	-61.09	1.22
	[day=1]*[condition=2]	-8.19	6.718	1	.223	-21.35	4.98
	[day=1]*[condition=3]	-42.99 <sup>a</sup>	6.415	1	.000	-55.57	-30.42
	[day=2]*[condition=2]	-4.27	11.647	1	.714	-27.10	18.55
	[day=2]*[condition=3]	21.06 <sup>a</sup>	5.510	1	.000	10.26	31.85
[day=2]*[condition=2]	[day=1]*[condition=1]	-25.66	18.918	1	.175	-62.74	11.42
	[day=1]*[condition=2]	-3.91	9.658	1	.685	-22.84	15.02
	[day=1]*[condition=3]	-38.72 <sup>a</sup>	10.758	1	.000	-59.81	-17.63
	[day=2]*[condition=1]	4.27	11.647	1	.714	-18.55	27.10
	[day=2]*[condition=3]	25.33 <sup>a</sup>	10.367	1	.015	5.01	45.65
[day=2]*[condition=3]	[day=1]*[condition=1]	-50.99 <sup>a</sup>	15.784	1	.001	-81.93	-20.05
	[day=1]*[condition=2]	-29.24 <sup>a</sup>	4.924	1	.000	-38.89	-19.59
	[day=1]*[condition=3]	-64.05 <sup>a</sup>	2.386	1	0.000	-68.73	-59.37
	[day=2]*[condition=1]	-21.06 <sup>a</sup>	5.510	1	.000	-31.85	-10.26
	[day=2]*[condition=2]	-25.33 <sup>a</sup>	10.367	1	.015	-45.65	-5.01

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable time

a. The mean difference is significant at the .05 level.

Overall Test Results		
Wald Chi-Square	df	Sig.
1335.355	5	0.000
The Wald chi-square tests the effect of day*condition. This test is based on the linearly independent pairwise comparisons among the estimated marginal means.		

## Error

Tests of Model Effects			
Source	Type III		
	Wald Chi-Square	df	Sig.
(Intercept)	575.291	1	0.000
day	51.751	1	.000
condition	50.267	2	.000
day * condition	.485	2	.785

Dependent Variable: total errors  
Model: (Intercept), day, condition, day \*

Parameter Estimates							
Parameter	B	Std. Error	Confidence Interval		Hypothesis Test		
			Lower	Upper	Wald Chi-Square	df	Sig.
(Intercept)	1.591	.1280	1.340	1.841	154.517	1	0.000
[day=1]	.441	.1575	.132	.750	7.848	1	.005
[day=2]	0 <sup>a</sup>						
[condition=1]	.703	.1257	.457	.950	31.291	1	.000
[condition=2]	-.203	.1660	-.528	.122	1.495	1	.221
[condition=3]	0 <sup>a</sup>						
[day=1] * [condition=1]	.120	.1724	-.218	.458	.485	1	.486
[day=1] * [condition=2]	.172	.3278	-.470	.814	.275	1	.600
[day=1] * [condition=3]	0 <sup>a</sup>						
[day=2] * [condition=1]	0 <sup>a</sup>						
[day=2] * [condition=2]	0 <sup>a</sup>						
[day=2] * [condition=3]	0 <sup>a</sup>						
(Scale)	1						
Dependent Variable: total errors							
Model: (Intercept), day, condition, day * condition							
a. Set to zero because this parameter is redundant.							



Estimated Marginal Means 1: day							
Estimates							
day	Mean	Std. Error	Interval				
			Lower	Upper			
1	9.93	.896	8.32	11.85			
2	5.80	.548	4.82	6.98			
Pairwise Comparisons							
(I) day		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	4.13 <sup>a</sup>	.665	1	.000	2.83	5.44
2	1	-4.13 <sup>a</sup>	.665	1	.000	-5.44	-2.83
Pairwise comparisons of estimated marginal means based on the original scale of dependent variable total errors							
a. The mean difference is significant at the .05 level.							
Overall Test Results							
Wald Chi-Square	df	Sig.					
38.681	1	.000					
The Wald chi-square tests the effect of day. This test is based on the linearly independent pairwise							

## Estimated Marginal Means 2: condition

### Estimates

condition	Mean	Std. Error	Interval	
			Lower	Upper
1	13.12	.863	11.54	14.93
2	5.44	.609	4.37	6.78
3	6.12	.826	4.69	7.97

### Pairwise Comparisons

(I) condition		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	7.68 <sup>a</sup>	1.007	1	.000	5.71	9.65
	3	7.01 <sup>a</sup>	1.040	1	.000	4.97	9.04
2	1	-7.68 <sup>a</sup>	1.007	1	.000	-9.65	-5.71
	3	-.68	.524	1	.197	-1.70	.35
3	1	-7.01 <sup>a</sup>	1.040	1	.000	-9.04	-4.97
	2	.68	.524	1	.197	-.35	1.70

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable total errors

a. The mean difference is significant at the .05 level.

### Overall Test Results

Wald Chi-Square	df	Sig.
58.278	2	.000

The Wald chi-square tests the effect of condition. This test is based on the linearly independent

### Estimated Marginal Means 3: day\* condition

Estimates					
day		Mean	Std. Error	Interval	
				Lower	Upper
1	1	17.37	1.343	14.93	20.22
	2	7.39	1.063	5.58	9.80
	3	7.63	1.374	5.36	10.86
2	1	9.91	.952	8.21	11.97
	2	4.00	.637	2.93	5.47
	3	4.91	.628	3.82	6.30

Pairwise Comparisons							
		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
(I) day*condition	[day=1]*[condition=1]						
	[day=1]*[condition=2]	9.98 <sup>a</sup>	1.754	1	.000	6.54	13.42
	[day=1]*[condition=3]	9.75 <sup>a</sup>	1.818	1	.000	6.18	13.31
	[day=2]*[condition=1]	7.46 <sup>a</sup>	1.533	1	.000	4.46	10.47
	[day=2]*[condition=2]	13.37 <sup>a</sup>	1.359	1	0.000	10.71	16.03
	[day=2]*[condition=3]	12.47 <sup>a</sup>	1.419	1	0.000	9.69	15.25
[day=1]*[condition=2]	[day=1]*[condition=1]	-9.98 <sup>a</sup>	1.754	1	.000	-13.42	-6.54
	[day=1]*[condition=3]	-.23	1.526	1	.879	-3.22	2.76
	[day=2]*[condition=1]	-2.52	1.526	1	.099	-5.51	.47
	[day=2]*[condition=2]	3.39 <sup>a</sup>	1.189	1	.004	1.06	5.72
	[day=2]*[condition=3]	2.49 <sup>a</sup>	.809	1	.002	.90	4.07
[day=1]*[condition=3]	[day=1]*[condition=1]	-9.75 <sup>a</sup>	1.818	1	.000	-13.31	-6.18
	[day=1]*[condition=2]	.23	1.526	1	.879	-2.76	3.22
	[day=2]*[condition=1]	-2.29	1.618	1	.158	-5.46	.88
	[day=2]*[condition=2]	3.62 <sup>a</sup>	.987	1	.000	1.69	5.56
	[day=2]*[condition=3]	2.72 <sup>a</sup>	1.176	1	.021	.42	5.02
[day=2]*[condition=1]	[day=1]*[condition=1]	-7.46 <sup>a</sup>	1.533	1	.000	-10.47	-4.46
	[day=1]*[condition=2]	2.52	1.526	1	.099	-.47	5.51
	[day=1]*[condition=3]	2.29	1.618	1	.158	-.88	5.46
	[day=2]*[condition=2]	5.91 <sup>a</sup>	1.044	1	.000	3.86	7.95
	[day=2]*[condition=3]	5.01 <sup>a</sup>	.908	1	.000	3.23	6.79

[day=2]*[condition=2]	[day=1]*[condition=1]	-13.37 <sup>a</sup>	1.359	1	0.000	-16.03	-10.71
	[day=1]*[condition=2]	-3.39 <sup>a</sup>	1.189	1	.004	-5.72	-1.06
	[day=1]*[condition=3]	-3.62 <sup>a</sup>	.987	1	.000	-5.56	-1.69
	[day=2]*[condition=1]	-5.91 <sup>a</sup>	1.044	1	.000	-7.95	-3.86
	[day=2]*[condition=3]	-.90	.723	1	.212	-2.32	.52
[day=2]*[condition=3]	[day=1]*[condition=1]	-12.47 <sup>a</sup>	1.419	1	0.000	-15.25	-9.69
	[day=1]*[condition=2]	-2.49 <sup>a</sup>	.809	1	.002	-4.07	-.90
	[day=1]*[condition=3]	-2.72 <sup>a</sup>	1.176	1	.021	-5.02	-.42
	[day=2]*[condition=1]	-5.01 <sup>a</sup>	.908	1	.000	-6.79	-3.23
	[day=2]*[condition=2]	.90	.723	1	.212	-.52	2.32

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable total errors

a. The mean difference is significant at the .05 level.

Overall Test Results		
Wald Chi-Square	df	Sig.
305.714	5	0.000

The Wald chi-square tests the effect of day\*condition. This test is based on the linearly independent pairwise comparisons among the estimated marginal means.

## Overall Workload

Tests of Model Effects			
Source	Type III		
	Wald Chi-Square	df	Sig.
(Intercept)	1195.995	1	0.000
day	.000	1	.987
condition	208.695	2	0.000
day * condition	1.405	1	.236

Dependent Variable: NASA

Model: (Intercept), day, condition, day \*

Parameter Estimates							
Parameter	B	Std. Error	Interval		Hypothesis Test		
			Lower	Upper	Wald Chi-Square	df	Sig.
(Intercept)	1.609	#####	1.609	1.609	#####	1	0.000
[day=1]	.172	.2859	-.389	.732	.361	1	.548
[day=2]	0 <sup>a</sup>						
[condition=1]	.956	0.0000	.956	.956		1	0.000
[condition=2]	.470	.1179	.239	.701	15.905	1	.000
[condition=3]	0 <sup>a</sup>						
[day=1] * [condition=1]	-.339	.2859	-.899	.222	1.405	1	.236
[day=1] * [condition=2]	0 <sup>a</sup>						
[day=2] * [condition=1]	0 <sup>a</sup>						
[day=2] * [condition=2]	0 <sup>a</sup>						
[day=2] * [condition=3]	0 <sup>a</sup>						
(Scale)	1						

Dependent Variable: NASA

Model: (Intercept), day, condition, day \* condition

a. Set to zero because this parameter is redundant.

## Estimated Marginal Means 1: day

Estimates				
day	Mean	Std. Error	Interval	
			Lower	Upper
1	10.22	1.332	7.92	13.20
2	8.04	.316	7.45	8.69

Pairwise Comparisons							
(I) day		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	2.18	1.369	1	.111	-.50	4.86
2	1	-2.18	1.369	1	.111	-4.86	.50

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable NASA

Overall Test Results		
Wald Chi-Square	df	Sig.
2.540	1	.111

The Wald chi-square tests the effect of day. This test is based on the linearly independent pairwise

## Estimated Marginal Means 2: condition

Estimates				
condition	Mean	Std. Error	Interval	
			Lower	Upper
1	11.96	.000	11.96	11.96
2	8.72	1.246	6.59	11.54
3	5.00	.000	5.00	5.00

Pairwise Comparisons							
(I) condition		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
1	2	3.24 <sup>a</sup>	1.246	1	.009	.80	5.68
	3	6.96 <sup>a</sup>	.000	1	0.000	6.96	6.96
2	1	-3.24 <sup>a</sup>	1.246	1	.009	-5.68	-.80
	3	3.72 <sup>a</sup>	1.246	1	.003	1.28	6.16
3	1	-6.96 <sup>a</sup>	.000	1	0.000	-6.96	-6.96
	2	-3.72 <sup>a</sup>	1.246	1	.003	-6.16	-1.28

Pairwise comparisons of estimated marginal means based on the original scale of dependent variable NASA

a. The mean difference is significant at the .05 level.

Overall Test Results		
Wald Chi-Square	df	Sig.
6.760	1	.009

The Wald chi-square tests the effect of condition. This test is based on the linearly independent



Estimated Marginal Means 3: day* condition					
Estimates					
day		Mean	Std. Error	Interval	
				Lower	Upper
1	1	11.00	.000	11.00	11.00
	2	9.50	2.475	5.70	15.83
2	1	13.00	.000	13.00	13.00
	2	8.00	.943	6.35	10.08
	3	5.00	.000	5.00	5.00

Pairwise Comparisons							
(I) day*condition		Mean Difference (I-J)	Std. Error	df	Sig.	95% Wald Confidence Interval for Difference	
						Lower	Upper
[day=1]*[condition=1]	[day=1]*[condition=2]	1.50	2.475	1	.544	-3.35	6.35
	[day=2]*[condition=1]	-2.00 <sup>a</sup>	.000	1	0.000	-2.00	-2.00
	[day=2]*[condition=2]	3.00 <sup>a</sup>	.943	1	.001	1.15	4.85
	[day=2]*[condition=3]	6.00 <sup>a</sup>	.000	1	0.000	6.00	6.00
[day=1]*[condition=2]	[day=1]*[condition=1]	-1.50	2.475	1	.544	-6.35	3.35
	[day=2]*[condition=1]	-3.50	2.475	1	.157	-8.35	1.35
	[day=2]*[condition=2]	1.50	2.648	1	.571	-3.69	6.69
	[day=2]*[condition=3]	4.50	2.475	1	.069	-.35	9.35
[day=2]*[condition=1]	[day=1]*[condition=1]	2.00 <sup>a</sup>	.000	1	0.000	2.00	2.00
	[day=1]*[condition=2]	3.50	2.475	1	.157	-1.35	8.35
	[day=2]*[condition=2]	5.00 <sup>a</sup>	.943	1	.000	3.15	6.85
	[day=2]*[condition=3]	8.00 <sup>a</sup>	.000	1	0.000	8.00	8.00
[day=2]*[condition=2]	[day=1]*[condition=1]	-3.00 <sup>a</sup>	.943	1	.001	-4.85	-1.15
	[day=1]*[condition=2]	-1.50	2.648	1	.571	-6.69	3.69
	[day=2]*[condition=1]	-5.00 <sup>a</sup>	.943	1	.000	-6.85	-3.15
	[day=2]*[condition=3]	3.00 <sup>a</sup>	.943	1	.001	1.15	4.85
[day=2]*[condition=3]	[day=1]*[condition=1]	-6.00 <sup>a</sup>	.000	1	0.000	-6.00	-6.00
	[day=1]*[condition=2]	-4.50	2.475	1	.069	-9.35	.35
	[day=2]*[condition=1]	-8.00 <sup>a</sup>	.000	1	0.000	-8.00	-8.00
	[day=2]*[condition=2]	-3.00 <sup>a</sup>	.943	1	.001	-4.85	-1.15
Pairwise comparisons of estimated marginal means based on the original scale of dependent variable NASA							
a. The mean difference is significant at the .05 level.							

Overall Test Results		
Wald Chi-Square	df	Sig.
10.492	2	.005
The Wald chi-square tests the effect of day*condition. This test is based on the linearly independent pairwise comparisons among the estimated marginal means		

**Appendix D**  
Consent Form and Script

**RESEARCH SUBJECT INFORMATION AND CONSENT FORM**

**TITLE:** Evaluation of a Novel Myoelectric Training Device

**PROTOCOL NO:** HM20004508

**INVESTIGATOR:** Peter Pidcoe, PhD, DPT, PT

If any information contained in this consent form is not clear, please ask the study staff to explain any information that you do not fully understand. You may take home an unsigned copy of this consent form to think about or discuss with family or friends before making your decision.

In this consent form, “you” always refers to the research participant.

**PURPOSE OF THE STUDY:**

The purpose of this research study is to find an equation that matches the natural behavior of muscles in the forearm during rest and activity.

**PROCEDURES**

If you decide to be in this research study, you will be asked to sign this consent form after you have had all your questions answered.

At your first study visit (Visit 1), you will begin the study for data collection. This visit is considered training, so you can become familiar with the system. You will be asked to wear braces on your forearms during the study to make sure the data being collected is from the correct muscles. Then you will push the ends of your fingers against the braces to control a toy car and move it through an obstacle course. The total time for you to finish the course as well as the number of mistakes you make will be recorded. Mistakes include backing up, hitting a wall, or hitting a cone.

For your second visit (Visit 2), which should be scheduled within 48 hours of Visit 1, you will go through the procedure again for comparison purposes.

Your participation in this study will last up to 120 minutes for each visit. Approximately 10 individuals will participate in this study.

**RISKS AND DISCOMFORTS**

You may feel tired or uncomfortable during the study due to the braces, but the risk is small and you can take a break at any time. There is also a small chance of skin irritation from the electrode gel.

**BENEFITS**

The information gathered during the study may lead to a better understanding of the behavior of muscle activation, which has the potential to make advanced hand replacements feel more natural.

**COSTS**

There are no charges for the study visits. You will not be paid to participate.

**ALTERNATIVE TREATMENT**

Your alternative is not to participate in this study.

**CONFIDENTIALITY**

Data is being collected only for research purposes. Your data will be identified by ID numbers, not names, and stored separately from other records in a locked research area. All personal identifying information will be kept in password protected files and these files will be deleted five (5) years after the completion of the study. Other physical records will be kept in a locked file cabinet for five (5) years after the study ends and will be destroyed at that time. Access to all data will be limited to study personnel.

You should know that research data about you may be reviewed or copied by Virginia Commonwealth University.

Although results of this research may be presented at meetings or in publications, identifiable personal information pertaining to participants will not be disclosed.

**VOLUNTARY PARTICIPATION AND WITHDRAWAL**

Your participation in this study is voluntary. You may decide to not participate in this study. Your decision not to take part will involve no penalty or loss of benefits to which you are otherwise entitled. If you do participate, you may freely withdraw from the study at any time.

Your decision to withdraw will involve no penalty or loss of benefits to which you are otherwise entitled.

Your participation in this study may be stopped at any time by the researcher without your consent. The reasons might include:

- the researcher thinks it necessary for your health or safety;
- you have not followed study instructions; or
- administrative reasons require your withdrawal.

## QUESTIONS

If you have any questions, complaints, or concerns about your participation in this research, contact:

**Peter Pidcoe, 804-628-3655, [pepidcoe@vcu.edu](mailto:pepidcoe@vcu.edu)**

West Hospital, Basement, Room 100

1200 E Broad St, West Hospital

P.O. Box 980224

Richmond, VA 23298-0224

or

**Joshua Arenas, 757-567-3827, [arenasja2@vcu.edu](mailto:arenasja2@vcu.edu)**

The researcher/study staff named above is the best person(s) to call for questions about your participation in this study.

If you have general questions about your rights as a participant in this or any other research, you may contact:

Office of Research

Virginia Commonwealth University

800 East Leigh Street, Suite 3000

P.O. Box 980568

Richmond, VA 23298

Telephone: (804) 827-2157

Contact this number for general questions, concerns, or complaints about research. You may also call this number if you cannot reach the research team or if you wish to talk to someone else. General information about participation in research studies can also be found at <http://www.research.vcu.edu/irb/volunteers.htm>.

Do not sign this consent form unless you have had a chance to ask questions and have received satisfactory answers to all of your questions.

## CONSENT

I have been provided with an opportunity to read this consent form carefully. All of the questions that I wish to raise concerning this study have been answered.

By signing this consent form, I have not waived any of the legal rights or benefits, to which I otherwise would be entitled. My signature indicates that I freely consent to participate in this research study. I will receive a copy of the consent form once I have agreed to participate.

---

Participant Name, printed

---

Participant Signature

---

Date

---

Name of Person Conducting Informed Consent  
Discussion / Witness  
(Printed)

---

Signature of Person Conducting Informed Consent  
Discussion / Witness

---

Date

---

Principal Investigator Signature (if different from above)

---

Date

## **Script**

### **1. Introduction**

In this experiment I am going to use an EMG, which senses the electrical activity of your muscles, to allow you to drive a remote control car. I will place pairs of electrodes over muscles in your lower arm and then brace your arms so that the muscles will be in a constant position while we conduct the trial. Then, I will ask you to contract those muscles in order to control the toy car and drive it through a course I have prepared. If you are ready now, I will begin placing the electrodes on your arm.

### **2. Calibration**

With the electrodes now in place, we are going to calibrate the system. I am going to ask you to rest and then contract each of the braced muscles as hard as you can in order to get a baseline reading for the system. It is best that you flex using your fingertips and extend using your fingernails in order to get the most accurate reading for the maximum activation of the muscle.

### **3. Control Training**

Your dominant arm will be used to control the steering of the car, while your other arm will be used to control the forward and backward motion of the car. You may now try moving your arms to move the wheels left and right, as well as move the car forward and back.

I am now going to place the car inside the box. In order to learn to drive the car using this specific algorithm, I am going to ask you to drive the car through a full 360° of rotation from one full turn in one direction. Please let me know if you feel that any adjustments should be made to the sensitivity of the controls. When you have completed this, I will have you take the NASA TLX survey to rate how difficult you felt this task was. After that we will move on to the driving course.

Before you begin, I will read the rating scale definitions of the survey so you can keep them in mind as you complete the task.

### **4. Functional Training/Testing**

When I tell you to begin, I want you to navigate through the course and cross the blue tape at the end. You should pass through each of the gates marked by the white tape and avoid hitting the cones and the walls. If you hit a cone, three seconds will be added to your total time.



## 5. NASA TLX

Now that you have completed the course using this algorithm, I am going to have you take the NASA TLX survey to rate how difficult you felt this task was.

## Appendix E

### NASA TLX Survey

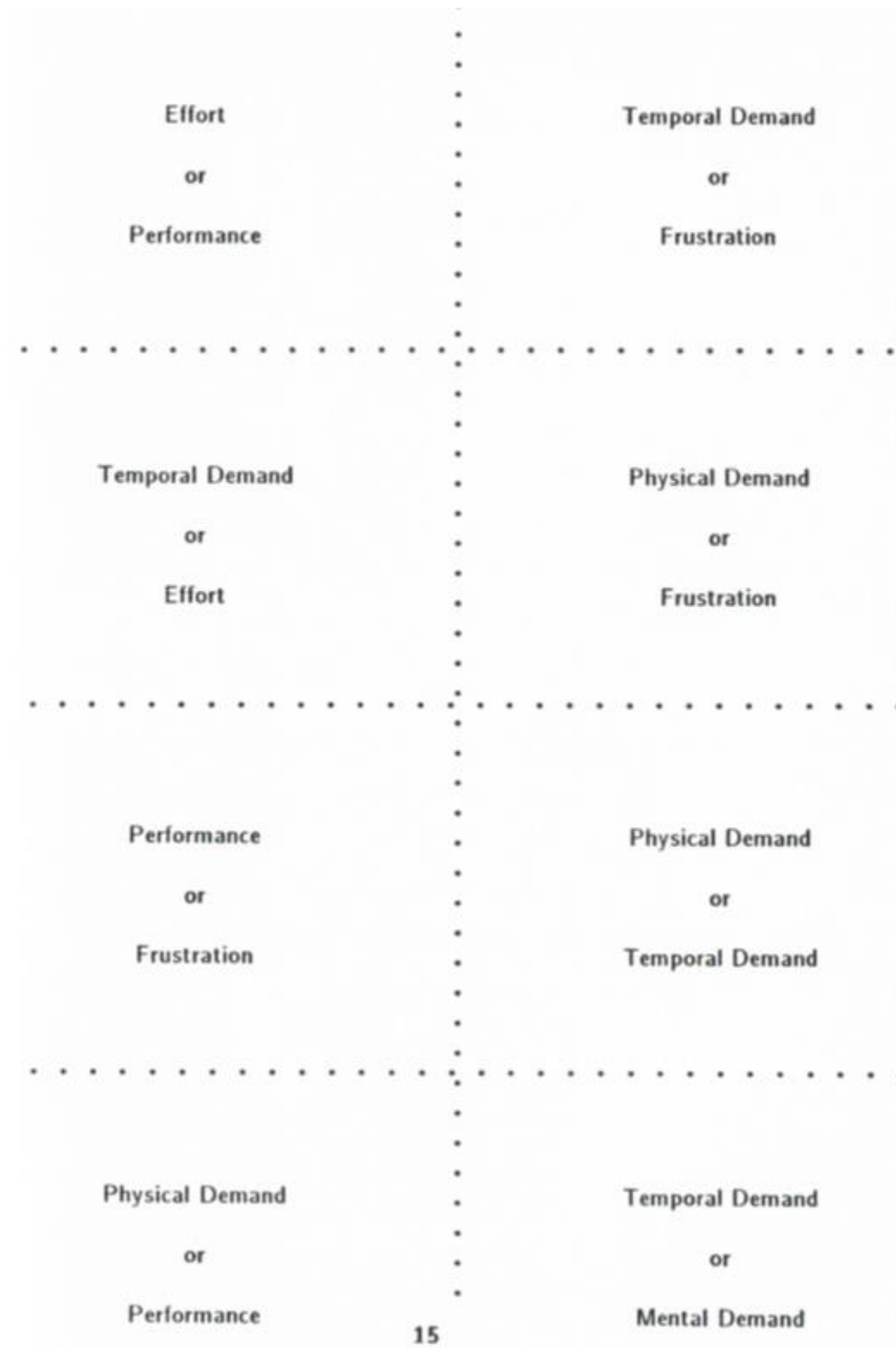
**Figure 8.6**

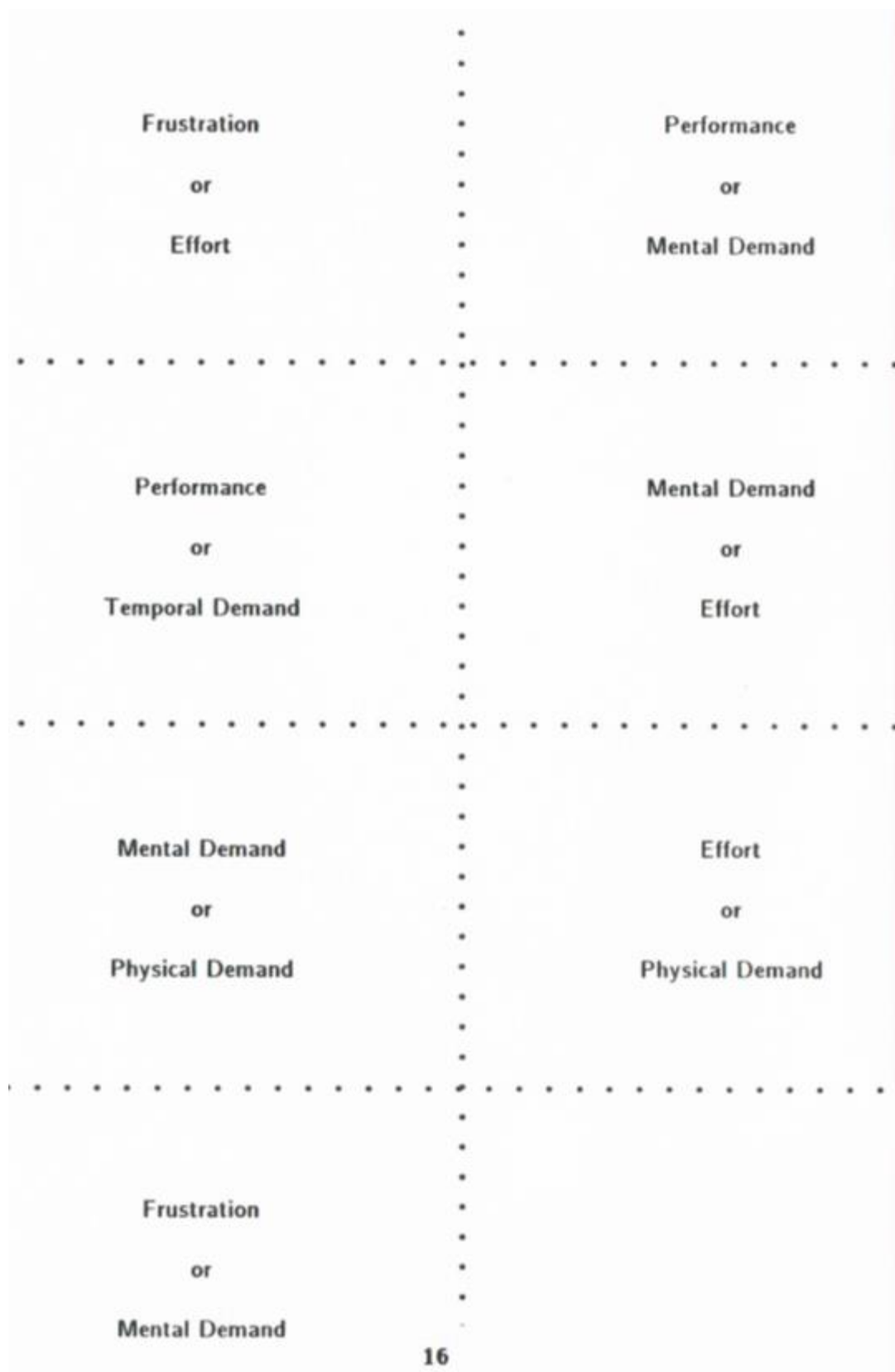
### ***NASA Task Load Index***

*Hart and Staveland's NASA Task Load Index (TLX) method assesses work load on five 7-point scales. Increments of high, medium and low estimates for each point result in 21 gradations on the scales.*

Name	Task	Date
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Mental Demand</div><div style="width: 70%;">How mentally demanding was the task?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Very Low</span><span>Very High</span></div></div>		
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Physical Demand</div><div style="width: 70%;">How physically demanding was the task?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Very Low</span><span>Very High</span></div></div>		
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Temporal Demand</div><div style="width: 70%;">How hurried or rushed was the pace of the task?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Very Low</span><span>Very High</span></div></div>		
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Performance</div><div style="width: 70%;">How successful were you in accomplishing what you were asked to do?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Perfect</span><span>Failure</span></div></div>		
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Effort</div><div style="width: 70%;">How hard did you have to work to accomplish your level of performance?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Very Low</span><span>Very High</span></div></div>		
<div style="display: flex; justify-content: space-between;"><div style="width: 30%;">Frustration</div><div style="width: 70%;">How insecure, discouraged, irritated, stressed, and annoyed were you?</div></div> <div style="display: flex; align-items: center; margin-top: 10px;"><div style="width: 100%; border-bottom: 1px solid black; position: relative;"><div style="position: absolute; left: 0; top: -5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 5px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 10px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 15px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 20px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 25px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 30px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 35px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 40px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 45px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 50px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 55px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 60px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 65px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 70px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 75px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 80px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 85px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 90px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 95px; width: 100%; height: 1px;"></div><div style="position: absolute; left: 0; top: 100px; width: 100%; height: 1px;"></div></div><div style="display: flex; justify-content: space-between; width: 100%; margin-top: 5px;"><span>Very Low</span><span>Very High</span></div></div>		

RATING SCALE DEFINITIONS		
Title	Endpoints	Descriptions
MENTAL DEMAND	<i>Low/High</i>	How much mental and perceptual activity was required (e.g., thinking, deciding, calculating, remembering, looking, searching, etc.)? Was the task easy or demanding, simple or complex, exacting or forgiving?
PHYSICAL DEMAND	<i>Low/High</i>	How much physical activity was required (e.g., pushing, pulling, turning, controlling, activating, etc.)? Was the task easy or demanding, slow or brisk, slack or strenuous, restful or laborious?
TEMPORAL DEMAND	<i>Low/High</i>	How much time pressure did you feel due to the rate or pace at which the tasks or task elements occurred? Was the pace slow and leisurely or rapid and frantic?
PERFORMANCE	<i>good/poor</i>	How successful do you think you were in accomplishing the goals of the task set by the experimenter (or yourself)? How satisfied were you with your performance in accomplishing these goals?
EFFORT	<i>Low/High</i>	How hard did you have to work (mentally and physically) to accomplish your level of performance?
FRUSTRATION LEVEL	<i>Low/High</i>	How insecure, discouraged, irritated, stressed and annoyed versus secure, gratified, content, relaxed and complacent did you feel during the task?





Subject ID: \_\_\_\_\_

Date: \_\_\_\_\_

<i>SOURCES-OF-WORKLOAD TALLY SHEET</i>		
<i>Scale Title</i>	<i>Tally</i>	<i>Weight</i>
MENTAL DEMAND		
PHYSICAL DEMAND		
TEMPORAL DEMAND		
PERFORMANCE		
EFFORT		
FRUSTRATION		

Total count = \_\_\_\_\_

(NOTE - The total count is included as a check. If the total count is not equal to 15, then something has been miscounted. Also, no weight can have a value greater than 5.)

Subject ID: \_\_\_\_\_

Task ID: \_\_\_\_\_

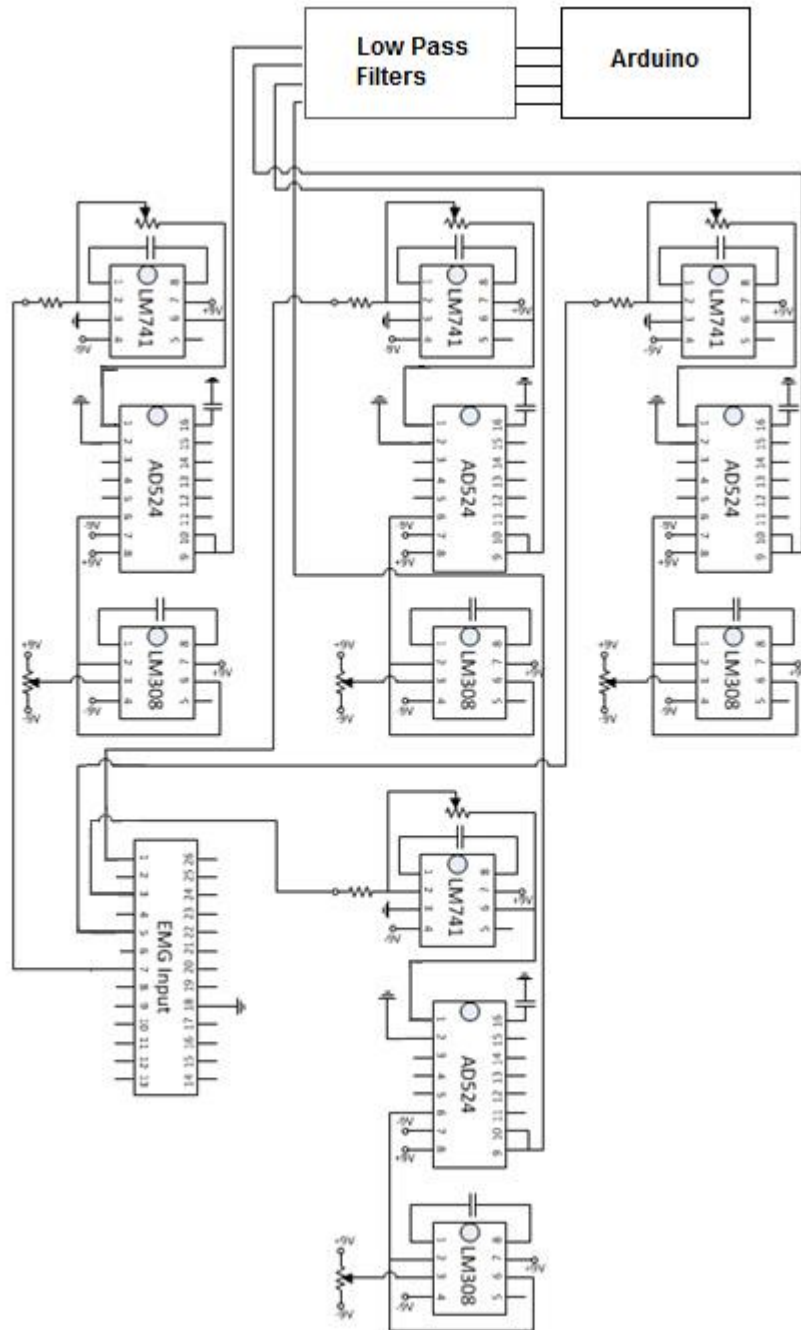
<i>WEIGHTED RATING WORKSHEET</i>			
<i>Scale Title</i>	<i>Weight</i>	<i>Raw Rating</i>	<i>Adjusted Rating (Weight X Raw)</i>
MENTAL DEMAND			
PHYSICAL DEMAND			
TEMPORAL DEMAND			
PERFORMANCE			
EFFORT			
FRUSTRATION			

Sum of "Adjusted Rating" Column = \_\_\_\_\_

*WEIGHTED RATING* =  
[i.e., (Sum of Adjusted Ratings)/15]

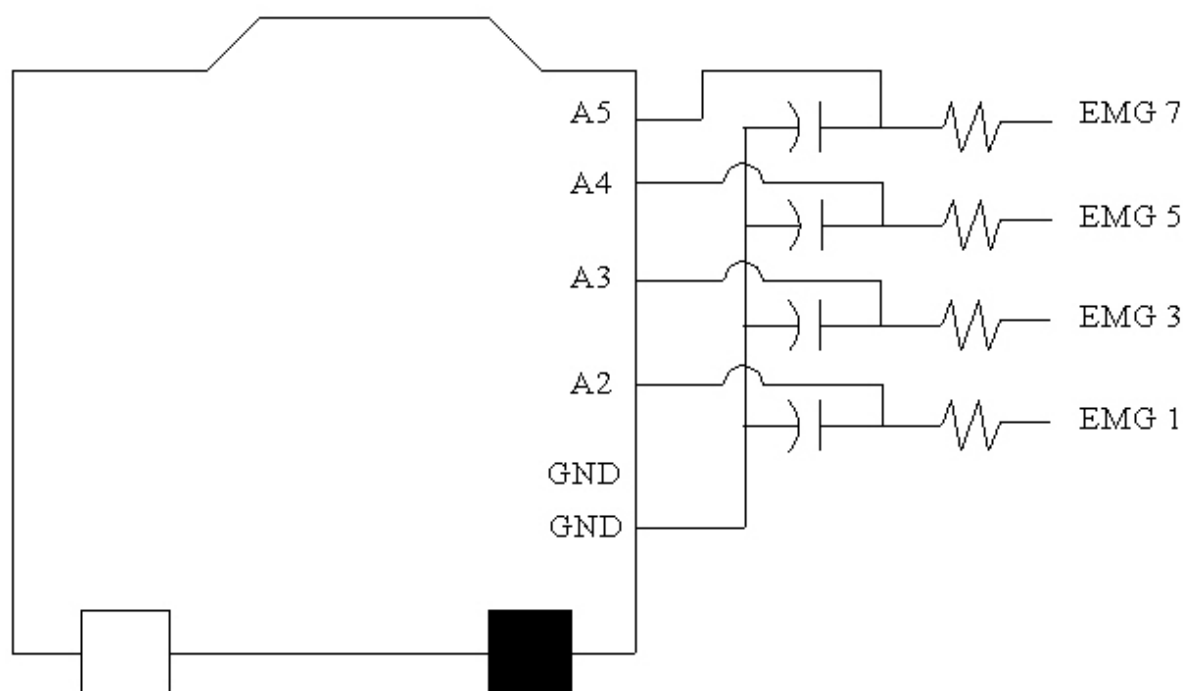
## Appendix F: Schematics

### EMG Amplifying Board

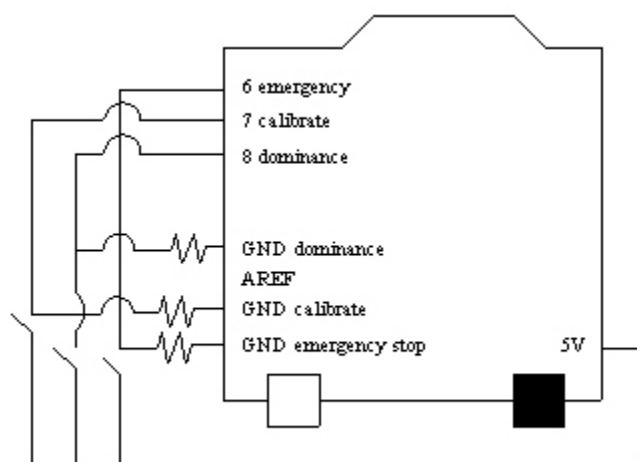




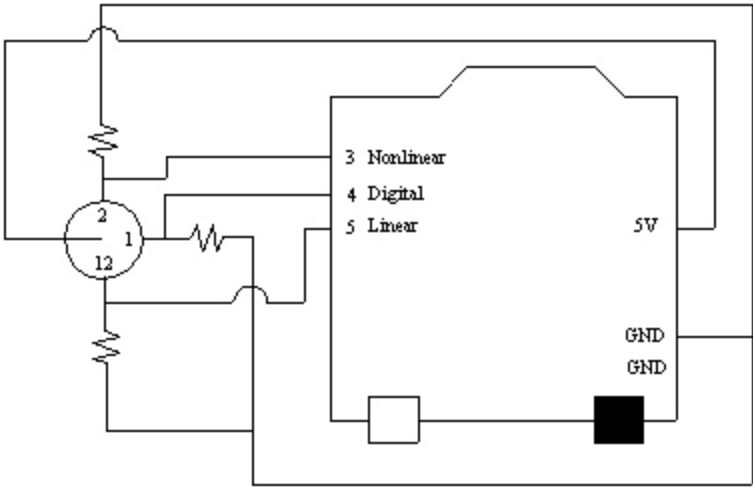
## EMG Filters



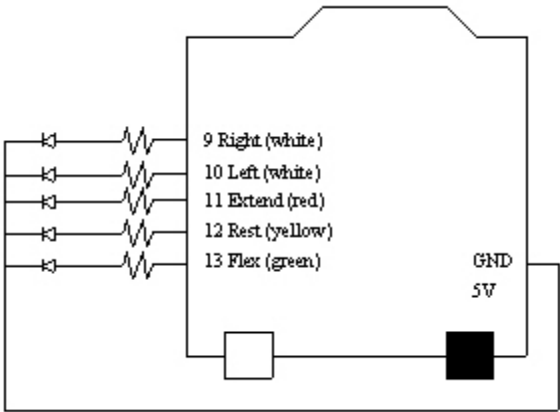
## Switch Circuit



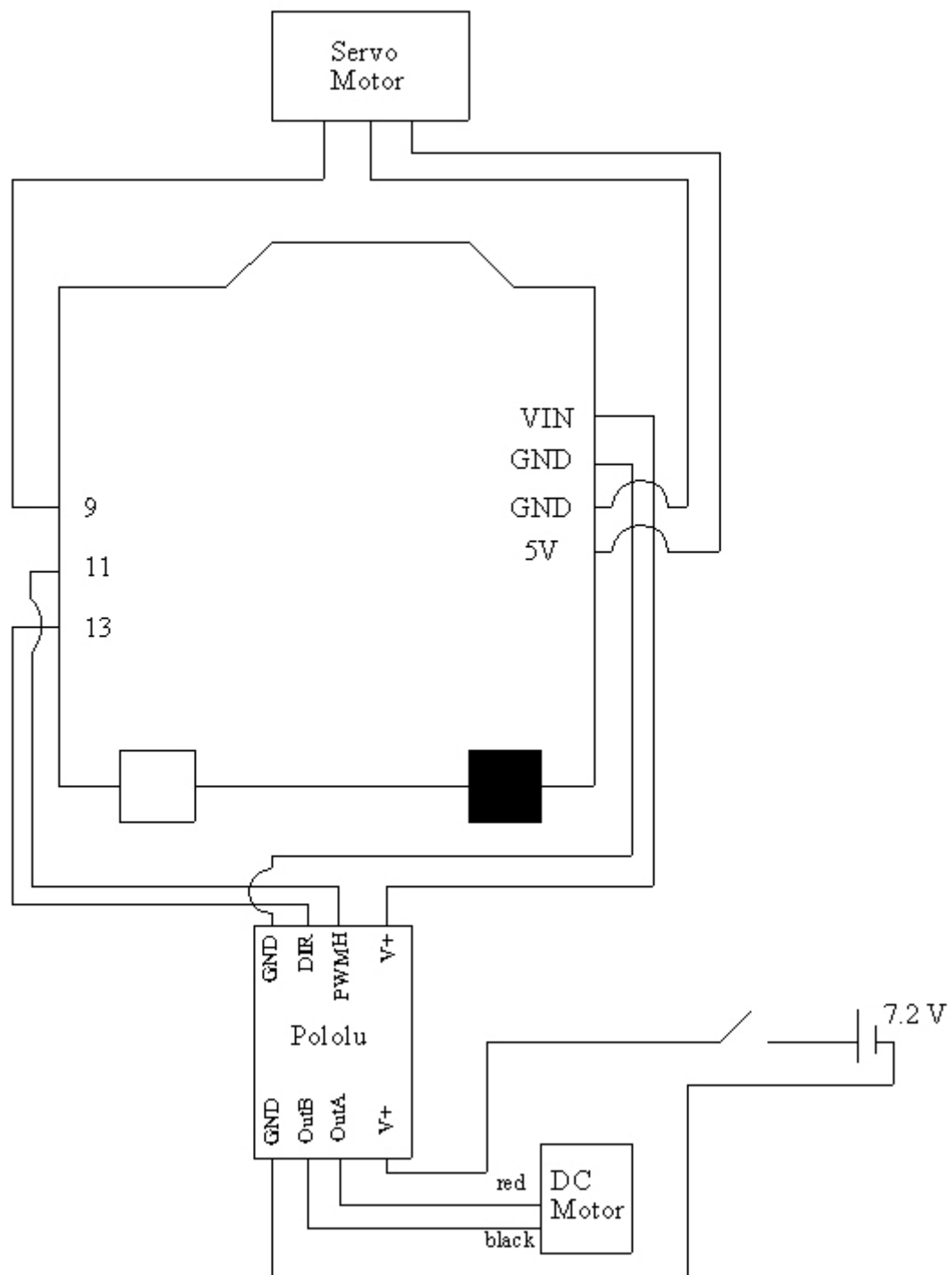
Dial Switch



Led Circuit



## Remote Control Car Arduino Circuit



## **Appendix G: Arduino Code**

Code used to process EMG data and transmit to car.

```
#include <EasyTransfer.h>
EasyTransfer ET;

struct SEND_DATA_STRUCTURE{
  int angle;
  int carspeed;
  int cardirec;
};

SEND_DATA_STRUCTURE txdata;

/*-----
  variables for LEDs and push button
-----*/
const int ledFlex = 13;
const int ledRest = 12;
const int ledExtend = 11;
const int ledLeft = 10;
const int ledRight = 9;
const int ArmPin = 8;
const int CalibratePin = 7;
const int EmergencyPin = 6;
const int LinearPin = 5;
const int DigitalPin = 4;
const int NonlinearPin = 3;
int buttonState = 0;
int emergencyState = 0;
int armState = 0;
int linearState = 0;
int digitalState = 0;
int nonlinearState = 0;
int ledActive;
```

```

/*-----
pins for EMG channels
-----*/

const int Channel1 = A2;
const int Channel2 = A3;
const int Channel3 = A4;
const int Channel4 = A5;

/*-----
variables for the original and mapped values of the sensor pins
-----*/

int C1sensorval;
int C2sensorval;
int C3sensorval;
int C4sensorval;
int C1mapval;
int C2mapval;
int C3mapval;
int C4mapval;

/*-----
variables for calibration method and calculation of channel averages
-----*/

const int calib_array_size = 200;
float sumRest;
float sumActive;
float C1Rest;
float C1Active;
float C2Rest;
float C2Active;
float C3Rest;
float C3Active;
float C4Rest;
float C4Active;
int C1LinMax;
int C2LinMax;
int C3LinMax;

```

```

int C4LinMax;
const float gain = 1.00;

/*-----
variables to determine position for servo and stepper motors
-----*/

int steerdiff;
int speeddiff;
int leftmap;
int rightmap;
int forwardmap;
int backmap;
const int thresh = 10;
const float leftslope = 0.4333;
const float rightslope = -0.4333;
const float forwardslope = 0.7111;
const float backslope = 0.7111;
int straight = 81;
float degreeconv;
int degree;
float spdconv;
int spd;
int direc;
float degree1;
int degree2;
int debug = 0;

void setup() {
  Serial.begin(9600);
  analogReference(INTERNAL);
  setupCalibration();
  /* code below reads data from each sensor pin for 2 seconds to prevent erroneous
data due to analog Reference being changed*/
  int C1test = analogRead(Channel1);
  int C2test = analogRead(Channel2);
  int C3test = analogRead(Channel3);
  int C4test = analogRead(Channel4);
  delay(2000);

```

```

    ET.begin(details(txdata), &Serial);
}

void loop() {
    emergencyState = digitalRead(EmergencyPin);
    if (emergencyState == HIGH) {
        digitalWrite(ledExtend, HIGH);
        spd = 0;
        degree = straight;
        txdata.angle = degree;
        txdata.carspeed = spd;
        ET.sendData();
    }

    if (emergencyState == LOW) {
        digitalWrite(ledExtend, LOW);
        buttonState = digitalRead(CalibratePin);

        if (buttonState == HIGH) {
            armState = digitalRead(ArmPin);
            C1Rest = 0;
            C1Active = 0;
            C2Rest = 0;
            C2Active = 0;
            C3Rest = 0;
            C3Active = 0;
            C4Rest = 0;
            C4Active = 0;

            digitalWrite(ledRight, HIGH);
            ledActive = ledExtend;
            calibration(Channel1);
            C1Rest = sumRest / calib_array_size;
            C1Active = sumActive / calib_array_size;
            C1LinMax = round(C1Active * gain);
            delay(1000);
        }
    }
}

```

```

ledActive = ledFlex;
calibration(Channel2);
C2Rest = sumRest / calib_array_size;
C2Active = sumActive / calib_array_size;
C2LinMax = round(C2Active * gain);
delay(1000);
digitalWrite(ledRight, LOW);

digitalWrite(ledLeft, HIGH);
ledActive = ledFlex;
calibration(Channel3);
C3Rest = sumRest / calib_array_size;
C3Active = sumActive / calib_array_size;
C3LinMax = round(C3Active * gain);
delay(1000);

ledActive = ledExtend;
calibration(Channel4);
C4Rest = sumRest / calib_array_size;
C4Active = sumActive / calib_array_size;
C4LinMax = round(C4Active * gain);
delay(1000);
digitalWrite(ledLeft, LOW);
}

if (buttonState == LOW) {
  linearState = digitalRead(LinearPin);
  digitalState = digitalRead(DigitalPin);
  nonlinearState = digitalRead(NonlinearPin);

  if (armState == LOW) {
    leftmap = C4mapval;
    rightmap = C3mapval;
    forwardmap = C2mapval;
    backmap = C1mapval;
    steerdiff = C4mapval - C3mapval;
    speeddiff = C2mapval - C1mapval;
  }
}

```



```

}

else {
    leftmap = C2mapval;
    rightmap = C1mapval;
    forwardmap = C3mapval;
    backmap = C4mapval;
    steerdiff = C2mapval - C1mapval;
    speeddiff = C3mapval - C4mapval;
}

C1sensorval = analogRead(Channel1);
C1mapval = constrain(map(C1sensorval, C1Rest, C1LinMax, 0, 100), 0, 100);
C2sensorval = analogRead(Channel2);
C2mapval = constrain(map(C2sensorval, C2Rest, C2LinMax, 0, 100), 0, 100);
C3sensorval = analogRead(Channel3);
C3mapval = constrain(map(C3sensorval, C3Rest, C3LinMax, 0, 100), 0, 100);
C4sensorval = analogRead(Channel4);
C4mapval = constrain(map(C4sensorval, C4Rest, C4LinMax, 0, 100), 0, 100);

if (linearState == HIGH) {
    digitalWrite(ledFlex, HIGH);
    digitalWrite(ledRest, LOW);
    if (steerdiff > thresh) {
        degreeconv = ((leftslope * leftmap) + 76.6667);
        degree = constrain(degreeconv, straight, 120);
    }
    else if (steerdiff < -thresh) {
        degreeconv = ((rightslope * rightmap) + 85.3333);
        degree = constrain(degreeconv, 42, straight);
    }
    else {
        degree = straight;
    }
    if (speeddiff > thresh) {
        spdconv = ((forwardslope * forwardmap) - 7.1111);
        spd = constrain(spdconv, 0, 64);
        direc = 1;
    }

```

```

    }
    else if (speeddiff < -thresh) {
        spdconv = ((backslope * backmap) - 7.1111);
        spd = constrain(spdconv, 0, 64);
        direc = 0;
    }
    else {
        spd = 0;
        direc = 0;
    }
}

if (digitalState == HIGH) {
    digitalWrite(ledRest, HIGH);
    digitalWrite(ledFlex, LOW);
    if (steerdiff > thresh) {
        degree = 120;
    }
    else if (steerdiff < -thresh) {
        degree = 42;
    }
    else {
        degree = straight;
    }
    if (speeddiff > thresh) {
        spd = 64;
        direc = 1;
    }
    else if (speeddiff < -thresh) {
        spd = 64;
        direc = 0;
    }
    else {
        spd = 0;
        direc = 0;
    }
}

```

```

if (nonlinearState == HIGH) {
  digitalWrite(ledFlex, HIGH);
  digitalWrite(ledRest, HIGH);
  if (steerdiff > thresh) {
    degree1 = ((pow(2.71828, ((-46*(leftmap-10))*0.001))) - 1) / ((pow(2.71828, (-
0.02950*46))) - 1);
    degree2 = round((degree1 * 29.50) + 81);
    degree = constrain(degree2, straight, 120);
  }
  else if (steerdiff < - thresh) {
    degree1 = ((pow(2.71828, ((-46*(rightmap-10))*0.001))) - 1) / ((pow(2.71828, (-
0.02950*46))) - 1);
    degree2 = round((degree1 * -29.50) + 81);
    degree = constrain(degree2, 42, straight);
  }
  else {
    degree = straight;
  }
  if (speeddiff > thresh) {
    spdconv = ((pow(2.71828, ((-46*(forwardmap-10))*0.001))) - 1) / ((pow(2.71828, (-
0.06102*46))) - 1);
    spd = round(spdconv * 61.02);
    spd = constrain(spd, 0, 64);
    direc = 1;
  }
  else if (speeddiff < -thresh) {
    spdconv = ((pow(2.71828, ((-46*(backmap-10))*0.001))) - 1) / ((pow(2.71828, (-
0.06102*46))) - 1);
    spd = round(spdconv * 61.02);
    spd = constrain(spd, 0, 64);
    direc = 0;
  }
  else {
    spd = 0;
    direc = 0;
  }
}

```

```

if (linearState == LOW && digitalState == LOW && nonlinearState == LOW) {
    digitalWrite(ledFlex, LOW);
    digitalWrite(ledRest, LOW);
    spd = 0;
    degree = straight;
    direc = 0;
}
constrain(degree, 42, 120);
constrain(spd, 0 , 64);
txdata.angle = degree;
txdata.carspeed = spd;
txdata.cardirec = direc;
ET.sendData();
}
}
}

```

```

/*-----
method used to find the sum of resting and flexion/extension values for
the specified EMG channel (sensorPin); the average is then calculated in
the loop code
-----*/

```

```

void calibration(int sensorPin) {
    int calibrationArray[calib_array_size];
    int i = 0;
    int sensorval;
    sumRest = 0;
    sumActive = 0;

    blinkLED(ledRest);
    while (i < calib_array_size) {
        sensorval = analogRead(sensorPin);
        calibrationArray[i] = sensorval;
        sumRest = sumRest + calibrationArray[i];
        delay(15);
        i = i + 1;
    }
}

```

```

    if (i == calib_array_size) {
        digitalWrite(ledRest, LOW);
    }

    i = 0;
    delay(1000);

    blinkLED(ledActive);
    while(i < calib_array_size) {
        sensorval = analogRead(sensorPin);
        calibrationArray[i] = sensorval;
        sumActive = sumActive + calibrationArray[i];
        delay(15);
        i = i + 1;
    }

    if (i == calib_array_size) {
        digitalWrite(ledActive, LOW);
    }
}

/*-----
   initializes the pins for LEDs and the button of the calibration system
   -----*/
void setupCalibration() {
    pinMode(ledLeft, OUTPUT);
    pinMode(ledRight, OUTPUT);
    pinMode(ledRest, OUTPUT);
    pinMode(ledFlex, OUTPUT);
    pinMode(ledExtend, OUTPUT);
    pinMode(ArmPin, INPUT);
    pinMode(CalibratePin, INPUT);
    pinMode(EmergencyPin, INPUT);
    pinMode(LinearPin, INPUT);
    pinMode(DigitalPin, INPUT);
    pinMode(NonlinearPin, INPUT);
}

```

```

digitalWrite(ledLeft, LOW);
digitalWrite(ledRight, LOW);
digitalWrite(ledRest, LOW);
digitalWrite(ledFlex, LOW);
digitalWrite(ledExtend, LOW);
}

/*-----
method used to blink the LEDs, signaling to the user which channel
is being calibrated
-----*/
void blinkLED(int led) {
  digitalWrite(led, HIGH);
  delay(500);
  digitalWrite(led, LOW);
  delay(500);
  digitalWrite(led, HIGH);
  delay(500);
  digitalWrite(led, LOW);
  delay(500);
  digitalWrite(led, HIGH);
}

```

Code downloaded to car to receive transmission and control car.

```
#include <Servo.h>
Servo Steer;
#include <EasyTransfer.h>
EasyTransfer ET;
const int speedpin = 11;
const int dirpin = 13;
int servo;
int spd;
int dir;

struct RECEIVE_DATA_STRUCTURE {
    int angle;
    int carspeed;
    int cardirec;
};

RECEIVE_DATA_STRUCTURE txdata;
void setup() {
    Serial.begin(9600);
    setupMotor();
    ET.begin(details(txdata), &Serial);
    Steer.attach(9);
}
void loop() {
    if(ET.receiveData()){
        servo = constrain(txdata.angle, 42, 120);
        spd = constrain(txdata.carspeed, 0, 127);
        dir = constrain(txdata.cardirec, 0, 1);
        Steer.write(servo);
        Drive(dir, spd);
    }
}

void Drive(int dir, int spd) {
    digitalWrite(dirpin, dir);
    analogWrite(speedpin, spd);
}
```

```
}
```

```
void setupMotor() {  
  pinMode(speedpin, OUTPUT);  
  pinMode(dirpin, OUTPUT);  
  digitalWrite(speedpin, LOW);  
  digitalWrite(dirpin, LOW);  
}
```